Functions STAT 133

Gaston Sanchez

Department of Statistics, UC-Berkeley

gastonsanchez.com

github.com/gastonstat/stat133

Course web: gastonsanchez.com/teaching/stat133

Functions

R comes with many functions and packages that let us perform a wide variety of tasks. But there are occassions in which we need to create our own functions.

Anatomy of a function

function() allows us to create a function. It has the following structure:

```
function_name <- function(arg1, arg2, ...)
{
  expressions
}</pre>
```

Anatomy of a function

- ▶ Generally we will give a name to a function
- ► A function takes one or more arguments (or none)
- ► The expressions forming the operations comprise the body of the function
- Braces surround the body of the function
- ► Functions return a single *value*

A function that squares its argument:

```
square <- function(x) {
  x * x
}</pre>
```

It works like any other function in R:

```
square(10)
## [1] 100
```

In this case, square() is also vectorized

```
square(1:5)
## [1] 1 4 9 16 25
```

Functions with a body consisting of a simple expression can be written with no braces (in one single line!):

```
square <- function(x) x * x
square(10)
## [1] 100</pre>
```

Once defined, functions can be used in other function definitions:

```
sum_square <- function(x) sum(square(x))
sum_square(1:5)
## [1] 55</pre>
```

A simple example

A function which, given the value r computes the value πr^2

```
area <- function(r) pi * r^2</pre>
```

- ▶ The formal argument of the function is r
- ► The body of the function consists of the simple expression pi * r^2
- ▶ The function has been assigned the name "area"

```
area(5)
## [1] 78.53982
```

Evaluation of Functions

Function evaluation involves:

- ► A set of variables associated to the arguments is temporarily created
- ► The variable definitions are used to evaluate the body function
- Temporary variables are removed at the end
- ▶ The computed values are returned

Evaluation Example

Evaluating the function call area(5) takes place as follows:

- ► Temporarily create a variable r with value 5
- ▶ Use that value 5 to compute pi * 5^2
- ▶ Remove the temporary variable definition
- ▶ Return the value 78.53982

```
hello <- function(x) {
  paste("Hello", x)
}
hello('Gaston')
## [1] "Hello Gaston"</pre>
```

Another function example

```
add <- function(x, y) {
   x + y
}
add(2, 3)
## [1] 5</pre>
```

Function with no arguments

Functions can have no arguments

```
hi <- function() {
    print("Hi there!")
}
hi()
## [1] "Hi there!"</pre>
```

Missing arguments

If you specify an argument with no default value, you must give it a value everytime you call the function, otherwise you'll get an error:

```
sqr <- function(x) {
   x^2
}
sqr()
## Error in sqr(): argument "x" is missing, with no
default</pre>
```

Default arguments

You can give default values to function arguments:

```
hey \leftarrow function(x = "") {
  cat("Hey", x, "\nHow is it going?")
hey()
## Hey
## How is it going?
hey("Gaston")
## Hey Gaston
## How is it going?
```

Sometimes the return() command is included to explicitly indicate the output of a function:

```
add <- function(x, y) {
  z <- x + y
  return(z)
}
add(2, 3)
## [1] 5</pre>
```

If no return() is present, then R returns the last evaluated expression:

```
# output with return()
add <- function(x, y) {
   z <- x + y
   return(z)
}
add(2, 3)
## [1] 5</pre>
```

```
# output without return()
add <- function(x, y) {
   x + y
}
add(2, 3)
## [1] 5</pre>
```

If no return() is present, then R returns the last evaluated expression, although it might not always print the output:

```
# nothing is printed
add <- function(x, y) {
  z <- x + y
}
add(2, 3)</pre>
```

```
# output printed
add <- function(x, y) {
   z <- x + y
   return(z)
}
add(2, 3)
## [1] 5</pre>
```

The last evaluated expression has the same value in both cases:

```
# nothing is printed
add <- function(x, y) {
   z <- x + y
}
a1 <- add(2, 3)
a1
## [1] 5</pre>
```

```
# output printed
add <- function(x, y) {
   z <- x + y
   return(z)
}
a2 <- add(2, 3)
a2
## [1] 5</pre>
```

If no return() is present, then R returns the last evaluated expression:

```
add1 <- function(x, y) {
    x + y
}

add2 <- function(x, y) {
    z <- x + y
    z
}</pre>
```

```
add3 <- function(x, y) {
   z <- x + y
}

add4 <- function(x, y) {
   z <- x + y
   return(z)
}</pre>
```

return() can be useful when the output may be obtained in the middle of the function's body

```
f <- function(x, y, add = TRUE) {
   if (add) {
      return(x + y)
   } else {
      return(x - y)
   }
}</pre>
```

```
f(2, 3, add = TRUE)

## [1] 5

f(2, 3, add = FALSE)

## [1] -1
```

Write a function that checks if a number is positive (output TRUE) or negative (output FALSE)

