# Euler Matrix and its extension problem

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#### Abstract

This report is writing for describing the project topic in detail and collect some of the sources which including Latin square, mutually orthogonal Latin square, especially the mutually orthogonal Latin square of order 10 which is the core of the project. Moreover, some relational problems such as projective plane also would be mentioned.

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# 1 Euler Square Problem Description

The topic of my project is relevant to the Euler matrix, which is a historical mathematic conjecture proposed by Euler in 300 years ago. See [9] for the history of this problem.

Reportedly, Frederick the Great of Prussia once formed an honour guard. This honour guard developed by 36 soldiers who come from six units. Besides, for every unit among them, has six soldiers in different ranks, which are Colonel, Lieutenant Colonel, Major, Captain, Lieutenant, and Lieutenant. He hopes that the 36 soldiers could be arranged into a  $6 \times 6$  square matrix, each line and column of the square, which includes six members, come from different units and has different ranks. However, the fact is not as he expects. Later, he went to ask the famous Swiss mathematician Euler, and Euler found that is an impossible task.

Those  $n \times n$  elements came from n ranks multiply n units, if they can be arranged in a square, in each row and each column, each of the elements 1st to n from different units and different ranks, then the square is called orthogonal Latin square. Euler guessed when n equals to 2, 6, 10, 14, 18, ..., the orthogonal Latin square does not exist.

Although, as stated in [13], in the 1960s, scientists created an orthogonal Latin square of order ten by using a computer, which overthrown Euler's argument. It is now known as, except for n = 2 and n = 6, the orthogonal Latin squares of any order exists, and there are various ways to constructing them.

Presently, we already know that the Euler Matrix equals to 2 Latin matrixes (in this case, ranks and units) orthogonal, in other words, overlapping two matrices. For example:

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 1 & 4 & 3 \\ 3 & 4 & 1 & 2 \\ 4 & 3 & 2 & 1 \end{bmatrix} \quad \begin{bmatrix} 1 & 3 & 4 & 2 \\ 2 & 4 & 3 & 1 \\ 3 & 1 & 2 & 4 \\ 4 & 2 & 1 & 3 \end{bmatrix} \quad \rightarrow \begin{bmatrix} (1,1) & (2,3) & (3,4) & (4,2) \\ (2,2) & (1,4) & (4,3) & (3,1) \\ (3,3) & (4,1) & (1,2) & (2,4) \\ (4,4) & (3,2) & (2,1) & (1,3) \end{bmatrix}$$

Conforming to [1], this also could be called 2 mutually orthogonal Latin squares of order 4. Furthermore, here is an example of 3 mutually orthogonal Latin squares of order 5:

Γ1	2	3	4	5	Γ1	2	3	4	5	Γ1	2	3	4	5]
5	1	2	3	4	2	3	4	5	1	3	4	5	1	2
4	5	1	2	3	3	4	5	1	2	5	1	2	3	4
3	4	5	1	2	4	5	1	2	3	2	3	4	5	1
$\lfloor 2$	3	4	5	1	5	1	2	3	4	4	5	1	2	3

The core problem of this project is to determine whether there exist three pairwise orthogonal Latin square of order 10. The main idea is to experiment with the possible cases step by step by using a computer, that means an appropriate model and algorism is necessary.

The tools could be used for the project mainly including Java, R and Git software. Probably, the algorithm part will be developed in a Java environment. Since there are numerous experimental results which be created during the test, one R programming software has been considered as a statistic means. In addition, Git could benefit those researchers who work collaboratively. Git is a codes management software, and users can review all of the present action, furthermore, they can share their works on GitHub, which is a git-based database website.

#### 2 Literature Review

#### 2.1 Historical Review of Problem Evolution

According to [9], MOLS problem firstly appeared in front of the world in 1779, Euler described that 36 soldiers challenge in his paper. This real-world problem aroused the interest of Euler, but it also makes him confused.

