

Homework assignment 1

You have a six-sided dice. It has a score, you can roll it, and you can check its score. Write a class, which represents the dice. The only way to change the score is to roll the dice. You can draw a random value between 1...6, for example, with the expression `(int)(Math.random() * 6) + 1`.

Write a main method, which instantiates two dice objects and rolls those until they have the same score. The program prints out all the scores.

Submit your solution as one document file (docx, pdf, rtf, odt), where is a copy of the source code and a screenshot of an example run (or several runs).