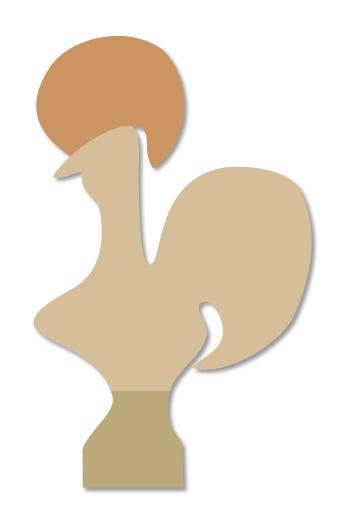
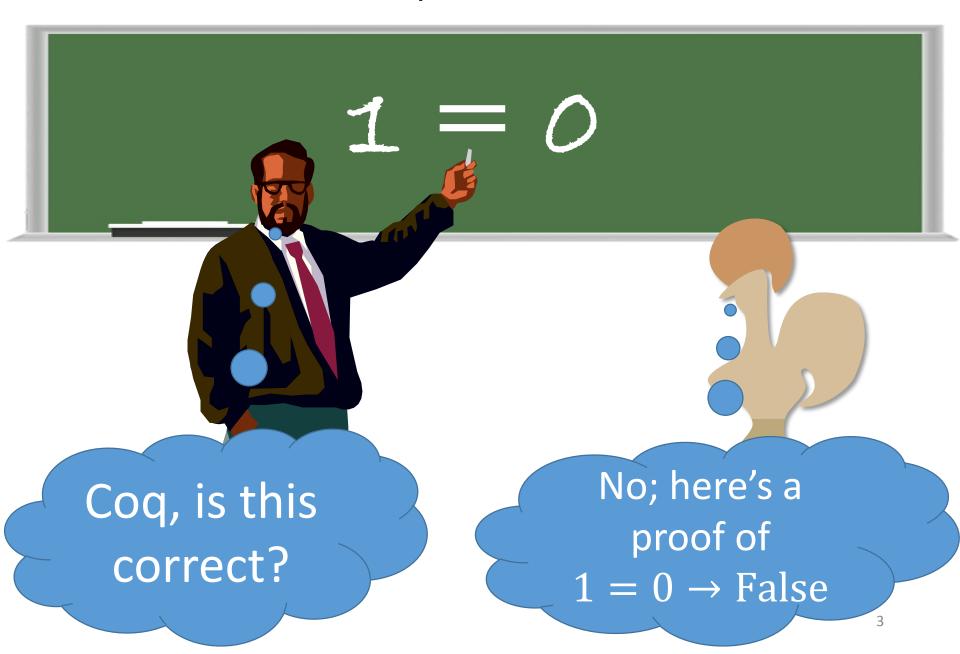
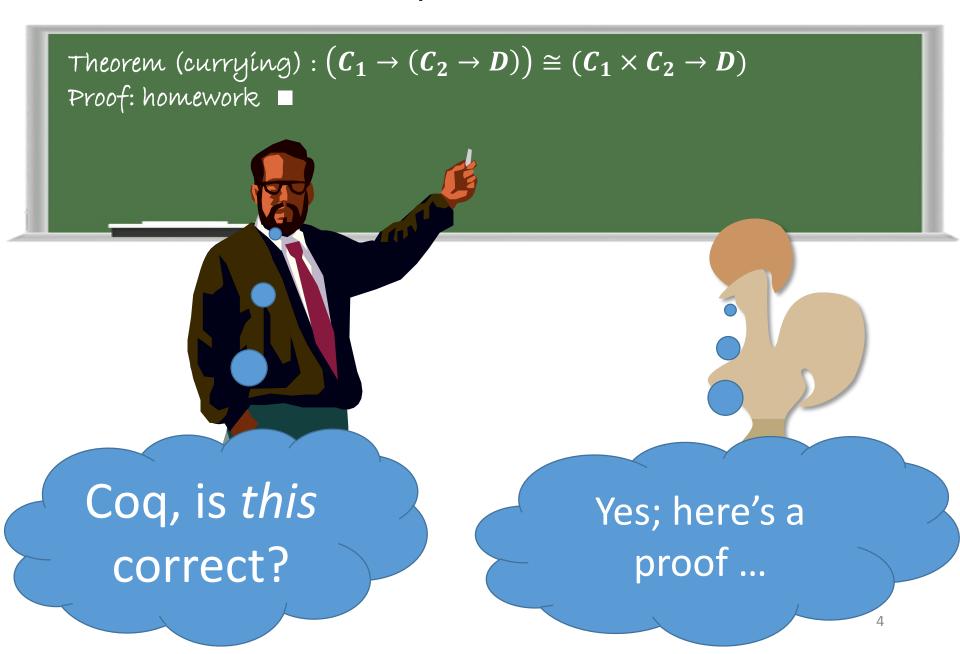
Experience implementing a performant category-theory library in Coq

Jason Gross, Adam Chlipala, David I. Spivak Massachusetts Institute of Technology

