

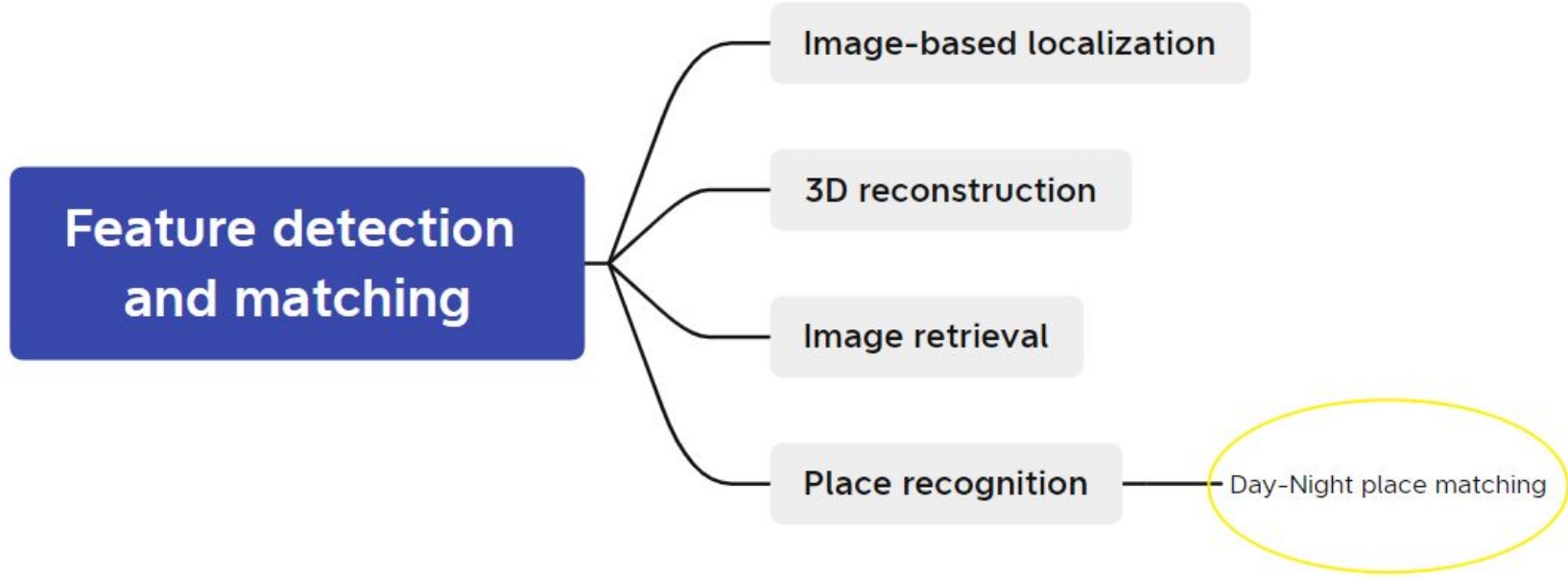
Nighttime Place Recognition

Yang Wu, Mingjie Zeng, Shuwen Liu

Outline

- Problem
- Method
- Experiments
- Results

Problem



Problem/2

Main Challenge:

