Special Matrix

```
#include <iostream>
#include <fstream>
#include <cmath>
using namespace std;
//a class for the performing various operations on matrix
class matrix
{
private:
  int **m;
  int *a;
  int n = 0; //stores the value of n of nxn matrix
  int s = 0; //stores the size of the array a
  int *arr;
public:
  matrix(){};
  ~matrix(){};
  void input();
                       //takes input for matrix from the file
  void checkIfSpecial();
                           //checks if the matrix is special or not
  void matrixToArray(char ch); //converts matrix to 1D array
  void arrayToMatrix(); //converts array to the special matrix
};
//method to take input for matrix from the input file
void matrix::input()
{
```

```
//creating an object of ifstream class
ifstream inFile;
//opening the input file to take set data from it
inFile.open("Specialmatrix.txt");
//checking if the input file opens successfully or not
if (!inFile)
{
 cerr << "Error opening in file 1\n";
 exit(100);
}
//taking input for matrix size from the text file
inFile >> n;
//allocating memory to the 2d array of matrix dynamically
m = new int *[n];
for (int i = 0; i < n; i++)
{
 m[i] = new int[n];
}
//taking input for the matrix from the file
for (int i = 0; i < n; i++)
{
 for (int j = 0; j < n; j++)
   inFile >> m[i][j];
```

```
}
  }
  //printing the Matrix of the graph
  cout << ">>>Given Matrix is: " << endl;</pre>
  for (int i = 0; i < n; i++)
  {
    for (int j = 0; j < n; j++)
    {
      cout << m[i][j] << "\t";
    }
    cout << endl;
  }
  /********************************/
  inFile.close();
  //checking file closes or not
  if (inFile.fail())
  {
    cerr << "Error in closing file 2\n";
    exit(102);
  }
}
//method to check if the given matrix is special or not
void matrix::checkIfSpecial()
{
  int t = 0; //to count the elements for tridiagonal matrix
  int lt = 0; //to count the elements for lower triangular matrix
  int ut = 0; //to count the elements for upper triangular matrix
```

```
for (int i = 0; i < n; i++)
{
  for (int j = 0; j < n; j++)
  {
    //checks if the matrix is any Special Matrix
    if (i > j)
    {
      if (i - j == 1)
      {
         if (m[i][j] != 0)
         {
           ut--;
           lt++;
           t++;
         }
       }
       else
       {
         if (m[i][j] != 0)
         {
           ut--;
           lt++;
           t--;
         }
       }
       //check if the matrix is symmetric or not
       if (m[i][j] == m[j][i])
       {
         s++;
```

```
}
}
else if (i < j)
{
 if (j - i == 1)
 {
   if (m[i][j] != 0)
   {
     ut++;
     lt--;
    t++;
  }
  }
  else
 {
   if (m[i][j] != 0)
   {
     ut++;
     lt--;
     t--;
   }
 }
}
else
{
 if (m[i][j] != 0)
 {
   lt++;
   ut++;
   t++;
 }
```

```
}
  }
}
if (s == ((n * n - n) / 2))
{
  cout << "\n<||> The given matrix is a Symmetric matrix" << endl;</pre>
  //we can vonvert symmetric matrix to 1D array as same as upper/lower traingular matrix
  matrixToArray('u');
}
else if (t == (3 * n - 2))
{
  cout << "\n<||> The given matrix is a Tridiagonal Matrix" << endl;</pre>
  matrixToArray('t');
}
else if (ut == (n * (n + 1) / 2))
{
  cout << "\n<||> The given Matrix is a Upper Triangular Matrix" << endl;</pre>
  matrixToArray('u');
}
else if (It == (n * (n + 1) / 2))
{
  cout << "\n<||> The given matrix is a Lower Triangular Matrix" << endl;</pre>
  matrixToArray('I');
}
else
{
  cout << "\n<||> The given matrix is not a Special Matrix" << endl;</pre>
}
```