When Euler was proving the problem of the existence of such a matrix, he found out a new idea and turned this problem into the issue of whether there exist a pair of orthogonal Latin squares. Naturally, each Euler matrix of order n can be decomposed into two mutually orthogonal Latin squares. On the other hand, two mutually orthogonal Latin squares can be superimposed into a Euler matrix. Therefore, the existence of Euler squares is equivalent to the existence of 2 mutually orthogonal Latin square problem.

As reported by [9], Euler can easily prove that n = 2 is impossible, while n = 3, n = 4, n = 5 is possible. But for the case of n = 6, Euler cannot find an instance that meets the requirements, and he also cannot prove that it does

not exist. In 1782, Euler talked about this problem: "I have experimented with many tables (Latin square), I am sure that it is impossible to make two mutually orthogonal tables of order 6, furthermore, for n=10,14,... and all of the order of 2 times odd number is impossible.". Euler believes that the Euler square of order 4n+2 does not exist. This argument also could be called Euler conjecture.

In 1900, Gaston Tarry listed all Latin squares of order 6 with the help of his brother. He checked that they are non-orthogonal, it confirmed that the Euler conjecture is correct when n = 6.

In April 1959, Indian mathematicians Bose and Srikhande published [10] and constructed two orthogonal Latin squares of 22-order and made a Euler matrix of order 22 to overthrow the Euler conjecture. Immediately, they proved that Euler matrix for any order n is exist without some cases of n=2, n=6, n=14, n=26. Then, the American mathematician Parker constructed the Euler square of order 14 and order 26.

So far, the Euler square conjecture only right for n = 2 and n = 6, and the rests are not valid.

#### 2.2 Latin Matrix

In line with [11], the definition of A Latin square of order n is a matrix which contains n rows and n columns, in which n different elements from a set S are assembled, so that each element arises exactly once in every row and column. Furthermore, if a Latin square of order n is reduced or in standard form, that means the first row and the first column of this Latin matrix is in the natural order of that set S. For example, this is one reduced Latin square in set S = 1, 2, 3, n:

$$\begin{bmatrix} 1 & 2 & \dots & n-1 & n \\ 2 & 3 & \dots & n & 1 \\ \vdots & \ddots & & \vdots \\ n & 1 & \dots & n-2 & n-1 \end{bmatrix}$$

Therefore, we can easily contribute a reduced Latin square of any order n.

#### 2.3 Group Theory

According to [2], a group is being considered as a set G with an operation on this set, in addition, a group also has 4 restrictions:

- 1.  $(\forall a, b \in G)(a * b \in G)$
- 2.  $(\forall a, b, c \in G)(a * (b * c) = (a * b) * c)$
- 3.  $(\exists e \in G)(\forall a \in G)(a * e = e * a = a)$  This element e is called the identity element.
- 4.  $(\forall a \in G)(\exists a^{-1} \in G)(a * a^{-1} = a^{-1} * a = e)$  This element  $a^{-1}$  is called the inverse element of a.

In other words, principle one requests for all pairs of elements in set G, the result of their product (here we simply call the operation as product') must be involved in set G; it also called closure of group, this involved in [2]. The second one pointed out that all group satisfies the associative law. The third one and last one could be considered in parallel, it prescribed every group must have an identity which could result in an element itself, and for all elements in the set G, have they pairwise inverse element. There is a simple example of a group if set G is an infinite set which is the whole integer domain, and operation \* defined as the real 'plus.' Then, we can easy proof G and \* formed a group. Since the sum of integers is an integer; addition satisfies associative; identity is 0; the inverse element of an integer is its opposite number.

# 2.4 Latin Matrix Refactoring Based On Group Theory

According to [1], by the support of group theory, we can define some specific groups which represent a sort of transformation of a Latin matrix.

- 1. All permutations of the set of Latin matrix element in the alphabet, if the Latin matrix is n \* n, it can be proved that there are n! permutations in this group, and of course, the operation considered as sequential.
- 2. All permutations of the row number and column number, the operation also be a sequential procedure.

