Mathematical Image Processing Report (License plate recognition with deep learning)

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1 Abstract

License plate recognition is ubiquitous in parking lots, so i want to implement it by myself with methods of image processing. In order to increase its recognition's speed, i used deep learning(CNN) to train the model of number and alphabet. Finally, using thread to recognize. All of these were implemented by python.

2 Algorithm

Algorithm 1: Get the license plate

- 1: **Input:** Original image captioned by camera (Figure. 2a)
- 2: Image grayscale standardization (Figure. 2b)
- 3: Using Canny to find the edges of image (Figure. 3a)
- 4: Using GaussianBlur remove some Impuritie (Figure. 3b)
- 5: Image Binarization and using open and close to find the license plate (Figure. 4a)
- 6: Get the coordinate of license plate and get the license plate (Algorithm. 2, Figure. 4b)
- 7: Cut the white space of above and below of image (Algorithm. 3, Figure. 5b)
- 8: Get the line of word in license plate (Algorithm. 4, Figure. 6a)
- 9: Cut the words by the line got from algorithm 1-8 (Algorithm. 5, Figure. 6b)
- 10: **return** Cutted number and alphabet

```
'''the kernal to dilate and erode'''
element1 = cv2.getStructuringElement(cv2.MORPH_RECT, (9, 7))
element2 = cv2.getStructuringElement(cv2.MORPH_RECT, (5, 3))
element3 = cv2.getStructuringElement(cv2.MORPH_RECT, (15, 5))
element4 = cv2.getStructuringElement(cv2.MORPH_RECT, (5, 10))
element5 = cv2.getStructuringElement(cv2.MORPH_RECT, (5, 5))
'''use open and close'''
img = cv2.dilate(img, element1, iterations = 2)
img = cv2.erode(img, element1, iterations = 2)
img = cv2.erode(img, element2, iterations = 10)
img = cv2.erode(img, element5, iterations = 5)
img = cv2.dilate(img, element5, iterations = 5)
img = cv2.dilate(img, element2, iterations = 10)
img = cv2.erode(img, element3, iterations = 10)
img = cv2.dilate(img, element3, iterations = 10)
img = cv2.erode(img, element4, iterations = 5)
img = cv2.dilate(img, element4, iterations = 5)
```

Figure 1: Parameters to erode or dilate

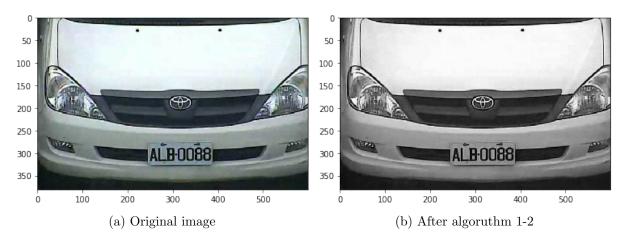


Figure 2: Origin and algorithm 1-2

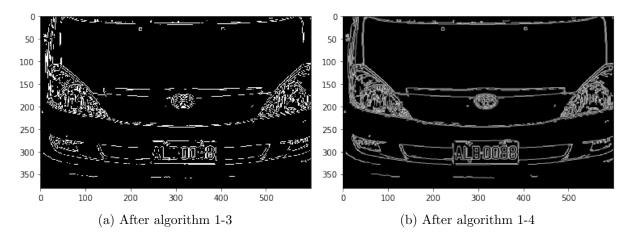


Figure 3: Algorithm 1-3 & 1-4

In Algorithm 1-3, if we want to use canny method to find the edge of image, it need parameters about threshold. Therefore, i take low threshold 100 and high threshold 200 to implement. Beside of this, we also need to remove some impuritic in this image, so i used GaussianBlur to remove, and its kernal size is equal to 3. Moreover, there have many ways to remove impuritic, like median filter or mean filter, but the result of both were worse than GaussianBlur, because both of them destroyed the image in some section.

Algorithm 2: Algorithm 1 - 6

```
input: Image after Algorithm 1 - 5
   output: coordinate of license plate
 1 \text{ site}_i \leftarrow [
 \mathbf{z} \text{ site}_{-\mathbf{j}} \leftarrow [
 3 for i \leftarrow 0 to len(image) - 1 do
        for j \leftarrow 0 to len(image[0]) - 1 do
            if image[i][j][0]! = 0 then
 \mathbf{5}
                 site_i.append(i)
 6
                 site_j.append(j)
 7
             end
        end
10 end
11 widthleft \leftarrow site_i[0]
12 widthright \leftarrow site_i[-1]
13 heightup \leftarrow site_j[0]
14 heightdown \leftarrow site_j[-1]
15 return widthleft, widthright, heightup, heightdown
```

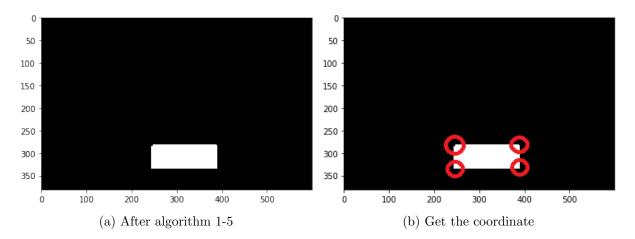


Figure 4: Algorithm 1-5 & 1-6

In order to use open and close method, we need to set the parameters of erode and dilate (Figure. 1). After using open and close, we can get the section of white space, so we can use (Algorithm. 2) to find the coordinate of white sapce and then cut this section.

