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[信号量的实现和应用](#)

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“操作系统原理与实践”实验报告

[信号量的实现和应用](#)

1. kernel/sem.c

实验数据

学习时间	0分钟
操作时间	0分钟
按键次数	0次
实验次数	1次
报告字数	9809字
是否完成	完成

评分

未评分

下一篇

篇

相关报告

- 操作系统原理与实践: 熟悉实验环境 实验报告
- 操作系统原理与实践: 熟悉实验环境 实验报告
- 操作系统原理与实践: 基于内核栈切换的进程切换 实验报告
- 操作系统原理与实践: 熟悉实验环境 实验报告
- 操作系统原理与实践: 信号量的实现和应用 实验报告

```

#define __LIBRARY__
#include <unistd.h>
#include <linux/kernel.h>
#include <asm/segment.h>
#include <asm/system.h>
#include <sys/types.h>
#include <linux/sched.h>
#define SEM_COUNT 32
sem_t semaphores[SEM_COUNT];
int enqueue(semq* sq, struct task_struct* task){
    if((sq->tail + 1) % QUE_NUM == sq->front) return -1;
    sq->task[sq->tail] = task;
    sq->tail++;
    sq->tail %= QUE_NUM;
    return 1;
}
struct task_struct* deque(semq* sq){
    if(sq->tail == sq->front) return NULL;
    struct task_struct* ret = sq->task[sq->front];
    sq->front++;
    sq->front %= QUE_NUM;
    return ret;
}
void init_queue(semq* sq)
{
    sq->front = 0;
    sq->tail = 0;
    sq->enqueue = enqueue;
    sq->deque = deque;
}
/*打开信号量*/
sem_t* sys_sem_open(const char* name,unsigned int value)
{
    char tmp[16];
    char c;
    int i;
    for( i = 0; i<16; i++)
    {
        c = get_fs_byte(name+i);
        tmp[i] = c;
        if(c =='\0') break;
    }
    if(c >= 16) return NULL;
    for(i = 0;i< SEM_COUNT; i++)
    {
        if(semaphores[i].used != 0) continue;
        printk("%s saved in %d\n", tmp, i);
        strcpy(semaphores[i].name,tmp);
        semaphores[i].val = value;
        semaphores[i].used = 1;
        init_queue(&(semaphores[i].q));
        return &semaphores[i];
    }
    return NULL;
}
/*P原子操作*/
int sys_sem_wait(sem_t* sem)
{
    cli();
    sem->val--;
    if(sem->val < 0)
    {
        /*参见sleep_on*/
        current->state = TASK_UNINTERRUPTIBLE;
        sem->q.enqueue(&sem->q, current);
        schedule();
    }
    sti();
    return 0;
}
/*V原子操作*/
int sys_sem_post(sem_t* sem)
{
    cli();
    struct task_struct *p;
    sem->val++;
    if(sem->val <= 0)
    {
        p = sem->q.deque(&sem->q);
        if(p != NULL)
        {
            (*p).state = TASK_RUNNING;
        }
    }
}

```

```

    }
    sti();
    return 0;
}
/*释放信号量*/
int sys_sem_unlink(const char *name)
{
    char tmp[16];
    char c;
    int i;
    for( i = 0; i<16; i++)
    {
        c = get_fs_byte(name+i);
        tmp[i] = c;
        if(c =='\0') break;
    }
    for(i = 0; i < SEM_COUNT; i++){
        if(semaphores[i].used == 1 && strcmp(semaphores[i].name, tmp) == 0){
            printk("Close %s\n", semaphores[i].name);
            semaphores[i].used = 0;
            break;
        }
    }
    return 0;
}
}

```

2. include/unistd.h

```

#define __NR_sem_open    72
#define __NR_sem_post    73
#define __NR_sem_wait    74
#define __NR_sem_unlink  75
#define QUE_NUM 10
typedef struct sem_queue{
    int front;
    int tail;
    struct task_struct* task[QUE_NUM];
    int (*enqueue)(struct sem_queue*, struct task_struct*);
    struct task_struct* (*dequeue)(struct sem_queue*);
}semq;
typedef struct{
    char name[16];
    int val;
    unsigned char used;
    semq q;
}sem_t;
#endif