Through the combination of permutations which come from distinct groups, we can rebuild new standard Latin matrix based on the original one. Here is a representative example which found from [1]: We start with a reduced latin square  $L_1$  of order 5.

$$L_1 = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 3 & 4 & 5 & 1 \\ 3 & 4 & 5 & 1 & 2 \\ 4 & 5 & 1 & 2 & 3 \\ 5 & 1 & 2 & 3 & 4 \end{bmatrix}$$

We can operate the following permutation on the alphabet,  $\sigma = (12)(34)$ . This gives us a new latin square  $L_2$ :

$$L_2 = \begin{bmatrix} 2 & 1 & 4 & 3 & 5 \\ 1 & 4 & 3 & 5 & 2 \\ 4 & 3 & 5 & 2 & 1 \\ 3 & 5 & 2 & 1 & 4 \\ 5 & 2 & 1 & 4 & 3 \end{bmatrix}$$

Finally, we can obtain a reduced latin square  $L_3$  by applying a permutation  $\rho = (245)$ , which means change the order of 2nd, 4rd and 5th on the rows and a permutation  $\gamma = (12)(34)$  on the columns of  $L_2$ :

$$L_3 = \begin{bmatrix} 1 & 2 & 3 & 4 & 5 \\ 2 & 5 & 4 & 1 & 3 \\ 3 & 4 & 2 & 5 & 1 \\ 4 & 1 & 5 & 3 & 2 \\ 5 & 3 & 1 & 2 & 4 \end{bmatrix}$$

# 2.5 The Quantity of Latin Square

According to previous researches, the number of standard Latin Square in different orders are listed in following.

n	$L_n^R$	Reference
1	1	
2	1	
3	1	
4	4	
5	56	
6	9408	[3]
7	16942080	[4]
8	535281401856	[5]
9	377597570964258816	[6]
10	7580721483160132811489280	[7]
11	5363937773277371298119673540771840	[8]

Furthermore, this table showed that the total number of different Latin square of order n, when n <= 11

	, and the second
n	$L_n$
1	1
2	2
3	12
4	576
5	161280
6	812851200
7	61479419904000
8	108776032459082956800
9	5524751496156892842531225600
10	9982437658213039871725064756920320000
11	776966836171770144107444346734230682311065600000

As reported in [1], the amount of Latin square is overgrowing so that we can not identify that the quantity of different Latin square and standard Latin square for any given order n. However, there is a principle that the total number of distinct Latin squares of order n is equal to the number of distinct standard Latin squares of order n times n!(n-1)!. This equivalent is also found from [2].

# 2.6 Mutually Orthogonal Latin Matrix

According to [11], the two Latin squares of order n could be considered as mutually orthogonal if we superimpose these two squares and make the two symbols in each location as one element, then every element in this new square is unique. In other words, if these Latin squares are orthogonal, we would find all of the  $n \times n$  ordered pairs  $(i, j) \in S \times S'$ 

Moreover, a set of Latin squares  $L_1, L_2, ..., L_k$  is mutually orthogonal when  $L_i$  and  $L_j$  are orthogonal for all  $1 \le i < j \le k$ . Then, we can overlap them together to get a (k) MOLS.

In line with [1], there is a lemma that for all set of k MOLS, which means there are k Latin squares can be superimposed together confirmed above definition, for all permutation on the alphabet of the Latin squares, does not destroy the orthogonality of those Latin squares.

According to [11], similar with Latin square, we say that a set of k different MOLS of order n is reduced (or in standard form), if one of the Latin squares is standard, and if the first row in every other Latin square in this set is in the natural order of the symbol sets, we chose.

In argument with [12]. If we define:

- 1. the maximal set MOLS(n) is a set (k)MOLS(n) such that it is impossible to extend this set to a set (k+1)MOLS(n);
- 2.  $N(n) = max\{k : \exists (k)MOLS(n)\}.$

We can easily proof that for each  $n \geq 2, N(n) \leq n - 1$ .

