

Software Testing

2. Test Design - part 1

Domain-Based Testing

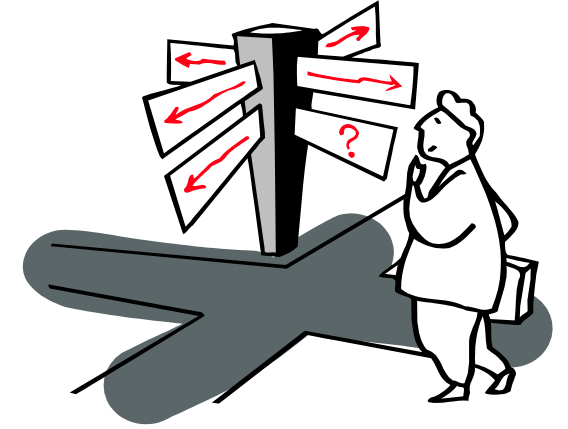
(Equivalence partitioning & Boundary value analysis)

Associations



**Universiteit
Antwerpen**

2. Test Design - part 1



(Loosely based on “Chapter 5: Domain Testing” of Practical Test Design
+ “Chapter 6: Equivalence Class Testing” of Software Testing
+ “Class Association Test” pattern in Testing Object-Oriented Systems — Binder)

- State Space Explosion (the needle in the haystack)
- Coverage
 - + Code Coverage vs. Test Coverage
 - + Modified condition/decision coverage (MC/DC)
- RIPR criterion (reach - infect - propagate - reveal)
- Domain Analysis (Equivalence Partitioning)
- Boundary Value Analysis
 - + in / on / off / out points
- Associations

Testing Approaches

(Smart) Poking Around



Brute Force



Systematic & Focused



Limits of Testing: State space explosion

Input space is surprisingly large

- Simplified case
 - + Triangle example with points in coordinate system $[1..10, 1..10]$
 - + $10^2 = 100$ possible end-points;
 - $10^4 = 10.000$ possible lines;
 - $10^4 * 3 = 10^{12}$ possible triangles
- Less simplified
 - + display of 1024×768 pixels
 - possible lines = 786.4326
 - possible triangles = $2,36574 \times 10^{35}$
- Full integer coordinate system
 - + $2^{16} \times 4$ possible lines
 - + $2^{16} \times 4 \times 3 = 2^{192} = 6.277 \times 10^{57}$ possible triangles
(number of particles in the universe = $\pm 10^{80}$)

Limits of Testing: Coincidental Correctness

- Coincidental correctness
+ buggy code may produce correct results under some circumstances

- example
 - write $x + x$ instead of $x * x$
 - will produce correct result for $x = 2$

Competent
Programmer Hypothesis
(Program is close to
correct)

- example 2:
 - ```
int scale(int j) {
 j = j - 1 ; // should be j = j + 1;
 j = j / 30000;
 return j;
}
```

