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Evanston, IL

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Jason Li

Software Developer

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Creative, positive, and motivated software and game developer looking to apply my knowledge, experience, and bright personality in software or IT internship opportunities.

SKILLS

Technical Python • C++/C# • Unity • Git • MySQL • HTML&CSS • Java • JavaScript • Swift • Racket
Communication English • Mandarin Chinese • Spanish

EXPERIENCES

Undergraduate Research: Artificial Intelligence & Narrative

July 2023 – Present

Northwestern University

Evanston, IL

- Researching emergent narrative under the guidance of Dr. Ian Horswill.
- Collaboratively working on PhD Candidate Samuel Hill's live town simulator "Voix de la Ville".
- Exploring the potential of TED, a logic programming language embedded in C# through simulation.
- Further expanding the project by implementing Story Sifting, creating narrative.

Mobile App Development: NU Sleep Initiative

July 2023 – Present

Northwestern University

Evanston, IL

- Lead developer and exec member for NU Sleep Initiative, a club/startup dedicated to student sleep health.
- Head of frontend development and UI design of the club mobile app "NU Sleep".

Bilibili Video Channel

July 2018 – March 2022

- Individual content creation including editing, translating, subtitling, and general viewer engagement.
- In mostly 2 years of activity, accumulated 5,000,000+ views, 130,000+ likes, and 10,000+ comments.

ScriptHelper

May 2020 – August 2020

Independently developed iOS Flashcards App, no longer available due to lack of maintenance.

Discord Bot

WIP, for tracking members' Anime activity using the MyAnimeList API as well as other general functions.

ACTIVITIES

Computer Science Peer Mentor

Starting September 2023

Northwestern University

Evanston, IL

Peer Tutor

September 2018 – June 2021

Kent School

Kent, CT

Active Peer Tutor in all levels of High School Math, Physics, and Computer Science.

EDUCATION

Bachelor of Arts & Master of Science, Northwestern University, IL

September 2021 – June 2025

- Computer Science Major, Asian Languages & Cultures Minor, Weinberg College
- Media Arts and Game Design Module, School of Communication
- GPA 3.71

High School Diploma, Kent School, CT

September 2017 – June 2021

GPA 5.7/6.0

AWARDS

Dean's List

Spring '23, Winter '22, Spring '22