

Jason Ashimine

Jason.Ashimine@gmail.com | (310) 387-5530 | Long Beach, CA | www.linkedin.com/in/jason-ashimine

SUMMARY

Enthusiastic and detail-oriented logistics professional with a strong background in import coordination and inventory management, seeking a dynamic transition into a rewarding career in software development. Leveraging hands-on experience in logistics operations and a passion for programming, I am eager to contribute my skills in C#, TypeScript, WebDev, and more to a collaborative software development team. My goal is to apply my logistical expertise to enhance efficiency and problem-solving in software projects while continuously expanding my programming capabilities. Committed to becoming a valuable asset in the software development domain through dedication, adaptability, and a proven track record of delivering high-quality results.

SOFTWARE PROJECTS

Unreal Game - Nocturne Manor (Lead Programmer) | [NOCTURNE MANOR \(Demo\)](#)

- Winner of the bi-annual 10-day GameJam. Including awarded
- Provided guidance with code review, pair programming, game design, and Github fundamentals.
- Produced core systems with modular design focused on reusability and decoupling using delegates and interfaces.
- Employed optimization techniques to improve frame rate by 20% and increased memory efficiency by 50%.

Unnamed Auto Battler | <https://github.com/JasonAshimine/Unnamed-Auto-Battler>

- Created multiplayer project for autobattler using dynamic sprite animations.
- Implemented server RESTful API to handle core game logic, user accounts, items and inventory.
- Utilized: Django, Python, API, JSON, SQL, HTML, Javascript, CSS, Sass,

Hearthstone Card Search Query | <https://github.com/JasonAshimine/Hearthstone-Search>

- Developed card search parser algorithm using Scryfall syntax to simplify complex query.
- Designed parser algorithm using Behavior-driven development using Mocha for automated testing.
- Incorporated 3rd party API in cached data for quicker search and offline access by using a local database.
- Utilized: IndexedDB, DataTable, JQuery, Mocha, JSON, API

WORK EXPERIENCE

Continental Logistic Service, Inc

Nov, 2011 – Nov, 2023

Import Coordinator / CFS / Inventory

Compton, CA

- Developed and implemented automated Excel VBA for freight bill, devanning docs, and internal reports, resulting in a reduction of 40% in manual documentation time. Streamlined processes, eliminating errors and reducing turnaround time by saving an average of 15 hours per week.
- Developed comprehensive training material and technical documents, resulting in a 30% reduction in onboarding time and enabling employees to become full-fledged members 20% faster. Created user-friendly resources that streamlined the onboarding process and facilitated quicker integration into the team.
- Enhanced operational efficiency by collaborating with customers and warehouse personnel to proactively resolve discrepancies. Implemented new procedures that eliminated errors, resulting in a same-day turnaround with zero errors. Reduced months of man-hours spent on error resolution.

SKILLS

Proficient: JavaScript, TypeScript, C#, JQuery, React, Express, GitHub Familiar: SQL, NoSQL, Java, C++, HTML5/CSS3