

INTERNAL USE

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AndroidM Keyguard

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FingerPrint

- 1. Keyguard何时获取FingerPrintService

KeyguardService在系统启动时创建, 创建时会new一个KeyguardUpdateMonitor对象, 在这个对象构造函数中去获得FingerPrintService.

```
private KeyguardUpdateMonitor (Context context) {  
    mContext = context;  
    mSubscriptionManager = SubscriptionManager.from(context);  
    mPowerManager = context.getSystemService(PowerManager.class);  
    mDeviceProvisioned = isDeviceProvisionedInSettingsDb();  
  
    mFpm = (FingerprintManager) context.getSystemService(Context.FINGERPRINT_SERVICE);  
    updateFingerprintListeningState();  
} ? end KeyguardUpdateMonitor ?
```

FingerPrint

- 2. 何时start OR stop 监听FingerPrint

KeyguardService在系统启动时创建, 创建会new一个KeyguardUpdateMotinor对象, 在这个对象构造函数中去获得FingerPrintService.

由updateFingerprintListeningState()来start或stop监听FingerPrint.

```
private void updateFingerprintListeningState() {  
    boolean shouldListenForFingerprint = shouldListenForFingerprint();  
    if (mFingerprintDetectionRunning && !shouldListenForFingerprint) {  
        stopListeningForFingerprint();  
    }  
    else if (!mFingerprintDetectionRunning && shouldListenForFingerprint) {  
        startListeningForFingerprint();  
    }  
}
```

start之后为true, stop
后为false

Keyguard界面且非正在切换用户
时(switchingUser)其值为true

FingerPrint

- 2 何时start OR stop 监听FingerPrint

(1) KeyguardService建立时

```
private KeyguardUpdateMonitor (Context context) {  
    mContext = context;  
    mSubscriptionManager = SubscriptionManager.from(context);  
    mPowerManager = context.getSystemService(PowerManager.class);  
    mDeviceProvisioned = isDeviceProvisionedInSettingsDb();  
  
    mFpm = (FingerprintManager) context.getSystemService(Context.FINGERPRINT_SERVICE);  
    updateFingerprintListeningState();  
} ? end KeyguardUpdateMonitor ?
```

(2) 灭屏时

```
protected void handleFinishedGoingToSleep (int arg1) {  
    clearFingerprintRecognized();  
    final int count = mCallbacks.size();  
    for (int i = 0; i < count; i++) {  
        KeyguardUpdateMonitorCallback cb = mCallbacks.get(i).get();  
        if (cb != null) {  
            cb.onFinishedGoingToSleep(arg1);  
        }  
    }  
    updateFingerprintListeningState();  
}
```

FingerPrint

- 2 何时start OR stop 监听FingerPrint

(3) 亮屏时

```
protected void handleStartedWakingUp() {  
    Log.d(TAG, "handleStartedWakingUp");  
    updateFingerprintListeningState();  
}
```

(4) 切换用户时

```
protected void handleUserSwitching(int userId, IRemoteCallback reply) {  
    mSwitchingUser = true;  
    updateFingerprintListeningState();  
}
```

(5) 切换用户完成时

```
protected void handleUserSwitchComplete(int userId) {  
    mSwitchingUser = false;  
    updateFingerprintListeningState();  
}
```