How should theorem provers work?







```
Theorem (currying) : (C_1 	o (C_2 	o D)) \cong (C_1 	imes C_2 	o D)
Proof: homework \blacksquare
```

```
Theorem currying : (C_1 \to (C_2 \to D)) \cong (C_1 \times C_2 \to D). 
 Proof. 
 trivial. 
 Qed.
```

```
Theorem (currying): (C_1 \rightarrow (C_2 \rightarrow D)) \cong (C_1 \times C_2 \rightarrow D)

Proof: \rightarrow: F \mapsto \lambda \ (c_1, c_2). F(c_1)(c_2); morphisms similarly \leftarrow: F \mapsto \lambda \ c_1. \lambda \ c_2. F(c_1, c_2); morphisms similarly Functoriality, naturality, and congruence: straightforward.
```

```
Theorem currying : (C_1 \rightarrow (C_2 \rightarrow D)) \cong (C_1 \times C_2 \rightarrow D).

Proof.

esplit.

{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c \mapsto F_0 \ c_1 \ c_2)))). }

{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c_1 \mapsto (\lambda_F \ (c_2 \mapsto F_0 \ (c_1, c_2)))))))). }
```

```
Theorem (currying): (C_1 \rightarrow (C_2 \rightarrow D)) \cong (C_1 \times C_2 \rightarrow D)

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Functoriality, naturality, and congruence: straightforward.
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Proof.
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{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c \mapsto F_0 \ c_1 \ c_2) \ (s \ d \ m \mapsto (F_0 \ d_1)_m \ m_2 \circ (F_m \ m_1)_o \ s_2)) \ (F \ G \ T \mapsto (\lambda_T \ (c \mapsto T \ c_1 \ c_2)))).}
}
{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c_1 \mapsto (\lambda_F \ (c_2 \mapsto F_0 \ (c_1, c_2)) \ (s \ d \ m \mapsto F_m \ (1, m)))) \ (F \ G \ T \mapsto (\lambda_T \ (c_1 \mapsto (\lambda_T \ (c_2 \mapsto T \ (c_1, c_2)))))).}
all: trivial.
Qed.
```

How theorem provers do work:

```
Theorem currying : (C_1 \rightarrow (C_2 \rightarrow D)) \cong (C_1 \times C_2 \rightarrow D).

Proof.

esplit.

{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c \mapsto F_0 \ c_1 \ c_2) \ (s \ d \ m \mapsto (F_0 \ d_1)_m \ m_2 \circ (F_m \ m_1)_o \ s_2)) \ (F \ G \ T \mapsto (\lambda_T \ (c \mapsto T \ c_1 \ c_2)))).}

{ by refine (\lambda_F \ (F \mapsto (\lambda_F \ (c_1 \mapsto (\lambda_F \ (c_2 \mapsto F_0 \ (c_1, c_2)) \ (s \ d \ m \mapsto F_m \ (1, m)))) \ (F \ G \ T \mapsto (\lambda_T \ (c_1 \mapsto (\lambda_T \ (c_2 \mapsto T \ (c_1, c_2)))))).}

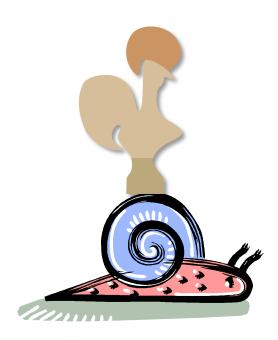
all: trivial.

Qed.
```

Performance is important!

If we're not careful, obvious or trivial things can be very, very slow.





Why you should listen to me

Theorem: You should listen to me. Proof.

by experience.

Qed.

Why you should listen to me

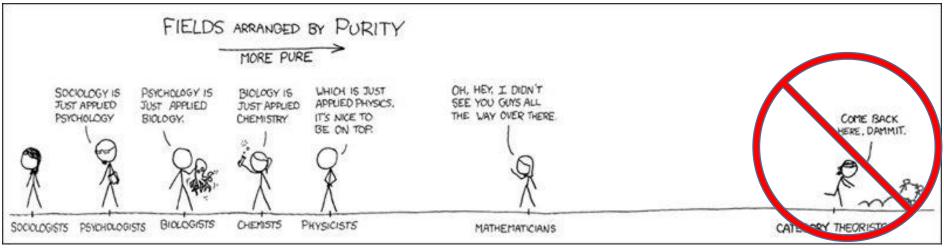
Category theory in Coq: https://github.com/HoTT/HoTT (subdirectory theories/categories):

Concepts Formalized:

- 1-precategories (in the sense of the HoTT Book)
- univalent/saturated categories (or just categories, in the HoTT Book)
- functor precategories $C \rightarrow D$
- dual functor isomorphisms Cat \rightarrow Cat; and $(C \rightarrow D)^{op} \rightarrow (C^{op} \rightarrow D^{op})$
- the category Prop of (U-small) hProps
- the category Set of (U-small) hSets
- the category Cat of (U-small) strict (pre)categories (strict in the sense of the objects being hSets)
- pseudofunctors
- profunctors
 - identity profunction (the hom functor $\mathcal{C}^{op} \times \mathcal{C} \to Set$)
- · adjoints
 - equivalences between a number of definitions:
 - unit-counit + zig-zag definition
 - unit + UMP definition
 - counit + UMP definition
 - universal morphism definition
 - hom-set definition (porting from old version in progress)
 - · composition, identity, dual
 - pointwise adjunctions in the library, $G^E \dashv F^C$ and $E^F \dashv C^G$ from an adjunction $F \dashv G$ for functors $F: C \hookrightarrow D: G$ and E a precategory (still too slow to be merged into the library proper; code <u>here</u>)
- Yoneda lemma
- Exponential laws
 - $C^0 \cong 1$; $0^C \cong 0$ given an object in C

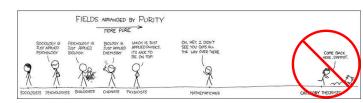
- $C^1 \cong C: 1^C \cong 1$
- $C^{A+B} \cong C^A \times C^B$
- $(A \times B)^C \cong A^C \times B^C$
- $(A^B)^C \cong A^{B \times C}$
- Product laws
 - $C \times D \cong D \times C$
 - $C \times 0 \cong 0 \times C \cong 0$
 - $C \times 1 \cong 1 \times C \cong C$
- Grothendieck construction (oplax colimit) of a pseudofunctor to Cat
- Category of sections (gives rise to oplax limit of a pseudofunctor to Cat when applied to Grothendieck construction
- functor composition is functorial (there's a functor Δ : $(C \rightarrow D) \rightarrow (D \rightarrow D)$

category theory or diagram chasing



Cartoon from xkcd, adapted by Alan Huang

category theory or diagram chasing

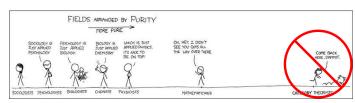


Cartoon from xkcd, adapted by Alan Huang

my library



category theory or diagram chasing



Cartoon from xkcd, adapted by Alan Huang

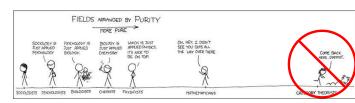
my library



• Coq



category theory or diagram chasing



Cartoon from xkcd, adapted by Alan Huang

my library

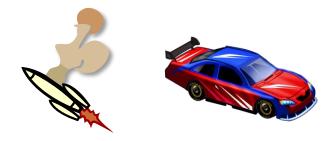


Coq (though what I say might not always generalize nicely)