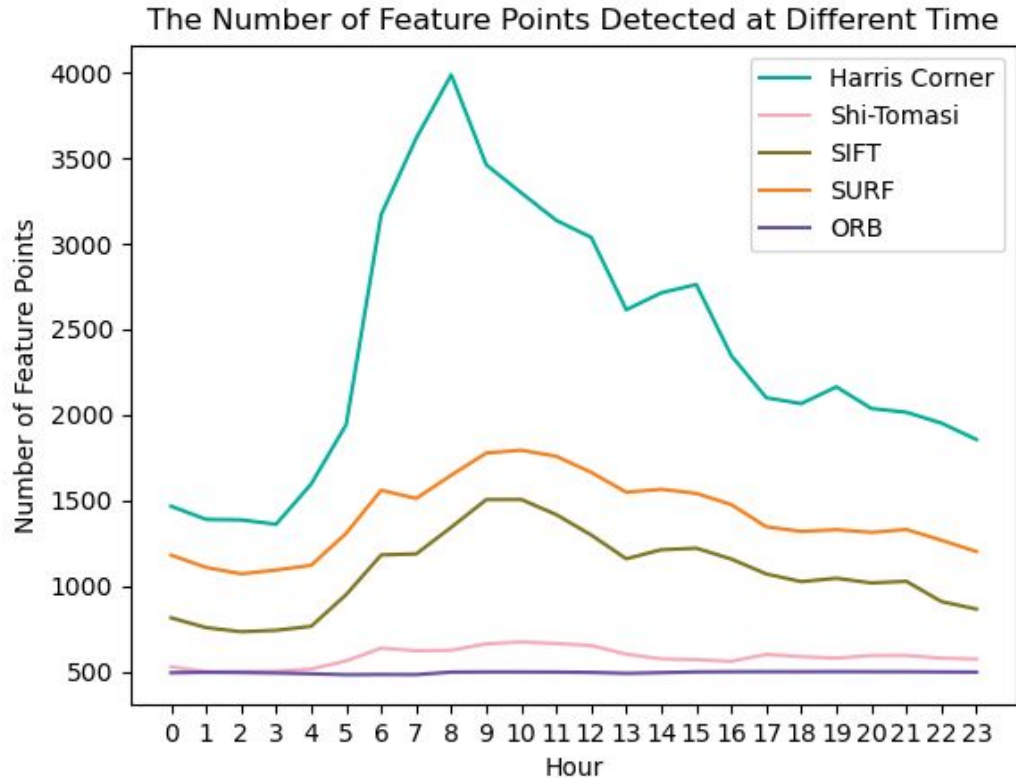
- Feature detectors are severely affected by illumination changes between day and night, including many popular feature detectors such as DoG, Hessian, and the popular SIFT descriptor.
- The number of repeatable keypoints is only an upper bound of match points since the descriptors extracted from the regions might not match[1].

Experiment 1 - Feature Points

- Finding feature points is an important part of the day-night images matching task
 - Illumination - difference between day&night
 - Number of feature points - upper bound of matching descriptor

Experiment 1 - Feature Points

- Harris Corner
- Shi-Tomasi
- SIFT
- SURF
- ORB



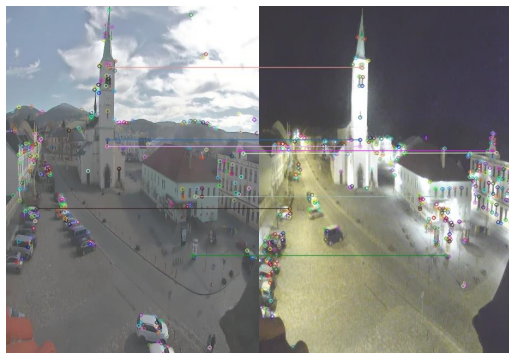
Experiment 2 - Pipelines

- SIFT + BF (knnMatch)
- SIFT + FLANN

- SURF + BF (match)
- ORB + BF (match)

