```
% Auxiliary to reorder arguments to length for maplist
length (N, L) :- length(L, N).
% Apply constraints on rows/columns
fds domain check(T, N) :-
                 maplist(fd domain (1, N), T),
                 maplist(fd all different, T).
% Auxiliary to reorder arguments to fd domain for maplist
fd domain (Min, Max, L) :- fd domain(L, Min, Max).
fds check all counts(T, Tr, Left, Top, Right, Bottom) :-
                             fds check counts(T, Left),
                             fds check counts (Tr, Top),
                             fds check reverse counts (T, Right),
                             fds_check_reverse_counts(Tr, Bottom).
% Finite Domain Solver version of the plain tower/3 code; no permutations
necessary
fds check counts([], []).
fds check counts([HT|TT], [HC|TC]) :-
                       fds tower count(HT, HC, 0, 0),
                       fds check counts (TT, TC).
fds_check_reverse_counts([], []).
fds check reverse counts([HT|TT], [HC|TC]) :-
                       reverse (HT, RT),
                       fds tower count(RT, HC, 0, 0),
                       fds check reverse counts(TT, TC).
% Finite domain solver arithmetic constraints on operations
fds tower count([], Count, Count, ).
fds_tower_count([H|T], Count, Counter, Highest) :-
                                 H #< Highest,
                                 fds tower_count(T, Count, Counter,
Highest).
fds_tower_count([H|T], Count, Counter, Highest) :-
                                H #> Highest,
                                C #= Counter+1,
                                 fds tower count (T, Count, C, H).
tower(N, T, C):-
     % Check row/column lengths
     length (T, N),
     maplist(length (N), T),
     % Apply constraints to rows/colums
        fds_domain_check(T, N),
     transpose(T, Tr),
     fds domain check (Tr, N),
     % Check count list lengths
     counts(Top, Bottom, Left, Right) = C,
     length (Top, N),
     length (Bottom, N),
     length(Left, N),
     length (Right, N),
     % Check all counts
     fds check all counts (T, Tr, Left, Top, Right, Bottom),
     % Label solution; why doesn't it work in fd domain check -> explore
this
     maplist(fd labeling, T).
```

```
% Check number of elements is correct; indeed is a square matrix
row length([], _).
row length([H|T], N) :- length(H, H), row length(H, H).
% Transpose row lists to column lists; old SWI clpfd implementation
transpose([], []).
transpose([F|Fs], Ts) := transpose(F, [F|Fs], Ts).
transpose([], _, []).
transpose([_|Rs], Ms, [Ts|Tss]) :- lists_firsts rests(Ms, Ts, Ms1),
transpose (Rs, Ms1, Tss).
lists firsts rests([], [], []).
lists firsts rests([[F|Os]|Rest], [F|Fs], [Os|Oss]) :-
lists firsts rests (Rest, Fs, Oss).
% Check matrix is valid for counts
check all counts (T, Tr, N, L, Left, Top, Right, Bottom) :-
                                   check counts (T, Left, N, L),
                                   check counts (Tr, Top, N, L),
                                   check reverse counts (T, Right, N, L),
                                   check reverse counts (Tr, Bottom, N, L).
% Counts for left and top side; by default already in order
check_counts([], [], _, _).
check_counts([HT|TT], [HC|TC], N, L) :-
                       permutation(L, HT),
                       visible(HT, HC, N),
                       check counts (TT, TC, N, L).
% Counts for right and bottom side; need to be reversed
check reverse_counts([], [], \_, \_).
check reverse counts([HT|TT], [HC|TC], N, L) :-
                                   reverse (HT, RT),
                                   permutation(L, RT),
                                   visible(RT, HC, N),
                                   check_reverse_counts(TT, TC, N, L).
% Check how many towers are visible
% Somehow, removing the special cases N = 1 or N makes it faster?
%visible([H\mid_], 1, N) :- H = N.
%visible(Towers, N, N) :- consecutive(Towers, N, 1).
visible(Towers, Count, _) :- tower_count(Towers, Count, 0, 0).
%consecutive([], N, N).
consecutive([H|T], N, Count) :- H = Count,
                       C is Count+1,
                       consecutive (T, N, C).
tower count([], Count, Count, ).
tower count([H|T], Count, Counter, Highest) :-
                       H < Highest,
                       tower_count(T, Count, Counter, Highest).
tower count([H|T], Count, Counter, Highest) :-
                       H > Highest,
                       C is Counter+1,
                       tower count (T, Count, C, H).
plain tower(N, T, C) :-
```

```
% Check row and column lengths
    length(T, N),
    row_length(T, N),
     % Break up C structure
     counts(Top, Bottom, Left, Right) = C,
     % Check count lengths
     length (Top, N),
     length (Bottom, N),
     length(Left, N),
     length (Right, N),
     % Transpose matrix
     transpose(T, Tr),
     % Get simple list for permutations
     findall(X, between(1, N, X), L),
     % Check all counts
     check_all_counts(T, Tr, N, L, Left, Top, Right, Bottom).
% CPU time performance ratio; don't care about start times, only stop
times
speedup(FPR) :-
     statistics(cpu_time, _),
     tower(5, , counts([2,3,5,1,2], [2,2,1,4,3], [2,1,4,2,2],
[2,3,1,4,3])),
     statistics(cpu time, [ , T STOP]),
     plain_tower(5, _, counts([2,3,5,1,2], [2,2,1,4,3], [2,1,4,2,2],
[2,3,1,4,3])),
     statistics(cpu time, [ , PT STOP]),
     FPR is PT STOP / T STOP.
% Get puzzle with C counts and T1, T2 distinct solutions
ambiguous (N, C, T1, T2) :-
     tower(N, T1, C),
     tower(N, T2, C),
     T1 \setminus= T2.
```