Presentation **is** about:

performance



 the design of proof assistants and type theories to assist with performance



the kind of performance issues I encountered

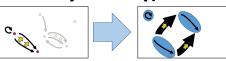
Presentation **is** for:

- Users of proof assistants (and Coq in particular)
 - Who want to make their code faster

- Designers of (type-theoretic) proof assistants
 - Who want to know where to focus their optimization efforts

Outline

- Why should we care about performance?
- What makes theorem provers (mainly Coq) slow?
 - Examples of particular slowness





- Arguments vs. fields and packed records
- Proof by duality as proof by unification
- Abstraction barriers
- Proof by reflection





- For developers (features)
 - Primitive projections
 - Higher inductive types



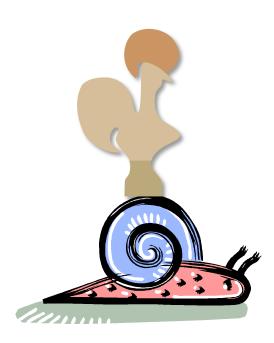


- Universe Polymorphism
- More judgmental rules
- Hashconsing



Universes image from Abell NGC2218 hst big, NASA, http://en.wikipedia.org/wiki/Abell_2218#mediaviewer/File:Abell_NGC2218 hst_big.jpg, released in Public Domain; Bubble from http://pixabay.com/en/blue-bubble-shiny-157652/, released in Public Domain CCO, combined in Photoshop by Jason Gross

• Question: What makes programs, particularly theorem provers or proof scripts, slow?



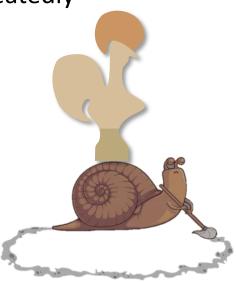
 Question: What makes programs, particularly theorem provers or proof scripts, slow?

Answer: Doing too much stuff!



- Question: What makes programs, particularly theorem provers or proof scripts, slow?
- Answer: Doing too much stuff!

doing the same things repeatedly



Question: What makes programs, particularly theorem provers or proof scripts, slow?

Answer: Doing too much stuff!

doing the same things repeatedly

doing lots of stuff for no good reason



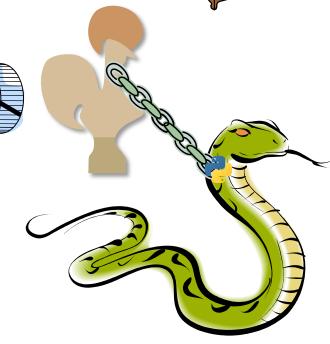
 Question: What makes programs, particularly theorem provers or proof scripts, slow?

Answer: Doing too much stuff!

doing the same things repeatedly

doing lots of stuff for no good reason

 using a slow language when you could be using a quicker one



Proof assistant performance

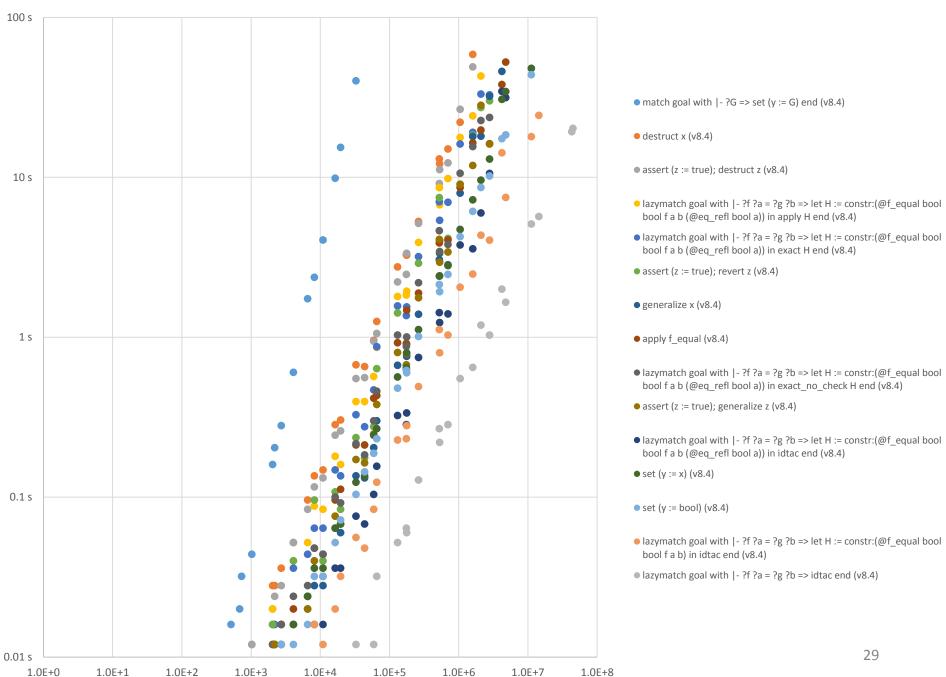
- What kinds of things does Coq do?
 - Type checking
 - Term building
 - Unification
 - Normalization

- When are these slow?
 - when you duplicate work
 - when you do work on a part of a term you end up not caring about
 - when you do them too many times
 - when your term is large

How large is slow?

- How large is slow?
 - Around 150,000—500,000 words

Durations of Various Tactics vs. Term Size (Coq v8.4, 2.4 GHz Intel Xeon CPU, 16 GB RAM)



- How large is slow?
 - Around 150,000—500,000 words

Do terms actually get this large?

