

### **Outline**

- What is Angular and why should you care!
- Single Page Application (SPA)
- Angular Architecture
- Angular features:
  - Components
  - Directives
  - Forms
  - Routing
  - Angular Material 2



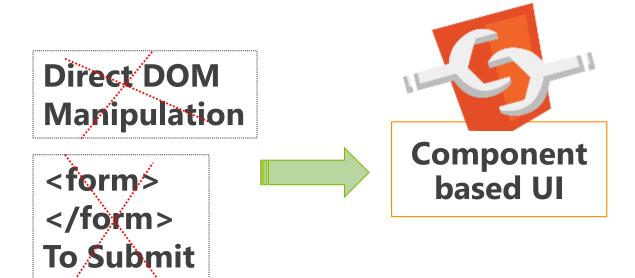
- Angular is an open source front-end web application framework for <u>efficiently</u> creating a Single Page Application (SPA)
  - SPA is a Web app that load a single HTML page and dynamically update that page as the user interacts with the app.
  - Component based framework
    - UI is composed of small reusable parts
    - A components encapsulates related UI elements and the behavior associated with them
  - Has built-in client-side Template engine that generates HTML views from an html template containing place holders that will be replaced by dynamic content
- Popular framework built by Google and has a large community behind it
  - Google is paying developers to actively develop Angular

### Angular #1?

- Angular appears to be winning the JavaScript framework battle
- React is a strong competitor!

to server

https://facebook.github.io/react/

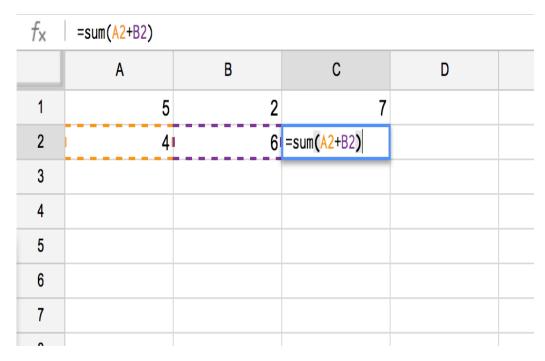




# Googlefeedback



6 months x 3 devs



1,500 LOC

3 weeks

**Before** 

with Angular

### **Angular Features**

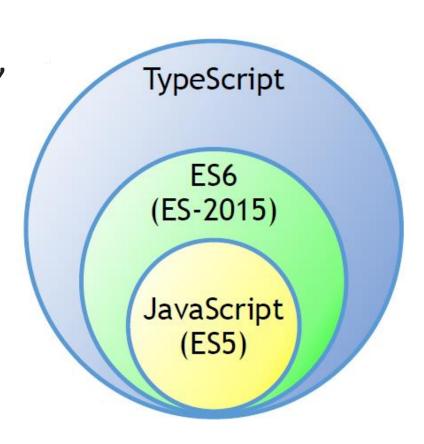
- Component-based (not MVC)
- Dependency Injection
- Router
- Can write apps in TypeScript
- UI components: Angular Material 2
- The rendering engine

### TypeScript = JavaScript + Types

type checking at dev time

string, number, boolean, any, Array<T>, interfaces

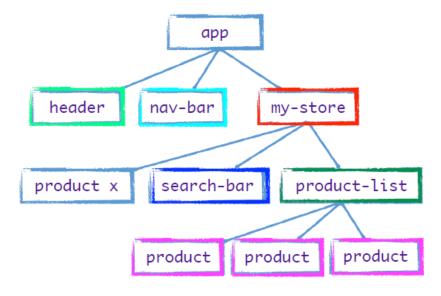
- code help intellisense
- @decorators
- and more...



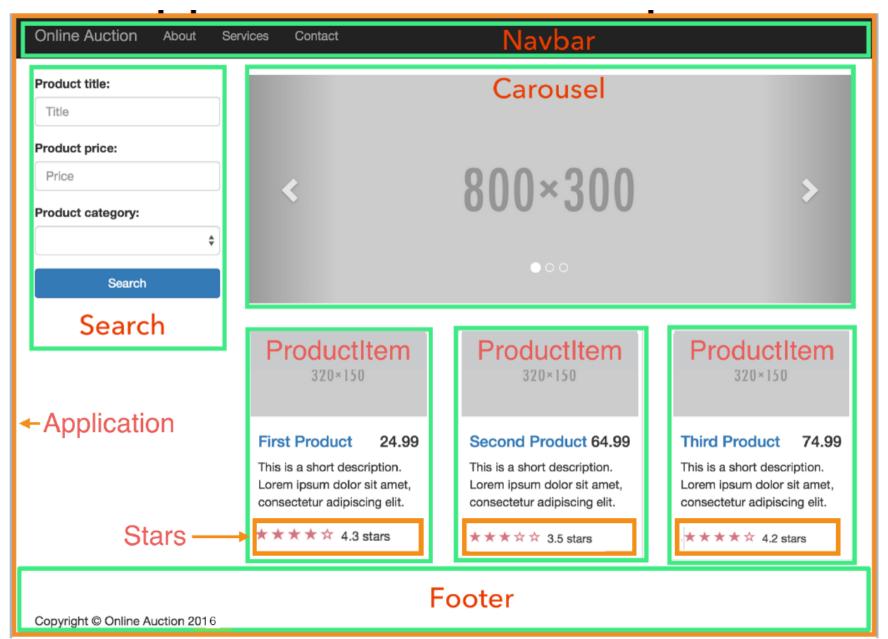
### An app is a tree of components

```
<header>
 <a href="home.html">E-Store</a>
</header>
<aside>
 <a href="cart.html">
   4 <img src="cart.jpg">
 </a>
</aside>
<main>
 <div>
   <input type="text">
   <button>search
 </div>
 <div id="products">
   <l
     >
       <a href="product1.html">
         <h3>Product Title</h3>
         <img src="product.jpg">
       </a>
     ...
   </div>
</main>
```

