Jason Gross' Wishlist for Coq

POPL 2014 — Coq Users Meeting

- More Powerful Judgmental Equality
- 2 Higher Inductive Types
 - What are they?
 - How are they useful?
 - Implementation
- 3 The Rest of my Wishlist

More Powerful Judgmental Equality

Warning: Some of my proposals get rather insane, so the further on in this section they are, the more grains of salt you should be taking them with.

My Wishes: η for records

η for records

Implemented by Matthieu Sozeau; in 8.5, I can now have $(\mathcal{C}^{op})^{op} \equiv \mathcal{C}$ for categories $\mathcal{C}!$

It would still be nice to have

$$\forall$$
 x y : unit, x \equiv tt \equiv y.

My Wishes: η for inductives

η for inductive types

I want

My Wishes: η for inductives

η for inductive types

I want

```
\forall A (x y : A) (p : x = y),

match p in (_ = y') return (x = y') with

| eq_refl \Rightarrow eq_refl

end \equiv p
```

My Wishes: Computation Rules for match

More computation rules for match

I want a match to eat up unused arguments:

```
match p as p' in (T x _) return (T' x p' \rightarrow T'' x p') with \mid con1 \Rightarrow (\lambda _ \Rightarrow val1) ... end y
```

My Wishes: Computation Rules for match

More computation rules for match

I want a match to eat up unused arguments:

```
match p as p' in (T x _)
  return (T'' x p')
with
  | con1 ⇒ val1
  ...
end
```

My Wishes: Computation Rules for match

More computation rules for match

And many more... (see Appendix)

My Wishes: Judgmental Groupoid Laws

Judgmental Groupoid Laws

I want (the option of) Types to be strict ∞ -groupoids

$$(p^{-1})^{-1} \equiv p$$
 $(p^{-1} ext{ is eq_sym } p)$
 $p \circ (q \circ r) \equiv (p \circ q) \circ r$ $(p \circ q ext{ is eq_trans } p ext{ } q)$
 $p \circ 1 \equiv p \equiv 1 \circ p$ $(1 ext{ is eq_refl})$

My Wishes: Axiom K-based Pattern Matching When It's Provable

K-Based Pattern Matching

I want K-based pattern matching on types which Coq can infer are hSets (satisfy uniqueness of identity proofs, and therefore K), any maybe for types where I can prove K. Alternatively, maybe a "strict 0-truncation" operator, and support for K there.

Proposal by Pierre Corbineau: "The K axiom in Coq (almost) for free" 1

¹http://coq.inria.fr/files/adt-2fev10-corbineau-pdf > + > = + = + > < >

My Wishes: Irrelevant Types

Irrelevant Types

I want types with judgmental (proof) irrelevance, like dotted fields in Agda. These are strict hProps.

Current work: Miquel's implicit calculus of constructions (ICC), B. Barras and B. Bernardo's decidable version (ICC*)

My Wishes: Reflection When We Can Have It

Limited Equality Reflection

I want equality reflection whenever it doesn't break things

$$(\forall (x : T) (pf : x = x), pf = eq_refl)$$

$$\rightarrow \forall (x : T) (pf : x = x), pf \equiv eq_refl$$

(What's a general rule? Inductive type families with one constructor which are all provably equal to that constructor?)

My Wishes: Postulating Judgmental Equality

Postulating Judgmental Equality?

Voevodsky suggests (and Dan Grayson has worked on implementing) having two equality types, a non-fibrant reflected equality type, and a fibrant intensional equality type. Perhaps Coq should go this route one day?

My Wishes

I also want:

- $(\lambda \times y \Longrightarrow x + y) \equiv (\lambda \times y \Longrightarrow y + x)$ (done in CoqMT by Pierre-Yves Strub)
- ability to add computation rules for axioms
 - univalence
 - functional extensionality
 - higher inductive types
 - internalized parametricity

Implementation Properties

- should be optional extensions
- should be customizable, with plug-ins or flags or both
- type-checking should still be decidable

My Wishes: Why?

Why?

Theorem proving is easier when the type-checker does more work for me.

And it seems like an interesting system to play with.

Higher Inductive Types

Higher inductive types are:

- Inductive types
- freely generated with higher path structure (non-trivial equalities)

```
Example: The interval (0 \rightsquigarrow 1)
```

```
Inductive Interval :=
| zero : Interval
| one : Interval
```

seg : zero = one.

Higher Inductive Types Why?