Write a function that checks if a number is positive (output TRUE) or negative (output FALSE)

```
is_positive <- function(x) {</pre>
  if (x > 0) TRUE else FALSE
is_positive(2)
## [1] TRUE
is_positive(-1)
## [1] FALSE
```

What happens in these cases?

```
is_positive <- function(x) {
  if (x > 0) TRUE else FALSE
}

is_positive(0)
is_positive(NA)
is_positive(TRUE)
is_positive("positive")
is_positive(1:5)
```

Writing Functions

Writing Functions

Writing Functions

- Choose meaningful names of functions
- Preferably a verb
- Choose meaningful names of arguments
- Think about the users (who will use the function)
- Think about extreme cases
- ▶ If a function is too long, maybe you need to split it

Names of functions

Avoid this:

```
f <- function(x, y) {
   x + y
}</pre>
```

This is better

```
add <- function(x, y) {
  x + y
}</pre>
```

Describing functions

Also add a short description of what the arguments should be like. In this case, the description is outside the function

```
# function for adding two numbers
# x: number
# y: number
add <- function(x, y) {
   x + y
}</pre>
```

Describing functions

In this case, the description is inside the function

```
add <- function(x, y) {
    # function for adding two numbers
    # x: number
    # y: number
    x + y
}</pre>
```

R has a function summary() that when applied on a numeric vector provides something like this:

```
## Min. 1st Qu. Median Mean 3rd Qu. Max.
## 1.00 3.25 5.50 5.50 7.75 10.00
```

Create a describe() function that takes a numeric vector and returns: minimum, maximum, mean, and standard deviation

First attempt

```
describe <- function(x) {</pre>
  x_min \leftarrow min(x)
  x_max \leftarrow max(x)
  x_mean <- mean(x)</pre>
  x_sd \leftarrow sd(x)
  return(c(x_min, x_max, x_mean, x_sd))
describe(1:10)
## [1] 1.00000 10.00000 5.50000 3.02765
```

Second attempt (adding names)

```
describe <- function(x) {</pre>
  x_{\min} \leftarrow \min(x)
  x_max \leftarrow max(x)
  x_mean <- mean(x)</pre>
  x_sd \leftarrow sd(x)
  values <- c(x_min, x_max, x_mean, x_sd)</pre>
  names(values) <- c("min", "max", "mean", "sd")</pre>
  return(values)
describe(1:10)
##
         min max
                             mean
                                          sd
## 1.00000 10.00000 5.50000 3.02765
```

Third attempt (using a list as output)

```
describe <- function(x) {
    list(
        min = min(x),
        max = max(x),
        mean = mean(x),
        sd = sd(x)
    )
}</pre>
```

```
describe(1:10)
## $min
## [1] 1
## $max
## [1] 10
##
## $mean
## [1] 5.5
##
## $sd
## [1] 3.02765
```

Handling Function Arguments

Assertions

```
describe <- function(x) {
  if (!is.numeric(x)) {
    stop("x is not numeric")
  }
  # output
  c(mean = mean(x), sd = sd(x))
}</pre>
```

Passing arguments

```
describe <- function(x, na.rm = FALSE) {</pre>
  if (!is.numeric(x)) {
    stop("x is not numeric")
  # output
  c(mean = mean(x, na.rm = na.rm),
    sd = sd(x, na.rm = na.rm))
describe(c(1:5, NA), na.rm = TRUE)
##
      mean sd
## 3.000000 1.581139
```

Probability Density of the Normal Distribution:

$$f(x|\mu,\sigma) = \frac{1}{\sigma\sqrt{2\pi}}e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Write a function that takes a value x (with parameters μ and σ) which computes the probability density distribution of the normal distribution

Normal Distribution:

```
normal_dist <- function(x, mu = 0, sigma = 1) {
  constant <- 1 / (sigma * sqrt(2*pi))
  constant * exp(-((x - mu)^2) / (2 * sigma^2))
}
normal_dist(2)
## [1] 0.05399097</pre>
```

Argument Matching

- Arguments can be named or not
- ▶ Named arguments are used in preference to position which
- ▶ It is important to be clear about which argument corresponds to which formal parameter of the function

Argument Matching

```
normal_dist <- function(x, mu = 0, sigma = 1) {
  constant <- 1 / (sigma * sqrt(2*pi))
  constant * exp(-((x - mu)^2) / (2 * sigma^2))
}
normal_dist(2)
normal_dist(2, sigma = 3, mu = 1)
normal_dist(mu = 1, sigma = 3, 2)
normal_dist(mu = 1, 2, sigma = 3)</pre>
```

Argument Matching

R is "smart" enough in doing pattern matching with arguments' names (not recommended though)

```
normal_dist(2)
## [1] 0.05399097
normal_dist(2, m = 0, s = 1)
## [1] 0.05399097
normal_dist(2, sig = 1, m = 0)
## [1] 0.05399097
```