}

```
//method to convert matrix into 1D array
void matrix::matrixToArray(char ch)
{
  cout << "\n*** | Converting into 1D Array | ***\n";</pre>
  if (ch == 't')
  {
    s = 3 * n - 2;
    a = new int[s];
    for (int i = 0; i < n; i++)
    {
       for (int j = 0; j < n; j++)
       {
         if (i - j == 1)
         {
           a[i - 1] = m[i][j];
         }
         if (i == j)
         {
           a[n - 1 + i] = m[i][j];
         }
         if (j - i == 1)
           a[2 * n - 1 + i] = m[i][j];
         }
       }
    }
  }
  else if (ch == 'u')
```

```
{
  s = n * (n + 1) / 2;
  a = new int[s];
  for (int i = 0; i < n; i++)
  {
     for (int j = 0; j < n; j++)
     {
       if (i <= j)
       {
          a[(n * i) - (i * (i + 1) / 2) + j] = m[i][j];
       }
     }
  }
}
else if (ch == 'l')
{
  s = n * (n + 1) / 2;
  a = new int[s];
  for (int i = 0; i < n; i++)
     for (int j = 0; j < n; j++)
       if (i \ge j)
          a[i * (i + 1) / 2 + j] = m[i][j];
       }
     }
  }
}
```

```
cout << "***Your final 1D Array is :" << endl;</pre>
  for (int i = 0; i < s; i++)
  {
    cout << a[i] << "\t";
  }
  cout << endl;
}
//method to change the array into the special matrix
void matrix::arrayToMatrix()
{
  int size = 0;
  char c, selc;
  do
  {
    char x;
    cout << "\n^{***}| Converting Array into special Matrix | ***" << endl;
    cout << "\n!!! Do you want to enter another Array or want to use the above? Press (Y/y) if yes
otherwise type anything: ";
    cin >> x;
    if (x == 'y' | | x == 'Y')
    {
       cout << "Enter the Size of your new Array : ";</pre>
       cin >> size;
       arr = new int[size];
       cout << "Enter the elements of your Array one by one:\n";</pre>
```

```
for (int i = 0; i < size; i++)
       {
         cin >> arr[i];
       }
       cout << "Your Array has been created successfully" << endl;</pre>
       cout << "\n>>>Your New array is: " << endl;</pre>
       for (int i = 0; i < size; i++)
       {
         cout << arr[i] << "\t";
       }
       cout << endl;
    }
    else
    {
       arr = a;
       size = s;
    }
    cout << "Enter the type of Special matrix you want to form from the array:\n1. t =>
tridiagonal\n2. u => upper triangular\n3. l => lower triangular.\n4. s => Symmetric\n";
    cin >> c;
    switch (c)
    case 't':
    {
       //denotes the numver of elements in the row and column of the matrix
       int e = (size + 2) / 3;
       if (size == 3 * e - 2)
```

```
{
  int mat[e][e] = \{0\};
  //converting the array into Tridiagonal Matrix
  for (int i = 0; i < e; i++)
  {
    for (int j = 0; j < e; j++)
     {
       if (i - j == 1)
       {
          mat[i][j] = arr[i - 1];
       }
       else if (i == j)
       {
          mat[i][j] = arr[n - 1 + i];
       }
       else if (j - i == 1)
       {
          mat[i][j] = arr[(2 * n - 1) + i];
       }
       else
       {
          mat[i][j] = 0;
       }
     }
  }
  cout << "\nTridiagonal Matrix formed from the array is: " << endl;</pre>
  for (int x = 0; x < e; x++)
  {
     for (int y = 0; y < e; y++)
```

```
{
              cout << mat[x][y] << "\t";
            }
            cout << endl;
         }
       }
       else
       {
         cout << "\n!!! Elements in the Array are greater or smaller than the elements required to
form an Tridiagonal Matrix !!!" << endl;
       }
    }
    break;
    case 'u':
    {
       int e = (-1 + sqrt(1 + 8 * size)) / 2;
       if (size == (e * (e + 1) / 2))
       {
         int mat[e][e] = \{0\};
         //converting the array into Upper triangular Matrix
         for (int i = 0; i < e; i++)
         {
            for (int j = 0; j < e; j++)
            {
              if (i <= j)
                 mat[i][j] = arr[(n * i) - i * (i + 1) / 2 + j];
              else
                 mat[i][j] = 0;
```

```
}
         cout << "\nUpper Triangular Matrix formed from the array is: " << endl;</pre>
         for (int x = 0; x < e; x++)
         {
            for (int y = 0; y < e; y++)
            {
              cout << mat[x][y] << "\t";
            }
            cout << endl;
         }
       }
       else
       {
         cout << "\n!!! Elements in the Array are more/less than the elements required to form an
upper triangular matrix !!!" << endl;
       }
    }
    break;
    case 'l':
    {
       int e = (-1 + sqrt(1 + 8 * size)) / 2;
       if (size == (e * (e + 1) / 2))
       {
         int mat[e][e] = \{0\};
         //converting the array into lower triangular Matrix
         for (int i = 0; i < e; i++)
```

}

```
for (int j = 0; j < e; j++)
           {
              if (i \ge j)
                mat[i][j] = arr[i * (i + 1) / 2 + j];
              else
                mat[i][j] = 0;
           }
         }
         cout << "\nLower Triangular Matrix formed from the array is: " << endl;</pre>
         for (int x = 0; x < e; x++)
         {
            for (int y = 0; y < e; y++)
           {
              cout << mat[x][y] << "\t";
            }
            cout << endl;
         }
       }
       else
       {
         cout << "\n!!! Elements in the Array are more/less than the elements required to form an
upper triangular matrix !!!" << endl;
       }
    }
    break;
    case 's':
    {
       int e = (-1 + sqrt(1 + 8 * size)) / 2;
```

{

```
if (size == (e * (e + 1) / 2))
{
  int mat[e][e] = \{0\};
  //converting the array into Symmetric Matrix
  for (int i = 0; i < e; i++)
  {
    for (int j = 0; j < e; j++)
    {
       if (i <= j)
       {
         mat[i][j] = arr[(n * i) - i * (i + 1) / 2 + j];
       }
       else
       {
         mat[i][j] = mat[j][i];
       }
    }
  }
  cout << "\nSymmetric Matrix formed from the array is: " << endl;</pre>
  for (int x = 0; x < e; x++)
  {
    for (int y = 0; y < e; y++)
    {
       cout << mat[x][y] << "\t";
    }
     cout << endl;
  }
}
```

```
else
      {
         cout << "\n!!! Elements in the Array are more/less than the elements required to form an
Symmetric matrix !!!" << endl;
      }
    }
    break;
    default:
      cout << "\n!!!Invalid input. Try Again!!!\n";</pre>
    }
    cout << "\n!!! Do you want to see the menu again?\nIf yes Enter(Y?y) otherwise type any key: ";
    cin >> selc;
  } while (selc == 'Y' | | selc == 'y');
  cout << "\n|*** You choose to Exit the Menu ***|" << endl;
}
int main()
{
  \verb"cout" << "\n|***| Program Started|***|" << endl;
  matrix obj;
  obj.input();
  obj.checkIfSpecial();
  obj.arrayToMatrix();
  cout << "\n|***|Program Ended|***|" << endl;</pre>
  return 0;
```