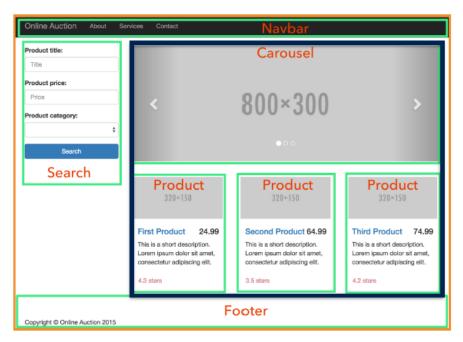




### An app is a tree of components



### An app is a tree of components



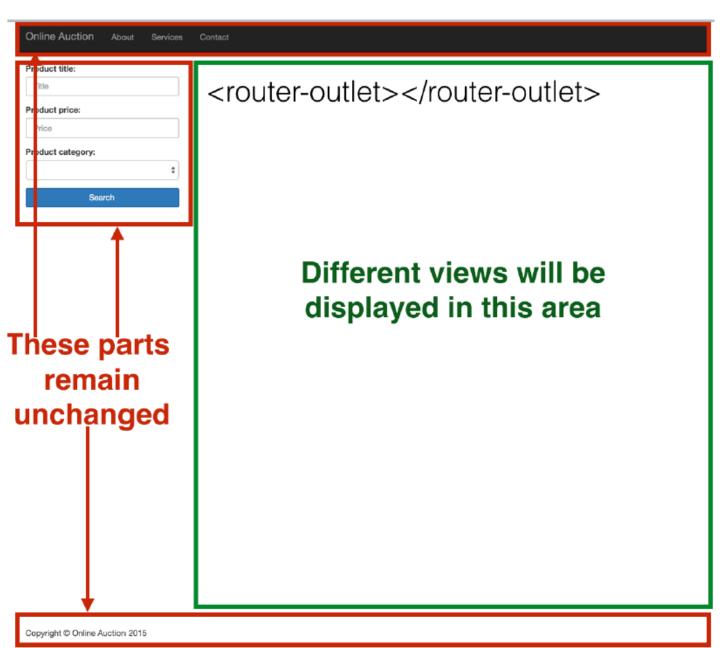
```
import {Component} from '@angular/core';
import {Product, ProductService} from '../services/product-service';

@Component({
    selector: 'app-root',
    templateUrl: 'application.html',
    styleUrls: ['application.css']
})

export class AppComponent {
    products: Array<Product> = [];

constructor(private productService: ProductService) {
    this.products = this.productService.getProducts();
}
```

### Single Page App

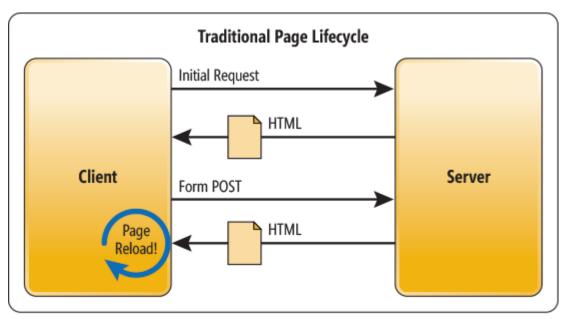


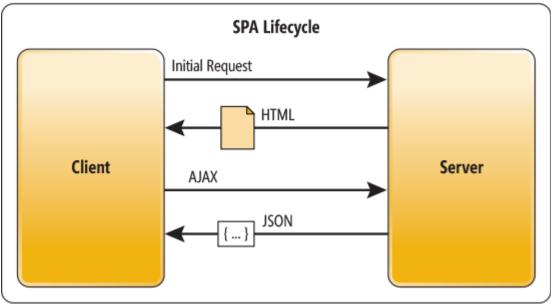
# Single Page Application (SPA)