Higher inductive types are useful for:

- Homotopy type theory (making basic spaces)
- Quotient types
- Formalizing version control systems (according to Dan Licata²)
- Proving functional extensionality

² "Git as a HIT",

Higher Inductive Types

Proving functional extensionality

```
Definition functional_extensionality A B f g
        : (\forall x, f x = g x) \rightarrow f = g
     := \lambda \; \mathtt{H} \Rightarrow \mathtt{f\_equal}
                     (\lambda i x \Rightarrow
                        match i return B with
                            | zero \Rightarrow f x
                            | one \Rightarrow g x
                            \mid seg \Rightarrow H x
                        end)
                     seg.
```

Higher Inductive Types

Proving functional extensionality

```
:= match seg in (_ = y)
       return ((\lambda x \Rightarrow f x)
                   = (\lambda x \Rightarrow \text{match y with})
                                    | zero \Rightarrow f x
                                       one \Rightarrow g x
                                    \mid seg \Rightarrow H x
                                  end))
    with
       | eq_refl => eq_refl
    end.
                                     ◆□▶ ◆□▶ ◆■▶ ◆■■ ◆○○○
```

Higher Inductive Types How?

Note that higher inductive types don't magically give you computational functional extensionality.

You must solve computational functional extensionality to implement computational HITs.

(Similar story for implementing computational univalence, another feature on my wishlist.)

Breaks canonicity (jugdmentally), preserves it up to propositional equality? (conjecture by Voevodsky for UA)

Higher Inductive Types

Current Work

- Yves Bertot's private inductive types;³ adapted by Matthieu Sozeau
 - Comparatively easy to implement
 - Allows one to disable pattern matching on inductive types outside a module, which is sufficient to implement a trick by Dan Licata⁴
 - Equalities are axioms; not computational
 - Only eliminators, no pattern matching
- Burno Barras has some partial work that's more computational⁵

running-circles-around-in-your-proof-assistant/

³http://coq.inria.fr/files/coq5_submission_3.pdf

⁴http://homotopytypetheory.org/2011/04/23/

⁵https://github.com/barras/coq/tree/hit ←□ → ←♂ → ← ≧ → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → へ ? → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → ← ≧ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ → Æ | ≥ →

Higher Inductive Types

My Wishes

I want:

- to be able to define and pattern match on higher inductive types
- all tactics should support HITs
- judgmental reduction rules for matching on paths from HITs
- equality should not be special
 - typechecker should not depend on standard library
 - c.f. proposal for pattern matching justifying K⁶

⁶ "The K axiom in Coq (almost) for free"

- If equality isn't special, then HITs can put inhabitants in arbitrary types
- BAD, if it allows us to give a proof of False

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```
Inductive BAD : Set :=
| silly : BAD
| terrible : False.
```

- If equality isn't special, then HITs can put inhabitants in arbitrary types
- BAD, if it allows us to give a proof of False
- Idea: Require providing an inhabitant of the appropriate type family
 - Used to pick out which branch of pattern matching to use
 - Simply reduces when the provided term sits in the right type (not just right type family)

```
Inductive Interval : Type :=
| zero : Interval
| one : Interval
| seg : zero = one
and picking
| seg : zero = _ := eq_refl.
```

