

JASH VAIDYA

jashvaidya.com • github.com/JashVaidya

(254) 230-8478 • jashvaidya7x@gmail.com • U.S Citizen

EDUCATION

B.S. Computer Science, Radford University, Radford, Virginia May 2019
• Concentration: **Software Engineering | Dean's List | 3.5 GPA**

A.S. Computer Science, Virginia Western Community College, Roanoke, Virginia May 2018

SKILLS

Programming	Applications	Platforms
Java, JavaScript, Git, SQL, PHP, Bulma, Bootstrap, HTML5, CSS3	Atlassian, JIRA, IntelliJ, MS Office, Eclipse, Github, Bitbucket	Windows, Unix/Linux, macOS, Android

WORK EXPERIENCE

Leidos, Fairmont, West Virginia May 2018 | August 2018

Software Engineer Intern

- Worked in an agile environment to design, develop, test, and deploy software/web apps
- Created a front-end with HTML5, CSS3, JS, Fabric.js, and Bootstrap
- Programmed back-end with Java, Spring, Maven, WildFly, Jetty, and PittPatt

Academic Link Tutoring Services (VWCC), Roanoke, Virginia Aug 2016 | May 2017

Programming Tutor and Lab Moderator

- Tutored community college students in programming and test preparation
- Effectively coached students with an average score increase of 80 points or equivalent
- Assisted students with various software from MS Office, photoshop, LabVIEW, MatLab, Inventor, etc.

PK Jewelers, Roanoke, Virginia Aug 2010 | Present

Sales Manager

- Created and implemented employee product/sales training and security procedures
- Managing a small team performing various sales, customer service, inventory control, accounting, repair, and quality control

PROJECTS

PK Jewelers E-Commerce Website - HTML5, CSS3, Bulma, JS, PHP, PDO, MySQL Feb 2018 | May 2018

- Collaborated with a team of 4 as a project manager in an agile development process utilizing iterations, client reviews, code reviews, deliverables, and version control
- Implemented a secure database for storing user info, hashed and salted passwords, and jewelry inventory
- Using PHP Data-Objects (PDO) for a secured connection to the database and prevents duplicate queries
- Designed and developed the UI and UX

Super Contra Bros *Java, libGDX, Aesprite, Tiled Map* Dec 2017

- Coded a NES style game in Java that combines the world of Contra and Super Mario Bros into one game
- Using the libGDX library, game states, custom made tiled map, music, and assets manager

Overwatch Statistics *Java, jsoup* Nov 2017

- Coded a Java program that uses jsoup to web-scrape a user(s) Overwatch data
- Takes in a text file of usernames, processes the information, and exports a text file of the player's stats

Personal Website *HTML5, CSS3, JS, Bulma* July 2017

- Coded a personal site with HTML, CSS, Javascript, Bulma, and SSL Encrypted
- Bulma is used to make the page mobile-friendly and Javascript for the navigation bar and scrolling

EXTRACURRICULAR

Maker's Space - Radford University Jan 2018 | Present