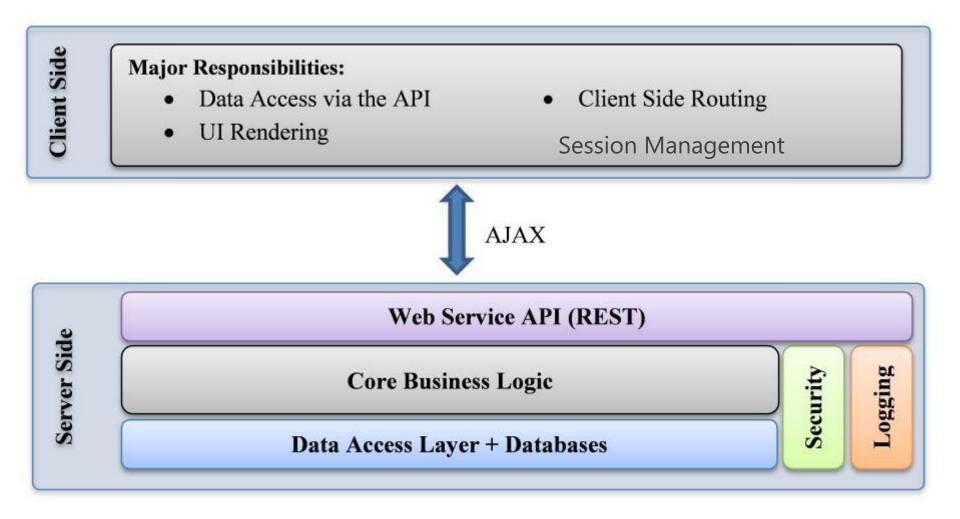


### **Traditional vs. SPA Lifecycle**





### Role of Client and Server in SPA



### **Benefits of a Single Page App**

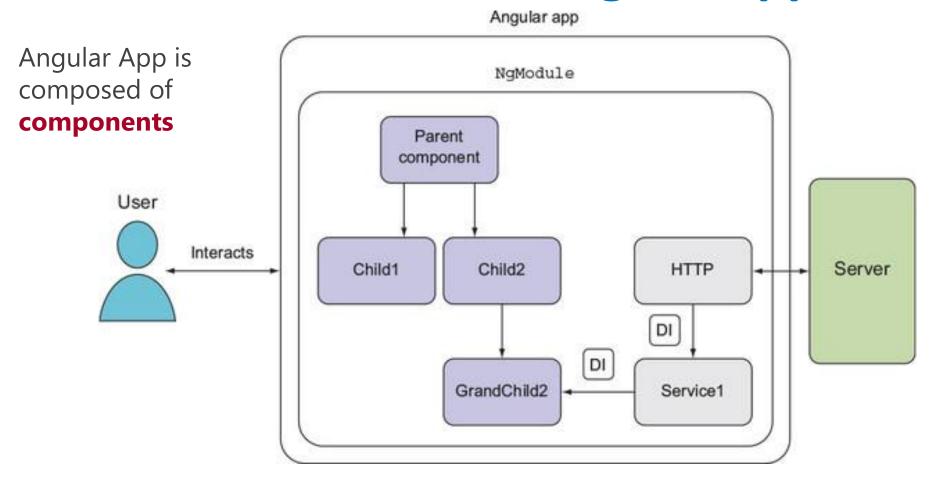
- Better User experience
- More interactive and responsive
- Less network activity and waiting
- Developer experience
  - Better (if you use a framework!)
  - No constant DOM refresh
- State can be maintained on client + offline support
  - Can use HTML5 JavaScript APIs to store state in the browser's localStorage



# Angular App Architecture



### **Architecture of an Angular app**



The figure shows a high-level diagram of a sample Angular application that consists of four components and two services; all of them are packaged inside a module. Angular's Dependency Injection (DI) module injects the Http service into Service1, which in turn is injected into the GrandChild2 component.

### **Angular Architecture Highlights**

- Angular App is composed of components.
  - A component has an HTML template and a class to provide data and handle events raised from the template.
  - Application logic in encapsulated in services that can be injected in components.
- A Component is a class (presentation logic) annotated with @Component annotation, it specifies:
  - a selector declaring the name of the custom tag to be used to load to component in HTML document
  - the template (=an HTML fragment with data binding expressions to render by the view) or templateURL

### **Component Example**

```
Component

Template
<//>
<//>
Style {CSS}

Controller
{ }
```

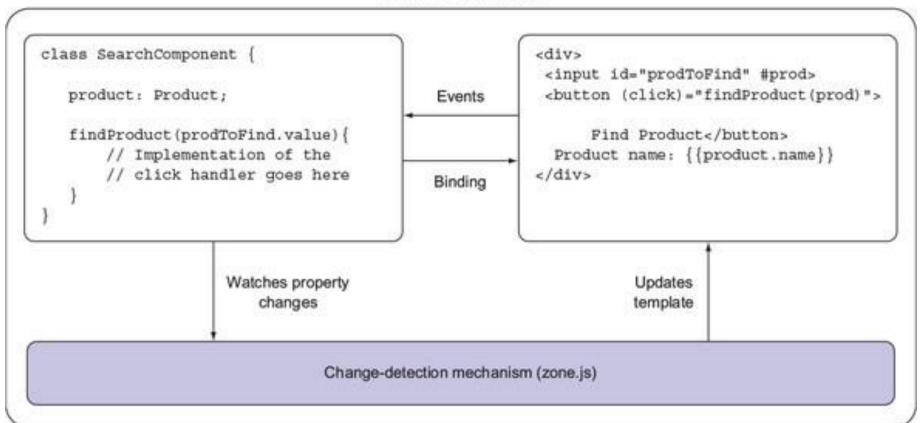
```
import { Component } from '@angular/core';
@Component({
  selector: 'app-hello',
  template: `
    <h1>{{ title }}</h1>`
})
export class HelloComponent {
 title = 'Hello World!';
```

### Somewhere in your app

```
<app-hello></app-hello>
```

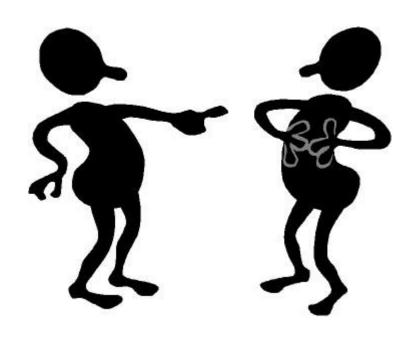
### **Component internals**

#### Component instance



Component is a unit encapsulating the presentation logic and the auto-generated change detector

# Directives



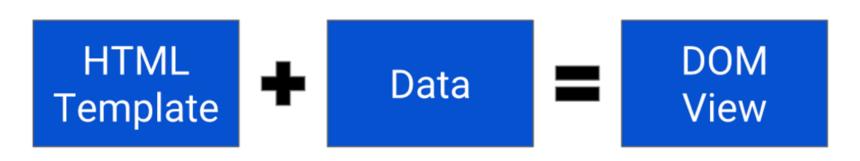


### **Directives**

- Directives are used to create client-side
   HTML templates
  - Adds additional markup to the view (e.g., dynamic content place holders)
  - A directive is just a function which executes when Angular 'compiler' encounters it in the DOM
  - Built-in directives start with \*ng and they cover the core needs

### **HTML Template**

- Template is:
  - Partial HTML file that contains only part of a web page
  - Contains HTML augmented with Angular Directives
  - Rendered in a "parent" view