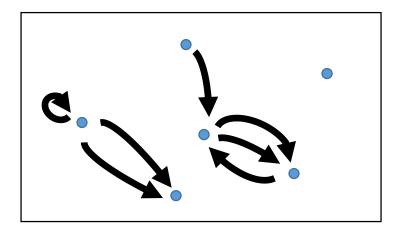
- How large is slow?
 - Around 150,000—500,000 words

Do terms actually get this large?

YES!

• A directed graph has:

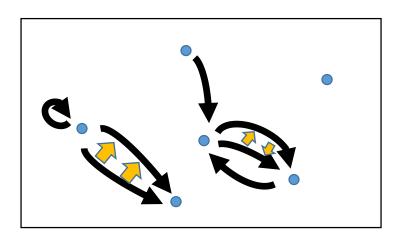
- a type of vertices (points)
- for every ordered pair of vertices, a type of arrows





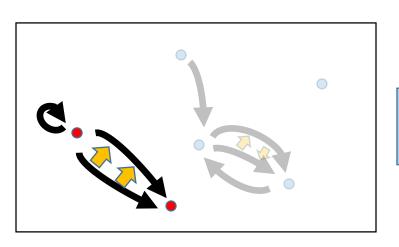
A directed 2-graph has:

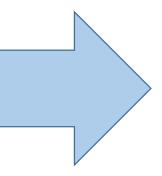
- a type of vertices (0-arrows)
- for every ordered pair of vertices, a type of arrows (1-arrows)
- for every ordered pair of 1-arrows between the same vertices, a type of 2-arrows

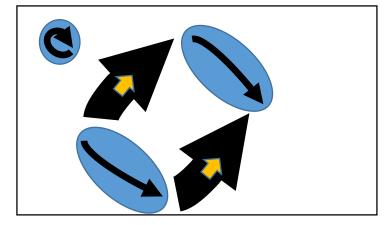




• A **directed arrow-graph** comes from turning arrows into vertices:









- When are these slow?
 - When your term is large
- Smallish example (29 000 words): Without Proofs:

```
{| LCCM<sub>F</sub> := _\_induced<sub>F</sub> (m_{22} \circ m_{12});

LCCM<sub>T</sub> := \lambda_T (\lambda (c : d_2' / F) \Rightarrow m_{21} c.\beta \circ m_{11} c.\beta) |} =

{| LCCM<sub>F</sub> := _\_induced<sub>F</sub> m_{12} \circ _-\_induced<sub>F</sub> m_{22};

LCCM<sub>T</sub> := \lambda_T (\lambda (c : d_2' / F) \Rightarrow m_{21} c.\beta \circ (d_1)<sub>1</sub> \mathbb{I} \circ m_{11} c.\beta \circ \mathbb{I}) |}
```



- When are these slow?
 - When your term is large
- Smallish example (29 000 words): Without Proofs:

 $(\circ_1 - \mathsf{pf})$ (λ_T) $(\lambda(c:d_2'/F) \Rightarrow (d_2')$

 $(\circ_0 - \mathrm{pf}(\lambda_T (\lambda (c : d_2 / F))))$

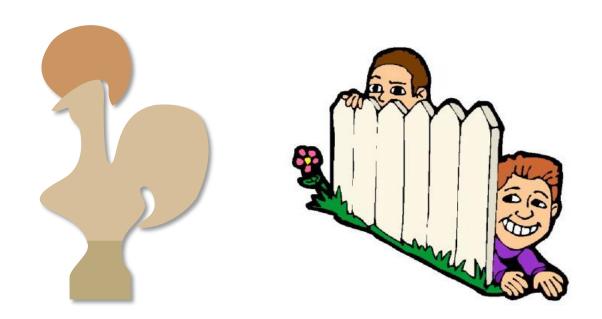
 $(\Pi - nf s_0 m_{\star \star} m_{\star \star})$

Proof assistant performance (pain)

- When are these slow?
 - When your term is large
- Smallish example (29 000 words): Without Proofs:

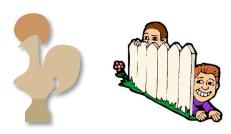
How do we work around this?

- How do we work around this?
- By hiding from the proof checker!



- How do we work around this?
- By hiding from the proof checker!
- How do we hide?

- How do we work around this?
- By hiding from the proof checker!
- How do we hide?
 - Good engineering



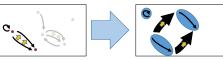
Better proof assistants

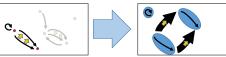


Careful Engineering

Outline

- Why should we care about performance?
- What makes theorem provers (mainly Coq) slow?
 - Examples of particular slowness







- Arguments vs. fields and packed records
- Proof by duality as proof by unification
- Abstraction barriers





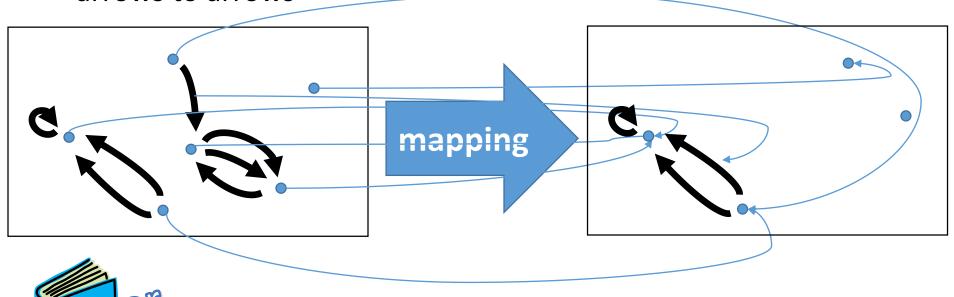


- For developers (features)
 - Primitive projections
 - Higher inductive types
 - Universe Polymorphism
 - More judgmental rules
 - Hashconsing

- How?
 - Pack your records!

