## CSS3

## 4 parts

- 1. Element styles
- 2. Page layout
- 3. Element position
- 4. Responsive design
- 5. Animation

# 3 ways to include CSS

Inline / Embedded / External

## CSS rule

Selector, Property, Value

#### Color model

color

background-color: linear-gradient(to bottom right, red, blue)
rgb,rgba,hex,hsl,name

opacity

## Font

font-family (5 basic fonts, typography) font-size (px, %, em, rem)

font-style, font-weight

letter-spacing, word-spacing

text-transform

text-shadow

line-height

text-indent (negative value)

text-decoration

font-variant small-caps

:first-line, :first-letter

### CSS box model

box model: content, padding, border, margin

#### **border**

border-style: solid/double

border-color border-width (create arrow) border-image border-radius (circle, eclipse, prove)

Examples of block, inline, inline-block elements

#### display cornerstone

inline, inline-block, block, none

default width/height for each type set width/height for each type visibility

#### box-sizing cornerstone

How margin and padding work for block and inline elements

How margin works when set width

margin: collapse, negative

# Element styles

cursor outline user-select

background: linear-gradient(to right, white 20%, black 20%, white, black)

background: linear-gradient(...),
url(image)

radial-gradient(circle 100px at 100px 100px, white, black)

repeating-linear-gradient repeating-radial-gradient

width: 100%, auto, 0 applied on block and inline element

min-width, max-width, width min-height, max-height, height width: 1000%

overflow, overflow-x, overflow-y visible, hidden, scroll, auto

overflow for float child cornerstone appearance

box-shadow

#### background image

background-image background-repeat background-position top, right, bottom, left center

#### background-size

auto, cover, contain

background-attachment scroll, local, fixed

background-clip padding-box, content-box, text

#### list-style

border-collapse (for table)

# Element position

vertical-align cornerstone

position cornerstone static, relative, absolute, fixed top, left, right, bottom

z-index (for non static)

Centering (vertical, horizontal)

cornerstone

float, clear cornerstone text-align (left, justify, right)

# Page layout

float, inline-block cornerstone column-count, column-gap

## **CSS** selectors

Syntax examples:

\*, tag, #id, .class

s1, s2 (select all s1 and all s2)

s1 s2, s1>s2, s1+s1, s1~s2

[att], [attr="val"]

:active, :focus, :hover,

::after, ::before

:required,

:first-child, :last-child,

: nth-child(n), : nth-last-child(n)

::first-letter, ::first-line, :root
:not(selector)

## **CSS** specificity

1. !important > inline style > id selector > pseudo class > class or attribute selector > tag

2. long path>short path

3. The last rule overrides the previous rule

## Insert HTML element

Content cornerstone

## Responsive design

Syntax example
@media all and (min-width:768px) {
... } cornerstone

## Web fonts, Web icons, SVG

google fonts font awesome SVG

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#### More selectors

[attr~='val'] (space list), [attr\*='val']
[attr|='val'] (dash list), [attr^='val']
[attr\$='val']
::selection, :target, :visited, :link,
:checked, :disabled, :enabled, :inrange, :out-of-range, :invalid, :optional,
:read-only, :read-write,
:valid
:empty
:only-of-type, :only-child,
:first-of-type, :last-of-type,
:nth-of-type(n), :nth-last-of-type(n)

# More layouts

## flex box

#### For container:

display: flex flex-direction: row, column, rowreverse, column-reverse flex-wrap: wrap

justify-content: flex-end, spacearound, space-between, center align-items align-content

flex-flow

#### For flex item:

order flex

flex-basis (0 and auto, compare with width) flex-grow flex-shrink align-self

#### <u>Grid</u>

## Front-end framework

Bootstrap/Foundation

## Animation

transition: p1 1s, p2 3s linear; transition: 1s

transition-property transition-duration transition-timing-function (cubic-bezier.com) transition-delay (can be negative)

#### transform for 2D (has order)

translateX(100px), translateY(200px), translate(100px, 200px) scaleX(2) scaleY(1) scale(2,1)

rotate(90deg), rotate(10turn)

transform-origin: x-axis y-axis z-axis top left right bottom/10px 10px/%

skewX(20deg) skewY(20deg) matrix(...)

#### transform for 3D

perspective property perspective function perspective-origin

translateZ(200px)==scaleZ(2)
translateZ(100px)

translate3d(x,y,z)

rotateX(2turn)
rotateY(45deg)
rotateZ(45deg)

animation-name animation-duration

animation-timing-function: ease-in, ease-out, ease-in-out, step-start, step-end, steps(2), steps(2,start)

animation-iteration-count:infinite animation-delay:1s animation-direction: normal/reverse/alternate

### <mark>animation-fill-mode</mark>:

forwards/backwards/both

animate spritesheet

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