### **Common Built-in Directives: ngFor**

ngFor: repeater directive. It marks element
 (and its children) as the "repeater template"

```
     {{ hero }}
```

The #hero declares a local variable named hero

### **Common Built-in Directives : nglf**

 nglf: conditional display of a portion of a view only if certain condition is true

```
 3">There are many heroes!
```

 This element will be displayed only if heroes.length > 3

### Intercomponent communications



### @Input properties

```
@Component({
    selector: 'order-processor',
    template: `...`
})
class OrderComponent {
    @Input() quantity: number;
    @Input()
    set stockSymbol(value: string) {
        // process the stockSymbol change here
}
```

**Parent** 

```
<order-processor [stockSymbol]="stock" quantity="100"></order-processor>
```

### **@Output properties**

```
Child
class PriceQuoterComponent {
   @Output() lastPrice: EventEmitter <IPriceQuote> = new EventEmitter();
   stockSymbol: string = "IBM";
   constructor() {
       setInterval(() => {
            let priceQuote: IPriceQuote = {
                stockSymbol: this.stockSymbol,
                lastPrice: 100*Math.random()
            };
            this.lastPrice.emit(priceQuote);
       }. 1000);
```

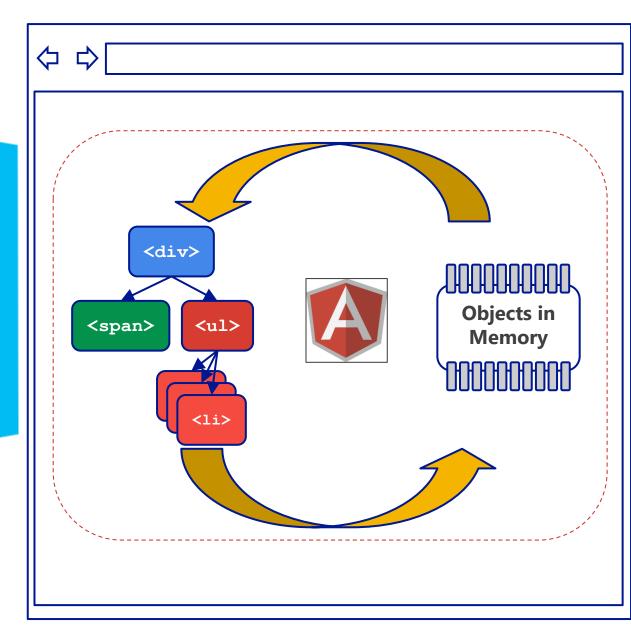
**Parent** 

<price-quoter (lastPrice)="priceQuoteHandler(\$event)"></price-quoter><br>

### **Another Example**

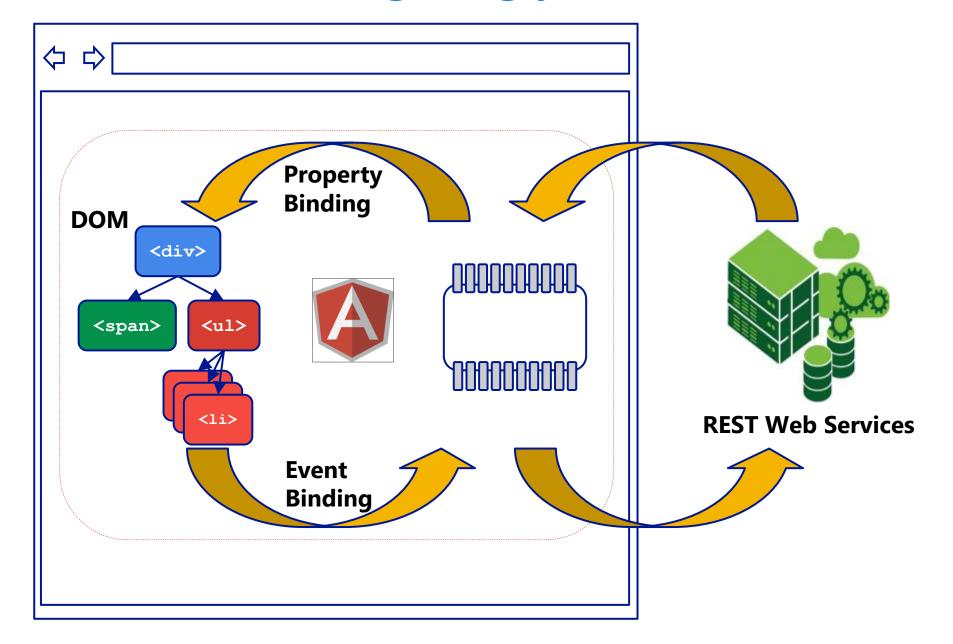
```
import { Component, EventEmitter } from '@angular/core';
@Component({
  selector: 'app-product-list',
  template:
    <app-product *ngFor="let item of productList"
                 [product]="item">
    </app-product>
 })
 export class ProductListComponent {
 @Input() productList:string = '';
  @Output() addToCart:EventEmitter<any> =
     new EventEmitter();
```

# Binding





## **Binding - big picture**



```
{\langle Value}}

Eproperty1 = "value"

OMPOND

(event) = "handler"

> XT
```

# Things you can bind to

Binding	Example
Properties	<input [value]="firstName"/>
Events	<button (click)="buy(\$event)"></button>
Two-way	<input [(ngmodel)]="userName"/>

