## Assignmet 4A More Methods

Write an interactive program to play games of craps and then print out the scores for the games played. Make sure that you use methods to implement subtasks and call these methods in your program.



Due date: 16 November 2016

The rules of the game are straightforward:

You roll two dice. Each die has six faces, which contain one, two, three, four, five and six spots, respectively. After the dice have come to rest, the sum of the spots on the two upward faces is calculated. If the sum is 7 or 11 on the first throw, you win. If the sum is 2, 3 or 12 on the first throw (called craps), you lose (i.e., the house wins). If the sum is 4, 5, 6, 8, 9 or 10 on the first throw, that sum becomes your point. To win, you must continue rolling the dice until you make your point (i.e., roll that same point value). You lose by rolling a 7 before making your point.

The sample outputs below show winning and losing on the first roll, and winning and losing on a subsequent roll. For the sake of clarity, the user in put is shown in red.

```
Here is how you roll \dots Good luck!
You rolled 5 + 6 = 11
You win!
_____
Another round (yes/no)?
Lets's roll again!
Bad answer "lets's"
Another round (yes/no)?
Bad answer "roll"
Another round (yes/no)?
Bad answer "again!"
Another round (yes/no)?
maybe
Bad answer "maybe"
Another round (yes/no)?
perhaps
Bad answer "perhaps"
Another round (yes/no)?
yEs
Here is how you roll ... Good luck!
You rolled 1 + 2 = 3
The house wins!
_____
Another round (yes/no)?
Scores
_____
You won 3 times
The house won 1 time
```

Code your main methods as follows:

```
public static void main(String[] args)
{
    play_craps();
    return;
}
```