Algorithm 3: Algorithm 1 - 7

```
input: Image after Algorithm 1 - 6 and Binarization
 1 i_allzero \leftarrow [
 2 for i \leftarrow 0 to len(image) - 1 do
       count \leftarrow 0
 3
       for j \leftarrow 0 to len(image[0]) - 1 do
 4
           if image[i][j] == 0 then
 5
               count += 1
 6
           end
 7
       end
 8
       i_allzero.append(count)
10 end
11 i_probable← [ ]
12 for i \leftarrow 0 to len(i\_allzero) - 1 do
       if int(i\_allzero[i]) < (1/10) * len(image[0]) then
           i_probable.append(i)
14
       end
15
16 end
17 i\min \leftarrow [
18 i\max \leftarrow [
19 max_count \leftarrow [
20 for i \leftarrow 0 to len(i\_probable) - 1 do
       count = i\_probable[i+1] - i\_probable[i]
21
       if count > max\_count then
22
           \max_{\text{count}} = \text{count}
23
           i_min = i_probable[i]
\mathbf{24}
           i_max = i_probable[i+1]
25
       end
26
27 end
28 image = image[i_min:i_max,:]
29 return image
```

In this algorithm, since there have two parts of white color in license plate, that is, above and low of the plate, we need to remove them. The way i used is to find the amount of width which pixel is zero for each height, after, finding the max difference between two adjacent index, then we can get the image which had benn cutted.

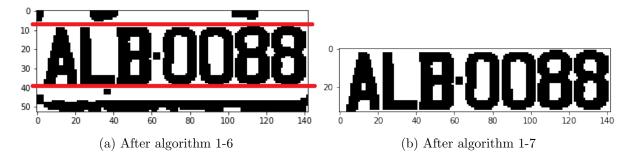


Figure 5: Algorithm 1-7

```
Algorithm 4: Algorithm 1 - 8
```

```
input: Image after Algorithm 1 - 7
 1 \text{ j\_allzero} \leftarrow [
 2 for i \leftarrow 0 to len(image[0]) - 1 do
       count \leftarrow 0
 3
       for j \leftarrow 0 to len(image) - 1 do
 4
           if image[i][j] == 0 then
 5
               count += 1
 6
           end
 7
       end
 8
       j_allzero.append(count)
 9
10 end
11 j_probable← [ ]
12 for i \leftarrow 0 to len(j\_allzero) - 1 do
       if int(j\_allzero[i]) == len(image) then
13
          j_probable.append(i)
14
       end
15
16 end
17 j_final← [ ]
18 for i \leftarrow 0 to len(j\_probable) - 1 do
       if j\_probable[i+1] - j\_probable[i] > 1 then
19
          j_final.append(j_probable[i])
20
       end
\mathbf{21}
22 end
23 return j_final
```

In this algorithm, since we wanted to get the single word of license plate, we got the probable straight line, then we could cut each word in this figure.

In our license plate, it contained three numbers, four alphabet and one dash. So we use index of dash be the standard and compute two kinds of length. Then, the longer length belongs to the alphabet, and numbers was the shorter length.

Algorithm 5: Algorithm 1 - 9

```
input: Image after Algorithm 1 - 8 and j_final
1 value \leftarrow [ ]
2 for i \leftarrow 0 to len(j_-final) - 1 do
        value.append(j_final[i+1]-j_final[i])
4 end
5 \text{ dash} \leftarrow \min(\text{value})
\mathbf{6} \text{ index} \leftarrow 0
7 for i \leftarrow 0 to len(j\_final) - 1 do
        if int(value[i]) == dash then
             dash\_index = j\_final[i:i+2]
 9
            index = i
10
        end
11
12 end
13 \operatorname{length1} = \operatorname{j\_final[index]} - \operatorname{j\_final[0]}
14 \operatorname{length2} = j_{\text{final}}[-1] - j_{\text{final}}[\operatorname{index}+1]
15 j_final← [ ]
16 if length2 > length1 then
        if len(j_-final) == 9 then
17
             card_eng = card_bw[:j_final[0]:j_final[3]]
18
            card_dash = card_bw[:j_final[3]:j_final[4]]
19
            card_num = card_bw[:j_final[4]:]
20
        end
\mathbf{21}
22 end
23 use index to cut each word
24 return numbers, alphabet
```

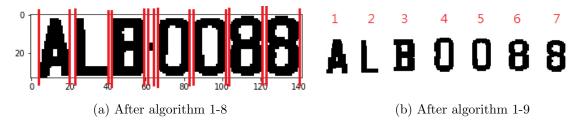


Figure 6: Algorithm 1-8 & 1-9

Algorithm 6: Word recognition by Convolution Neural Network

- 1: **Input:** Cutted numbers and alphabet (Figure. 6b)
- 2: Train CNN model of numbers and alphabet
- 3: Put input data into trainned model
- 4: **return** Identified numbers and alphabet

Result:



answer: ALB-0088

3 Conclusion

In this project, if we input a original picture to algorithm 1, it needs approximately 5 seconds to recognize. But, if we input a picture which license plate was cutted or we have the proper coordinate of license plate, like parkint lot in department store. In other words, we could save time to track license plate, that is, we only need to cut words respectively, and put into algorithm 6 directly. Also, in this project, i used way of "thread" to increase speed. Finally, we could minimize the recognition time within 2 seconds.

4 Reference

(1) Images: Google

 $(2) \ \mathrm{Mnist:} \ \mathtt{https://www.tensorflow.org/datasets/catalog/mnist}$

 $(3) \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \ \texttt{https://www.kaggle.com/sachinpatel21/az-handwritten-alphabets-in-csv-fine properties} and \ A \sim Z \ alphabet: \$