Data binding associates the Model with the View

### **Property & Event Binding**

```
<button (click)="clickHandler()">
   Click Me!
</button>
```

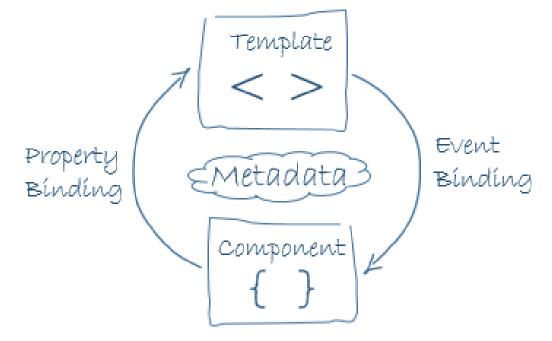
```
<input [value]="defaultInput"
    [style]="getInputStyle()"
        (keyup.enter)="submit($event)"/>
```

### Inputs & Outputs - ngModel

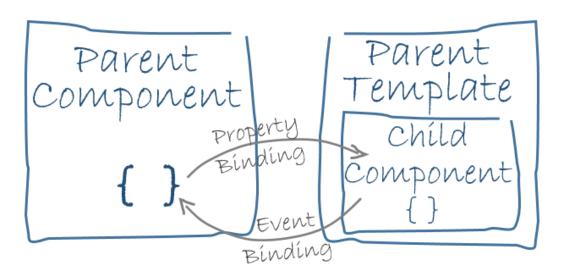
### Hello!

Hello!

```
<h1>{{ product.title }}</h1>
<input [(ngModel)]="product.title">
```



Communication between a template and its component



Communication between parent and child components

### **Example**

```
< button
        [disabled]="!inputIsValid"
        (click)="authenticate()">
    Login
                         Calls a function defined
</button>
                         in the component class
<amazing-chart</pre>
         [series]="mySeries"
         (drag)="handleDrag()"/>
<div *ngFor="#guest of guestList">
  <guest-card [guest]="guest"></guest-card>
</div>
```

### **Angular Event Binding syntax**

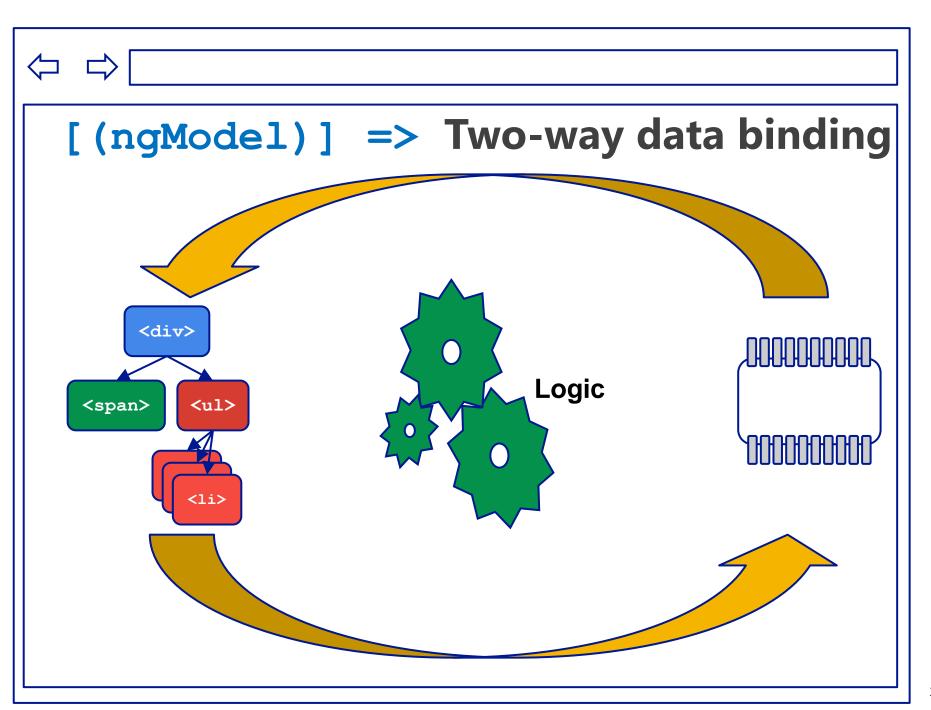
 (eventName) = eventHandler: respond to the click event by calling the component's onBtnClick method

```
<button (click)="onBtnClick()">Click me!</button>
<input (keyup)="onKey($event)">
```

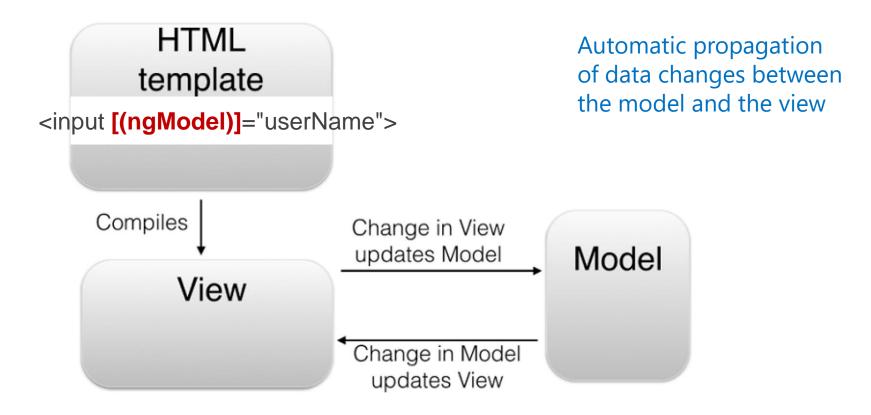
 \$event is an optional standard DOM event object. It is value is determined by the source of the event.