Firstly, due to the lemma which mentioned before, We can change the first row of these mutually orthogonal Latin squares into natural order, if we define all for these Latin square made by the set  $S=1,2,\cdots,n$ , then these squares should seems like:

$$\begin{bmatrix} 1 & 2 & \dots & n-1 & n \\ L(2,1) & \ddots & & & \vdots \\ \vdots & & \ddots & & \vdots \end{bmatrix}$$

Now, we can consider about the possible value of L(2,1). There are up to n-1 possibilities exist because there can not be a same number as its top block. Moreover, these Latin squares must have different values in L(2,1). If  $L_i(2,1) = L_j(2,1)$ , then Euler matrix  $L_{ij}(2,1) = (k,k)$ , it is not vaild because every (k,k) should in row 1. Therefore, combine the above two points we can proof for each  $n \geq 2$ ,  $N(n) \leq n - 1$ .

### 2.7 Examples of MOLS of Distinct Orders

$$Order3: egin{bmatrix} (1,1) & (2,3) & (3,2) \\ (2,2) & (3,1) & (1,3) \\ (3,3) & (1,2) & (2,1) \end{bmatrix}$$

$$Order4: \begin{bmatrix} (1,1) & (2,3) & (3,4) & (4,2) \\ (2,2) & (1,4) & (4,3) & (3,1) \\ (3,3) & (4,1) & (1,2) & (2,4) \\ (4,4) & (3,2) & (2,1) & (1,3) \end{bmatrix}$$

$$Order5: \begin{bmatrix} (1,1) & (2,3) & (3,5) & (4,2) & (5,4) \\ (2,2) & (3,4) & (4,1) & (5,3) & (1,5) \\ (3,3) & (4,5) & (5,2) & (1,4) & (2,1) \\ (4,4) & (5,1) & (1,3) & (2,5) & (3,2) \\ (5,5) & (1,2) & (2,4) & (3,1) & (4,3) \end{bmatrix}$$

$$Order7: \begin{bmatrix} (1,1) & (2,7) & (3,6) & (4,5) & (5,4) & (6,3) & (7,2) \\ (2,2) & (3,1) & (4,7) & (5,6) & (6,5) & (7,4) & (1,3) \\ (3,3) & (4,2) & (5,1) & (6,7) & (7,6) & (1,5) & (2,4) \\ (4,4) & (5,3) & (6,2) & (7,1) & (1,7) & (2,6) & (3,5) \\ (5,5) & (6,4) & (7,3) & (1,2) & (2,1) & (3,7) & (4,6) \\ (6,6) & (7,5) & (1,4) & (2,3) & (3,2) & (4,1) & (5,7) \\ (7,7) & (1,6) & (2,5) & (3,4) & (4,3) & (5,2) & (6,1) \end{bmatrix}$$

#### 2.8 Three MOLS of Order 10

Currently, the researches on three MOLS problem is aimed to identify  $N(10) \ge 3$  or N(10) = 2. Stinson and Zhu declare in their paper[12] that when n is an odd number,  $N(n) \ge 3$ , but in cases of n is even, it will be very complex.

They conjectured the possible N(n) for a set of cases, which  $n = 2^k$ . Determine N(n) for  $n \in even$  is complicated through mathematical derivation. There is the example of MOLS of order 10.

$$\begin{bmatrix} (1,1) & (2,4) & (3,7) & (4,9) & (5,6) & (6,8) & (7,10) & (8,2) & (9,3) & (10,5) \\ (7,9) & (3,3) & (10,4) & (5,7) & (4,1) & (8,6) & (6,2) & (2,10) & (1,5) & (9,8) \\ (6,10) & (7,1) & (5,5) & (9,4) & (8,7) & (4,3) & (2,6) & (10,9) & (3,8) & (1,2) \\ (10,6) & (6,9) & (7,3) & (8,8) & (1,4) & (2,7) & (4,5) & (9,1) & (5,2) & (3,10) \\ (4,8) & (9,6) & (6,1) & (7,5) & (2,2) & (3,4) & (10,7) & (1,3) & (8,10) & (5,9) \\ (9,7) & (4,2) & (1,6) & (6,3) & (7,8) & (10,10) & (5,4) & (3,5) & (2,9) & (8,1) \\ (8,4) & (1,7) & (4,10) & (3,6) & (6,5) & (7,2) & (9,9) & (5,8) & (10,1) & (2,3) \\ (3,2) & (5,10) & (8,9) & (2,1) & (10,3) & (9,5) & (1,8) & (4,4) & (7,7) & (6,6) \\ (5,3) & (8,5) & (2,8) & (10,2) & (9,10) & (1,9) & (3,1) & (7,6) & (6,4) & (4,7) \\ (2,5) & (10,8) & (9,2) & (1,10) & (3,9) & (5,1) & (8,3) & (6,7) & (4,6) & (7,4) \end{bmatrix}$$

