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Performance Engineering of Proof-Based Software Systems

by

Jason S. Gross

Submitted to the Department of Electrical Engineering and Computer Science

in partial fulfillment of the requirements for the degree of

Doctor of Philosophy in Computer Science and Engineering

at the

MASSACHUSETTS INSTITUTE OF TECHNOLOGY

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Abstract

[**TODO: More formal wording**] Formally verified proofs are important. Unfortunately, large-scale proofs, especially automated ones, in Coq, can be quite slow.

This thesis aims to be a partial guide to resolving the issue of slowness. We present a survey of the landscape of slowness in Coq, with a number of micro- and macro-benchmarks. We describe various metrics that allow prediction of slowness, such as term size, goal size, and number of binders, and note the occasional surprise-lack-of-bottleneck for some factors, such as total proof term size.

We identify three main categories of workarounds and partial solutions to slowness: design of APIs of Gallina libraries; changes to Coq’s type theory, implementation, or tooling; and automation design patterns, including proof by reflection. We present lessons drawn from the case-studies of a category-theory library, a proof-producing parser-generator, and a verified compiler and code generator for low-level cryptographic primitives.

[**TODO: Fix run-on sentence**] The central new contribution presented by this thesis, beyond hopefully providing a roadmap to avoid slowness in large Coq developments, is a reflective framework for partial evaluation and rewriting which, in addition to being used to compile a code-generator for field arithmetic cryptographic primitives which generates the code currently used in Google Chrome, can serve as a template for a possibly replacement for tactics such as `rewrite`, `rewrite_strat`, `autorewrite`, `simpl`, and `cbn` which achieves much better performance by running in Coq’s VM while still allowing the flexibility of equational reasoning.

[**TODO: Maybe instead use the alternative from the thesis-proposal?**] The proposed research is a study of performance issues that come up in engineering large-scale proof-based systems in Coq. The thesis presents lessons learned about achieving acceptable performance in Coq in the course of case-studies on formalizing category theory, developing a parser synthesizer, and constructing a verified compiler for synthesizing efficient low-level cryptographic primitives. We also present a novel method of simple and fast reification, and a prototype tool for faster rewriting and customizable reduction which does not require extending Coq’s trusted code base.

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