### SearchComponent Example

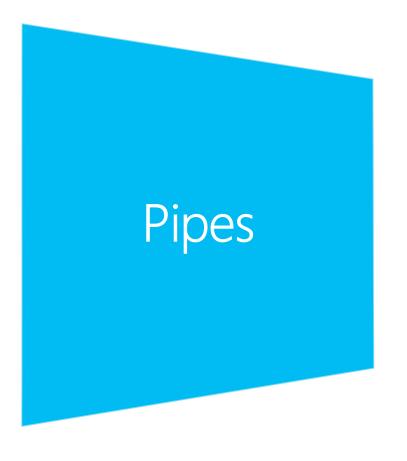
```
@Component({
  selector: 'search-product',
  template:
     `<form>
        <div>
          <input id="prodToFind" #prod>
          <button (click)="findProduct(prod)">Find Product</button>
          Product name: {{product.name}}
        </div>
      </form>
class SearchComponent {
   product: Product;
   findProduct(product) {
    // Implementation of the click handler goes here
```

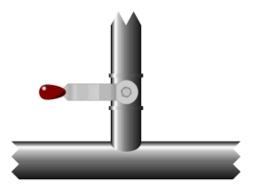


#### Two-way binding



**ngModel** will display the userName in a view and it will automatically update it in case it changes in the model. If the user modifies the userName on the view then the changes are propagated to the model. Such a **two-directional** updates mechanism is called two-way data binding





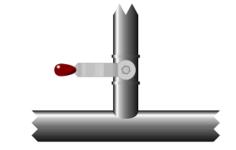


### **Pipes**

- Pipes are declarative way to
  - Format / transform displayed data
  - Can create custom pipes to filter and sort data arrays
- Using pipes

```
{{ expression | pipe }}
```

- Built-in pipes
  - uppercase, lowercase
  - date
  - decimal
  - number, currency, percent
  - json , async



#### **Example built-in pipe**

```
<span>
     Today's date is {{today | date}}
  </span>
  Today's Date is May 1, 2017
>
  My birthday is {{ birthday | date:"dd/MM/yyyy" | uppercase }}
```

#### **Custom pipe**

```
import { Pipe, PipeTransform } from '@angular/core';
@Pipe({ name: 'double' })
class DoublePipe implements PipeTransform {
  transform(value, args) { return value * 2; }
@Component({
  template: '{{ 10 | double}}'
})
class CustomComponent {}
```



# Forms

- Template-driven forms
- Reactive forms
- Form validation



### A template-driven form

```
@Component({
  selector: 'app-root',
  template:
    <form #f="ngForm" (ngSubmit)="onSubmit(f.value)">
                           <input type="text"</pre>
      <div>Username:
                                                   name="username" ngModel></div>
                           <input type="text" name="ssn"</pre>
      <div>SSN:
                                                                   ngModel></div>
     <div>Password:
                           <input type="password" name="password" ngModel></div>
      <div>Confirm password: <input type="password" name="pconfirm" ngModel></div>
      <button type="submit">Submit
    </form>
export class AppComponent {
  onSubmit(formData) {
    console.log(formData);
```

#### **Form Validation**

- Default validation
  - Required makes property required
  - ngPattern regex pattern
  - Form Properties valid / invalid
  - CSS Classes classes can be styled

