

I. Introduction

- ❖ **Indoor Network Coverage Optimization:** Considers complex layouts, material properties, and losses from reflection, refraction, and diffraction
- ❖ **Digital Twin:** Virtual replica of a physical system, enabling fusion of real-time and synthetic data and predictive capabilities to show extended coverage beyond the available
- ❖ **Propagation Modelling:** Simulating how signals travel through environments to determine factors like signal strength, interference, path loss, etc.
- ❖ **Deep Learning:** Predicting the signal characteristics such as signal strength, path loss, beyond the available

II. Objectives

- ❖ **Data Fusion:** Integrate **real-time** and **synthetic** data using ray-tracing and 3GPP models.
- ❖ **Virtual Environment:** Create **2D/3D coverage models** with optimal access points and simulate signal characteristics
- ❖ **Predictive Modeling:** Use deep neural networks to **predict path loss and signal strength** based on environmental factors
- ❖ **Validation:** Validate the model with **coverage and SINR plots** and evaluate accuracy using **MAE and MSE metrics**

III. Background

3 GPP Model:

- ❖ Stands for 3rd Generation Partnership Project

InH - Office	Line-of-sight	$PL_{LOS} [dB] = 32.4 + 20 \log_{10}(d_{3D}) + 20 \log_{10}(f_c)$	$1m \leq d_{3D} \leq 100m$
	Non line-of-sight	$PL_{NLOS} [dB] = \max(PL_{LOS} [dB], 17.3 + 35.3 \log_{10}(d_{3D}) + 24.9 \log_{10}(f_c))$	$1m \leq d_{3D} \leq 100m$
InF	Line-of-sight	$PL_{LOS} [dB] = 31.84 + 21.5 \log_{10}(d_{3D}) + 19 \log_{10}(f_c) + 4$	$1m \leq d_{3D} \leq 600m$
	Street Level	<ul style="list-style-type: none"> $PL_{SL} [dB] = \max(PL_{LOS} [dB], PL_{NLOS} [dB])$ $PL_{SL} [dB] = 33 + 25.5 \log_{10}(d_{3D}) + 20 \log_{10}(f_c) + 5.7$ 	$1m \leq d_{3D} \leq 600m$
	Dense Urban	<ul style="list-style-type: none"> $PL_{DU} [dB] = \max(PL_{SL} [dB], PL_{NLOS} [dB])$ $PL_{DU} [dB] = 38.6 + 35.7 \log_{10}(d_{3D}) + 20 \log_{10}(f_c) + 7.2$ 	$1m \leq d_{3D} \leq 600m$
	Sub-Urban	<ul style="list-style-type: none"> $PL_{SU} [dB] = \max(PL_{SL} [dB], PL_{NLOS} [dB])$ $PL_{SU} [dB] = 32.4 + 23.0 \log_{10}(d_{3D}) + 20 \log_{10}(f_c) + 5.9$ 	$1m \leq d_{3D} \leq 600m$
	Dense - Sub-Urban	<ul style="list-style-type: none"> $PL_{DSU} [dB] = \max(PL_{SL} [dB], PL_{NLOS} [dB])$ $PL_{DSU} [dB] = 33.63 + 21.9 \log_{10}(d_{3D}) + 20 \log_{10}(f_c) + 4.0$ 	$1m \leq d_{3D} \leq 600m$

Figure 1: 3GPP Path Loss model equations for different kinds of indoor environments [2]

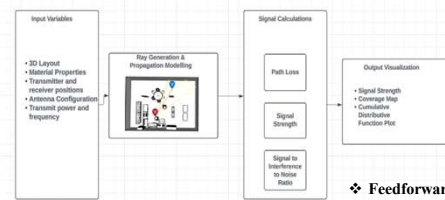


Figure 2: Ray-Tracing on MATLAB

- ❖ Specified for frequencies ranging from **0.5GHz to 100GHz**

Models for an indoor environment:

- ❖ **InH - Office:** High Density, open floor plan
- ❖ **InF – Indoor Factory:** Lower density, large metallic objects and Machinery

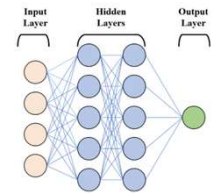


Figure 3: Fully connected feedforward neural network with input layer, two hidden layers and one output layer [3]

