

## EDUCATION

**University of California, Santa Barbara**  
*M.S. in Electrical and Computer Engineering*

**Santa Barbara, CA**

Sept 2024 – June 2026(Expected)

**Birla Institute of Technology and Science(BITS), Pilani**  
*B.E(Hons) in Electronics and Instrumentation Engineering*

**Pilani, India**

Aug 2018 – Jul 2022

## WORK EXPERIENCE

**NVIDIA Corporation(Nvidia Graphics)**  
*ASIC Design Verification Engineer*

**Bangalore, India**

Jan 2022 – Aug 2024

- Verified PCIe PHY IP using SystemVerilog UVM, covering unit, integration, and gate-level simulations; validated reset robustness, glitch behavior, and X-propagation, supporting high functional coverage.
- Developed and maintained testbench IP for logic analyzer, resets and error-logging features; and designed functional coverage framework for PCIe 6.0 error injection and multi-link PHY/DL.
- Handled PCIe PHY/DL, unified regression and testbench integration, enabling concurrent sub-block execution, resolving cross-team issues, and improving regression pass rate from 63% to 94%.

**Silvertouch Technologies**

**Gujarat, India**

*Edge ML, Summer Program*

May 2021 – Jul 2021

- Automated driving license test system using RFID and multi-camera vehicle identification and real-time tracking.
- Implemented real-time object tracking with SSD (Single Shot Multibox Detector) and Kalman filter, integrating pole-mounted cameras to detect and classify driving faults.

## RELEVANT PROJECTS

- **Real-Time Embedded System with Audio Processing and Interactive Graphics:** Designed and implemented a hardware-accelerated wake-word detection pipeline on an AMD SoC FPGA using a 128-point radix-2 FFT, including fixed-point DSP blocks, ROM-based bit-reversal, FSM-driven control, and PCM-to-PDM microphone interfacing; integrated AXI-Stream and AXI-Lite with interrupt generation for low-latency hardware/software co-design.
- **Development of Probabilistic Compute Processor:** Designed sparsified Boltzmann-machine-based hardware for reversible logic, max-cut optimizers and full adders, achieving speed improvement (27% reduced critical path delay).
- **Fully Pipelined RISC-V Encryption Unit with MAC(Github):** Developed a custom pipelined encryption processor in Verilog with integrated branch prediction, cache architecture, and hardware matrix multiplication unit; completed full custom schematic and layout implementation using Cadence Virtuoso.
- **Neural Particle Filter for Stochastic Noise(Paper Link):** Demonstrated a spiking-event based algorithm to implement particle filtering and developed its equivalent digital design block.
- **Brain Control Interface Design(Paper Link):** Developed an attention-based embedded microsleep alert system using wearable EEG, wavelet-STFT features, and signal-processing-aware models, achieving 90% test accuracy and significant kappa improvement over existing sleep staging methods.
- **Automated Generation of SystemVerilog Assertions from Golden Waveforms:** Built an AI-driven tool that converts golden waveforms (VCD, tabular, or image-based) into SystemVerilog assertions and testbench skeletons, automating timing verification and reducing manual SVA development.

## LEADERSHIP & TECHNICAL EXPERIENCE

- **Inspired Karters - Formula Student (IKR-FS):** Lead Embedded Systems Engineer for low-voltage vehicle electronics and safety-critical control systems, including multi-board PCB integration and CAN-based architectures. Implemented STM32-based control with advanced CAN communication and OTA support
- **Neuromorphic Smart Glasses (WIP):** Leading development of smart glasses integrating neuromorphic algorithms with custom event-camera hardware for real-time eye tracking and gaze estimation, followed by a lightweight vision-language model for contextual understanding and intuitive HMI.

## TECHNICAL SKILLS

**Languages:** SystemVerilog (UVM), Verilog, C/C++, Python, MATLAB

**EDA Tools:** Synopsys VCS, Cadence Virtuoso, Vivado, ModelSim, HSPICE, LTSpice

**Methodologies:** UVM, SVA, functional coverage, STA, GLS, AXI, PCIe, FPGA, interconnect & buffer optimization