Especially, Parker conjecture that there only 2 mutually orthogonal Latin square exist in [13]. Thus, this project is aimed at proof his conjecture or falsification of it by computational approach.

### 2.9 Combinatorial Design

The combinatorial problems related to Latin squares, which are a sort of combinatorial design, it attracts the attention of mathematicians for the last several centuries, as stated in [14]. In recent years, numeral new computational approaches which developed to solve these problems have appeared. For instance, it was shown that there is no finite projective plane of order 10. It was done using special algorithms based on constructions and results from the theory of error-correcting codes. The corresponding experiment took several years, and on its final stage employed quite a powerful (at that moment) computing cluster.

One more recent example is the proof of hypothesis about the minimal number of clues in Sudoku where unique algorithms were used to enumerate and check all possible Sudoku variants, as stated in [14]. To solve this problem, a modern computing cluster had been working for almost a year. In to search for some sets of Latin squares, a particular program system based on the algorithms of the search for a maximal clique in a graph was used.

#### 2.10 Projective Plane

According to [1], the definition of projective planes should begin from the concept of incidence structure. Incidence structure  $\rho = (P, B, I)$  is a finite set of points P, a limited set of lines B, and a relation I between the points and the lines, called the incidence relation. The term incidence presented asymmetric relationship which means it not only known as the point is on a line, but also shows that the line through this point. Base on [1], we can consider the projective plane  $\rho$  is a finite incidence structure such that the following properties hold.

- 1. For any two different points are incident with an exact line.
- 2. For any two different lines are incident with an exact point.
- 3. There exist a set of four points such that no three of them are incident with one line.

As reported in [14], There is the same number of lines the same number of points for one projective plane. Therefore, there is an integer n  $(N \leq 2)$  for any finite projective plane such that this plane has:

- 1.  $N^2 + N + 1$  points,
- 2.  $N^2 + N + 1$  lines,
- 3. N+1 points on each line, and
- 4. N+1 lines through each point.

The integer N is called the order of this projective plane. As far as the Euler Matrix problem, Projective plane problem also attracted many researchers since the Renaissance. Through many efforts, we already know the projective planes of order 6 and order ten is impossible. Especially, order 10 is proved by heavy computer calculation. There is an example of a projective plane of order 3.

	$B_1$	$B_2$	$B_3$	$B_4$	$B_5$	$B_6$	$B_7$	$B_8$	$B_9$	$B_{10}$	$B_{11}$	$B_{12}$	$B_{13}$
$P_1$	1	1	1	1									
$P_2$	1				1	1	1						
$P_3$	1							1	1	1			
$P_4$	1										1	1	1
$P_5$		1			1			1			1		
$P_6$		1				1			1			1	
$P_7$		1					1			1			1
$P_8$			1		1				1				1
$P_9$			1			1				1	1		
$P_{10}$			1				1	1				1	
$P_{11}$				1	1					1		1	
$P_{12}$				1		1		1					1
$P_{13}$				1			1		1		1		

## 3 Conclusion

In conclusion, this report analyzed the intention of this project, which is confirm if there are three mutually orthogonal Latin squares of order 10 exist. Through the literature review process, some basic knowledge has been presented, such as the determination of Latin square, determination of MOLS and the evolutionary history of this problem. Besides, this report described the difficulty of making a MOLS especially when n increased, the total number of Latin squares of that order will be expulsion. Therefore, experiment 3 MOLS of order 10 by using a computer is feasible. Furthermore, there is a Latin square rebuilt method which based on Group theory has been pointed out; this might be useful for design our algorithm. Finally, some examples of two MOLS of different orders have been displayed.

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