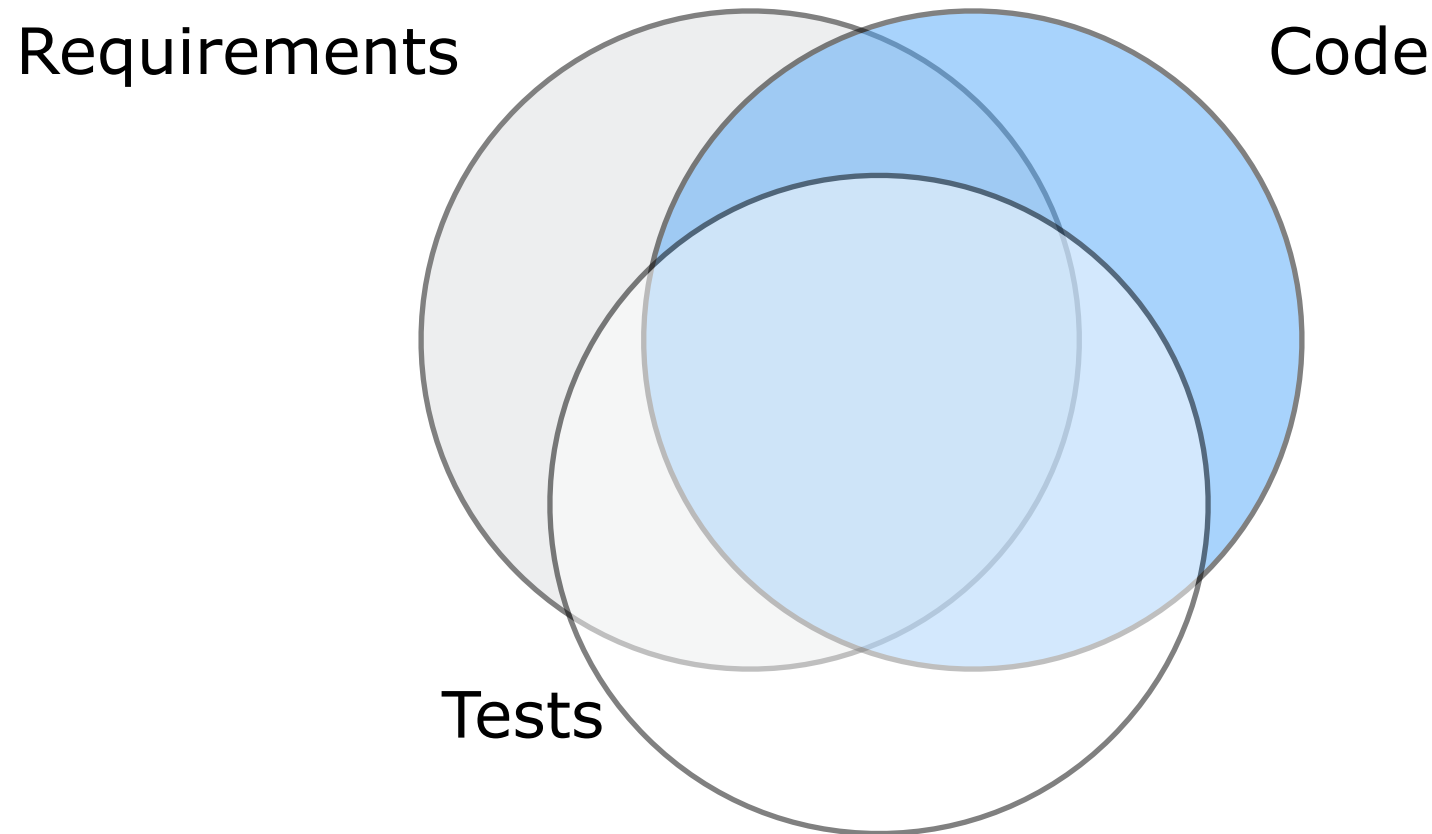
+ out of 65.536 possible values for  $j$ , only six will reveal the fault !  
(-30001, - 30000, -1, 0, 29999 and 30000)



# proverbial “Needle in a haystack”



# Code Coverage vs. Test Coverage



- **Code Coverage** = Proportion of code covered by the test suite  
+ statement coverage, branch coverage, decision coverage, ...
- **Requirements Coverage** = Proportion of requirements covered by the test suite  
+ features, uses cases, user stories, ...  
+ non functionals

|                      |                                              |                                                   |
|----------------------|----------------------------------------------|---------------------------------------------------|
| <b>Test Coverage</b> | ≈ Requirements coverage<br>(incl. surprises) | ≈ How much of planned tests<br>have been executed |
|----------------------|----------------------------------------------|---------------------------------------------------|

## LCOV - code coverage report

Current view: **top level**

Test: **libbash**

Date: 2010-10-10

|            | Hit   | Total |
|------------|-------|-------|
| Lines:     | 20640 | 34749 |
| Functions: | 1184  | 1287  |
| Branches:  | 15689 | 37086 |

