Question 1

For each member in your team, provide 1 paragraph detailing what parts of the lab that member implemented / researched. (You may skip this question if you are doing the lab by yourself).

Kaustubh Hassan Narasimhan(ID: 013727129)

- 1. Implemented code for true controls test
- 2. Implemented code for VM-Entry Controls and VM-Exit Controls MSRs respectively by referring SDM Table 24-12 and 24-10 respectively.
- 3. Wrote procedure for VM-Entry controls in Question 2 and made the git diff file for submission

Jason Gonsalves(ID: 013740610)

- 1. Installed VMware Workstation 15 Player and installed Ubuntu using ubuntu-18.04.1-desktop-amd64 disk image file.
- 2. Implemented code for VM-Primary Processor based controls and VM-Secondary Processor based controls by referring SDM Table 24-6 and 24-7 respectively.
- 3. Wrote procedure followed for VM-Exit Controls MSR, Primary Processor based VM-execution controls and Secondary Processor based VM-execution controls in Question 2.

Question 2

Describe in detail the steps you used to complete the assignment. Consider your reader to be someone skilled in software development but otherwise unfamiliar with the assignment. Good answers to this question will be recipes that someone can follow to reproduce your development steps.

- 1. Download VMware Virtual Station.
- 2. Install Ubuntu Virtual Machine (ubuntu-18.04.1-desktop-amd64 disk image file).
- 3. Clone the linux repo

git clone https://github.com/torvalds/linux.git

4. Change to Linux Directory

cd linux

5. Copy your kernel config file to the current directory. You'll find it in /boot, and the name will vary but it will generally start with "config". The new name should be ".config"

copy /boot/config-4.15.0-29-generic .config

- 6. Execute 'makeoldconfig' and answer 'y' or 'yes' as default answer to all the questions
- 7. Start a bash shell as a root level user:

sudo bash

8. Build kernel (link the kernel image, compile individual files for each question you answered during kernel config, install your built kernel and install your kernel modules) using the command:

make && make modules && make install && make modules_install

- 9. Reboot and select the new kernel during the boot process (should be 5.0. something)
- 10. Create a new folder (say cmpe283-1, inside the Linux directory), download the two files i.e. Makefile and the .c file (for checking MSR for Pinbased controls that Professor has given) and copy them into this folder
- 11. First, we need to detect the presence of true controls, for that we need to check if the 55th bit of IA32_VMX_BASIC MSR(0x480) is set
- 12. Read this MSR by calling

rdmsr(IA32_VMX_BASIC, low, high);

(declare two unsigned integer variables low and high before)

- 13. Next, check if the 24th bit of high variable is set or not(MSR read is stored in two variables of each 32 bits, therefore 24 bits into high contains 55th bit)
- 14. We can do this by right shifting high by 23 bits and checking to see if that bit is set by 'AND' ing it with a 1
- 15. If it's set, we will call a different method(detect_vmx_true_features_pinbased), where we read from IA32_VMX_TRUE_PINBASED_CTLS), otherwise we call the regular method(where we read from IA32_VMX_PINBASED_CTLS)
- 16. Run "make"
- 17. Check to see whether there's a. ko file in the same directory
- 18. This is the module that is generated, insert it into the kernel that you built using:

insmod (name).ko

19. Execute "dmesg" to see the kernel message, sample output is shown below -

```
831.051562] True Pinbased Controls MSR: 0x3f00000016

831.051567] External Interrupt Exiting: Can set=Yes, Can clear=Yes

831.051568] NMI Exiting: Can set=Yes, Can clear=Yes

831.051568] Virtual NMIs: Can set=Yes, Can clear=Yes

831.051569] Activate VMX Preemption Timer: Can set=No, Can clear=Yes

831.051569] Process Posted Interrupts: Can set=No, Can clear=Yes
```

20. Next, we need to modify the code for the other 4 MSRs and add true controls test

21. All we need to modify is the struct that we passed in the report_capability method, length of the structure and additionally add some code for true controls test

