# The Geolocation API: Using Maps and Location in Your Web Pages

Introduction



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### Audience Assumptions

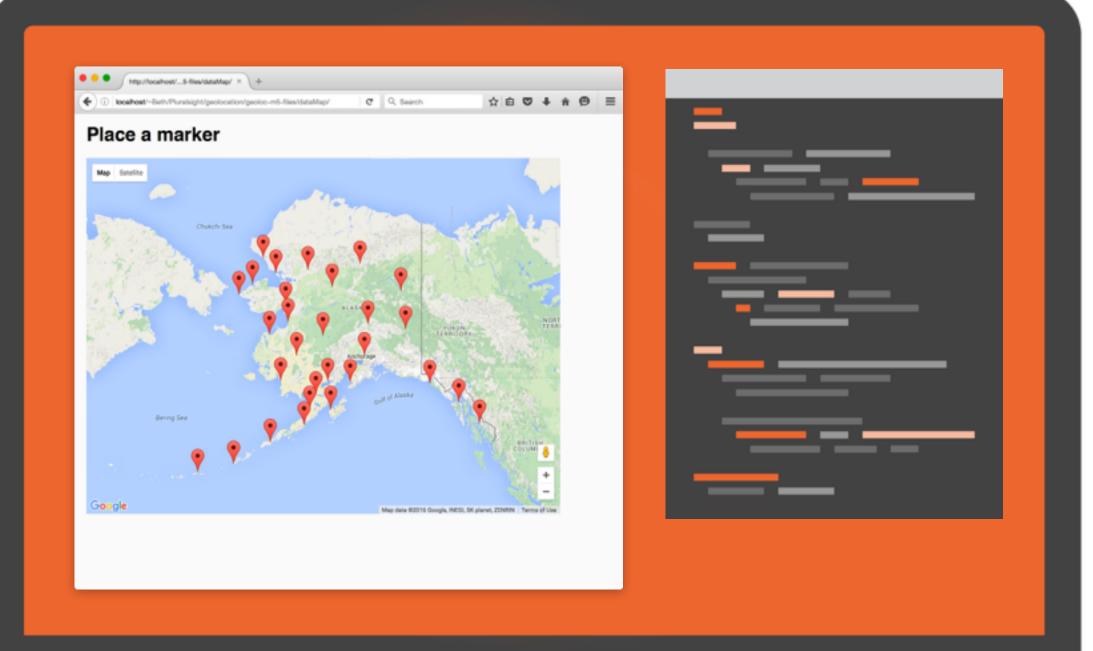
- Know the basics of HTML, CSS and JavaScript
- Know how to use the browser console to test your code
- No prior HTML5 experience needed
- No prior mapping, GIS, or location services experience needed

