

Sparse matrix

```
#include <iostream>

#include <fstream>

using namespace std;

/*****NODE
CLASS*****/

//a node class to make nodes for linked list

class node
{
public:
    int row;
    int col;
    int value;
    node *next;
    node(int r, int c, int v);
};

//parameterised constructor of node class
node::node(int r, int c, int v)
{
    this->row = r;
    this->col = c;
    this->value = v;
    this->next = NULL;
}

/*****SPARSE MATRIX
CLASS*****/

//a class for performing various functions on the Sparse Matrix
```

```

class sparseMatrix
{
private:
    int **m;

    int r = 0; //stores no. of rows in the matrix
    int c = 0; //stores no. of cols in the matrix
    int nz = 0; //stores the no. non-zero elements in the matrix


    //for array
    int **a;
    int **spaMat;


    //for linked list
    node *head = NULL;
    int count = 0;

public:
    sparseMatrix(){}; //constructor
    ~sparseMatrix(){}; //destructor


    void input();    //method to take input for matrix from the file
    void sparseToArray(); //converts sparse to array
    void arrayToSparse(); //converts array to sparse
    void sparseToLL(); //converts sparse to linked list
    void llToSparse(); //converts linked list to sparse
};


//takes the input for sparse matrix from the input file
void sparseMatrix::input()
{
    /*****FILE HANDLING*****/

```

```

//creating an object of ifstream class
ifstream inFile;

//opening the input file to take set data from it
inFile.open("SparseMatrix.txt");

//checking if the input file opens successfully or not
if (!inFile)
{
    cerr << "Error opening in file 1\n";
    exit(100);
}

/*****

//taking input for rows and cols from the text file
inFile >> r;
inFile >> c;

//allocating memory to the 2d array of matrix dynamically
m = new int *[r];
for (int i = 0; i < r; i++)
{
    m[i] = new int[c];
}

//taking input for the matrix from the file
for (int i = 0; i < r; i++)
{
    for (int j = 0; j < c; j++)
    {
        inFile >> m[i][j];
    }
}
*****/

```

```

    }
}

//printing the Matrix of the graph
cout << ">>>Given Matrix is: " << endl;
for (int i = 0; i < r; i++)
{
    for (int j = 0; j < c; j++)
    {
        if (m[i][j] != 0)
            nz++;
        cout << m[i][j] << "\t";
    }
    cout << endl;
}

if (nz > ((r * c) - nz))
    cout << "**The given Matrix is not a Sparse Matrix" << endl;
else
    cout << "**The given matrix is a Sparse Matrix" << endl;

/*****CLOSING FILES*****/
inFile.close();
//checking file closes or not
if (inFile.fail())
{
    cerr << "Error in closing file 2\n";
    exit(102);
}

/*****/
}

```

```
//method to convert the sparse matrix into 2D array
```

```
void sparseMatrix::sparseToArray()
```

```
{
```

```
    int x = 1;
```

```
    a = new int *[3];
```

```
    for (int i = 0; i < 3; i++)
```

```
    {
```

```
        a[i] = new int[nz + 1];
```

```
    }
```

```
//storing no. of rows, cols and non-zero elements in the 1st entry of the array rows
```

```
a[0][0] = r;
```

```
a[1][0] = c;
```

```
a[2][0] = nz;
```

```
for (int i = 0; i < r; i++)
```

```
{
```

```
    for (int j = 0; j < c; j++)
```

```
    {
```

```
        if (m[i][j] != 0)
```

```
        {
```

```
            a[0][x] = i;
```

```
            a[1][x] = j;
```

```
            a[2][x] = m[i][j];
```

```
            x++;
```

```
        }
```

```
    }
```

```
}
```

```

//Printing the Array which is created from the Sparse Matrix
cout << "\n***| Array created from Sparse Matrix: " << endl;
for (int i = 0; i < 3; i++)
{
    if (i == 0)
        cout << "Rows -> " << a[0][0] << " | ";
    else if (i == 1)
        cout << "Cols -> " << a[1][0] << " | ";
    else
        cout << "Vals -> " << a[2][0] << " | ";

    for (int j = 1; j < nz + 1; j++)
    {
        cout << a[i][j] << "\t";
    }
    cout << endl;
}
}

