Project: 0x01. Lockboxes | Accra Intranet

alx intranet.alxswe.com/projects/1214

0x01. Lockboxes

AlgorithmPython

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Weight: 1

Project will start Dec 4, 2023 6:00 AM, must end by Dec 8, 2023 6:00 AM

Checker was released at Dec 5, 2023 6:00 AM

An auto review will be launched at the deadline

Requirements

General

- Allowed editors: vi, vim, emacs
- All your files will be interpreted/compiled on Ubuntu 20.04 LTS using python3 (version 3.4.3)
- · All your files should end with a new line
- The first line of all your files should be exactly #!/usr/bin/python3
- A README.md file, at the root of the folder of the project, is mandatory
- Your code should be documented
- Your code should use the PEP 8 style (version 1.7.x)
- · All your files must be executable

Tasks

0. Lockboxes

mandatory

You have n number of locked boxes in front of you. Each box is numbered sequentially from 0 to n - 1 and each box may contain keys to the other boxes.

Write a method that determines if all the boxes can be opened.

- Prototype: def canUnlockAll(boxes)
- boxes is a list of lists
- A key with the same number as a box opens that box
- You can assume all keys will be positive integers
 There can be keys that do not have boxes
- The first box boxes[0] is unlocked
- Return True if all boxes can be opened, else return False

```
carrie@ubuntu:~/0x01-lockboxes$ cat main_0.py
#!/usr/bin/python3

canUnlockAll = __import__('0-lockboxes').canUnlockAll

boxes = [[1], [2], [3], [4], []]
print(canUnlockAll(boxes))

boxes = [[1, 4, 6], [2], [0, 4, 1], [5, 6, 2], [3], [4, 1], [6]]
print(canUnlockAll(boxes))

boxes = [[1, 4], [2], [0, 4, 1], [3], [], [4, 1], [5, 6]]
print(canUnlockAll(boxes))

carrie@ubuntu:~/0x01-lockboxes$

carrie@ubuntu:~/0x01-lockboxes$ ./main_0.py
True
True
False
carrie@ubuntu:~/0x01-lockboxes$
```

Repo:

- GitHub repository: alx-interview
- Directory: 0x01-lockboxes
- File: 0-lockboxes.py

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