- ❖ **Feedforward:** Data flows in one direction without loops serving as input to next layer
- ❖ **Fully Connected:** Every neuron connected to every other neuron; each layer connected fully to next
- ❖ **Result:** Using RMSProp as optimizer and determine MSE and MAE losses for prediction of Path Loss & signal strength

IV. System Architecture

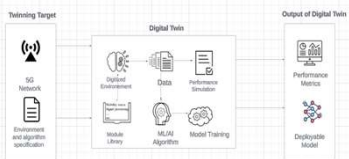


Figure 4: Main functionalities of a Digital Twin[1]

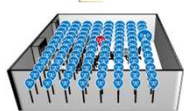


Figure 5: Simulation to determine the optimal transmitter location in a single room environment

- ❖ **Twinning Target:** 5G system with measured data serving real-world input
- ❖ **Digital Twin:** Fusing real and synthetic data to create a virtual coverage map with performance metrics, enabling AI/ML-driven extended coverage predictions
- ❖ **Output of Digital Twin:** Performance metrics generation and a deployable model, used to enhance the real-world 5G network

VI. Conclusion

- ❖ We present a coverage digital twin that integrates ray-tracing, 3GPP models, and deep learning for optimized transmitter placement and accurate signal strength prediction
- ❖ The comparison of real-time and ray-traced synthetic data in a 1-room environment showed a minimal difference of less than 15 dB, validating the reliability of the synthetic data for coverage modeling.
- ❖ Coverage maps in a single floor environment, using the 3GPP model, assessed signal coverage and optimized transmitter placement across varying channel widths
- ❖ Signal characteristics such as signal strength, interference and SNR and SINR values are plotted and analyzed
- ❖ Deep learning model accurately predicted path loss based on material properties, achieving a 1% Mean-squared error and 2.52 Mean Absolute Error

V. Results and Analysis

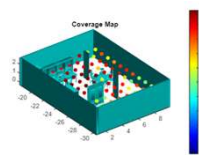


Figure 8: Coverage Map with optimal access point location for a single room environment

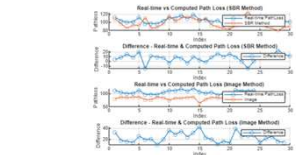


Figure 7: Difference between real-time and synthetic data with SBR and Image Method

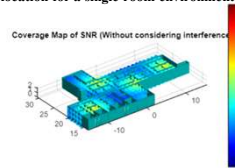


Figure 8: Coverage Map with optimal access point location without considering interference

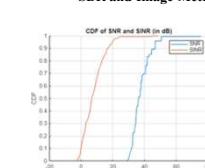


Figure 9: CDF plot of SINR and SINR for coverage map with and without considering interference

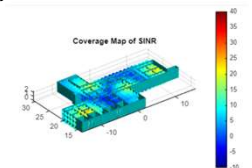


Figure 10: Coverage Map with optimal access point location and considering interference

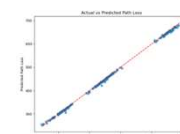


Figure 11: Actual vs. Predicted path loss using Deep Neural Networks

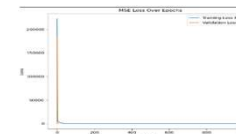


Figure 12: Mean Squared Error Loss in FNN network



Figure 13: Mean absolute error Loss in FNN network

VII. References

- 1) Li, P., Aijaz, A., Farnham, T., Gufran, S., & Chintalapati, S. (2023). A Digital Twin of the 5G Radio Access Network for Anomaly Detection Functionality. In 2023 IEEE 31st International Conference on Network Protocols (ICNP) (pp. 1-2). IEEE.
- 2) 3rd Generation Partnership Project (3GPP). Study on channel model for frequencies from 0.5 to 100 GHz (3GPP TR 38.901 version 16.1.0 Release 16). 3GPP, 2020. Web.
- 3) H. Liu, Y. Jin, X. Song, and Z. Pei, "Rate of penetration prediction method for ultra-deep wells based on LSTM-FNN," Applied Sciences, vol. 12, no. 15, p. 7731, 2022