Iasonas Papadopoulos

□ (+44) 7549561899 | 🗷 iasonvaspap@gmail.com | 🏶 Portfolio Website | 🛅 Iasonas-Papadopoulos

Education

Imperial College London

Sep. 2018 - 2022

MENG IN ELECTRICAL AND ELECTRONIC ENGINEERING - FIRST CLASS HONOURS (72.07%)

• Relevant Modules: Communication Networks (89%), Computer Vision (83%), Mathematics (83%), Artificial Intelligence (81%), Computer Architecture (78%), Machine Learning (77%), Optimisation (75%), Algorithms & Data Structures (74%), High Level Programming (73%), Software Engineering (70%)

Geitonas School International Baccalaureate

Sep. 2016 - 2018

Overall grade: 40/45 (Top 7% Worldwide), Grades: Physics HL 7/7, Mathematics HL 6/7, Computer Science SL 6/7, Economics SL 6/7

Experience

Garrison Technology Sep. 2022 - Present

SOFTWARE ENGINEER

- Implemented AWS-powered features for a web portal leveraging Python RestAPI, optimizing functionality, UX and efficiency.
- Developed end-to-end **browser extension** in **Javascript** to seamlessly redirect customers to our secure platform, minimizing the risk of browsing.
- Redesigned and coded an AWS-deployed DNS filtering C++ server, leveraging thread utilization, resulting in a 75% decrease in CPU usage.
- · Automated operations using the GitLab CI pipelines that perform caching, unit-testing, Docker image build.

Qualcomm Apr. - Oct. 2021

FULL-STACK SOFTWARE ENGINEER

- Implemented a Python-based GUI app for data entry on the Bluetooth SIG database that automatically detects human errors.
- Extended an internal pre-compiler in C++, that detects LaTeX mistakes 100 times faster than XeLaTeX compiler.
- Debugged a tool that automate SVG sequence message charts generation generation in **Python**, used in the Bluetooth Specification documents.

ISSIE Jan. - Apr. 2021

FULL-STACK SOFTWARE ENGINEER

- Used F# to develop a replacement for the Draw2D JavaScript library in ISSIE, responsible for drawing logic circuits.
- · Improved my collaboration and organisation skills by getting exposed to modular programming using version control (Git).
- Reduced rendering complexity by using effective data structures and rendering techniques increasing efficiency by 30%.

Publications

Polar Codes for Module-LWE Public Key Encryption: The Case of Kyber

Jan. 2023

POST QUANTUM ENCRYPTION USING PYTHON

- Proved that the **security** of the **Post-Quantum** standard for **Public-Key Encryption**, can be increased by **54.4%** with the introduction of Polar Codes.
- Developed open source Python code that implements the enhanced security scheme by applying Polar Codes on Kyber using NumPy.

Projects

Textaille Jan. - Mar.2020

GIVING ACCESS TO VISUALLY IMPAIRED PEOPLE TO PRINTED TEXT

- Designed, coded, and prototyped a device that converts printed text to Braille on a refreshable 3D display using Raspberry Pi and Arduino.
- Applied Optical Character Recognition in **Python**, and established low level communication between the two devices to transfer data in streams.

128-bit MultiplierNov. - Dec 2019

ASSEMBLY LEVEL SYSTEM TO PERFORM LARGE INTEGER MULTIPLICATION

- Applied algorithms in ARM Assembly using 32-bit registers, reducing the number of cycles needed to perform 128-bit multiplication by 25%.
- Enhanced my programming skills by applying low level programming techniques to improve efficiency of a system.

Mastermind Mar. - Apr. 2019

ALGORITHMIC SOLUTION TO THE FAMOUS BOARD GAME

- Developed, applied, and analysed **algorithms** (Minimax, Genetic, probabilistic) in **C++**, to optimally play the board game "Mastermind".
- · Expanded my knowledge by analysing comparatively the performance of these algorithms using extensive testing.

Skills

Programming Python, C++, Javascript, F#, ARM Assembly, MATLAB, Rust, Go, LaTeX

Other Git, AWS, RestAPI, OpenAPI, Docker, CI pipelines, Linux

Visa Sponsorship I do **not** require a visa sponsorship to work in the UK