

# Smart Contract Designing Using Solidity

By

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# Smart Contract

- A smart contract is a computer protocol intended to digitally facilitate, verify, or enforce the negotiation or performance of a contract.
- Smart contracts allow the performance of credible transactions without third parties.
- These transactions are trackable and irreversible.
- The concept of smart contracts was first proposed by Nick Szabo in 1994. Szabo is a legal scholar and cryptographer known for laying the groundwork for digital currency.

# A “dumb contract” example

Alice will reveal to Bob a value  $x$  such that  
 $\text{SHA-256}(x) = 0x2a\dots$

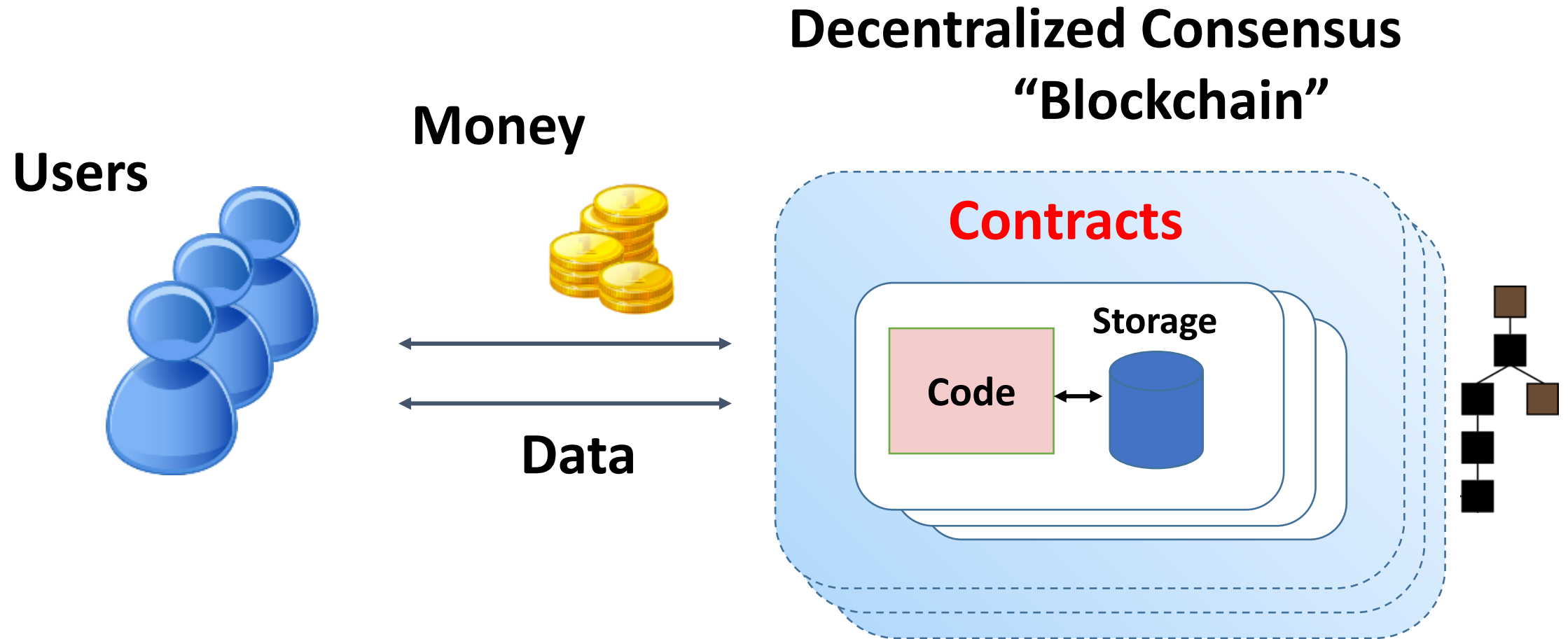
In exchange, Bob will give Alice \$10 in cash.

If Alice does not give Bob by July 1, 2018,  
then she will pay a penalty of US\$1 per day  
that she is late, up to US\$100.