24-12: VM-Entry Controls MSR

- 22. Detect the presence of true controls(as described above for Pinbased Controls)
- 23. If it's set, we will call a different method(detect_vmx_true_features_entrycontrols(), where we read from IA32_TRUE_ENTRY_CTLS), otherwise we call the regular method(where we read from IA32_VMX_ENTRY_CTLS)
- 24. Add the definitions for IA32_VMX_ENTRY_CTLS to be 0x484 and IA32_TRUE_ENTRY_CTLS to be 0x490
- 25. For adding the struct for entry controls MSR, refer Table **24-12** or Section **24.18.1** of the SDM(please note that there are 9 values for VM-Entry Controls), replace the Bit Positions and the corresponding Names in the C struct
- 26. Add the name of the struct that you pass when you call the report_capability function in the detect_vmx_features(void) method
- 27. Make any other suitable functions and run the c file using "make" as described before
- 28. Insert the module into the kernel(insmod) and see the message log(dmesg) to see the output
- 29. Sample output for VM-Entry Controls MSR will look like this -
- 30. Repeat the process for the other 3 MSRs using the tables in SDM as follows

```
52229.197634] True Entry Controls MSR: 0x1f3ff000011fb
               Load Debug Controls: Can set=Yes, Can clear=Yes
52229.1976351
52229.197636]
               IA-32e mode guest: Can set=Yes, Can clear=Yes
               Entry to SMM: Can set=No, Can clear=Yes
52229.197636]
               Deactivate dualmonitor treatment: Can set=No, Can clear=Yes
52229.197637]
52229.197637
               Load IA32 PERF GLOBA L CTRL: Can set=Yes, Can clear=Yes
               Load IA32 PAT: Can set=Yes, Can clear=Yes
52229.1976381
               Load IA32 EFER: Can set=Yes, Can clear=Yes
52229.198022]
               Load IA32 BNDCFGS: Can set=Yes, Can clear=Yes
52229.1980241
               Conceal VMX from PT: Can set=No, Can clear=Yes
[2229.198025]
```

24-10: VM-Exit Controls MSR

- 31. Detect the presence of true controls(as mentioned above for Pinbased Controls MSR)
- 32. If it's set, we will call a different method(detect_vmx_true_features, where we read from IA32_TRUE_EXIT_CTLS), otherwise we call the regular method(where we read from IA32_VMX_EXIT_CTLS)
- 33. Add the definitions for IA32_VMX_EXIT_CTLS to be 0x483 and IA32_TRUE_EXIT_CTLS to be 0x48F
- 34. For adding the struct for exit controls MSR, refer Table **24-10** or Section **24.7.1** of the SDM (please note that there are 11 values for VM-Exit Controls), replace the Bit Positions and the corresponding Names in the C struct, also change the name of the struct
- 35. Add the name of the struct that you pass when you call the report_capability function in the detect_vmx_features(void) method
- 36. Make any other suitable functions and run the c file using "make" as described before
- 37. Insert the module into the kernel(insmod) and see the message log(dmesg) to see the output

```
52229.197602] True Exit Controls MSR: 0xbfffff00036dfb
                Save Debug Controls: Can set=Yes, Can clear=Yes
52229.1976031
52229.197603
               Host address-space size: Can set=Yes, Can clear=Yes
52229.197604]
               Load IA32 PERF GLOBAL CTRL: Can set=Yes, Can clear=Yes
               Acknowledge interrupt on exit: Can set=Yes, Can clear=Yes
52229.197605]
52229.197605]
                Save IA32 PAT: Can set=Yes, Can clear=Yes
52229.197606
               Load IA32 PAT: Can set=Yes, Can clear=Yes
52229.197606]
               Save IA32 EFER: Can set=Yes, Can clear=Yes
52229.197606]
               Load IA32 EFER: Can set=Yes, Can clear=Yes
52229.197607]
                Save VMXpreemption timer value: Can set=No, Can clear=Yes
                Clear IA32 BNDCFGS: Can set=Yes, Can clear=Yes
52229.197607]
                Conceal VMX from PT: Can set=No, Can clear=Yes
52229.197608]
```

24-6: Processor based VM-execution controls(Primary and Secondary)