- How?
 - Pack your records!

A mapping of graphs is a mapping of vetices to vertices and arrows to arrows



- How?
 - Pack your records!

At least two options to define graph:

```
Record Graph := { V : Type ; E : V \rightarrow V \rightarrow Type  }.
Record IsGraph (V : Type) (E : V \rightarrow V \rightarrow Type) := { }.
```



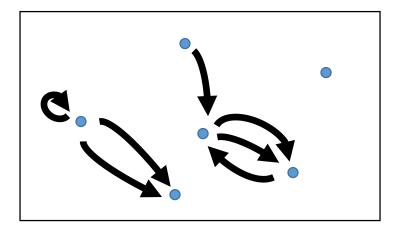
```
Record Graph := { V : Type ; E : V \rightarrow V \rightarrow Type }.
Record IsGraph (V: Type) (E: V \rightarrow V \rightarrow \text{Type}) := { }.
Big difference for size of functor:
Mapping: Graph \rightarrow Graph \rightarrow Type.
                                            VS.
IsMapping: \forall (V_G : Type) (V_H : Type)
                    (E_G:V_G\to V_G\to \mathsf{Type})\;(E_H:V_H\to V_H\to \mathsf{Type}),
                       IsGraph V_G E_G \rightarrow IsGraph V_H E_H \rightarrow Type.
```

- How?
 - Exceedingly careful engineering to get proofs for free

Duality proofs for free

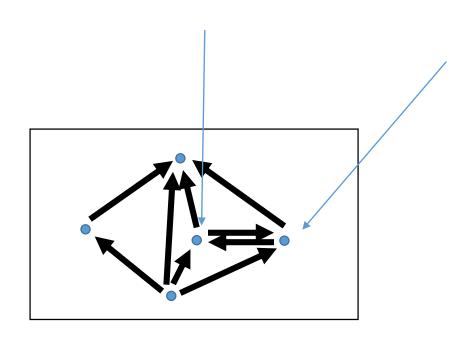
- Duality proofs for free
- Idea: One proof, two theorems

- Duality proofs for free
- Recall: A directed graph has:
 - a type of vertices (points)
 - for every ordered pair of vertices, a type of arrows



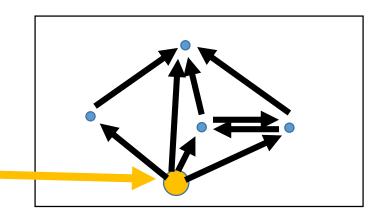


- Duality proofs for free
- Two vertices are **isomorphic** if there is exactly one edge between them in each direction



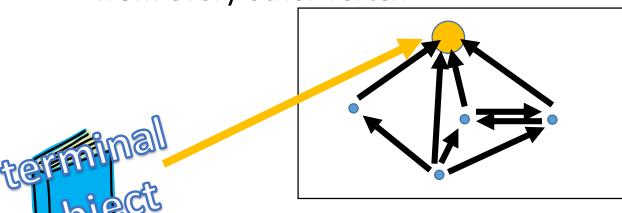


- Duality proofs for free
- Two vertices are isomorphic if there is exactly one edge between them in each direction
- An initial (bottom) vertex is a vertex with exactly one edge
 to every other vertex





- Duality proofs for free
- Two vertices are isomorphic if there is exactly one edge between them in each direction
- An initial (bottom) vertex is a vertex with exactly one edge
 to every other vertex
- A terminal (top) vertex is a vertex with exactly one edge from every other vertex

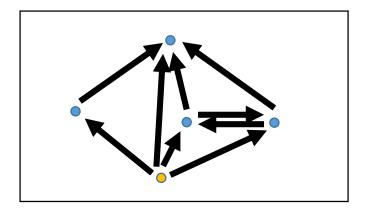


Theorem: Initial vertices are unique

```
Theorem initial_unique : \forall (G : Graph) (x y : G.V), is_initial x \rightarrow is_initial y \rightarrow x \cong y
```

• Proof:

Exercise for the audience

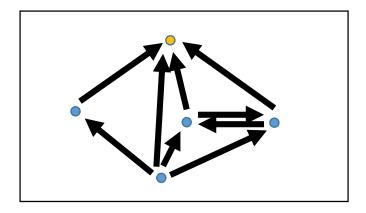


• Theorem: Terminal vertices are unique

```
Theorem terminal_unique : \forall (G : Graph) (x y : G.V), is_terminal x \rightarrow is_terminal y \rightarrow x \cong y
```

• Proof:

$$\lambda G \times y H H' \Rightarrow initial_unique G^{op} \times y \times H'H$$



How?

- Either don't nest constructions, or don't unfold nested constructions
- Coq only cares about unnormalized term size "What I don't know can't hurt me"

- How?
 - More systematically, have good abstraction barriers

- How?
 - Have good abstraction barriers

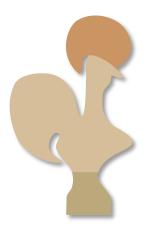
Leaky abstraction barriers generally only torture programmers





- How?
 - Have good abstraction barriers

Leaky abstraction barriers torture Coq, too!





- How?
 - Have good abstraction barriers

Example: Pairing

Two ways to make use of elements of a pair:

```
let (x, y) := p \text{ in } f x y. (pattern matching)
 f \text{ (fst } p) \text{ (snd } p). (projections)
```

- How?
 - Have good abstraction barriers

Example: Pairing

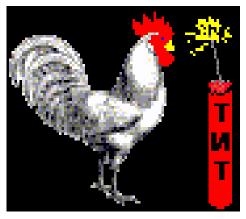
Two ways to make use of elements of a pair:

```
let (x, y) := p \text{ in } f x y. (pattern matching)
f \text{ (let } (x, y) := p \text{ in } x) \text{ (let } (x, y) := p \text{ in } y). \text{ (projections)}
```

These ways do not unify!

- How?
 - Have good abstraction barriers

Leaky abstraction barriers torture Coq, too!