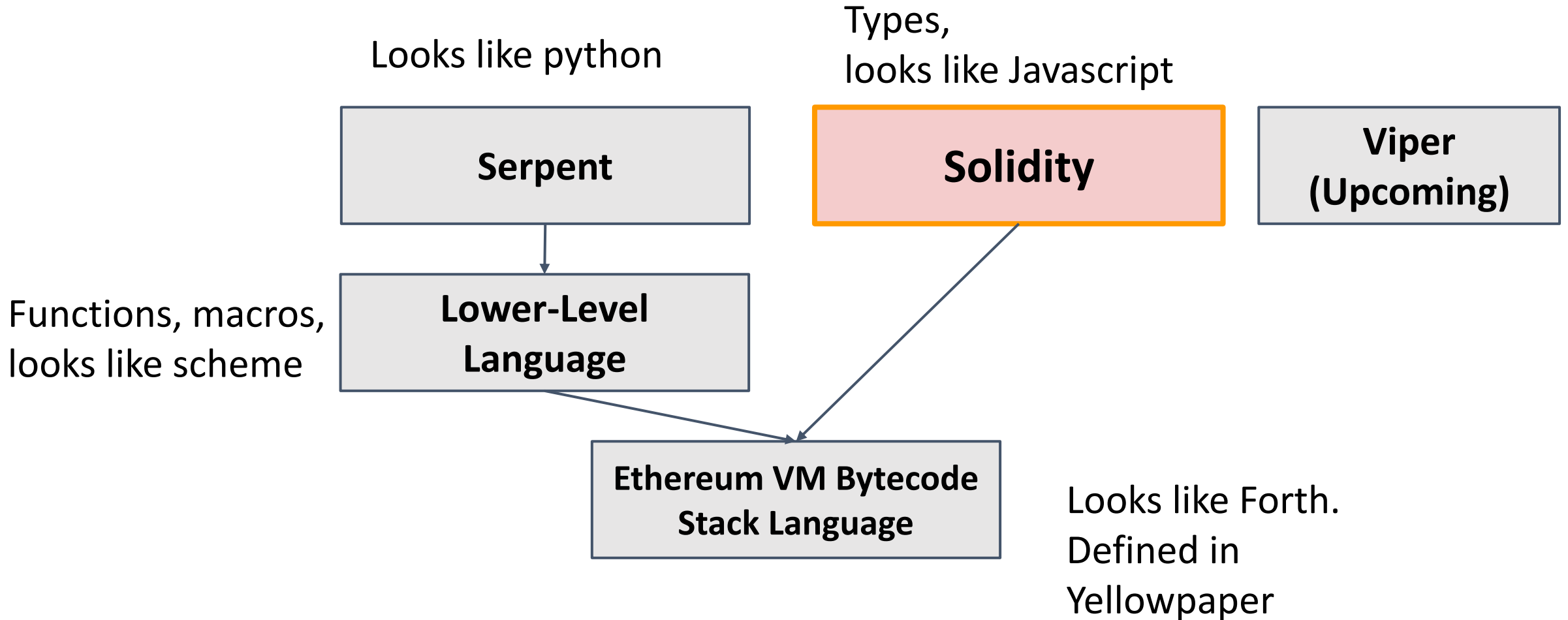
Signed:

Alice Bob

**Smart Contracts:** user-defined programs running on top of a blockchain



# Ethereum Languages



# Solidity

- Solidity is a contract-oriented, high-level programming language for implementing smart contracts.
- Solidity is highly influenced by C++, Python and JavaScript.
- It has been designed to target the Ethereum Virtual Machine (EVM).
- Solidity is statically typed, supports inheritance, libraries and complex user-defined types programming language.
- It helps to create contracts for uses such as voting, crowdfunding, blind auctions, and multi-signature wallets.

# Prerequisites

- Familiarity with blockchain, and general programming concept.

# Solidity - Environment Setup

- Method 1 - npm / Node.js
  - Install Node.js → Install Solidity compile
- Method 2 - Docker Image
- Method 3: Binary Packages Installation
  - <https://soliditylang.org/> → go to Install tab
- Method 4: Online Compiler
  - [Remix IDE](#) to Compile and Run our Solidity Code base.



# Remix IDE

**Remix** is the web-based environment for the development and testing of contracts using Solidity.



It is a feature-rich IDE which does not run on live blockchain.



In fact, it is a simulated environment in which contracts can be deployed, tested, and debugged.



It is available at <https://remix.ethereum.org>.

# First Program

- `// SPDX-License-Identifier: GPL-3.0`
- `pragma solidity >=0.4.0 <0.6.0;`
- `contract SimpleContract {`
- `uint storedData;`
- `function set(uint x) public {`
- `storedData = x; }`
- `function get() public view returns (uint) {`
- `return storedData;`
- `}`

Not compile earlier than version 0.4.0 and it will also not work on a compiler starting from version 0.6.0




Collection of code (its functions) and data (its state) that resides at a specific address

The line `uint storedData` declares a state variable called `storedData` of type `uint` and the functions `set` and `get` can be used to modify or retrieve the value of the variable.

# Steps to deploy the Smart Contract

- Go to [Remix IDE](#) to Compile and Run our Solidity Code.
- **Step 1** – Copy the given code in Remix IDE Code Section.
- **Step 2** – Under Compile Tab, click **Start to Compile** button.
- **Step 3** – Under Run Tab, click **Deploy** button.
- **Step 4** – Under Run Tab, Select **SimpleContract at 0x...** in drop-down.
- **Step 5** – Click **set** Button after giving input value and the click on the **get** Button to display the result.


# Output

 SIMPLECONTRACT AT 0X9D7...B5E  

Balance: 0 ETH

set

200



get

0: uint256: 200

# Output

✓ [vm] from: 0x5B3...eddc4 to: SimpleContract.set(uint256) 0x9D7...b5E99 value: 0 wei data: 0x60f...000c8  
logs: 0 hash: 0x591...a5f4d

Debug



call to SimpleContract.get

CALL [call] from: 0x5B38Da6a701c568545dCfcB03FcB875f56beddc4 to: SimpleContract.get() data: 0x6d4...ce63c

Debug



from 0x5B38Da6a701c568545dCfcB03FcB875f56beddc4

to SimpleContract.get() 0x9D7f74d0C41E726EC95884E0e97Fa6129e3b5E99

execution cost 23377 gas (Cost only applies when called by a contract)

input 0x6d4...ce63c

decoded input {}

decoded output {  
    "0": "uint256: 200"  
}