| Directory                          | Line Coverage     | Functions         |
|------------------------------------|-------------------|-------------------|
| <a href="#">src/core</a>           | 95.7 % 314 / 328  | 98.2 % 55 / 56    |
| <a href="#">test</a>               | 97.0 % 98 / 101   | 100.0 % 72 / 72   |
| <a href="#">src/builtins/tests</a> | 98.6 % 144 / 146  | 100.0 % 203 / 203 |
| <a href="#">src/builtins</a>       | 98.6 % 214 / 217  | 100.0 % 45 / 45   |
| <a href="#">src/core/tests</a>     | 98.9 % 351 / 355  | 99.3 % 133 / 134  |
| <a href="#">./src/builtins</a>     | 100.0 % 9 / 9     | 93.3 % 14 / 15    |
| <a href="#">src</a>                | 100.0 % 35 / 35   | 91.7 % 11 / 12    |
| <a href="#">./src/core</a>         | 100.0 % 190 / 190 | 98.0 % 99 / 101   |

Generated by: [LCOV version 1.9](#)

java

Problems Javadoc Declaration Console Coverage

TestAllPackages (31.10.2006 15:04:14)

| Element                            | Coverage | Covered Lines | Total Lines |
|------------------------------------|----------|---------------|-------------|
| java - commons-collections         | 79,5 %   | 10927         | 13738       |
| org.apache.commons.collections     | 74,1 %   | 3842          | 5183        |
| +... ArrayStack.java               | 86,5 %   | 32            | 37          |
| +... BagUtils.java                 | 86,7 %   | 13            | 15          |
| +... BeanMap.java                  | 72,4 %   | 155           | 214         |
| +... BinaryHeap.java               | 87,6 %   | 127           | 145         |
| +... BoundedFifoBuffer.java        | 93,2 %   | 82            | 88          |
| +... BufferOverflowException.java  | 55,6 %   | 5             | 9           |
| +... BufferUnderflowException.java | 88,9 %   | 8             | 9           |
| +... BufferUtils.java              | 30,8 %   | 4             | 13          |
| +... ClosureUtils.java             | 93,9 %   | 31            | 33          |
| +... CollectionUtils.java          | 92,4 %   | 293           | 317         |
| +... ComparatorUtils.java          | 8,6 %    | 3             | 35          |
| +... CursorableLinkedList.java     | 85,4 %   | 444           | 520         |

Failure Trace

Writable Smart Insert 149 : 28



What is the Problem?

```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

public class TestEmployeeDetails {
 EmpBusinessLogic empBusinessLogic = new EmpBusinessLogic();
 EmployeeDetails employee = new EmployeeDetails();

 //happy day scenario for calculation of appraisal and salary
 @Test
 public void testCalculateAppriasal() {
 employee.setName("Rajeev");
 employee.setAge(25);
 employee.setMonthlySalary(8000);

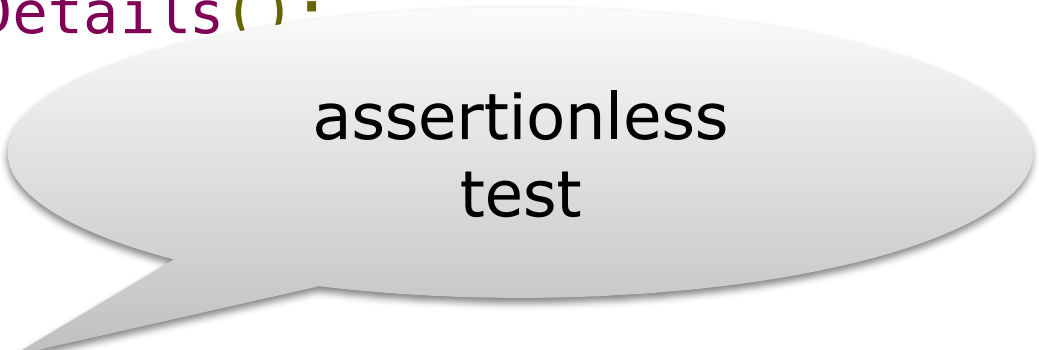
 double appraisal = empBusinessLogic.calculateAppraisal(employee);
 double salary = empBusinessLogic.calculateYearlySalary(employee);
 }
}
```

```
import org.junit.Test;
import static org.junit.Assert.assertEquals;

public class TestEmployeeDetails {
 EmpBusinessLogic empBusinessLogic = new EmpBusinessLogic();
 EmployeeDetails employee = new EmployeeDetails();

 //happy day scenario for calculation of
 @Test
 public void testCalculateAppriasal() {
 employee.setName("Rajeev");
 employee.setAge(25);
 employee.setMonthlySalary(8000);

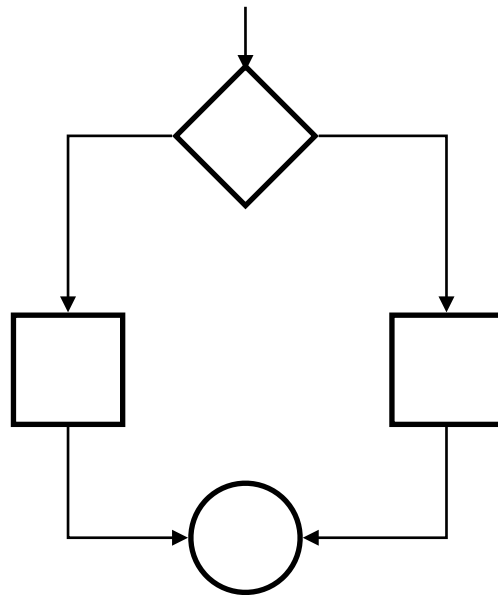
 double appraisal = empBusinessLogic.calculateAppraisal(employee);
 double salary = empBusinessLogic.calculateYearlySalary(employee);
 }
}
```