Rooster Image from http://www.animationlibrary.com/animation/18342/Chicken blows up/

• How?

Have good abstraction barriers

Leaky abstraction barriers torture Coq, too!



Proof assistant performance (fixes) Concrete Example (Old Version)

```
Local Notation mor_of Y_0 Y_1 f :=
  (let \eta_{Y_1}:= IsInitialMorphism_morphism (@HM Y_1) in
  (@center_(IsInitialMorphism_property (@HM Y_0)_(\eta_{Y_1} \circ f))) 1) (only parsing).
Lemma composition_of x y z g f: mor_of _ _ (f \circ g) = mor_of y z f \circ mor_of x y g.
Proof.
 simpl.
 match goal with | [\vdash ((@center?A?H)_2)_1 = \_] \Rightarrow erewrite (@contr A H (center_; (_; _))) end.
 simpl; reflexivity.
 Grab Existential Variables
 simpl in *.
 repeat match goal with | [\vdash appcontext[(?x_2)_1]] \Rightarrow generalize(x_2); intro end.
 rewrite?composition_of.
 repeat try_associativity_quick (idtac; match goal with | [ \vdash appcontext[?x_1] ] \Rightarrow simpl rewrite x_2 end ).
 rewrite ?left_identity, ?right_identity, ?associativity.
 reflexivity
                          Size of goal (after first simpl): 7312 words
                          Size of proof term: 66 264 words
```

Total time in file: 39 s

67

Proof assistant performance (fixes) Concrete Example (New Version)

```
Local Notation mor_of Y_0 Y_1 f :=
  (let \eta_{Y_1}:= IsInitialMorphism_morphism (@HM Y_1) in
  IsInitialMorphism_property_morphism (@HM Y_0) _ (\eta_{Y_1} \circ f)) (only parsing).
Lemma composition_of x y z g f: mor_of _ _ (f \circ g) = mor_of y z f \circ mor_of x y g.
Proof.
                                                                                                     (was 10 s)
simpl.
erewrite IsInitialMorphism_property_morphism_unique; [reflexivity | ].
rewrite?composition_of.
                                                                                                     (was 0.5 s)
repeat try_associativity_quick rewrite IsInitialMorphism_property_morphism_property.
reflexivity.
Oed.
                                                                                                     (was 3.5 s)
                                                                                                     (was 3.5 s)
```



Size of goal (after first simpl): 191 words (was 7312)

Size of proof term: 3 632 words (was 66 264)

Total time in file: 3 s (was 39 s)

Proof assistant performance (fixes) Concrete Example (Old Interface)

```
Definition IsInitialMorphism_object (M: IsInitialMorphism A\varphi): D:= CommaCategory.b A\varphi.
Definition IsInitial Morphism (M: IsInitial Morphism A\varphi): morphism CX(U_0 (IsInitial Morphism object M)) := CommaCategory.f A\varphi.
Definition IsInitialMorphism_property (M: IsInitialMorphism A\varphi) (Y: D) (f: morphism C X (U_0 Y))
: Contr \{m : m : m : m \} (IsInitialMorphism object M) Y \mid U_1 \mid m \} (IsInitialMorphism morphism M) = f \mid U_1 \mid m \}
Proof.
(** We could just [rewrite right_identity], but we want to preserve judgemental computation rules. *)
pose proof (@trunc_equiv'__(symmetry __(@CommaCategory.issig_morphism ___!X U __)) -2 (M (CommaCategory.Build_object!X U tt Y f))) as H'.
simpl in H'.
apply contr_inhabited_hprop.
- abstract (
    apply @trunc_succ in H';
    eapply @trunc_equiv'; [ | exact H' ];
    match goal with
     [\vdash appcontext[?m \circ I]] \Rightarrow simpl rewrite (right_identity \_ \_ m)
     |[\vdash appcontext[I \circ ?m]] \Rightarrow simpl rewrite (left_identity \_ \_ m)
    end:
    simpl; unfold IsInitialMorphism_object, IsInitialMorphism_morphism;
    let A := \text{match goal with} \vdash \text{Equiv } ?A ?B \Rightarrow \text{constr:}(A) \text{ end in}
    let B := \text{match goal with} \vdash \text{Equiv } ?A ?B \Rightarrow \text{constr:}(B) \text{ end in}
    apply (equiv_adjointify (\lambda x : A \Rightarrow x_2) (\lambda x : B \Rightarrow (tt; x)));
    [intro; reflexivity | intros [[]]; reflexivity ]
- (exists ((@center _H') _2) _1).
 abstract (etransitivity; [apply ((@center _H')_2)_2 | auto with morphism ]).
Defined.
```

Total file time: 7 s

Proof assistant performance (fixes) Concrete Example (New Interface)

```
Definition IsInitialMorphism_object (M: IsInitialMorphism A\varphi): D := \text{CommaCategory.b } A\varphi.
Definition IsInitial Morphism (M: IsInitial Morphism A\varphi): morphism CX(U_0 (IsInitial Morphism object M)) := CommaCategory.f A\varphi.
Definition IsInitialMorphism_property_morphism (M : IsInitialMorphism A \varphi) (Y : D) (f : morphism C X (U_0 Y)) : morphism D (IsInitialMorphism_object M) Y
:= CommaCategory.h (@center _ (M (CommaCategory.Build_object !X U tt Y f))).
Definition IsInitialMorphism_property_morphism_property (M: IsInitialMorphism A\varphi) (Y: D) (f: morphism C X (U_0 Y))
: U_1 (IsInitialMorphism_property_morphism MYf) \circ (IsInitialMorphism_morphism M) = f
:= CommaCategory.p (@center _ (M (CommaCategory.Build_object !X U tt Y f))) @ right_identity _ _ _ .
Definition IsInitialMorphism_property_morphism_unique (M: IsInitialMorphism A\varphi) (Y: D) (f: morphism C X (U<sub>0</sub> Y)) m' (H: U<sub>1</sub> m' \circ IsInitialMorphism_morphism M = f)
: IsInitialMorphism_property_morphism M Y f = m'
:= ap (@CommaCategory.h _ _ _ _ )
     (@contr (M (CommaCategory,Build object !X U tt Y f)) (CommaCategory,Build morphism A\varphi (CommaCategory,Build object !X U tt Y f) tt m' (H @ (right identity ) ^{-1}))).
Definition IsInitialMorphism_property (M: IsInitialMorphism A\varphi) (Y:D) (f: morphism CX(U_0Y))
: Contr \{m : morphism D \ (lsInitialMorphism object M) Y | U_1 m \circ (lsInitialMorphism morphism M) = f \}.
:= \{ | center := (lsInitialMorphism_property_morphism_M Y f; lsInitialMorphism_property_morphism_property_M Y f) \} \}
      contr m' := path sigma (IsInitialMorphism property morphism MY f; IsInitialMorphism property morphism property MY f)
                             m' (@ IsInitialMorphism_property_morphism_unique M Y f m' _1 m' _2) (center _) |}.
```

