Strings Basics STAT 133

Gaston Sanchez

Department of Statistics, UC-Berkeley

gastonsanchez.com

github.com/gastonstat/stat133

Course web: gastonsanchez.com/teaching/stat133

Character Vectors Reminder

Character Basics

We express character strings using single or double quotes:

```
# string with single quotes
'a character string using single quotes'
```

```
# string with double quotes
"a character string using double quotes"
```

Character Basics

We can insert single quotes in a string with double quotes, and vice versa:

```
# single quotes within double quotes
"The 'R' project for statistical computing"
```

```
# double quotes within single quotes
'The "R" project for statistical computing'
```

Character Basics

We cannot insert single quotes in a string with single quotes, neither we can insert double quotes in a string with double quotes (Don't do this!):

```
# don't do this!
"This "is" totally unacceptable"
```

```
# don't do this!
'This 'is' absolutely wrong'
```

Function character()

Besides the single quotes or double quotes, R provides the function character() to create vectors of type character.

```
# character vector of 5 elements
a <- character(5)
a
## [1] "" "" "" ""
```

Empty string

The most basic string is the **empty string** produced by consecutive quotation marks: "".

```
# empty string
empty_str <- ""
empty_str
## [1] ""
```

Technically, "" is a string with no characters in it, hence the name *empty string*.

Empty character vector

Another basic string structure is the **empty character vector** produced by character(0):

```
# empty character vector
empty_chr <- character(0)

empty_chr

## character(0)</pre>
```

Empty character vector

Do not to confuse the empty character vector character(0) with the empty string ""; they have different lengths:

```
# length of empty string
length(empty_str)

## [1] 1

# length of empty character vector
length(empty_chr)

## [1] 0
```

Replicate elements

You can use the function rep() to create character vectors of replicated elements:

```
rep("a", times = 5)
rep(c("a", "b", "c"), times = 2)
rep(c("a", "b", "c"), times = c(3, 2, 1))
rep(c("a", "b", "c"), each = 2)
rep(c("a", "b", "c"), length.out = 5)
rep(c("a", "b", "c"), each = 2, times = 2)
```

The function paste() is perhaps one of the most important functions that we can use to create and build strings.

```
paste(..., sep = " ", collapse = NULL)
```

paste() takes one or more R objects, converts them to
"character", and then it concatenates (pastes) them to form
one or several character strings.

Simple example using paste():

```
# paste
PI <- paste("The life of", pi)
PI
## [1] "The life of 3.14159265358979"</pre>
```

The default separator is a blank space (sep = " "). But you can select another character, for example sep = "-":

```
# paste
tobe <- paste("to", "be", "or", "not", "to", "be", sep = "-")
tobe
## [1] "to-be-or-not-to-be"</pre>
```

If we give paste() objects of different length, then the recycling rule is applied:

```
# paste with objects of different lengths
paste("X", 1:5, sep = ".")
## [1] "X.1" "X.2" "X.3" "X.4" "X.5"
```

To see the effect of the collapse argument, let's compare the difference with collapsing and without it:

```
# paste with collapsing
paste(1:3, c("!", "?", "+"), sep = '', collapse = "")

## [1] "1!2?3+"

# paste without collapsing
paste(1:3, c("!", "?", "+"), sep = '')

## [1] "1!" "2?" "3+"
```

Printing Strings

Printing Methods

Printing functions can be very useful when creating our own functions. They help us have more control on the way the output gets printed either on screen or in a file.

Printing Characters

R provides a series of functions for printing strings.

Printing functions

i iiii g iaii cii cii	
Function	Description
print()	generic printing
noquote()	print with no quotes
cat()	concatenation
<pre>format()</pre>	special formats
<pre>toString()</pre>	convert to string
sprintf()	C-style printing

Method print()

The *workhorse* printing function in R is **print()**, which prints its argument on the console:

```
# text string
my_string <- "programming with data is fun"

# print string
print(my_string)

## [1] "programming with data is fun"</pre>
```

To be more precise, print() is a generic function, which means that you should use this function when creating printing methods for programmed classes.

Method print()

If we want to print character strings with no quotes we can set the argument quote = FALSE

```
# print without quotes
print(my_string, quote = FALSE)
## [1] programming with data is fun
```

Function noquote()

An alternative option for achieving a similar output is by using noquote()

```
# print without quotes
noquote(my_string)

## [1] programming with data is fun

# similar to:
print(my_string, quote = FALSE)

## [1] programming with data is fun
```

Another very useful function is **cat()** which allows us to concatenate objects and print them either on screen or to a file. Its usage has the following structure:

```
cat(..., file = "", sep = " ", fill = FALSE,
    labels = NULL, append = FALSE)
```

If we use cat() with only one single string, you get a similar (although not identical) result as noquote():

```
# simply print with 'cat()'
cat(my_string)
## programming with data is fun
```

cat() prints its arguments without quotes. In essence, cat() simply displays its content (on screen or in a file).