```

//converts the array into the Sparse matrix

```
void sparseMatrix::arrayToSparse()
```

```

{
    int rows = a[0][0];
    int cols = a[1][0];
    int nonZ = a[2][0];

```

//creating a matrix with dynamically allocating memory

```

spaMat = new int *[rows];
for (int i = 0; i < rows; i++)
{
    spaMat[i] = new int[cols];

```

```
}
```

```
//filling the matrix with zeroes
```

```
for (int i = 0; i < rows; i++)
```

```
    for (int j = 0; j < cols; j++)
```

```
        spaMat[i][j] = 0;
```

```
//filling the non-zero elements in the matrix
```

```
for (int i = 1; i < nonZ + 1; i++)
```

```
{
```

```
    spaMat[a[0][i]][a[1][i]] = a[2][i];
```

```
}
```

```
//Printing the Sparse Matrix which is created from the Array
```

```
cout << "\n***Sparse Matrix created from Array: " << endl;
```

```
for (int i = 0; i < rows; i++)
```

```
{
```

```
    for (int j = 0; j < cols; j++)
```

```
        cout << spaMat[i][j] << "\t";
```

```
    cout << endl;
```

```
}
```

```
}
```

```
//method to convert Sparse Matrix into Linked list
```

```
void sparseMatrix::sparseToLL()
```

```
{
```

```
    //creating head node
```

```
    head = new node(r, c, nz);
```

```
    node *copy = head;
```

```
    count++;
```

```

//creating nodes for non-zero elements and adding into linked list
for (int i = 0; i < r; i++)
{
    for (int j = 0; j < c; j++)
    {
        if (m[i][j] != 0)
        {
            node *tmp = new node(i, j, m[i][j]);
            copy->next = tmp;
            copy = tmp;
            count++;
        }
    }
}

cout << "\n***Linked List Created Successfully with " << count - 1 << " elements" << endl;

```

```

//printing the nodes of the linked list after creating
node *t = head;
while (t != NULL)
{
    if (t == head)
    {
        cout << "\n>>>NRows => " << t->row << endl;
        cout << ">>>NCols => " << t->col << endl;
        cout << ">>>NNon-Zero => " << t->value << endl;
        cout << "\nElements in the Linked List: " << endl;
    }
    else
    {
        cout << "<> " << t->value << " => iRow -" << t->row << " iCol-" << t->col << endl;
    }
}

```



```

        t = t->next;
    }
}

```

//method to create linked list to Sparse Matrix

```

void sparseMatrix::llToSparse()

```

```

{
    int rows = head->row;
    int cols = head->col;
    int nonZ = head->value;

```

//creating matrix by dynamically allocating memory

```

spaMat = new int *[rows];
for (int i = 0; i < rows; i++)
{
    spaMat[i] = new int[cols];
}

```

//filling the matrix with zeroes

```

for (int i = 0; i < rows; i++)
    for (int j = 0; j < cols; j++)
        spaMat[i][j] = 0;

```

//filling non-zero elements in the matrix

```

node *t = head->next;
while (t != NULL)
{
    spaMat[t->row][t->col] = t->value;
    t = t->next;
}

```

```

//Printing the Sparse Matrix which is created from the Linked List
cout << "\n***Sparse Matrix created from Linked List: " << endl;
for (int i = 0; i < rows; i++)
{
    for (int j = 0; j < cols; j++)
        cout << spaMat[i][j] << "\t";
    cout << endl;
}
cout << endl;
}

```

```

int main()
{
    sparseMatrix obj;

    obj.input();
    obj.sparseToArray();
    obj.arrayToSparse();
    obj.sparseToLL();
    obj.llToSparse();

    return 0;
}