Total file time: 7 s

Proof assistant performance (fixes) Concrete Example 2 (Generalization)

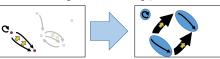
```
Lemma pseudofunctor_to_cat_assoc_helper \{x \ x_0 : C\} \{x_2 : morphism \ C \ x \ x0\} \{x_1 : C\}
           \{x_5 : \text{morphism } C \ x_0 \ x_1\} \{x_4 : C\} \{x_7 : \text{morphism } C \ x_1 \ x_4\}
           \{p \ p_0 : \text{PreCategory}\} \{f : \text{morphism } C \ x \ x_4 \to \text{Functor } p_0 \ p\}
          \{p_1, p_2: \text{PreCategory}\} \{f_0: \text{Functor } p_2, p\} \{f_1: \text{Functor } p_1, p_2\} \{f_2: \text{Functor } p_0, p_2\} \{f_3: \text{Functor } p_0, p_1\} \{f_4: \text{Functor } p_1, p_2\} \{f_3: \text{Functor } p_1, p_2\} \{f_3: \text{Functor } p_2, p_3\} \{f_3: \text{Functor } p_2, p_3\} \{f_3: \text{Functor } p_3, p_3\} \{f_3: \text{Functor } p_3\} \{f_3: \text{Functor }
           \{x_{16}: \text{morphism} (\rightarrow) (f(x_7 \circ x_5 \circ x_2)) (f_4 \circ f_3) \% \text{functor} \}
           \{x_{15}: \text{morphism } (\_ \rightarrow \_) f_2 (f_1 \circ f_3) \% \text{functor} \} \{H_2: \text{IsIsomorphism } x_{15} \}
          \{x_{11} : \text{morphism } (\_ \rightarrow \_) (f (x_7 \circ (x_5 \circ x_2))) (f_0 \circ f_2) \% \text{functor} \}
           \{H_1: \text{IsIsomorphism } x_{11}\}\{x_9: \text{morphism } (\_ \rightarrow \_) f_4 (f_0 \circ f_1) \% \text{functor} \} \{\text{fst\_hyp}: x_7 \circ x_5 \circ x_2 = x_7 \circ (x_5 \circ x_2) \}
           (rew_hyp: \forall x_3: p_0,
                                   (idtoiso (p_0 \rightarrow p) (ap f fst_hyp) : morphism___) x_3 = x_{11}^{-1} x_3 \circ (f_{0,1} (x_{15}^{-1} x_3) \circ (\mathbb{I} \circ (x_9 (f_3 x_3) \circ x_{16} x_3))))
          \{H'_0: \text{IsIsomorphism } x_{16}\} \{H'_1: \text{IsIsomorphism } x_9\} \{x_{13}: p\} \{x_3: p_0\} \{x_6: p_1\} \{x_{10}: p_2\}
          \{x_{14} : \text{morphism } p \ (f_0 \ x_{10}) \ x_{13} \} \{x_{12} : \text{morphism } p_2 \ (f_1 \ x_6) \ x_{10} \} \{x_8 : \text{morphism } p_1 \ (f_3 \ x_3) \ x_6 \}
: existT (\lambda f_5: morphism C \times x_4 \Rightarrow morphism p((f f_5) x_3) x_{13})
                           (\chi_7 \circ \chi_5 \circ \chi_2)
                           (x_{14} \circ (f_{0-1} x_{12} \circ x_9 x_6) \circ (f_{4-1} x_8 \circ x_{16} x_3)) = (x_7 \circ (x_5 \circ x_2); x_{14} \circ (f_{0-1} (x_{12} \circ (f_{1-1} x_8 \circ x_{15} x_3)) \circ x_{11} x_3)).
Proof.
   helper_t assoc_before_commutes_tac.
   assoc_fin_tac.
Qed.
```

Speedup: 100x for the file, from 4m 53s to 28 s

Time spent: a few hours

Outline

- Why should we care about performance?
- What makes theorem provers (mainly Coq) slow?
 - Examples of particular slowness





- Arguments vs. fields and packed records
- Proof by duality as proof by unification
- Abstraction barriers
- Proof by reflection



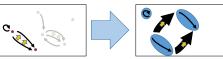


- For developers (features)
 - Primitive Projections
 - Higher inductive types
 - Universe Polymorphism
 - More judgmental rules
 - Hashconsing

Better Proof Assistants

Outline

- Why should we care about performance?
- What makes theorem provers (mainly Coq) slow?
 - Examples of particular slowness







- For users (workarounds)
 - Arguments vs. fields and packed records
 - Proof by duality as proof by unification
 - Abstraction barriers
 - Proof by reflection





- For developers (features)
 - Primitive projections
 - Higher inductive types



- Universe Polymorphism
- More judgmental rules
- Hashconsing



Universes image from Abell NGC2218 hst big, NASA, http://en.wikipedia.org/wiki/Abell 2218#mediaviewer/File:A bell NGC2218 hst big.jpg, released in Public Domain; Bubble from http://pixabay.com/en/blue-bubble-shiny-157652/, released in Public Domain CCO, combined in Photoshop by Jason Gross

- How?
 - Primitive projections

- How?
 - Primitive projections

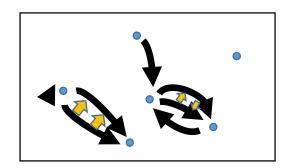
```
Definition 2-Graph :=
```

```
{ V : Type &  \{ 1E : V \rightarrow V \rightarrow Type \& \\ \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type \}.
```

Definition V $(G: 2-Graph) := pr_1 G$.