38. Detect the presence of true controls(as mentioned above for Pinbased Controls MSR)

- 39. Add the definitions for IA32_VMX_PROCBASED_CTLS to be 0x484 and IA32_TRUE_PROCBASED_CTLS to be 0x490 and and IA32_VMX_PROCBASED_CTLS2 to be 0x48B
- 40. For adding the struct for primary processor based MSR, refer Table 24-6 or Section 24.6.2 of the SDM (please note that there are 21 values for Primary Processor based VM-execution Controls) and 24-7 for Secondary Processor based controls(there are 24 values for Secondary Processor based VM-Execution based controls)
- 41. Add the Bit Positions and the corresponding Names in the C struct, also change the name of the struct
- 42. Add the name of the struct that you pass when you call the report_capability function in the detect_vmx_features(void) method
- 43. Make any other suitable functions and run the c file using "make" as described before
- 44. Check for the presence of Secondary Processor based controls by checking to see whether the 63rd bit of reading IA32 VMX PROCBASED CTLS is set or not

```
rue Primary Processor based Controls MSR: 0xfff9fffe0-
Interrupt-window exiting: Can set=Yes, Can clear=Yes
Use TSC offsetting: Can set=Yes, Can clear=Yes
HLT exiting: Can set=Yes, Can clear=Yes
INVLPG exiting: Can set=Yes, Can clear=Yes
MWAIT exiting: Can set=Yes, Can clear=Yes
RDPMC exiting: Can set=Yes, Can clear=Yes
RDTSC exiting: Can set=Yes, Can clear=Yes
CR3-load exiting: Can set=Yes, Can clear=Yes
CR3-store exiting: Can set=Yes, Can clear=Yes
CR8-load exiting: Can set=Yes, Can clear=Yes
29007.045212
29007.045213]
                                                             CR8-load exiting: Can set=Yes, Can clear=Yes
                                                           CR8-load exiting: Can set=Yes, Can clear=Yes
CR8-store exiting: Can set=Yes, Can clear=Yes
Use TPR shadow: Can set=Yes, Can clear=Yes
NMI-window exiting: Can set=Yes, Can clear=Yes
MOV-DR exiting: Can set=Yes, Can clear=Yes
Unconditional I/O exiting: Can set=Yes, Can clear=Yes
Use I/O bitmapsT: Can set=Yes, Can clear=Yes
Monitor trap flag: Can set=Yes, Can clear=Yes
Use MSR bitmaps: Can set=Yes, Can clear=Yes
MONITOR exiting: Can set=Yes, Can clear=Yes
PAUSE exiting: Can set=Yes, Can clear=Yes
Activate secondary controls: Can set=Yes, Can clear=Yes
secondary Processor based Controls available
 29007.045216]
29007.045286]
 29007.045288]
 29007.045288]
29007.045289]
29007.045313] Secondary Processor based Controls available
29007.045335] Secondary Processor based Controls MSR: 0x553cfe00000000
29007.045335] Virtualize APIC accesses: Can set=No, Can clear=Yes
                                                              Enable EPT: Can set=Yes, Can clear=Yes
                                                             Descriptor-table exiting: Can set=Yes, Can clear=Yes
                                                             Enable RDTSCP: Can set=Yes, Can clear=Yes
Virtualize x2APIC mode: Can set=Yes, Can clear=Yes
                                                           Virtualize x2APIC mode: Can set=Yes, Can clear=Yes
Enable VPID: Can set=Yes, Can clear=Yes
WBINVD exiting: Can set=Yes, Can clear=Yes
Unrestricted guest: Can set=Yes, Can clear=Yes
APIC-register virtualization: Can set=No, Can clear=Yes
Virtual-interrupt delivery: Can set=No, Can clear=Yes
PAUSE-loop exiting: Can set=Yes, Can clear=Yes
RDRAND exiting: Can set=Yes, Can clear=Yes
Enable INVPCID: Can set=Yes, Can clear=Yes
Enable VM functions: Can set=Yes, Can clear=Yes
VMCS shadowing: Can set=No, Can clear=Yes
Enable ENCLS exiting: Can set=No, Can clear=Yes
Enable PML: Can set=No, Can clear=Yes
Enable PML: Can set=No, Can clear=Yes
EPT-violation #VE: Can set=Yes, Can clear=Yes
Conceal VMX from PT: Can set=No, Can clear=Yes
Enable XSAVES/XRSTORS: Can set=Yes, Can clear=Yes
29007.045336]
29007.0453381
 29007.045340]
29007.0453401
29007.045341]
                                                             Enable XSAVES_XRSTORS: Can set=Yes, Can clear=Yes
```

- 45. If it's set, we will call a method for printing Secondary Processor based controls
- 46. Insert the module into the kernel(insmod) and see the message log(dmesg) to see the output
- 47. Document your results and send to Professor