# **DSA Assignment 4**

Name: Jashnoor Singh Roll Number: 1024030106

### Q1.

```
#include <iostream>
using namespace std;
#define SIZE 5
class SimpleQueue {
    int arr[SIZE], front, rear;
public:
    SimpleQueue() { front = -1; rear = -1; }
    bool isEmpty() { return front == -1; }
    bool isFull() { return rear == SIZE - 1; }
    void enqueue(int x) {
        if (isFull()) cout << "Queue Full\n";</pre>
        else {
             if (front == -1) front = 0;
             arr[++rear] = x;
        }
    }
    void dequeue() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
             cout << "Deleted: " << arr[front] << endl;</pre>
             if (front == rear) front = rear = -1;
             else front++;
        }
    }
    void peek() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
        else cout << "Front: " << arr[front] << endl;</pre>
    }
    void display() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
             for (int i = front; i <= rear; i++) cout << arr[i] << " ";
             cout << endl;</pre>
        }
    }
};
int main() {
    SimpleQueue q;
    int ch, val;
    while (1) {
        cout << "1-Enqueue\n2-Dequeue \n3-Display \n4-Peek \n5-Exit\n";</pre>
        if (ch == 1) { cin >> val; q.enqueue(val); }
        else if (ch == 2) q.dequeue();
        else if (ch == 3) q.display();
```

```
else if (ch == 4) q.peek();
        else break;
    }
}
OUTPUT
  notity and queue, compensation
                                   1-Enqueue
1-Enqueue
2-Dequeue
                                   2-Dequeue
3-Display
                                   3-Display
4-Peek
                                   4–Peek
5-Exit
1
                                   5-Exit
12
                                   4
1-Enqueue
                                   Front: 2
2-Dequeue
3-Display
                                   1-Enqueue
4-Peek
                                   2-Dequeue
5-Exit
                                   3-Display
Deleted: 12
                                   4–Peek
1-Enqueue
                                   5-Exit
2-Dequeue
                                   5
3-Display
4-Peek
5-Exit
2
1-Enqueue
2-Dequeue
3-Display
4–Peek
5-Exit
1-Enqueue
2-Dequeue
3-Display
4-Peek
5-Exit
1
3
1-Enqueue
2-Dequeue
3-Display
4-Peek
5-Exit
2 2 3
Q2.
#include <iostream>
using namespace std;
#define SIZE 5
class CircularQueue {
    int arr[SIZE], front, rear;
public:
    CircularQueue() { front = -1; rear = -1; }
    bool isEmpty() { return front == -1; }
    bool isFull() { return (rear + 1) % SIZE == front; }
    void enqueue(int x) {
        if (isFull()) cout << "Queue Full\n";</pre>
        else {
```

```
if (front == -1) front = 0;
             rear = (rear + 1) % SIZE;
             arr[rear] = x;
        }
    }
    void dequeue() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
        else {
             cout << "Deleted: " << arr[front] << endl;</pre>
             if (front == rear) front = rear = -1;
             else front = (front + 1) % SIZE;
        }
    }
    void peek() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
        else cout << "Front: " << arr[front] << endl;</pre>
    }
    void display() {
        if (isEmpty()) cout << "Queue Empty\n";</pre>
        else {
             int i = front;
             while (true) {
                 cout << arr[i] << " ";
                 if (i == rear) break;
                 i = (i + 1) % SIZE;
             cout << endl;</pre>
        }
    }
};
int main() {
    CircularQueue q;
    int ch, val;
    while (1) {
        cout << "1-Enqueue 2-Dequeue 3-Display 4-Peek 5-Exit\n";</pre>
        cin >> ch;
        if (ch == 1) { cin >> val; q.enqueue(val); }
        else if (ch == 2) q.dequeue();
        else if (ch == 3) q.display();
        else if (ch == 4) q.peek();
        else break;
    }
}
OUTPUT
Same as q1
Q3.
#include <iostream>
#include <queue>
using namespace std;
void interleave(queue<int>& q) {
```

```
int n = q.size();
    int half = n / 2;
    queue<int> firstHalf;
    for (int i = 0; i < half; i++) {</pre>
        firstHalf.push(q.front());
        q.pop();
    }
    while (!firstHalf.empty()) {
        q.push(firstHalf.front()); firstHalf.pop();
        q.push(q.front()); q.pop();
    }
}
int main() {
    queue<int> q;
    q.push(4); q.push(7); q.push(11);
    q.push(20); q.push(5); q.push(9);
    interleave(q);
    while (!q.empty()) {
        cout << q.front() << " ";</pre>
        q.pop();
    }
}
```

#### **OUTPUT**

## 4 20 7 5 11 9 🖥

```
Q4.
```

```
#include <iostream>
#include <queue>
#include <unordered_map>
using namespace std;
void firstNonRepeating(string s) {
    unordered_map<char,int> freq;
    queue<char> q;
    for (char c : s) {
        freq[c]++;
        q.push(c);
        while (!q.empty() && freq[q.front()] > 1) q.pop();
        if (q.empty()) cout << -1 << " ";
        else cout << q.front() << " ";</pre>
    }
}
int main() {
    string s = "aabc";
    firstNonRepeating(s);
```

```
}
OUTPUT
 a -1 b b 🗞
Q5(a).
#include <iostream>
#include <queue>
using namespace std;
class Stack {
    queue<int> q1, q2;
public:
    void push(int x) {
        q2.push(x);
        while (!q1.empty()) {
             q2.push(q1.front());
             q1.pop();
        }
        swap(q1, q2);
    }
    void pop() {
        if (!q1.empty()) q1.pop();
        else cout << "Stack Empty\n";</pre>
    }
    int top() {
        if (!q1.empty()) return q1.front();
        return -1;
    }
    bool empty() { return q1.empty(); }
};
int main() {
    Stack s;
    s.push(10); s.push(20); s.push(30);
    cout << s.top() << endl; // 30</pre>
    s.pop();
    cout << s.top() << endl; // 20</pre>
}
OUTPUT
 30
 20
```

### Q5(b).

```
#include <iostream>
#include <queue>
using namespace std;
```

```
class Stack {
    queue<int> q;
public:
    void push(int x) {
         int size = q.size();
        q.push(x);
for (int i = 0; i < size; i++) {</pre>
             q.push(q.front());
             q.pop();
         }
    }
    void pop() {
        if (!q.empty()) q.pop();
        else cout << "Stack Empty\n";</pre>
    }
    int top() {
         if (!q empty()) return q front();
         return -1;
    }
    bool empty() { return q.empty(); }
};
int main() {
    Stack s;
    s.push(10); s.push(20); s.push(30);
    cout << s.top() << endl; // 30</pre>
    s.pop();
    cout << s.top() << endl; // 20</pre>
}
OUTPUT
```

30 20