- Corner + SIFT + BF (knnMatch)
- Corner + SIFT + FLANN

Experiment 2 - Pipelines



Corner_SIFT_BF



Corner_SIFT_FLANN



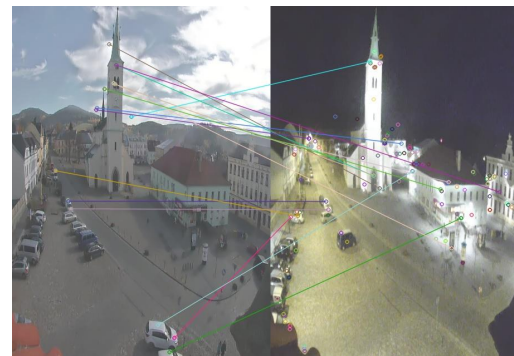
ORB_BF



SIFT_BF



SIFT_FLANN



SURF_BF

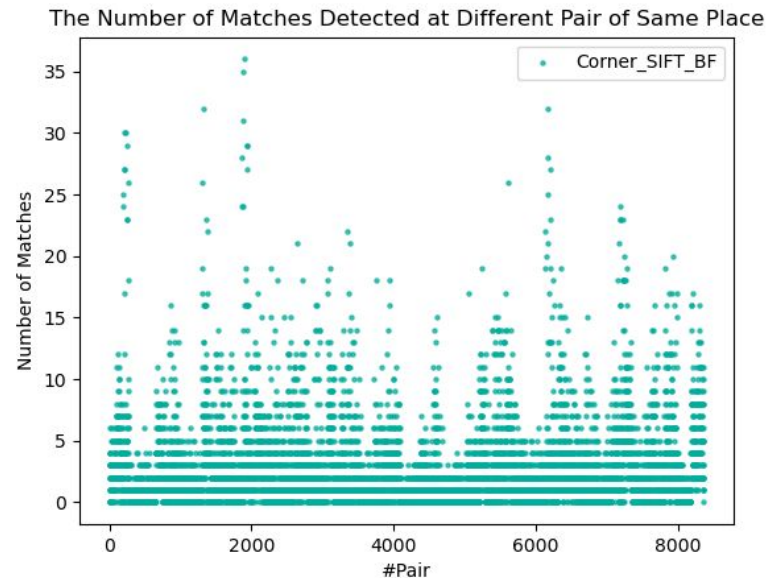
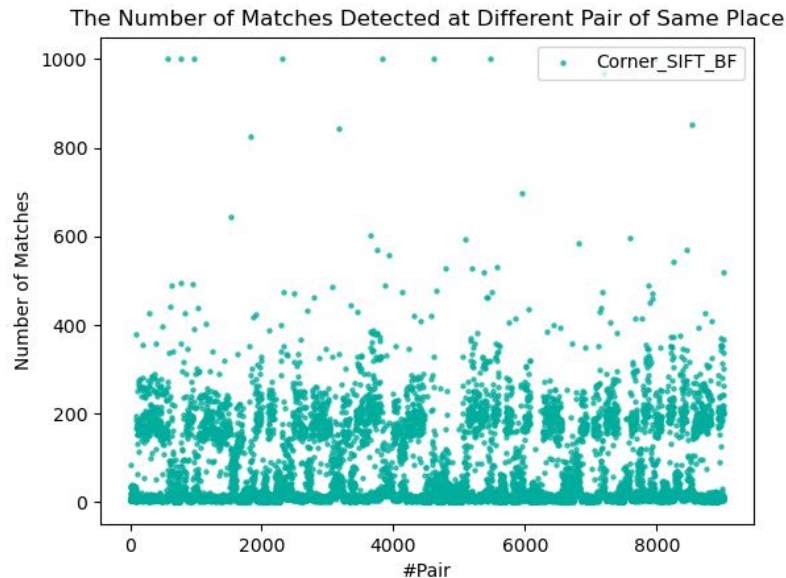
Method - Pipelines

- Corner + SIFT + BF
 - Keypoints (corner) :
 - goodFeaturesToTrack (return x,y location of the corner)
 - GFTTDetector_create (return KeyPoint object)
 - Descriptor : SIFT
 - Matching : Brute-Force Matcher (knnMatch)
 - Ratio test : by distance
- Preprocessing
 - Denoise : fastNlMeansDenoising
 - Gamma correction : LUT

Experiment 3 - How to determine match

- Threshold
 - Number of matches!
- Pipeline of matching
 - Corner (goodFeaturesToTrack) + SIFT + BF
 - Corner (GFTTDetector_create) + SIFT + BF

Experiment 3.1 - Threshold selection (GFTTDetector_create)



Experiment 3.1 - Threshold selection (GFTTDetector_create)

Good match

```
mean: 79.2372299168975  
media: 22.0  
percent: 5.0  
min: 0.0  
max: 1000.0
```

