# **Work Learning Agenda**

Name: Xuefei Ma

Coop Position: Co-op UX Designer

Organization: Ontario Public Service

Start Date: 2024/09/16

End Date: 2024/12/21

## **Goal 1: Practical Application of Accessibility Concepts**

Category: Professional Skills

#### **Objective 1.1: Understand Accessibility Standards**

**SMART Objective**: "Gain a comprehensive understanding of accessibility standards by reviewing accessibility requirements within insideOPS and integrating them with accessibility knowledge from school."

- Activity 1.1.1: "Read and organize accessibility requirements from insideOPS and compare them with what I've learned in school."
- Activity 1.1.2: "Complete the LearnON course on AODA and explore additional resources such as literature and podcasts on AODA."
- Evidence 1.1: "Certificates from completed courses and notes documenting the feedback and learning outcomes."

#### **Objective 1.2: Apply Accessibility Standards to Projects**

**SMART Objective**: "Apply accessibility standards by identifying gaps in current projects and implementing changes to ensure AODA compliance."

- Activity 1.2.1: "Identify accessibility gaps in ongoing projects, implement necessary changes, and ensure compliance with AODA standards."
- Activity 1.2.2: "Seek feedback from colleagues and supervisors on the clarity and engagement of project updates related to accessibility improvements."
- Evidence 1.2: "An evaluation of accessibility effectiveness by assessing the impact of implemented changes."

Objective 1.3: Assess Accessibility Effectiveness

**SMART Objective:** This objective could involve evaluating the impact of the applied accessibility changes.

**SMART Objective**: "Conduct an accessibility audit by the end of the third month and measure the effectiveness of implemented AODA standards in the project."

- Activity: Run accessibility tests or use automated tools to assess compliance.
- Evidence: Accessibility audit report, comparison before and after changes, user feedback on accessibility improvements.

# Goal 2: Practical Application of Bootstrap, Figma, and Balsamiq

Category: Technical Skills

#### **Objective 2.1: Mastering Bootstrap for Front-End Development**

**SMART Objective**: "Develop proficiency in Bootstrap by applying it to redesign at least two sections of a web project by the end of the second month."

- Activity 2.1.1: "Use Bootstrap to redesign two sections of an existing web project to improve layout and responsiveness."
- Activity 2.1.2: "Review and revise the code based on feedback from colleagues or supervisors."
- Evidence 2.1: "Before-and-after screenshots of the redesigned sections and code reviews."

#### Objective 2.2: Improving UI/UX Design with Figma

**SMART Objective**: "Enhance UI/UX design skills by completing at least one interactive prototype in Figma for an ongoing project within the first three months."

- Activity 2.2.1: "Design and create an interactive prototype in Figma based on project requirements."
- Activity 2.2.2: "Present the prototype to the team and gather feedback for improvements."
- Evidence 2.2: "Final Figma prototype and feedback from the team."

#### Objective 2.3: Wireframing with Balsamiq

**SMART Objective**: "Gain expertise in wireframing by creating wireframes in Balsamiq for at least two different project concepts within the placement."

- Activity 2.3.1: "Create wireframes for two different project concepts using Balsamiq."
- Activity 2.3.2: "Share wireframes with the design team and iterate based on their feedback."
- Evidence 2.3: "Completed wireframes and a summary of feedback and revisions."

## Goal 3: Establishing a Healthy Work-Study Balance

**Category**: Professional Development

#### **Objective 3.1: Effectively Manage Work and Study Responsibilities**

**SMART Objective**: "Develop a balanced work-study routine by allocating specific time blocks for co-op tasks and coursework (Data Mining and Accessibility Design), ensuring all deadlines are met by the end of the placement."

- Activity 3.1.1: "Create a weekly schedule that allocates dedicated time for co-op work, INF2190 assignments, and INF2165 projects."
- Activity 3.1.2: "Review and adjust the schedule based on workload and upcoming deadlines."
- Evidence 3.1: "Weekly schedule and reflective journal tracking how effectively the plan was followed."

#### **Objective 3.2: Maintain Productivity and Prevent Burnout**

**SMART Objective**: "Enhance time management and productivity by setting short-term goals for work and study, ensuring a balance between productivity and well-being throughout the placement."