Definition 1E (G: 2-Graph) := pr_1 (pr_2 G).

Definition 2E (G: 2-Graph) := pr_2 (pr_2 G).



```
Definition 2-Graph :=  \{V : Type \& \\ \{1E : V \rightarrow V \rightarrow Type \& \\ \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type \}.  Definition V \{G : 2\text{-Graph}\} := pr_1 G.
```

```
Definition 2-Graph :=
         { V : Type &
         \{ 1E : V \rightarrow V \rightarrow Type \& \}
                     \forall v_1 v_2, 1E v_1 v_2 \to 1E v_1 v_2 \to Type \}.
Definition V (G: 2-Graph) :=
   @pr_1 Type (\lambda V : Type \Rightarrow
                         \{ 1E : V \rightarrow V \rightarrow Type \& \}
                                  \forall v_1 v_2, 1E v_1 v_2 \to 1E v_1 v_2 \to Type \}
            G.
```

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```
Definition 2-Graph :=  \{V : \mathsf{Type} \ \& \\ \{1E : V \to V \to \mathsf{Type} \ \& \\ \forall \ v_1 \ v_2, \ 1E \ v_1 \ v_2 \to 1E \ v_1 \ v_2 \to \mathsf{Type} \ \}.  Definition V (G: 2\text{-Graph}) := pr_1 \ G. Definition 1E (G: 2\text{-Graph}) := pr_1 \ (pr_2 \ G).
```

```
Definition 1E (G: 2-Graph) :=
@pr_1
  (@pr<sub>1</sub> Type (\lambda V : Type ⇒
                             \{ 1E : V \rightarrow V \rightarrow Type \& \}
                                       \forall v_1 v_2, 1E v_1 v_2 \to 1E v_1 v_2 \to Type \})
              G \rightarrow
   @pr_1 Type (\lambda V : Type \Rightarrow
                             \{ 1E : V \rightarrow V \rightarrow Type \& \}
                                       \forall v_1 v_2, 1E v_1 v_2 \to 1E v_1 v_2 \to Type \})
              G \rightarrow
   Type)
  (\lambda 1E : @pr_1 Type (\lambda V : Type \Rightarrow
                1E: V \rightarrow V \rightarrow Type \&
                                                                                               83
```

```
Definition 1E (G: 2-Graph) :=
 @pr_1
      (@pr_1 Type (\lambda V : Type \Rightarrow
                                  \{1E: V \rightarrow V \rightarrow Tvpe \& \}
                                            \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Tvpe \}
                  G \rightarrow
       @pr_1 Type (\lambda V : Type \Rightarrow
                                  \{ 1E : V \rightarrow V \rightarrow Tvpe \& \}
                                            \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type \})
                  G \rightarrow
       Type)
      (\lambda 1E : @pr_1 Type (\lambda V : Type \Rightarrow
                                             \{ 1E: V \rightarrow V \rightarrow Tvpe \& \}
                                                       \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type \})
                             G \rightarrow
                  @pr_1 Type (\lambda V : Type \Rightarrow
                                             \{1E: V \rightarrow V \rightarrow Tvpe \& \}
                                                       \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type \})
                             G \rightarrow
                  Type \Rightarrow
              \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Type
      (@pr_2 Type (\lambda V : Type \Rightarrow
                                  \{1E : V \rightarrow V \rightarrow Tvpe \& \}
                                               \forall v_1 v_2, 1E v_1 v_2 \rightarrow 1E v_1 v_2 \rightarrow Tvpe \}
                  G)
```

Recall: Original was:

Definition 1E (G: 2-Graph) := pr_1 (pr_2 G).

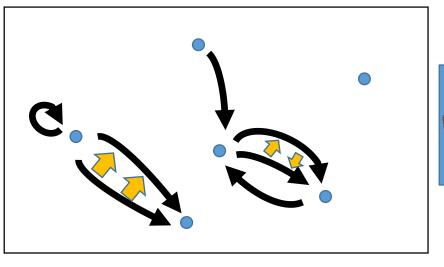
- How?
 - Primitive projections
 - They eliminate the unnecessary arguments to projections, cutting down the work Coq has to do.

- How?
 - Don't use setoids

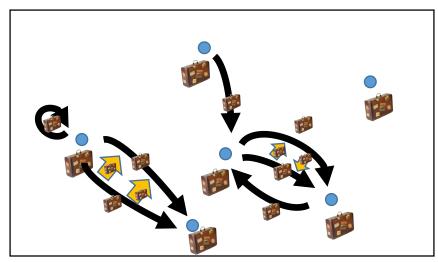
- How?
 - Don't use setoids, use higher inductive types instead!

- How?
 - Don't use setoids, use higher inductive types instead!

Setoids add lots of baggage to everything







- How?
 - Don't use setoids, use higher inductive types instead!

Higher inductive types (when implemented) shove the baggage into the meta-theory, where the type-checker doesn't have to see it

Take-away messages

 Performance matters (even in proof assistants)





Term size matters for performance







- Performance can be improved by
 - careful engineering of developments





• improving the proof assistant or the metatheory



Thank You!

The paper and presentation will be available at

http://people.csail.mit.edu/jgross/#category-coq-experience

The library is available at

https://github.com/HoTT/HoTT

subdirectory theories/categories