```
Inductive \_==\_ '(x : A) : \forall {B}, B \rightarrow Type :=
| refl1 : x == x
| refl2 : x == x.
Inductive foo : Type :=
bar : nat \rightarrow foo
| proof1 : \forall (n : \mathbb{N}), bar 2 == bar (S (S n))
| proof2 : \forall (n : \mathbb{N}), bar 0 == bar 1
and picking
| proof1 : \forall n, bar 2 == \bot := \lambda n \Rightarrow refl1
| proof2 : \forall n, bar 0 == \bot := \lambda n \Rightarrow ref12.
```

Possible Generalization (III)

Mike Shulman tells me this might be saying that a generalized higher inductive type is a polynomial functor F together with an object of F(1).

We still need computation rules for this. (See Appendix)

Also an implementation, and justification of consistency.

The Rest of my Wishlist (I)

This was just a small (but important) part of my wishlist. The rest:

- a better story for namespacing⁷
- induction-recursion, induction-induction, etc.
- very dependent types, insanely dependent types $(\Sigma \text{ as } \Pi)^8$
- better coinduction (should be compositional, maybe based on copatterns)
- size/type-based termination
- support for explicit universe level variables (without loosing the default of typical ambiguity)

⁷https://coq.inria.fr/bugs/show_bug.cgi?id=3171

The Rest of my Wishlist (II)

- parallel version of all: solve when there are no evars in the goal
- a search that searches the entire standard library, and not just currently Required files
- a search which is up to unification, rather than up to pattern matching
- coercions that don't care about the uniform inheritance condition⁹
- faster rewrite
- automatic generation of the equivalence between record types and nested sigma types
- ability to write theorems that apply to all records, which are specialized at type-inference time (a la typeclasses or mtac)

The Rest of my Wishlist (II)

- notations should be able to pick a meaning based on the type of their constituents (but must have a consistent scope for each term across all meanings) (can currently be hacked with boilerplate, typeclasses, and \$(...)\$ to remove the typeclasses)¹⁰
- better handling of open terms in Ltac, and support for recursing under binders in tactics (maybe fixed with new tactic engine?)¹¹
- easier use of ML plugins (I don't want to have to recompile them myself)
- typed/monadic tactic language

¹⁰https://coq.inria.fr/bugs/show_bug.cgi?id=3090

 $^{^{11} \}rm https://coq.inria.fr/bugs/show_bug.cgi?id=3106$ and

The Rest of my Wishlist (III)

- more uniform support for canonical structures (like ssr has)
- support for reflective simplification (maybe a native reifier which runs at type inference time, and a special type in the stdlib or something for syntax)
- rewrite that alternates simpl and argument inference
- rewrite which matches the head by pattern matching and the rest by unification
- variant of @? patterns for [pattern]ing on things other than bound indices and parameters, heuristically¹²
- have a function_scope like type_scope¹³

¹²https://coq.inria.fr/bugs/show_bug.cgi?id=3148

The Rest of my Wishlist (IV)

- a variant of Hint Rewrite which infers arguments based on pattern matching then runs simpl on the hypothesis, then rewrites with the simplified hypothesis
- 'where' clauses in records should permit abbreviations¹⁴
- variant of abstract which finishes the subproof with Defined rather than Qed (and another variant which finishes it with Defined and then runs Global Opaque on the constant)
- allow overriding symmetry, reflexivity¹⁵

¹⁴https://coq.inria.fr/bugs/show_bug.cgi?id=3066

The Rest of my Wishlist (V)

- etransitivity should take an optional term with holes¹⁶
- where clauses in records should support (only parsing)¹⁷
- support for simultaneous generation of terms binding scopes¹⁸
- better handling (speed-wise) of large terms and types (native projections might fix this)

¹⁶https://coq.inria.fr/bugs/show_bug.cgi?id=3065

¹⁷https://coq.inria.fr/bugs/show_bug.cgi?id=3067

Thanks! Questions?

My Wishes: Computation Rules for match

More computation rules for match

I want matches to distribute over arrows

```
match p as p' in (T x _)
  return (∀ y : T', T'' x p' y)
with
  | con1 ⇒ f1
  ...
end
=
```

My Wishes: Computation Rules for match

More computation rules for match

I want matches to distribute over arrows

My Wishes: Computation Rules for match

More computation rules for match

I want a match whose branches unify to disappear (if the return type is constant)

```
match p return T with | \_ \Rightarrow val end \equiv val
```

My Wishes: Computation Rules for match

More computation rules for match

I want matches to distribute over inductive types (when the branches unify appropriately)

```
match p as p' in (T x _)
  return (T' (f x p'))
with
  | con1 ⇒ Build_T' _ con1 val1
  ...
...
```

My Wishes: Computation Rules for match

More computation rules for match

I want matches to distribute over inductive types (when the branches unify appropriately)

My Wishes: Computation Rules for match

More computation rules for match

I want matches on matches to reduce to matches which return matches

```
match (match ... with ... end) with ... \Rightarrow \equiv match ... with ... \Rightarrow ... (match ... with .
```

Computation Rules for HITs

Proposed computation rule for HITs

```
Given a higher inductive type T and a path
constructor p : a = b, we should have
match p in (_ = y)
  return (P (fixmatch {h} y with
                 | a => c
                 | b => d
                 | p => f
              end)) with
  | eq_refl => g
end
```

Computation Rules for HITs

Proposed computation rule for HITs

```
Given a higher inductive type T and a path constructor p : a = b, we should have

match f in (_ = y) return (P y) with | eq_refl => g
end
```