# Jason Hensley Full-Stack Software Engineer

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I am a full-stack software engineer, with experience excelling in high pressure situations. I am a persistent problem-solver with an eye for detail, who is always looking for new and complex challenges. My best productivity comes out in passion projects, allowing me to excel. Experience in programming has taught me the fundamentals and how to implement them to new languages, libraries, and frameworks. I pursued software engineering for approximately a year as a hobby before I attended software engineering school.

#### **SKILLS**

- Programming Languages: JavaScript, CSS3, HTML5, ES6, Python, SQL
- Frameworks/Libraries: React, Axios, React-Router, Django, MongoDB, Mongoose
- Databases: MongoDB, Mongoose, SQL, Express, PostgreSQL
- Tools: CRUD, Flexbox, Grid, Bootstrap, Git/Github, Postman, Unix, CORS, dotenv, pipenv, bash

#### RELEVANT EXPERIENCE

Software Engineering Flex Immersive | General Assembly | Remote | 01/2022-4/2022

Successfully completed 420+ hours of expert-led instruction in learning multiple programming languages, libraries/frameworks, and developer tools with 100% attendance and assignment completion. The most important aspect being how to apply this knowledge to any language and codebase:

- Weather API | GitHub Repo | Deployed Site | Built with React, JavaScript, CSS and HTML. The application integrates a 3rd party API. It is structured from React and React Router using components.
- ECommerce MERN App | GitHub Repo Front-End Back-End | Deployed Site Back-End Front-End |
  Built with React, Express, Postman, Mongoose and MongoDB. This application was built in a group setting, creating a back-end first and integrating a React front end into that self built API, with full CRUD operation
- Python Game | <u>GitHub Repo</u> | <u>Exe file</u> | Built with Python, using the Pygame library. This project
  features the basic mechanics of game development such as animations, sprites, using tilesets,
  implementing key events, collisions and boundaries, projectiles, implementing unique mechanics such
  as dodge, evade, and sidestepping.

# Software Engineering Flex PT | Lambda | Remote | 07/2021–9/2021

- Successfully completed 100+ hours of expert-led instruction in HTML, CSS, JavaScript, and Responsive Design.
- During this time I also received certificates in JS from CodeLiber and W3Schools learning the basics of object oriented programming and language fundamentals starting

#### **PRIOR WORK HISTORY**

## Chef | All Day Cafe | Grove, OK | 10/2017-07/2020

- Promoted to Sous Chef/Assistant Kitchen Manager, Sat in for lead chefs.
- Maintained health standard requirements, as well as handled all other potential health hazard violations.
- Lead the kitchen in prep, as well as planning, and assistance to lead chef.
- Created daily menu items from my own recipes
- Maintained approximately \$10,000 ordering on a monthly basis

### Chef | Drakes Diner | Grove, OK | 3/2014-10/2017

- Began career as fry cook, promoted to chef, promoted to Assistant Kitchen manager in 6 months
- Developed first menu items,
- Learned team management, and product management.
- Maintained loss of inventory logs, created portioning to establish consistency.

## Intelligence Analyst | US Army | Fort Hood, TX | 3/2006–8/2008

- Attended and successfully completed basic training, and military intelligence school in Ft. Huachuca, AZ
- Received a TS-SCI clearance during that time.