When we pass vectors to cat(), each of the elements are treated as though they were separate arguments:

```
# first four months
cat(month.name[1:4], sep = " ")
## January February March April
```

The argument fill allows us to break long strings; this is achieved when we specify the string width with an integer number:

Last but not least, we can specify a file output in cat(). For instance, to save the output in the file output.txt located in your working directory:

```
# cat with output in a given file
cat(my_string, "with R", file = "output.txt")
```

Function format()

The function format() allows us to format an R object for pretty printing. This is especially useful when printing numbers and quantities under different formats.

```
# default usage
format(13.7)

## [1] "13.7"

# another example
format(13.12345678)

## [1] "13.12346"
```

Function format()

Some useful arguments of format():

- ▶ width the (minimum) width of strings produced
- trim if set to TRUE there is no padding with spaces
- justify controls how padding takes place for strings. Takes the values "left", "right", "centred", "none"

For controling the printing of numbers, use these arguments:

- digits The number of digits to the right of the decimal place.
- scientific use TRUE for scientific notation, FALSE for standard notation

Function format()

```
# justify options
format(c("A", "BB", "CCC"), width = 5, justify = "centre")
format(c("A", "BB", "CCC"), width = 5, justify = "left")
format(c("A", "BB", "CCC"), width = 5, justify = "right")
format(c("A", "BB", "CCC"), width = 5, justify = "none")
# digits
format(1/1:5, digits = 2)
# use of 'digits', widths and justify
format(format(1/1:5, digits = 2), width = 6, justify = "c")
```

string formatting with sprintf()

The function sprintf() is a wrapper for the C function sprintf() that returns a formatted string combining text and variable values. Its usage has the following form:

```
sprintf(fmt, ...)
```

The nice feature about sprintf() is that it provides us a very flexible way of formatting vector elements as character strings.

Several ways in which the number pi can be formatted:

```
# "%f" indicates 'fixed point' decimal notation
sprintf("%f", pi)
## [1] "3.141593"
# decimal notation with 3 decimal digits
sprintf("%.3f", pi)
## [1] "3.142"
# 1 integer and 0 decimal digits
sprintf("%1.0f", pi)
## [1] "3"
```

Several ways in which the number pi can be formatted:

```
# more options
sprintf("%5.1f", pi)

## [1] " 3.1"

sprintf("%05.1f", pi)

## [1] "003.1"
```

```
# print with sign (positive)
sprintf("%+f", pi)
## [1] "+3.141593"
# prefix a space
sprintf("% f", pi)
## [1] " 3.141593"
# left adjustment
sprintf("%-10f", pi) # left justified
## [1] "3.141593 "
```

```
# exponential decimal notation "e"
sprintf("%e", pi)
## [1] "3.141593e+00"
# exponential decimal notation "E"
sprintf("%E", pi)
## [1] "3.141593E+00"
# number of significant digits (6 by default)
sprintf("%g", pi)
## [1] "3.14159"
```

```
# more sprintf examples
sprintf("Harry's age is %s", 12)

## [1] "Harry's age is 12"

sprintf("five is %s, six is %s", 5, 6)

## [1] "five is 5, six is 6"
```

Comparing printing methods

```
# printing method
print(1:5)
# convert to character
as.character(1:5)
# concatenation
cat(1:5, sep="-")
# default pasting
paste(1:5)
# paste with collapsing
paste(1:5, collapse = "")
# convert to a single string
toString(1:5)
# unquoted output
noquote(as.character(1:5))
```

Basic String Manipulation

String Manipulation

There are a number of very handy functions in R for doing some basic manipulation of strings:

Manipulation of strings

Function	Description
nchar()	number of characters
tolower()	convert to lower case
toupper()	convert to upper case
<pre>casefold()</pre>	case folding
<pre>chartr()</pre>	character translation
abbreviate()	abbreviation
substring()	substrings of a character vector
substr()	substrings of a character vector

Counting number of characters

nchar() which counts the number of characters in a string. In other words, nchar() provides the "length" of a string:

```
# how many characters?
nchar(c("How", "many", "characters?"))
## [1] 3 4 11
# how many characters?
nchar("How many characters?")
## [1] 20
```

Notice that the white spaces between words in the second example are also counted as characters.