# Routing and views







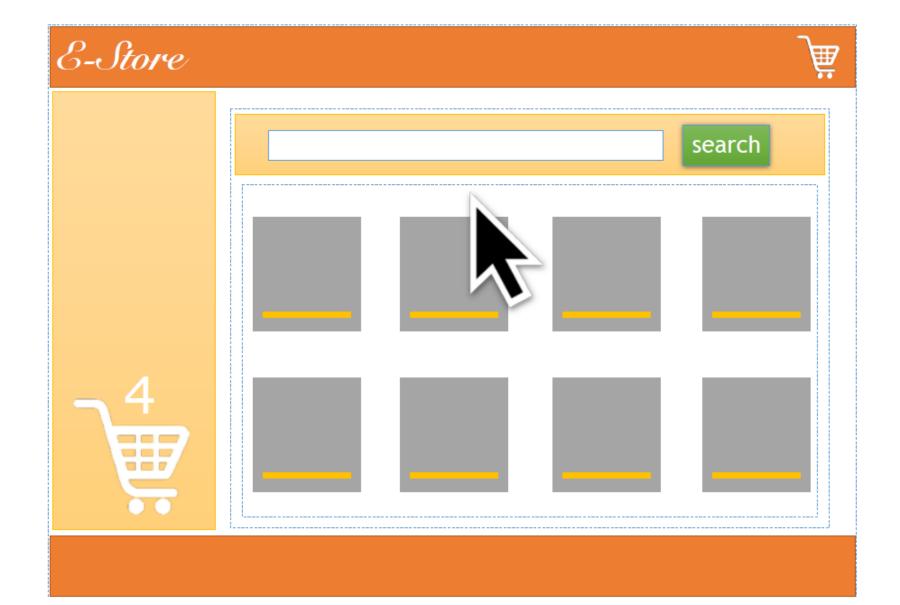






# ← → C https://mystore.com/products ☆







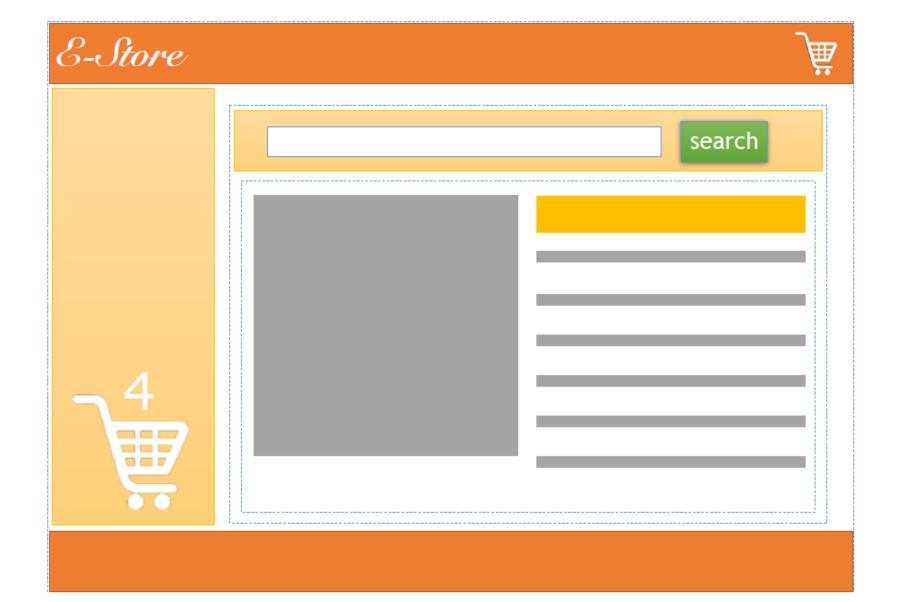




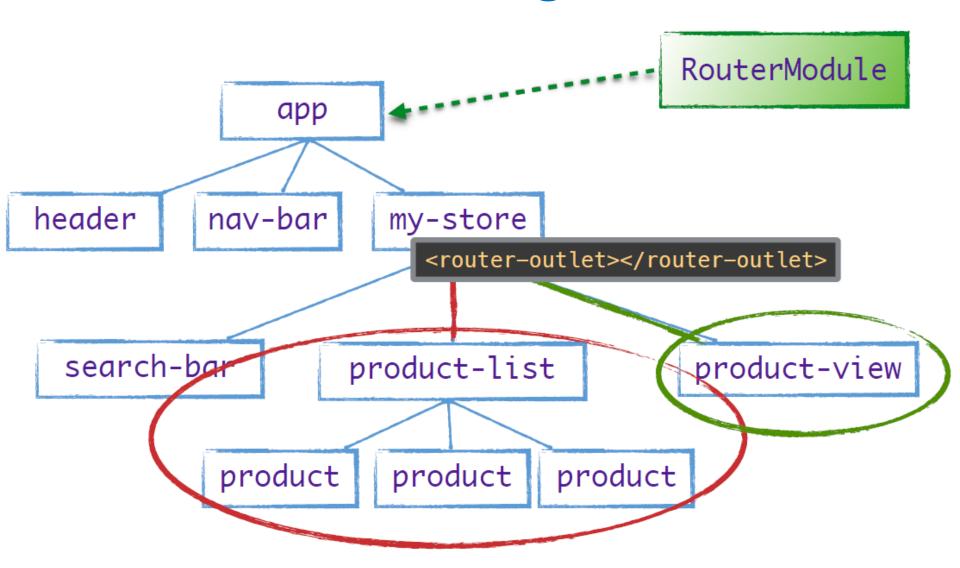


## ← → C https://mystore.com/product/8 ☆





#### Routing



#### **Routes**

- Implement client-side navigation for SPA:
  - Configure routes, map them to the corresponding components in a declarative way.
- Defines the app navigation in @RouteConfig annotation
  - On URL change => load a particular component

#### **Angular Router**

- RouterOutlet a directive that serves as a placeholder within your Web page where the router should render the component
- RouteModule (part of @NgModule) to map URLs to components to be rendered inside the <router-outlet></router-outlet> area
- RouteParams a service for passing parameter to a component rendered by the router
- RouterLink a directive to declare a link to a view and may contain optional parameters to be passed to the component

### Router Programming Steps (1 of 2)

- 1. Configure the router on the root component level to map the URL fragments to the corresponding named components
- If some of the components expect to receive input values, you can use route params
- Needs

```
import { RouterModule } from '@angular/router';
```

#### **Router Programming Steps (2 of 2)**

- 2. Add <router-outlet></router-outlet> to the view to specify where the router will render the component
- 3. Add the HTML anchor tags with [routerLink] attribute, so when the user clicks on the link the router will render the corresponding component.
- Think of [routerLink] as href attribute of anchor tag

```
<a [routerLink]="['/']">Home</a>
<a [routerLink]="['/hero', {id: 1234}]">
Hero</a>
<router-outlet></router-outlet>
```

#### **Route Parameters**

Route parameters start with ":"

You can use them later in ViewModel constructor

```
export class ProductDetailComponent {
    productID:string;

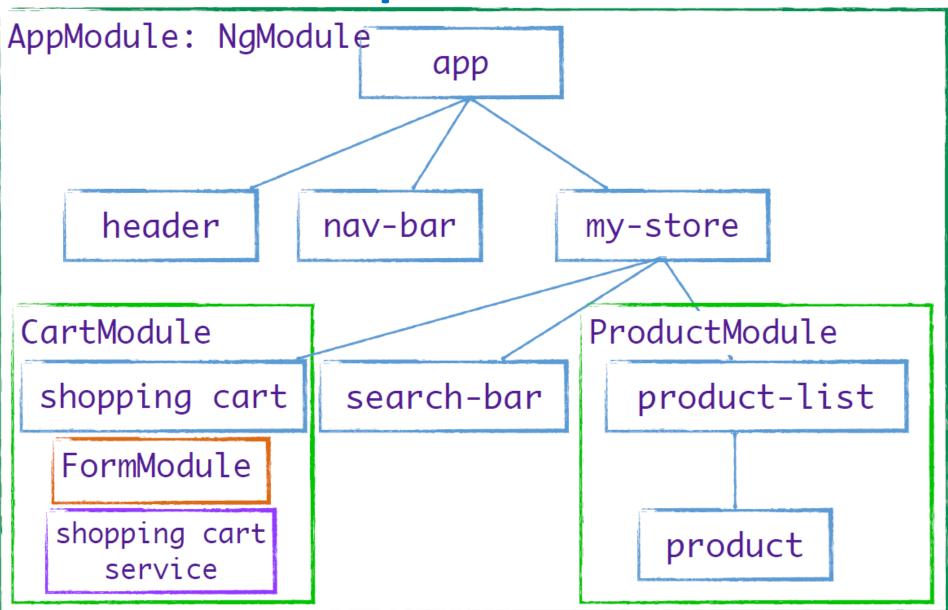
    constructor(params : RouteParams) {
        this.productID = params.get('id');
    }
}
```