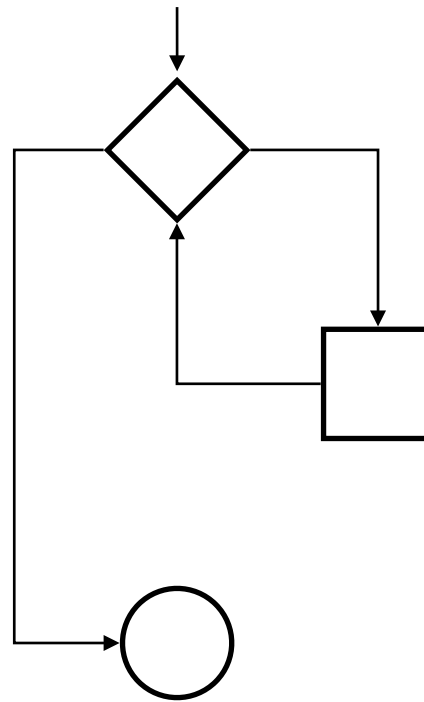
assertionless  
test

# Control Flow Graph

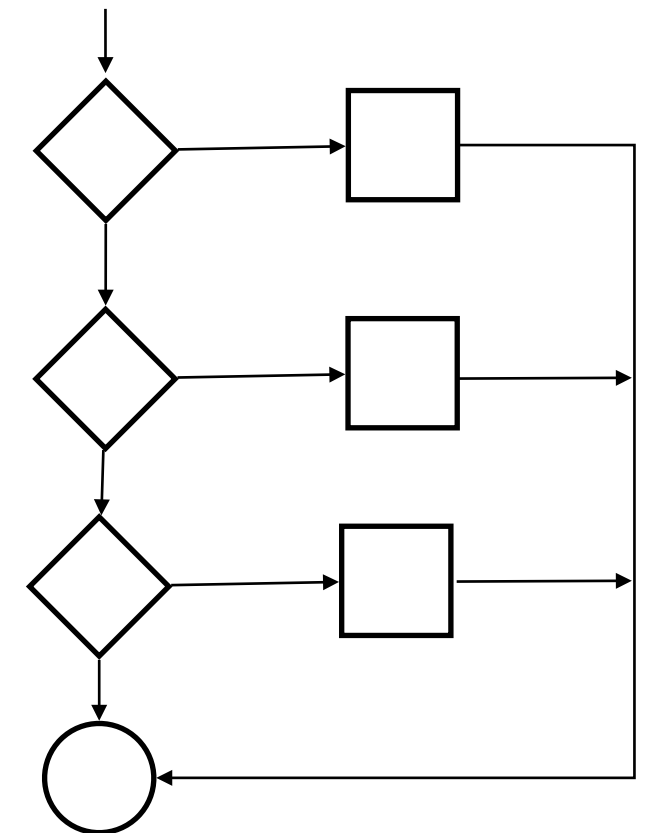
**if-then-else**



**while**



**case**



- Condition Coverage
  - Possible outcomes for each condition ("true" or "false") at least once
- Branch coverage (a.k.a. decision coverage)
  - Every arrow leaving a decision is executed at least once
- Path coverage
  - Cover entry-exit paths