Counting number of characters

Do not confuse nchar() with length(). The former gives us the number of characters, the later only gives the number of elements in a vector:

```
# how many elements?
length(c("How", "many", "characters?"))

## [1] 3

# how many elements?
length("How many characters?")

## [1] 1
```

Convert to lower case with tolower()

R comes with three functions for text casefolding. The first function we'll discuss is tolower() which converts any upper case characters into lower case:

```
# to lower case
tolower(c("aLL ChaRacterS in LoweR caSe", "ABCDE"))
## [1] "all characters in lower case" "abcde"
```

Convert to upper case with toupper()

The opposite function of tolower() is toupper. As you may guess, this function converts any lower case characters into upper case:

```
# to upper case
toupper(c("All ChaRacterS in Upper Case", "abcde"))
## [1] "ALL CHARACTERS IN UPPER CASE" "ABCDE"
```

Case conversion with casefold()

casefold() converts all characters to lower case, but we can
use the argument upper = TRUE to indicate the opposite
(characters in upper case):

```
# lower case folding
casefold("aLL ChaRacterS in LoweR caSe")

## [1] "all characters in lower case"

# upper case folding
casefold("All ChaRacterS in Upper Case", upper = TRUE)

## [1] "ALL CHARACTERS IN UPPER CASE"
```

Character translation with chartr()

There's also the function chartr() which stands for *character* translation.

```
# character translation
chartr(old, new, x)
```

chartr() takes three arguments: an old string, a new string,
and a character vector x

Character translation with chartr()

The way chartr() works is by replacing the characters in old that appear in x by those indicated in new. For example, suppose we want to translate the letter "a" (lower case) with "A" (upper case) in the sentence x:

```
# replace 'a' by 'A'
chartr("a", "A", "This is a boring string")
## [1] "This is A boring string"
```

Character translation with chartr()

Abbreviate strings with abbreviate()

Another useful function for basic manipulation of character strings is abbreviate(). Its usage has the following structure:

Although there are several arguments, the main parameter is the character vector (names.org) which will contain the names that we want to abbreviate

Abbreviate strings with abbreviate()

```
# some color names
some_colors <- colors()[1:4]

# abbreviate (default usage)
colors1 <- abbreviate(some_colors)
colors1

## white aliceblue antiquewhite antiquewhite1
## "whit" "alcb" "antq" "ant1"</pre>
```

Abbreviate strings with abbreviate()

```
# abbreviate with 'minlength'
colors2 <- abbreviate(some_colors, minlength = 5)</pre>
colors2
##
           white
                      aliceblue
                                  antiquewhite antiquewhite1
         "white"
                        "alcbl"
                                        "antqw"
                                                       "antq1"
##
# abbreviate
colors3 <- abbreviate(some_colors, minlength = 3,</pre>
                       method = "both.sides")
colors3
##
           white
                      aliceblue
                                  antiquewhite antiquewhite1
                           "alc"
                                          "ant."
                                                         "an1"
##
           "wht"
```

The function substr() extracts or replaces substrings in a character vector. Its usage has the following form:

```
# replace
substr(x, start, stop)
```

x is a character vector, start indicates the first element to be extracted (or replaced), and stop indicates the last element to be extracted (or replaced)

Extracting substrings with substr()

```
# extract characters in positions 1, 2, 3
substr("abcdef", 1, 3)

## [1] "abc"

# extract 'area code'
substr("(510) 987 6543", 2, 4)

## [1] "510"
```

```
# replace 2nd letter with hash symbol
x <- c("may", "the", "force", "be", "with", "you")
substr(x, 2, 2) <- "#"
x
## [1] "m#y" "t#e" "f#rce" "b#" "w#th" "y#u"</pre>
```

```
# replace 2nd and 3rd letters with ":)"
y <- c("may", "the", "force", "be", "with", "you")
substr(y, 2, 3) <- ":)"
y
## [1] "m:)" "t:)" "f:)ce" "b:" "w:)h" "y:)"</pre>
```

```
# replacement with recycling
z <- c("may", "the", "force", "be", "with", "you")
substr(z, 2, 3) <- c("#", "@")
z
## [1] "m#y" "t@e" "f#rce" "b@" "w#th" "y@u"</pre>
```

Closely related to substr(), the function substring() extracts or replaces substrings in a character vector. Its usage has the following form:

```
substring(text, first, last = 1000000L)
```

text is a character vector, first indicates the first element to be replaced, and last indicates the last element to be replaced

```
# same as 'substr'
substring("ABCDEF", 2, 4)
## [1] "BCD"
substr("ABCDEF", 2, 4)
## [1] "BCD"
# extract each letter
substring("ABCDEF", 1:6, 1:6)
## [1] "A" "B" "C" "D" "E" "F"
```

```
# multiple replacement with recycling
txt <- c("another", "dummy", "example")
substring(txt, 1:3) <- c(" ", "zzz")
txt
## [1] " nother" "dzzzy" "ex mple"</pre>
```