Bad match

```
mean: 2.6788530465949822  
media: 2.0  
percent: 5.0  
min: 0.0  
max: 36.0
```

- Use percentile
 - Set percent of good matches: 15% of the matches are smaller than 5
 - Set percent of baad matches: 85% of the matches are smaller than 5

Experiment 3.1 - Results

- We use the threshold we get test the images in the test folder:

	Matching Negative	Matching Positive
Actual Negative	12973	1163
Actual Positive	2853	11572

Precision	Recall	Accuracy	F1
0.9086768747546132	0.8022183708838821	0.8593886768670564	0.8521354933726067

Experiment 3.2 - Threshold selection (goodFeaturesToTrack)

In training data, we have images for 15 different places.

We conducted experiments in three groups:

Group1 : Randomly select 500 matched pairs for each place (total paired size 500×15). Then calculate the mean of 500 pairs for each place. For the 15 means, we record the min, mean, 25% quantile, and median as thresholds.

Group2 : Randomly select 1000 matched pairs for each place (total paired size 1000×15). Then calculate the mean of 1000 pairs for each place. For the 15 means, we record the min, mean, 25% quantile, and median as thresholds

Group3 : Randomly select 2000 matched pairs for each place (total paired size 2000×15). Then calculate the mean of 2000 pairs for each place. For the 15 means, we record the min, mean, 25% quantile, and median as thresholds.

Experiment 3.2 - Threshold selection (goodFeaturesToTrack)

	Group 1 (500 per place)	Group 1 (1000 per place)	Group 1 (2000 per place)
min	57	60	59
mean	112	112	113
25% quantile	84	85	86
median	103	101	105

Experiment 3.2 - Testing dataset (goodFeaturesToTrack)

There are images of two different places in given testing data.

Our testing data: For each place, we select 250 matched image pairs. Then we randomly select 500 unmatched image pairs as negative samples. In total, we have 500 positive samples and 500 negative samples.

Decision algorithm: In our prediction, if the matched number is equal or larger than the threshold, we predict that pair as “matched”. Otherwise, we regard the pair is “unmatched”.

Experiment 3.2 - Results (Positive class is “matched” in confusion matrix)

Sorted by decreasing accuracy

threshold	accuracy	recall	precision	F1
84	0.833	0.724	0.925831	0.812570
85	0.826	0.710	0.924479	0.803167
86	0.825	0.700	0.933333	0.800000
101	0.741	0.486	0.991837	0.652349
103	0.733	0.470	0.991561	0.637720
60	0.729	0.904	0.669630	0.769362
105	0.726	0.456	0.991304	0.624658
59	0.721	0.904	0.661786	0.764159
57	0.706	0.906	0.647143	0.755000
112	0.702	0.406	0.995098	0.576705
113	0.699	0.400	0.995025	0.570613

Result: In our experiments, we can get highest accuracy 0.833 by setting threshold as 84. Recall is 0.724. Precision is 0.926. F1 score is 0.813.

Experiment 3.2 - Results (Positive class is “matched” in confusion matrix)

Sorted by increasing threshold

threshold	accuracy	recall	precision	F1
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Analysis:

1. With the threshold increases, we can see that accuracy increases first and then decreases. We get our best result when threshold is 84. So we think the appropriate threshold should be in range (60, 85).
2. With the threshold increases, the recall keeps decreasing. It means that we will more easily to predict the matched images as “matched” when setting a relatively small threshold.
3. On the other hand, the precision increases along with increasing threshold. It means that we can get larger percent of matched images in our predicted “matched”.

Experiment 3.2 - Future works

- We will conduct more experiments for the threshold in range (60, 85).
- For each group, we will try to use median instead of using mean. Maybe that's a good way to accelerate the experiments, and get more accurate result.

Reference

- [1] Zhou, Hao, Torsten Sattler, and David W. Jacobs. "Evaluating local features for day-night matching." European Conference on Computer Vision. Springer, Cham, 2016.

Q & A Time

Thank you!