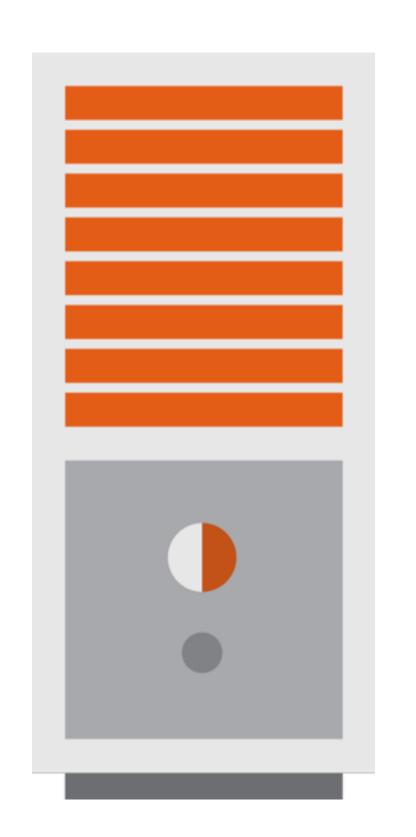
# Getting Set Up



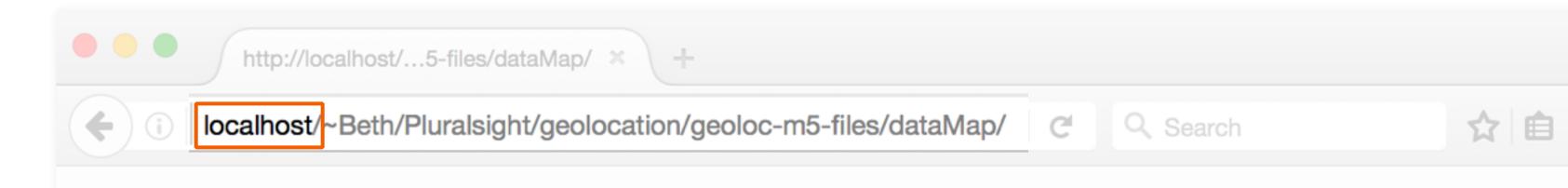
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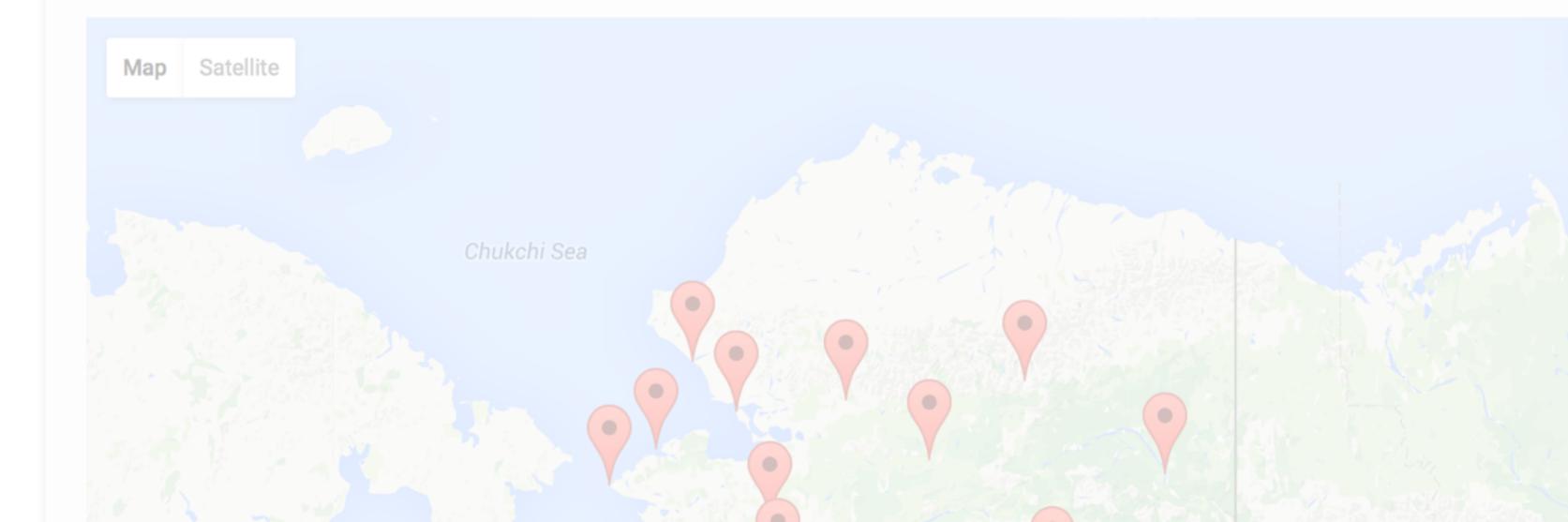