# Modified Condition/Decision (MC/DC)

**Every possible outcome of a condition is the determinant of the outcome of the decision at least once.**

**Decision with N conditions  $\Rightarrow$  N+1 test case**

- $x \text{ AND } y$ 
  - $x$  is true  $\Rightarrow$  result of expression is determined by value of  $y$
  - Neutral value for AND is true
- $x \text{ OR } y$ 
  - $x$  is false  $\Rightarrow$  result of expression is determined by value of  $y$
  - Neutral value for OR is false

For every condition within the decision

- once true, once false
- remaining conditions: neutral value



# Multiple Condition Coverage

**All possible combinations of conditions in a decision at least once.  
⇒ Complete decision table**

**Decision with N conditions ⇒  $2^N$  test case**

- x AND y
  - + x is true
    - y is true
    - y is false
  - + x is false
    - y is true
    - y is false

- x OR y
  - + x is true
    - y is true
    - y is false
  - + x is false
    - y is true
    - y is false

# Example

If (number of books > 8) or (sum >= 250 eur) THEN extra discount

|                             | Number of Books > 8            | Sum >= 250 eur                 | expected outcome                                        |
|-----------------------------|--------------------------------|--------------------------------|---------------------------------------------------------|
| Condition coverage          | true<br>false                  | false<br>true                  | extra discount<br>extra discount                        |
| Decision coverage           | false<br>false                 | true<br>false                  | extra discount<br>—                                     |
| MC / DC                     | true<br>false<br>false         | false<br>true<br>false         | extra discount<br>extra discount<br>—                   |
| Multiple condition coverage | true<br>true<br>false<br>false | true<br>false<br>true<br>false | extra discount<br>extra discount<br>extra discount<br>— |

# RIPR Criterion for Effective Tests

Reach

... the fault

Infect

... the program state

Propagate

... to the output

Reveal

... via an oracle

# Where is the fault?

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */


public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```



**$i > 0 \mapsto i \geq 0$**

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```



# Input that does not reach the fault

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

**x = null; y = 5**

# Coverage = 0

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

# Input = reaches the fault

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

**x = [2,3,5]; y = 3**



# Coverage = Complete for loop

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

# Input = infects the program state

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

**x = [2,3,5]; y = 25**

# Coverage = All except "return i;"

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

# Together we have 100% coverage

```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```



# Input: reach / infect / propagate $\Rightarrow$ reveal?

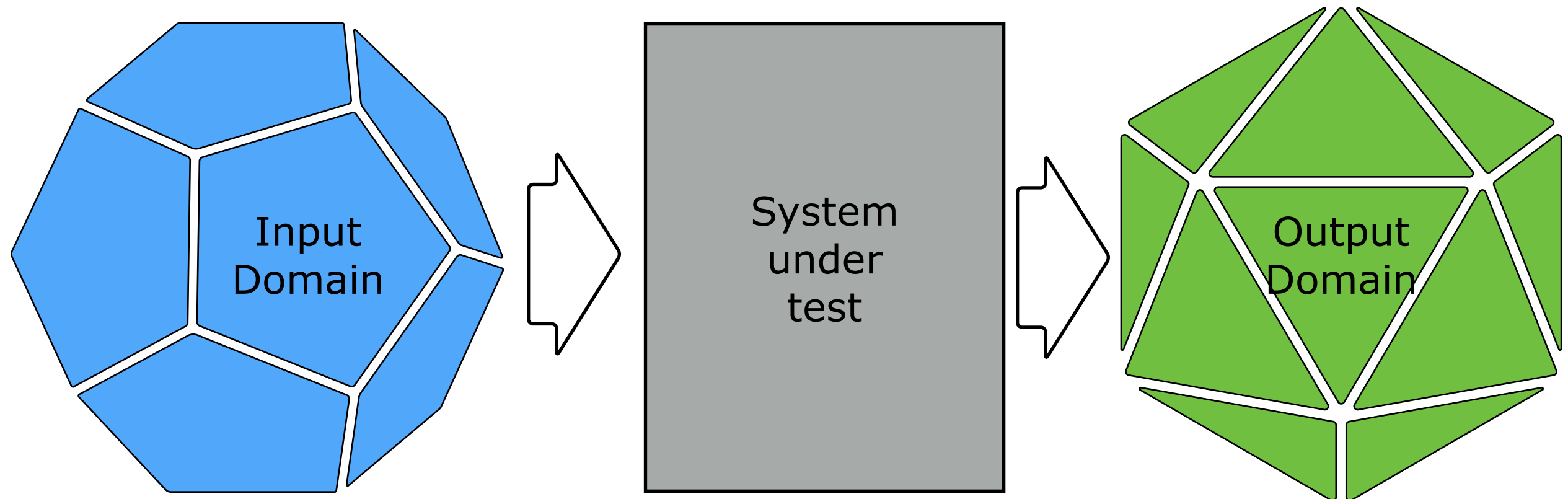
```
/**
 * Find last index of element
 * @param x array to search
 * @param y element to look for
 * @return last index of y in x, if absent -1
 * @throws NullPointerException if x is null
 */