```

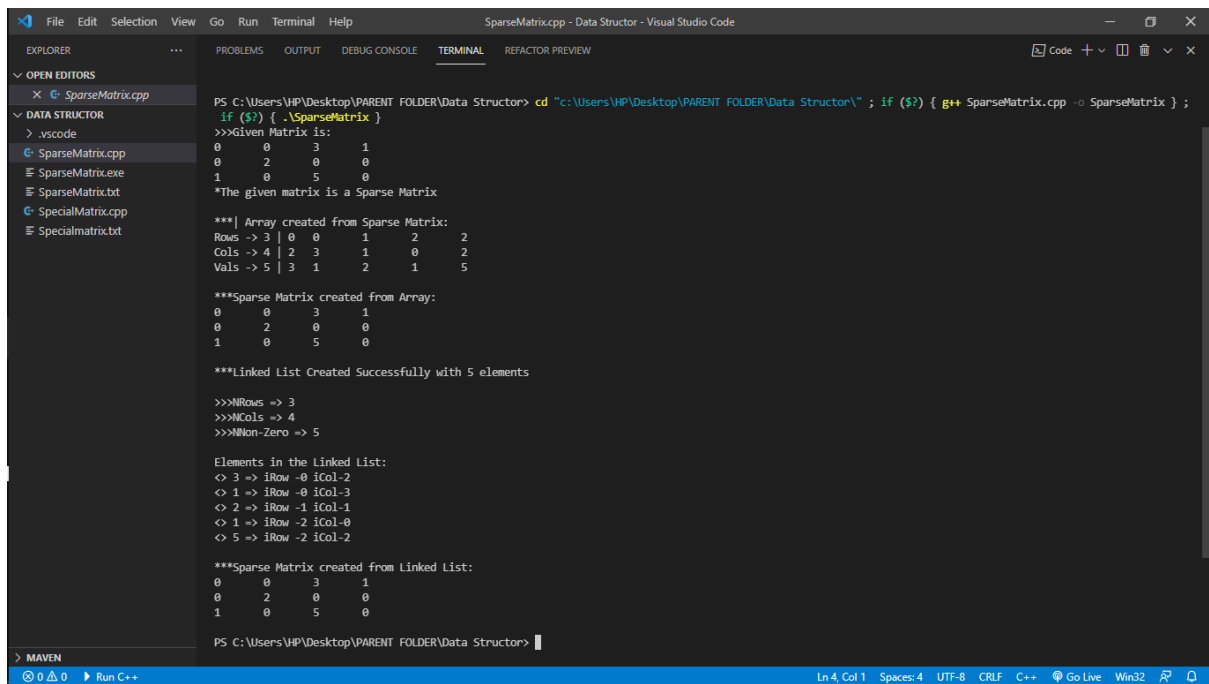
SparseMatrix.txt

```

3 4
0 0 3 1
0 2 0 0
1 0 5 0

```

Output



```
PS C:\Users\VIP\Desktop\PARENT FOLDER\Data Structor> cd "C:\Users\VIP\Desktop\PARENT FOLDER\Data Structor\" ; if ($?) { g++ SparseMatrix.cpp -o SparseMatrix } ;
if ($?) { .\SparseMatrix }
>>>Given Matrix is:
0 0 3 1
0 2 0 0
1 0 5 0
*The given matrix is a Sparse Matrix

***| Array created from Sparse Matrix:
Rows -> 3 | 0 0 1 2 2
Cols -> 4 | 2 3 1 0 2
Vals -> 5 | 3 1 2 1 5

***Sparse Matrix created from Array:
0 0 3 1
0 2 0 0
1 0 5 0

***Linked List Created Successfully with 5 elements

>>>NRows => 3
>>>NCols => 4
>>>NNon-Zero => 5

Elements in the Linked List:
< 3 => iRow -0 iCol-2
< 1 => iRow -0 iCol-3
< 2 => iRow -1 iCol-1
< 1 => iRow -2 iCol-0
< 5 => iRow -2 iCol-2

***Sparse Matrix created from Linked List:
0 0 3 1
0 2 0 0
1 0 5 0

PS C:\Users\VIP\Desktop\PARENT FOLDER\Data Structor>
```