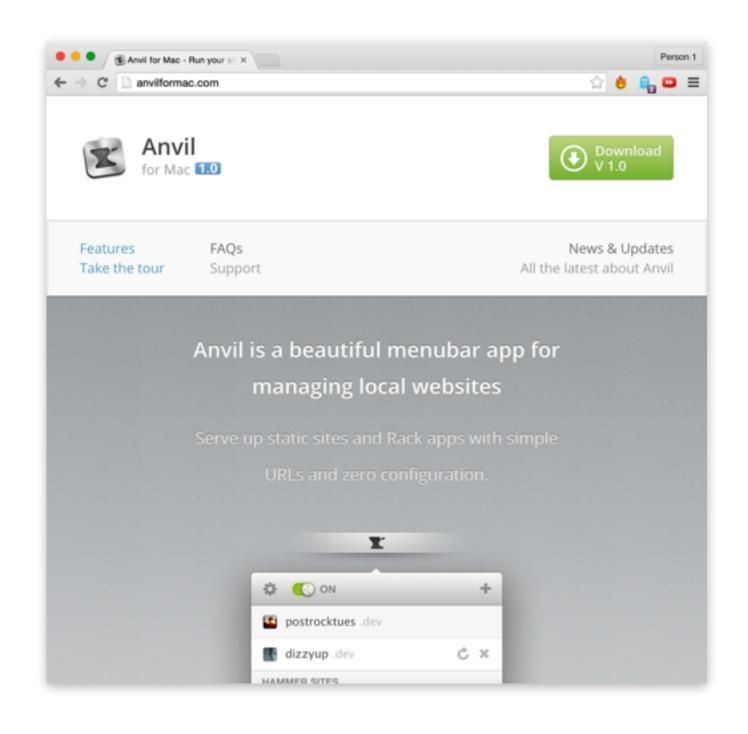


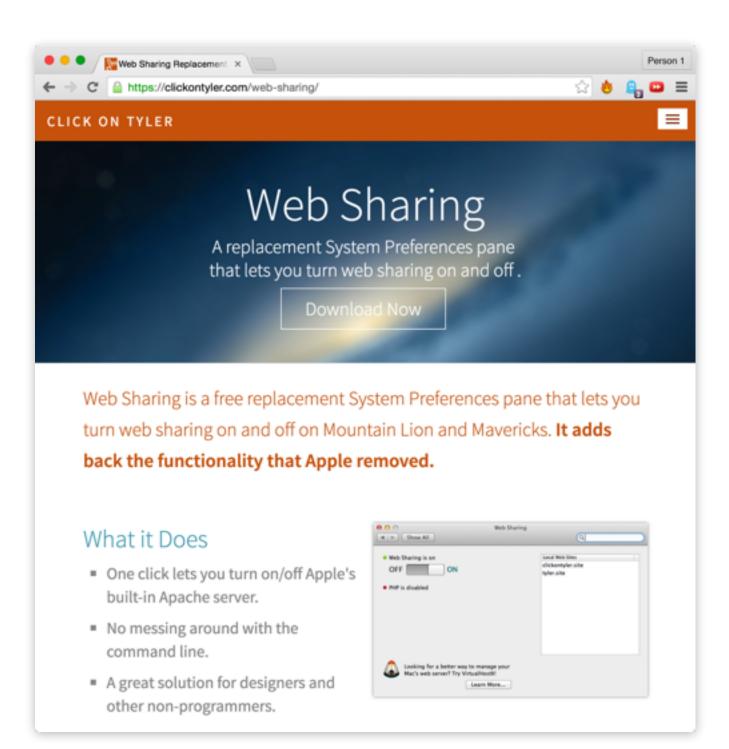


#### Place a marker

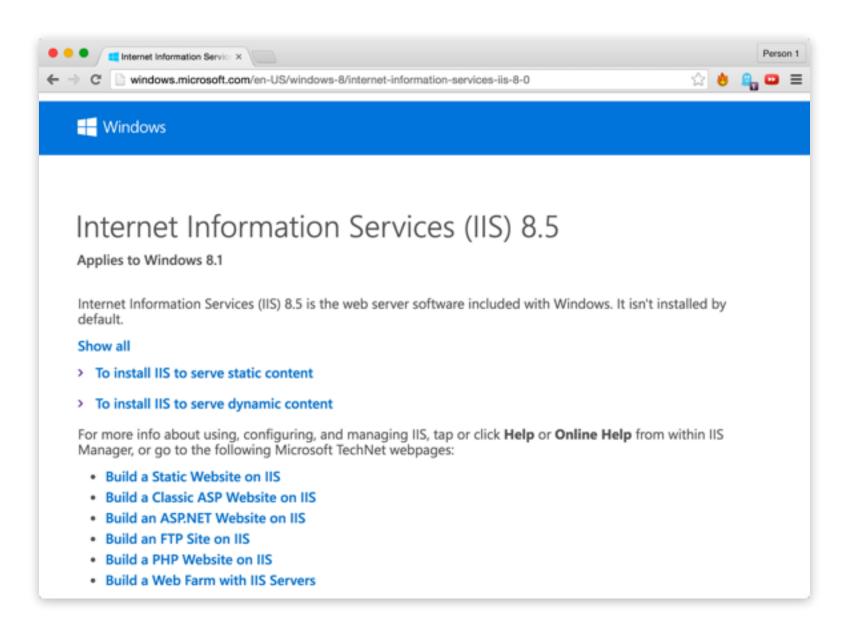


### Running a Web Server on Mac OS X



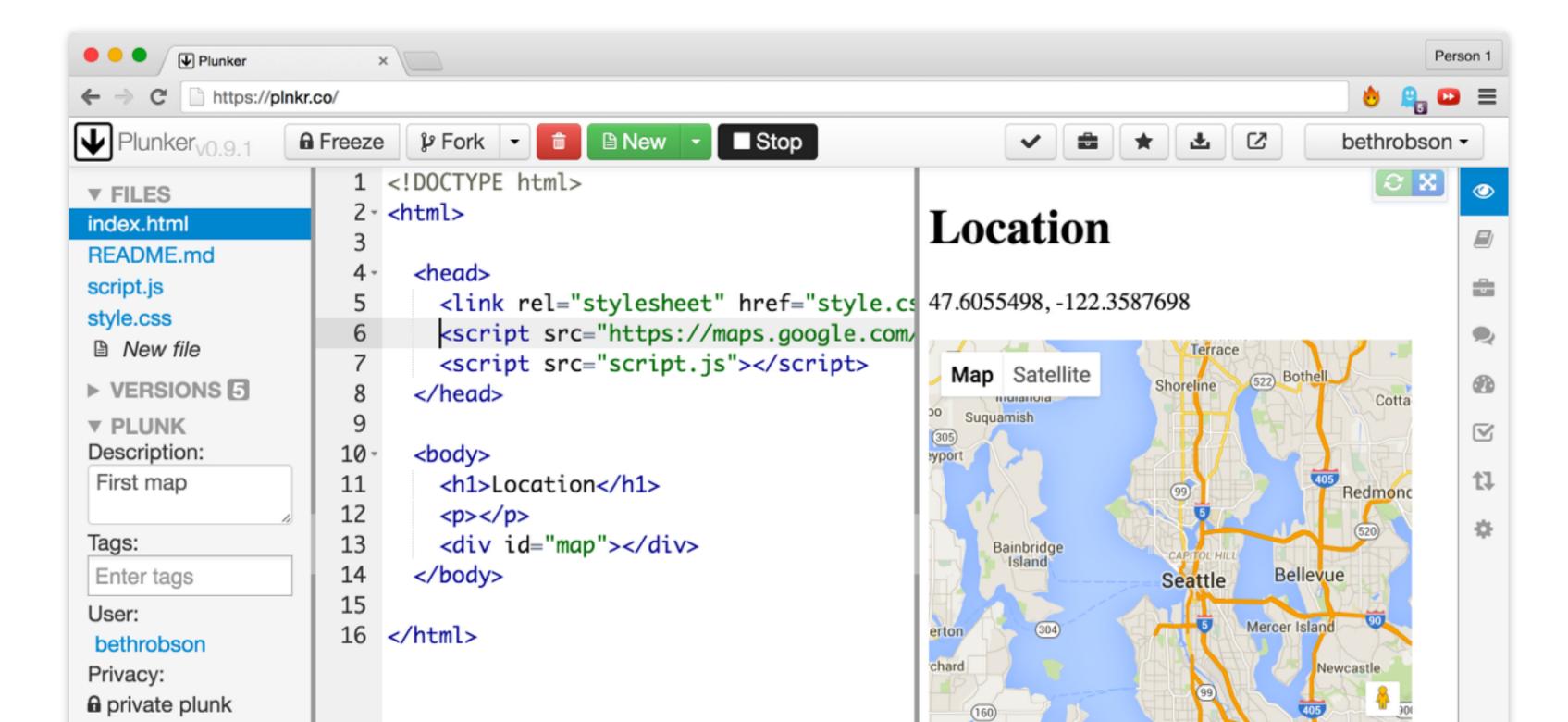


## Running a Web Server on Windows



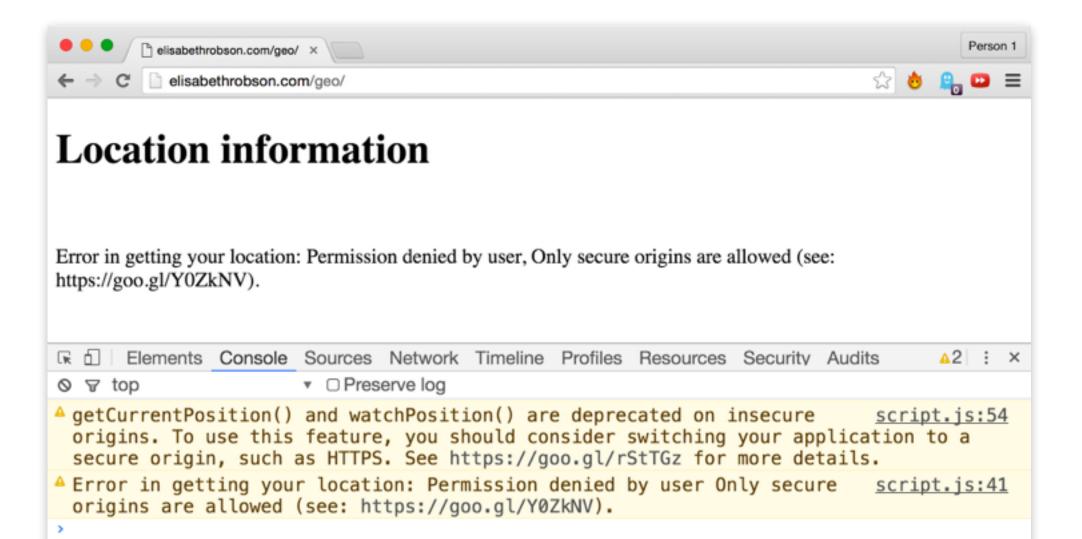