public static int findLast(int [] x, int y)
{
 for (int i=x.length-1; i>0; i--)
 if (x[i] == y)
 return i;
 return -1;
}
```

**x = [2,3,5]; y = 2**

# Domain Testing

a.k.a equivalence partitioning



Divide input/output domain in *partitions (equivalence classes)*.  
= disjoint, non-empty, finite subsets  
of values where the system behaviour is similar

# Example: Valid password

- A valid password must contain at least 8 and at most 14 American Standard Code for Information Interchange (ASCII) characters.
- Among the characters there has to be
  - + at least one lower case letter (a-z),
  - + at least one upper case letter (A-Z),
  - + at least one numeric character (0-9) and
  - + at least one of the following special characters: `:', `;', `<', `=', `>', `?' and `@'.
- In the case of less than 8 characters,
  - + the error message 'The number of characters is less than 8' appears.
- In the case of more than 14 characters,
  - + the error message 'The number of characters is more than 14' appears.
- In the case of a missing character type,
  - + the error message 'Missing character type' appears, showing one of the four types (lower, upper, numerical, special).

# Input Partitioning

|                    |                                             |                                   |                                   |                                |                                                           |
|--------------------|---------------------------------------------|-----------------------------------|-----------------------------------|--------------------------------|-----------------------------------------------------------|
| 1                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| Happy day scenario |                                             |                                   |                                   |                                |                                                           |
| 2                  | Number of characters $< 8$                  | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 3                  | Number of characters $> 14$                 | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 4                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | At least one numeric character | No special character: `:`, `;`, `<`, `=`, `>`, `?`, `@`   |
| 5                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | No numeric character           | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 6                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | No upper case character           | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 7                  | Number of characters $\geq 8$ and $\leq 14$ | No lower case character           | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |

# Input Partitioning

|                    |                                             |                                   |                                   |                                |                                                           |
|--------------------|---------------------------------------------|-----------------------------------|-----------------------------------|--------------------------------|-----------------------------------------------------------|