FingerPrint

- 2 何时start OR stop 监听FingerPrint
- (6) 锁屏绘制完成时

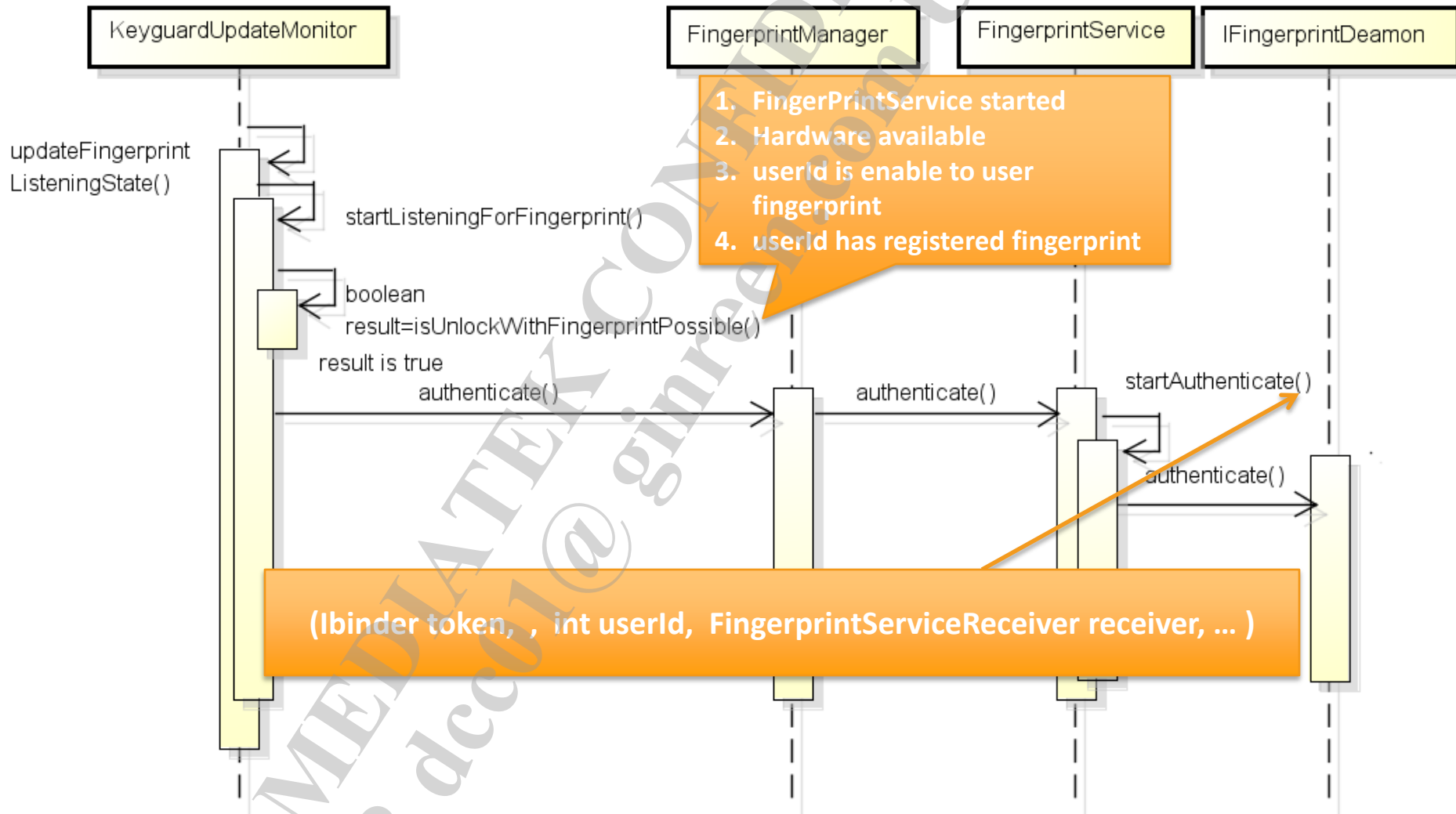
```
private void handleKeyguardReset() {  
    if (DEBUG) Log.d(TAG, "handleKeyguardReset");  
    if (!isUnlockingWithFingerprintAllowed()) {  
        updateFingerprintListeningState();  
    }  
}
```

(7) 锁屏visibility改变时

```
private void handleKeyguardVisibilityChanged(int showing) {  
    if (DEBUG) Log.d(TAG, "handleKeyguardVisibilityChanged(" + showing + ")");  
    boolean isShowing = (showing == 1);  
    mKeyguardIsVisible = isShowing;  
    for (int i = 0; i < mCallbacks.size(); i++) {  
        KeyguardUpdateMonitorCallback cb = mCallbacks.get(i).get();  
        if (cb != null) {  
            cb.onKeyguardVisibilityChangedRaw(isShowing);  
        }  
    }  
    updateFingerprintListeningState();  
}
```