# Angular Modules

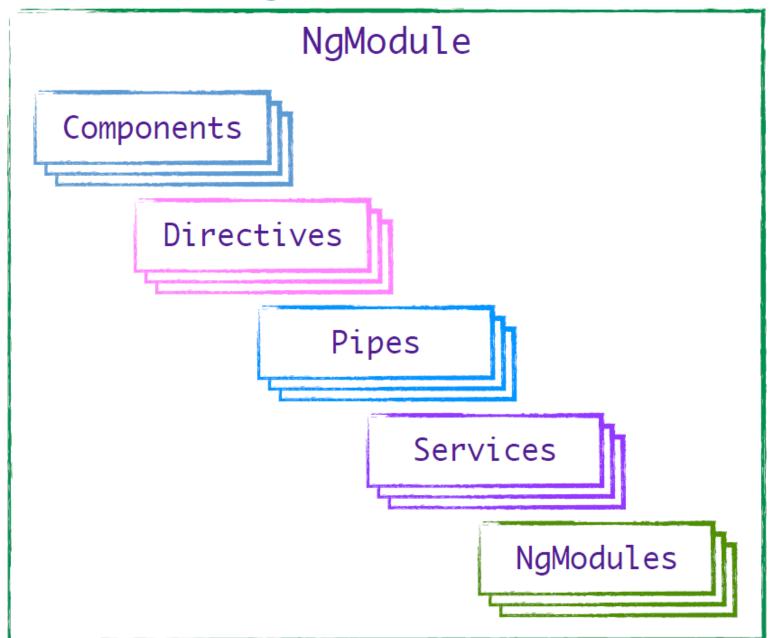
Help organize an application into cohesive blocks of functionality



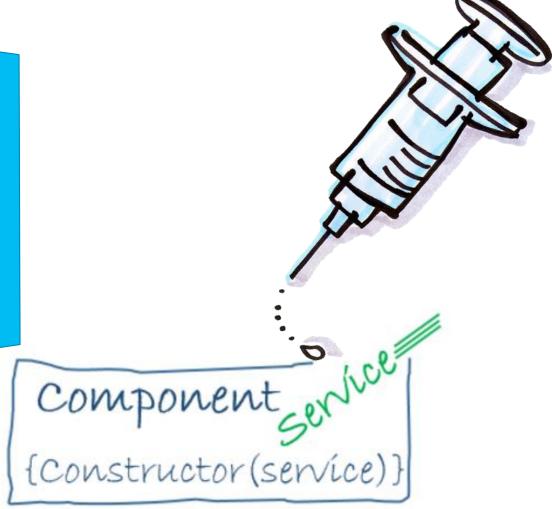
#### **Component Tree**



## **Angular Module**



# Dependency Injection





## **Dependency Injection**

- An Angular Service is a JavaScript class than can be injected and made available to the entire application or to a particular component
- Angular injects services into components via constructors

```
@Injectable()
export class ProductService{

getProduct(): Product {

   // An HTTP request can go here

   return new Product( 0, "iPhone 7", 249.99, "The latest iPhone, 7-inch screen");
}
```

### Injecting the ProductService

```
import {Component} from '@angular/core';
import {ProductService, Product} from "./product.service";
@Component({
  selector: 'di-product-page',
  template: `<div>
              <h1>Product Details</h1>
              <h2>Title: {{product.title}}</h2>
              <h2>Description: {{product.description}}</h2>
              <h2>Price: \${{product.price}}</h2>
             </div>`,
 providers:[ProductService]
})
                                               Injection
export class ProductComponent {
  product: Product;
  constructor( productService: ProductService ) {
   this.product = productService.getProduct();
```

#### **Dependency Injection**

- Dependency Injection is a design pattern that inverts the way of creating objects your code depends on
- Dependency Injection is a way to supply a instance of a class to a component
- Instead of explicitly creating object instances (e.g. with new) the framework will create and inject them into your code (i.e.,)
- Angular comes with a dependency injection module
- You can inject dependencies into the component only via its constructor

## **Dependency Injection**

```
@Component({
  selector: 'search-product',
  viewProvider: [ProductService],
  template: [<div>...<div>]
})
class SearchComponent {
  products: Array<Product> = [];
  constructor (productService: ProductService) {
    this.products = this.productService.getProducts();
```

- Inject the ProductService object into the SearchComponent by declaring it as a constructor argument
- Angular will instantiate the ProductService and provide its reference to the SearchComponent.

#### **Summary**

#### Angular introduces many innovations:

- Component Router
- Dependency Injection (DI)
- Client-side templating
- Solid tooling thanks to Typescript + excellent testing support

#### Resources

- Cheat Sheet <a href="https://angular.io/cheatsheet">https://angular.io/cheatsheet</a>
- Guide <a href="https://angular.io/docs/ts/latest/guide/">https://angular.io/docs/ts/latest/guide/</a>
- Tour of Heroes tutorial

https://angular.io/docs/ts/latest/guide/learning-angular.html

Angular 4 Education Resources

https://github.com/AngularClass/awesome-angular

 Angular 2 Development with TypeScript (free book via QU Library eResources)

https://www.safaribooksonline.com/library/view/angular-2-development/9781617293122/

https://www.ng-book.com/2n/