- Activity 3.2.1: "Set daily or weekly goals for coursework (Data Mining and Accessibility Design) and co-op tasks, with built-in time for rest and relaxation."
- Activity 3.2.2: "Evaluate progress bi-weekly and adjust goals and rest time accordingly."
- Evidence 3.2: "Journal entries documenting progress, adjustments, and reflections on managing workload and stress."

## **Goal 4: Practical Application of Azure and Agile Sprint Experience**

Category: Technical Skills

Objective 4.1: Understand the PSSD Project's Code and Information on Azure

**SMART Objective:** "By the end of the placement, gain a clear understanding of the code structure, deployment process, and technical details of the PSSD project on Azure."

- Activity 4.1.1: "Study and comprehend the codebase and deployment workflow of the PSSD project within the Azure environment."
- Activity 4.1.2: "Collaborate with the development team to document the specific technical requirements and deployment details for the PSSD project on Azure."
- Evidence 4.1: "Comprehensive project documentation, including details on the code structure, deployment steps, and technical requirements summary."

### **Objective 4.2: Experience an Agile Sprint Cycle**

**SMART Objective:** "Actively participate in at least two Agile sprint cycles by contributing to team discussions, completing assigned tasks, and participating in sprint retrospectives."

- Activity 4.2.1: "Attend stand-up meetings, sprint planning sessions, and retrospectives during each sprint."
- Activity 4.2.2: "Complete sprint tasks and deliverables within the set time frame and gather feedback from the team."
- Evidence 4.2: "Sprint retrospective notes, completed sprint deliverables, and personal reflections on the Agile process."

## **Goal 5: Enhance Natural and Effective Networking Skills**

Category: Communication Skills

**Objective 5.1:** Build Confidence in Networking Conversations

**SMART Objective:** "Increase confidence in networking by engaging more with colleagues at work and initiating conversations with at least five new contacts by the end of the placement."

- Activity 5.1.1: "Prepare and practice conversation starters and questions in advance for networking situations."
- Evidence 5.1: "A list of new contacts made, including reflections on each conversation and follow-up actions (e.g., sending emails, adding contacts on LinkedIn)."

**Objective 5.2:** Improve Networking Techniques and Actively Engage with Industry Contacts

**SMART Objective:** "Enhance networking techniques by practicing active listening and asking open-ended questions in at least three networking conversations per month."

- Activity 5.2.1: "During each networking opportunity, focus on practicing active listening and asking engaging open-ended questions."
- Activity 5.2.2: "Request feedback from colleagues or friends on your networking approach, or reflect on your own experiences after each conversation."
- Evidence 5.2: "Personal reflection journal for each networking experience, outlining what worked well and areas for improvement."

# Goal 6: Develop the Habit of Writing Daily Logs and Work Notes for Better Knowledge Retention

Category: Professional Development

Objective 6.1: Build a Consistent Habit of Writing Daily Logs

**SMART Objective:** "By the end of the placement, establish a routine of writing daily logs, capturing key tasks, challenges, and learnings from each workday."

- Activity 6.1.1: "Allocate 10-15 minutes at the end of each workday to write a brief summary of tasks completed, challenges faced, and key takeaways."
- Activity 6.1.2: "Review logs weekly to identify patterns and areas for improvement."
- Evidence 6.1: "A daily log document or journal containing entries from each workday, as well as a weekly reflection on progress and learnings."

### **Objective 6.2: Maintain Detailed Work Notes for Key Projects**

**SMART Objective:** "For each project, write detailed work notes documenting important decisions, changes, and technical insights, ensuring all key information is easily retrievable."

- Activity 6.2.1: "At the end of each project milestone or meeting, write a summary of key points, decisions made, and next steps."
- Activity 6.2.2: "Organize notes by project and include relevant attachments (e.g., diagrams, code snippets) for easy reference."
- Evidence 6.2: "Organized work notes for each project, including summaries, decisions, and action items, stored in an easily accessible format."

#### **Conclusion and Reflection**

**Personal Learning Reflection**: I hope this co-op opportunity will serve as a practical application of the knowledge I've gained in school. I understand that, due to real-world constraints, many steps in design may not be fully implemented as planned, so I am eager to learn how these design details are applied in actual projects.

Secondly, I recognize that the workplace is different from school, particularly in its unique social culture and the skills required to navigate it. I hope to learn and master these through practice and experience.

Lastly, I am aware that this will be an extremely busy term. I aim to use this opportunity to strengthen my ability to balance and organize my time, ultimately becoming a more effective multitasker.