#### Plunker

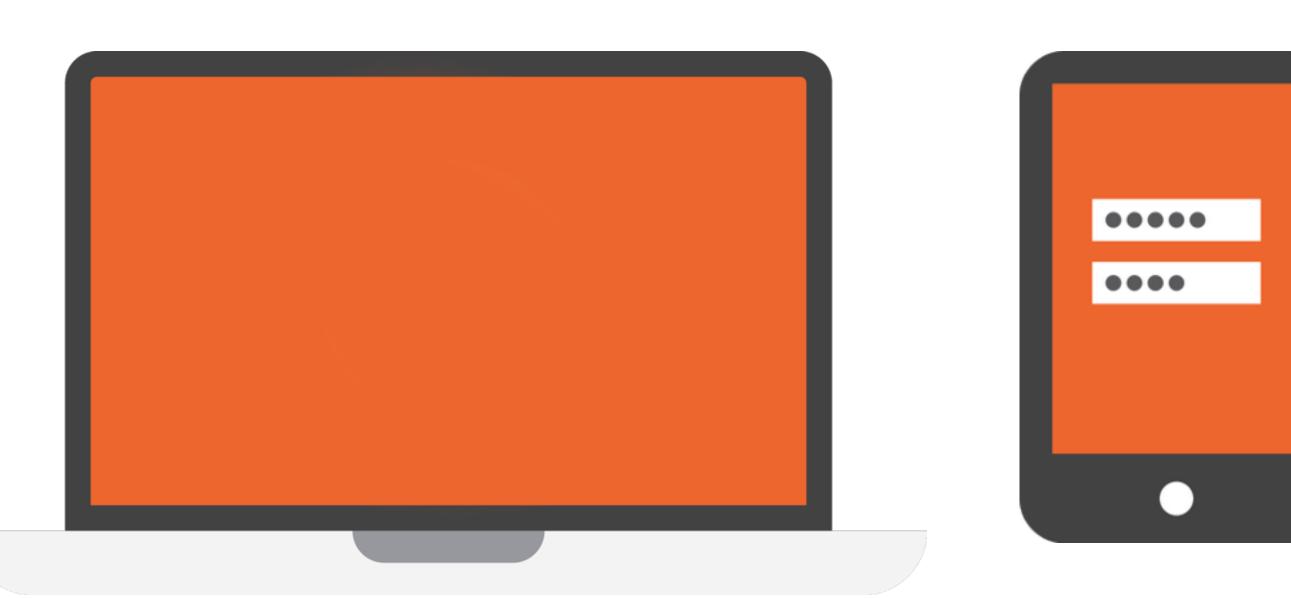


#### Your Own Web Site

- Create a folder for course files
- Watch out for insecure origin errors in Chrome
  - Get an SSL certificate installed on your web site host



# Testing



### JavaScript Web APIs

- All modern browsers have JavaScript built-in
- JavaScript is standardized
- API: Application Programming Interface
- Standardized APIs include Geolocation, Web Storage, Video and Audio, canvas, the DOM, SVG, and more
- Libraries, like jQuery, Backbone, Angular, and hundreds of others each offer their own APIs.
  - Google Maps Library allows you to add Maps to your page
  - Provides APIs for Maps, Markers, Places, and much more