| 1                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| Happy day scenario |                                             |                                   |                                   |                                |                                                           |
| 2                  | Number of characters $< 8$                  | At least one case character       | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 3                  | Number of characters $> 14$                 | At least one case character       | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 4                  | Number of characters $\geq 8$ and $\leq 14$ | At least one case character       | At least one upper case character | At least one numeric character | No special character: `:`, `;`, `<`, `=`, `>`, `?`, `@`   |
| 5                  | Number of characters $\geq 8$ and $\leq 14$ | At least one case character       | At least one case character       | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 6                  | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | No upper case character           | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |
| 7                  | Number of characters $\geq 8$ and $\leq 14$ | No lower case character           | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` |



**I WANT YOU**

Devise a Test case for each row

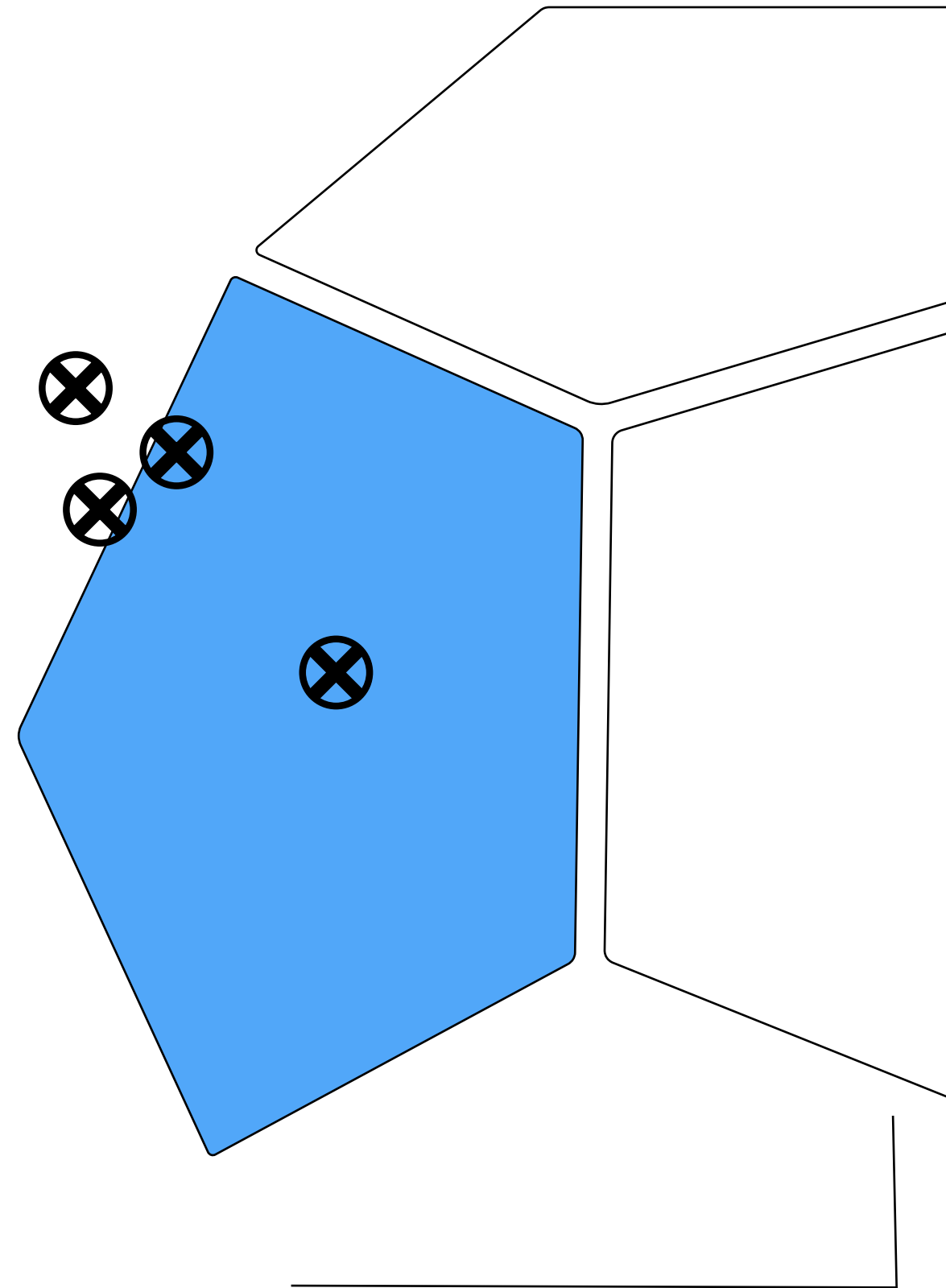
# Input Partitioning

|   |                                             |                                   |                                   |                                |                                                           |                 |
|---|---------------------------------------------|-----------------------------------|-----------------------------------|--------------------------------|-----------------------------------------------------------|-----------------|
| 1 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | 6sG?B7u;j       |
| 2 | Number of characters $< 8$                  | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | a:B51           |
| 3 | Number of characters $> 14$                 | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | anm@@9A8B8Cdfdf |
| 4 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | At least one numeric character | No special character: `:`, `;`, `<`, `=`, `>`, `?`, `@`   | avAQ9821        |
| 5 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | No numeric character           | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | SwDy:@JJ        |
| 6 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | No upper case character           | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | weo8712:        |
| 7 | Number of characters $\geq 8$ and $\leq 14$ | No lower case character           | At least one upper case character | At least one numeric character | At least one character: `:`, `;`, `<`, `=`, `>`, `?`, `@` | :?OP34JK        |

# Boundary Value Analysis

Choose test points close to the boundaries

- **In point** = Inside the domain
- **On point** = Closest to the boundary; inside the domain
- **Off point** = Closest to the boundary; outside the domain
- **Out Point** = Outside the domain





# Examples

| int Age   |                 | In point | On point | Off point | Out point |
|-----------|-----------------|----------|----------|-----------|-----------|
| Age > 42  | open boundary   | 50       | 43       | 42        | 20        |