FingerPrint

- 3 开启FingerPrint验证流程



FingerPrint

- 4 FingerPrint验证结果回传

底层回传给FingerprintService

```
private IFingerprintDaemonCallback mDaemonCallback = new IFingerprintDaemonCallback.Stub() {  
  
    @Override  
    public void onEnrollResult(long deviceId, int fingerId, int groupId, int remaining) {  
        dispatchEnrollResult(deviceId, fingerId, groupId, remaining);  
    }  
  
    @Override  
    public void onAcquired(long deviceId, int acquiredInfo) {  
        dispatchAcquired(deviceId, acquiredInfo);  
    }  
  
    @Override  
    public void onAuthenticated(long deviceId, int fingerId, int groupId) {  
        dispatchAuthenticated(deviceId, fingerId, groupId);  
    }  
  
    @Override  
    public void onError(long deviceId, int error) {  
        dispatchError(deviceId, error);  
    }  
  
    @Override  
    public void onRemoved(long deviceId, int fingerId, int groupId) {  
        dispatchRemoved(deviceId, fingerId, groupId);  
    }  
  
    @Override  
    public void onEnumerate(long deviceId, int[] fingerIds, int[] groupIds) {  
        dispatchEnumerate(deviceId, fingerIds, groupIds);  
    }  
};
```

