

# Jasem Ali

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Sunnyvale, CA, 94089

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## EDUCATION

### BACHELOR OF ELECTRICAL ENGINEERING – *June 2020 - December 2023*

University of The Pacific, Stockton CA

- GPA 3.85
- Dean's Honors (2020- Present)
- Member of Tau Beta Pi Engineering Honor Society
- Member of Mortar Board Honor Society

## RELATED COURSES

- Microcontrollers
  - VLSI Design
  - Control Systems
  - Advanced Circuits
  - Computer Systems & Networks
  - Digital Design
  - Machine Learning
  - Mobile Robotics
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## EXPERIENCE

### Electrical Manufacturing Engineer Intern – *May 2023 – Current*

Cepheid - Sunnyvale, California, United States

- Designed **component-level and subassembly tests** that **lowered the failure rates** of a product by 30%.
- Reviewed and designed **PCBAs** using **Altium Designer**.
- Supported the creation and revision of the Bill of Material (**BOM**) and prepared a Design Change Order (**DCO**) to submit in **Agile**.
- Designed and set up experiments, as well as data collection, and report/justification writing.
- Supported and led **prototype testing**, pilot production builds, and process validation.
- Worked closely with the Engineering **firmware** and **software** team.

### ENGINEERING TUTOR – *January 2023 – May 2023*

University of The Pacific - Stockton, California, United States

- Efficiently educated and prepared students with many courses including **C++**, Data Structures, Computer Systems & Networks, and **Python**.
  - Encouraged and promoted the success of students by teaching them how to tackle hard projects and assignments.
  - Discovered and gained new skills and tools, such as argparse in Python.
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## PROJECTS

### BUILDING AN MP3 PLAYER – *August 2022 – December 2022*

- Using the manual sheet for the Tiva™ TM4C1294NCPDT **Microcontroller** and my knowledge in **C and ARM Assembly**, I programmed the main parts of the MP3 player.
- Learned about different communication protocols (**UART, I2C, and SPI**) and implemented SPI to integrate the microSD with the microcontroller.

### MIPS TO MACHINE LANGUAGE USING PYTHON – *August 2022 – December 2022*

- Learned how to use Python on **Linux** operating system (using a virtual machine) to implement the conversion between **MIPS Assembly** and Binary Machine Language.
  - Planned out my program using flow charts to determine all possible cases easily.
  - Tested my code and debugged my code in an organized and methodical fashion.
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## SKILLS

C++, Python, HTML, MIPS, ARM, CSS, PHP, Circuits, C, MATLAB, Java, Latex Overleaf, Digital Multimeter, Oscilloscope, Waveform Generator, Electronics, Arabic & English, Arduino, Power Bi, Aliutm, Agile, Machine Learning.

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## ADDITIONAL EXPERIENCES

### WEB DESIGNER – *May 2022 – August 2022*

The Rose Art Gallery - Kuwait

- Utilized Adobe and Canva to create templates to view the website and determine any possible changes the artist may request.
- Established the website's basic structure using **HTML** and then fabricated the designs and styles using **CSS** and **PHP** to develop a dynamic website.
- Constructed the communication functionalities and features (E.g. Contact Us page) using **Java**.

### C++ PROGRAMMING TUTOR – *September 2018 – June 2019*

Al Bayan Bilingual School - Kuwait

- Efficiently communicated with and assisted students with developing their programs and fixing their bugs and errors.
- Helped students understand programming topics by explaining them in a way they would comprehend.

## ADDITIONAL PROJECTS

### DEVELOPING A PORTFOLIO WEBSITE (Jasemali.net) – *December 2022*

- Composed the basic look of the website using HTML, and then styled it using CSS.
- Independently learned how to upload and host the files to the internet (Github pages and Google Domains).

### HANGMAN GAME ON LINUX OS USING PYTHON

- Used Python and parsing techniques to complete the project.
- Tested the project and verified that the project will handle all possible inputs.

### TIC TAC TOE GAME USING C++

- Implemented a feature where the user can play with another user.
- Created a second option, where the user can play against the computer with different levels of difficulty.

### MACHINE LANGUAGE TO MIPS ASSEMBLY USING PYTHON

- Using Linux as the operating system, designed and constructed a Python program that converts binary machine language to ARM assembly language.

### BANKING SYSTEM USING C++

- Developed a program that allows the user to both create and save accounts (including the information stored in those accounts) using knowledge in both C++ and data structures.
- Implemented global and private classes to keep private information (names, social security numbers, and account numbers) hidden and safe.