```

3. pc.c

```

#define __LIBRARY__
#include <unistd.h>
#include <fcntl.h>
#include <sys/wait.h>
#include <stdio.h>
_syscall2(sem_t*, sem_open, const char *, name, unsigned int, value);
_syscall1(int, sem_wait, sem_t*, sem);
_syscall1(int, sem_post, sem_t*, sem);
_syscall1(int, sem_unlink, const char *, name);
#define NUMBER 520 /*打出数字总数*/
#define CHILD 5 /*消费者进程数*/
#define BUFSIZE 10 /*缓冲区大小*/
sem_t *empty, *full, *mutex;
int fno; /*文件描述符*/
int id = 0;
int main()
{
    int i, j, k, p_id;
    int data;
    pid_t p;
    int buf_out = 0; /*从缓冲区读取位置*/
    int buf_in = 0; /*写入缓冲区位置*/
    /*打开信号量*/
    if((mutex = sem_open("carmutex", 1)) == NULL)
    {
        perror("sem_open() error!\n");
        return -1;
    }
    if((empty = sem_open("carempty", 10)) == NULL)
    {
        perror("sem_open() error!\n");
        return -1;
    }
    if((full = sem_open("carfull", 0)) == NULL)
    {
        perror("sem_open() error!\n");
        return -1;
    }
    fno = open("buffer.dat", O_CREAT|O_RDWR|O_TRUNC, 0666);
    /* 将待读取位置存入buffer后,以便 子进程 之间通信 */
    lseek(fno, BUFSIZE*sizeof(int), SEEK_SET);
    write(fno, (char*)&buf_out, sizeof(int));
    /*生产者进程*/
    printf("Done1!\n");
    if((p=fork())==0)
    {
        for( i = 0 ; i < NUMBER; i++)
        {
            sem_wait(empty);
            sem_wait(mutex);
            /*写入一个字符*/
            lseek(fno, buf_in*sizeof(int), SEEK_SET);
            write(fno, (char*)&i, sizeof(int));
            buf_in = ( buf_in + 1)% BUFSIZE;

            sem_post(mutex);
            sem_post(full);
        }
        return 0;
    }else if(p < 0)
    {
        perror("Fail to fork!\n");
        return -1;
    }
    for( j = 0; j < CHILD ; j++ )
    {
        id++;
        if((p=fork())==0)
        {
            p_id = id;
            for( k = 0; k < NUMBER/CHILD; k++ )
            {
                sem_wait(full);
                sem_wait(mutex);
                /*获得读取位置*/
                lseek(fno, BUFSIZE*sizeof(int), SEEK_SET);
                read(fno, (char*)&buf_out, sizeof(int));
                /*读取数据*/
                lseek(fno, buf_out*sizeof(int), SEEK_SET);
                read(fno, (char*)&data, sizeof(int));
                /*写入读取位置*/
                buf_out = (buf_out + 1) % BUFSIZE;
                lseek(fno, BUFSIZE*sizeof(int), SEEK_SET);
            }
        }
    }
}

```

```

        write(fno, (char*)&buf_out, sizeof(int));
        sem_post(mutex);
        sem_post(empty);
        /*消费资源*/
        printf("%d:  %d\n", p_id, data);
        fflush(stdout);
    }
    return 0;
} else if (p < 0)
{
    perror("Fail to fork!\n");
    return -1;
}
}
while(-1 != wait(NULL));
/*释放信号量*/
sem_unlink("carfull");
sem_unlink("carempty");
sem_unlink("carmutex");
/*释放资源*/
close(fno);
return 0;
}

```

- 其实添加sem的时候应该先检测一下有没有同名的，这里省略了。
- 一开始pc.c里面设置消费者进程10个，结果输出一直是90%，浪费了大量时间在找原因上，后来突然想起来我等待队列设的长度就是10，循环队列有一个不能用...
- 实际调用可以是：

```

gcc -o pc pc.c
pc > 1.log

```

拿到ubuntu上看1.log即可。

5: 0
5: 1
5: 2
5: 3
5: 4
5: 5
4: 6
3: 7
2: 8
1: 9
4: 10
4: 11
4: 12
4: 13
4: 14
4: 15
3: 16
2: 17
1: 18
5: 19
4: 20
4: 21
4: 22
4: 23
4: 24
4: 25
3: 26
2: 27
1: 28
5: 29
4: 30
4: 31
4: 32
4: 33
4: 34
4: 35
3: 36
1: 37
2: 38
5: 39
3: 40
3: 41
3: 42
3: 43
3: 44
3: 45
1: 46
4: 47
2: 48
5: 49
1: 50
1: 51
1: 52
1: 53
1: 54
1: 55
4: 56
3: 57
2: 58
5: 59
4: 60
4: 61
4: 62
4: 63
4: 64
4: 65
3: 66
2: 67
1: 68
5: 69
4: 70
4: 71
4: 72
4: 73
4: 74
4: 75
3: 76
2: 77
5: 78
1: 79
4: 80
4: 81
4: 82