设置指纹时,注册指纹

获取到指纹image,但还未处理

指纹验证结果返回

指纹验证时出错

删除指纹

提示信息

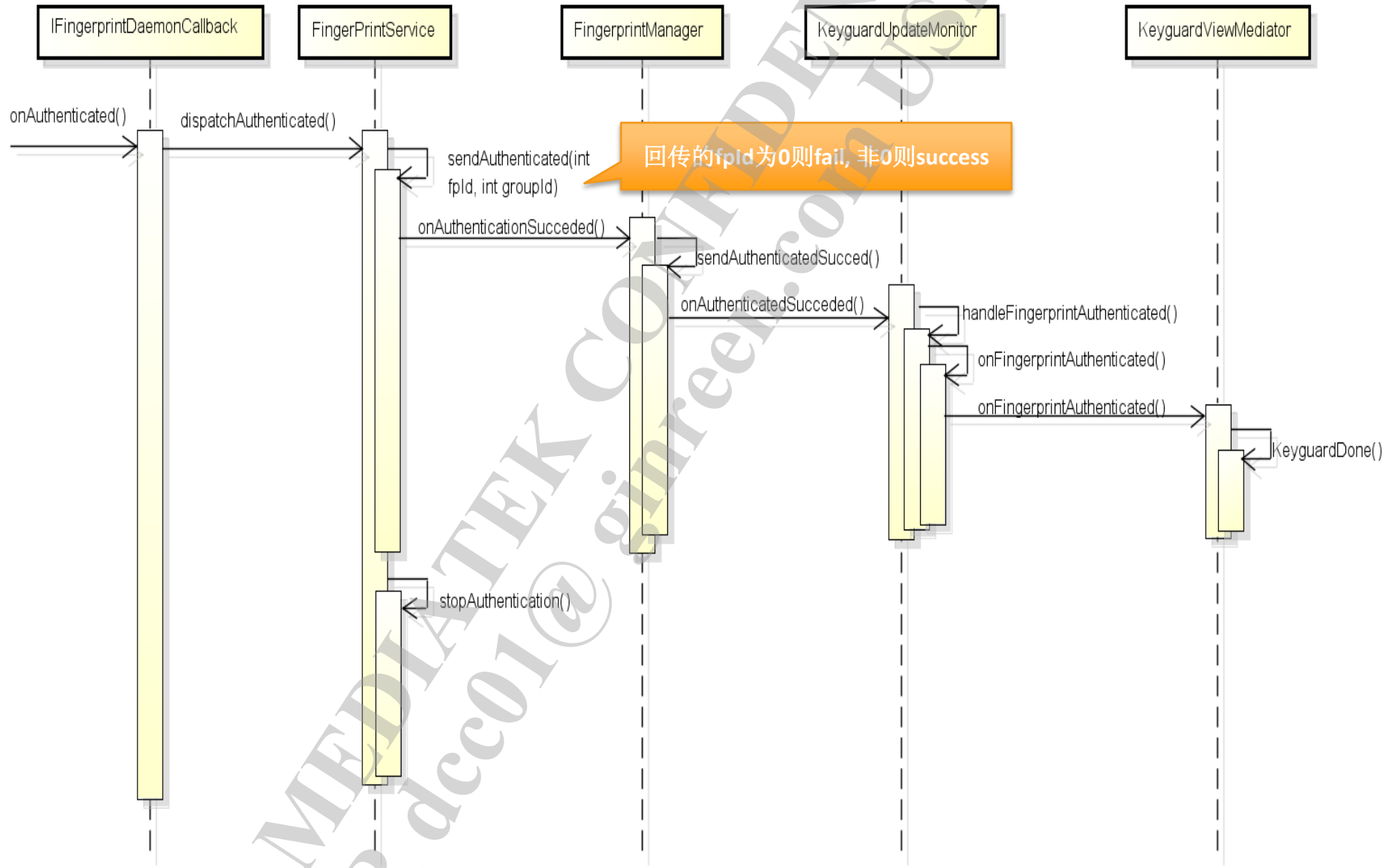
FingerPrint

- 4 FingerPrint验证结果回传

FingerprintService回传给FingerprintManager

```
private IFingerprintServiceReceiver mServiceReceiver = new IFingerprintServiceReceiver.Stub() {  
  
    @Override // binder call  
    public void onEnrollResult(long deviceId, int fingerId, int groupId, int remaining) {  
        mHandler.obtainMessage(MSG_ENROLL_RESULT, remaining, 0,  
            new Fingerprint(null, groupId, fingerId, deviceId)).sendToTarget();  
    }  
  
    @Override // binder call  
    public void onAcquired(long deviceId, int acquireInfo) {  
        mHandler.obtainMessage(MSG_ACQUIRED, acquireInfo, 0, deviceId).sendToTarget();  
    }  
  
    @Override // binder call  
    public void onAuthenticationSucceeded(long deviceId, Fingerprint fp) {  
        mHandler.obtainMessage(MSG_AUTHENTICATION_SUCCEEDED, fp).sendToTarget();  
    }  
  
    @Override // binder call  
    public void onAuthenticationFailed(long deviceId) {  
        mHandler.obtainMessage(MSG_AUTHENTICATION_FAILED).sendToTarget();  
    }  
  
    @Override // binder call  
    public void onError(long deviceId, int error) {  
        mHandler.obtainMessage(MSG_ERROR, error, 0, deviceId).sendToTarget();  
    }  
  
    @Override // binder call  
    public void onRemoved(long deviceId, int fingerId, int groupId) {  
        mHandler.obtainMessage(MSG_REMOVED, fingerId, groupId, deviceId).sendToTarget();  
    }  
};
```

FingerPrint



FingerPrint

- **4 FingerPrint验证错误回传**

```
@Override  
public void onError(long deviceId, int error) {  
    dispatchError(deviceId, error);  
}
```

error类型:

- (1) FINGER_PRINT_ERROR_UNABLE_TO_PROCESS
the sensor was unable to process the current image
- (2) FINGER_PRINT_ERROR_HW_UNAVAILABLE
hardware unavailable
- (3) FINGER_PRINT_ERROR_NO_SPACE
no enough storage to complete the operation
- (4) FINGER_PRINT_ERROR_TIMEOUT
timeout(default 30seconds)
- (5) FINGER_PRINT_ERROR_CANCELLED
operation was canceled(the user switched or another pending operation disables it)
- (6) FINGER_PRINT_ERROR_LOCKOUT
too many attempts

重要文件及路径

KeyguardViewMediator.java(alps\frameworks\base\packages\SystemUI\src\com\android\systemui\keyguard)

KeyguardUpdateMonitor.java(alps\frameworks\base\packages\Keyguard\src\com\android\keyguard)

FingerprintManager.java(alps\frameworks\base\core\java\android\hardware\fingerprint)

FingerprintService.java(alps\frameworks\base\core\java\com\android\server\fingerprint)

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everyday genius