

# Jason Jiang

jnjiang@usc.edu | Los Angeles, CA 90007 | (424) 376-6854 | [LinkedIn](#) | [Github](#)

## EDUCATION & HONORS

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### University of Southern California

Viterbi School of Engineering | *Bachelor of Science in Computer Science*

Honors: Dean's List

Relevant Coursework: Data Structures and Algorithms (C++), Principles of Software Development (Java)

Los Angeles, CA

GPA: 3.97 Spring 2026

## WORK EXPERIENCE & PROJECTS

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### Besto Games/Holo Indie

*Game Developer*

Los Angeles, CA

October 2023 - Present

- Collaborated in weekly meetings with programmers, artists, and designers to review progress and ensure project goals were met
- Developed several items and achievements used in the single player gamemode, further enhancing replayability and enjoyment
- Seamlessly integrated new features into the existing codebase, enhancing both single-player and overarching system architectures.

### [Twin Shooter](#)

*Game Developer*

Torrance, CA

September 2023 - Present

- Created a personal game through Unity game engine using C# and developed a thought process and mindset for coding games

### The Lundquist Institute

*Non-Compensated Employee/Intern*

Torrance, CA

June 2021 - August 2021

- Refined tangible skills through hands-on research, discussions with scientists, and learning how to use various machinery
- Tested the susceptibility of antimicrobial agents against *S. aureus* and recorded results with accuracy, leading to publication of a [Research Paper](#) in 2023 in the Journal of Microbiol Spectr

## LEADERSHIP & INVOLVEMENT

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### Boy Scouts of America

*Assistant Senior Patrol Leader*

Los Angeles, CA

April 2014 - June 2022

- One of the 7 Eagle Scouts from a group of over 100+ members after years of commitment and volunteering over 500+ hours
- Initiated and led a project of creating signs for native plants for a local Elementary School, raising awareness for environmental protection and enhancing history/science education for students of future years
- Managed teams with 15+ members of all ages through camping trips, increasing comradery and teaching proper teamwork skills

### Mission Care

*Member*

Palos Verdes, CA

September 2019 - May 2022

- Awarded the President Gold Service Award for volunteering 400+ hours, donating homemade cookies and masks to the homeless through Mission Care, helping many people stay safe and have a meal
- Conducted thorough brainstorming sessions with volunteers to identify the most efficient way for distribution, allowing volunteers to deliver 200+ masks and 300+ cookies to over 200+ homeless people, delivering assurance during the height of the pandemic

### Torrance Memorial Medical Center

*Volunteer*

Torrance, CA

September 2019 - June 2022

- Discharged patients with other volunteers once they were ready to leave the hospital and brought them to their loved ones
- Switched to the Piano Volunteering Division to play in the Grand Lobby and the Transitional Care Unit, to directly benefit more patients by allowing them to listen to piano music to relax
- Volunteered a total of 200+ hours, through discharging patients, discussing plans through meetings, and playing the piano

## SKILLS & INTERESTS

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**Skills:** C++, Game Engines (Self-Taught Unity, Unreal Engine), Mandarin (Conversational)

**Interests:** Volleyball, Piano, Hiking, Game Development, Video Games (JRPG's, Fighting, Rhythm, Co-op)