| Age >= 43 | closed boundary | 50       | 43       | 42        | 20        |
| Age == 43 | closed boundary | 43       | 43       | 42<br>44  | 20<br>50  |
| Age <> 43 | open boundary   | 20<br>50 | 42<br>44 | 43        | 43        |

What happens if Age is a fix-point number with precisions 0,001?  
What happens if Age is a floating point number?

# Example Authorisation

|   |                           |                                   |                                   |                                |                                                           |
|---|---------------------------|-----------------------------------|-----------------------------------|--------------------------------|-----------------------------------------------------------|
| 3 | Number of characters > 14 | At least one lower case character | At least one upper case character | At least one numeric character | At least one character: `:', `;', `<', `=', `>', `?', `@' |
|---|---------------------------|-----------------------------------|-----------------------------------|--------------------------------|-----------------------------------------------------------|

- In Point = 20 characters
- On point = 15 characters
- Off point = 14 characters
- Out Point = 8 characters —> happy path

|   |                                     |                                                         |
|---|-------------------------------------|---------------------------------------------------------|
| 4 | Number of characters >= 8 and <= 14 | No special character: `:', `;', `<', `=', `>', `?', `@' |
|---|-------------------------------------|---------------------------------------------------------|

Boundaries are ASCII values 57 (`9') and 65 (`A')

- In point = `7' and `b'
- On point = `9' and `A'
- Off point = `:' and `@'
- Out Point = `<'

| Dec | Hex | Binary   | HTML  | Char |
|-----|-----|----------|-------|------|
| 53  | 35  | 00110101 | &#53; | 5    |
| 54  | 36  | 00110110 | &#54; | 6    |
| 55  | 37  | 00110111 | &#55; | 7    |
| 56  | 38  | 00111000 | &#56; | 8    |
| 57  | 39  | 00111001 | &#57; | 9    |
| 58  | 3A  | 00111010 | &#58; | :    |
| 59  | 3B  | 00111011 | &#59; | ;    |
| 60  | 3C  | 00111100 | &#60; | <    |
| 61  | 3D  | 00111101 | &#61; | =    |
| 62  | 3E  | 00111110 | &#62; | >    |
| 63  | 3F  | 00111111 | &#63; | ?    |
| 64  | 40  | 01000000 | &#64; | @    |
| 65  | 41  | 01000001 | &#65; | A    |
| 66  | 42  | 01000010 | &#66; | B    |

# Example Authorisation (exercise)

|   |                                             |                                   |                                   |                      |                                                           |
|---|---------------------------------------------|-----------------------------------|-----------------------------------|----------------------|-----------------------------------------------------------|
| 5 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | At least one upper case character | No numeric character | At least one character: `:', `;', `<', `=', `>', `?', `@' |
|---|---------------------------------------------|-----------------------------------|-----------------------------------|----------------------|-----------------------------------------------------------|

- In point = ...
- On point = ...
- Off point = ...
- Out Point = ...

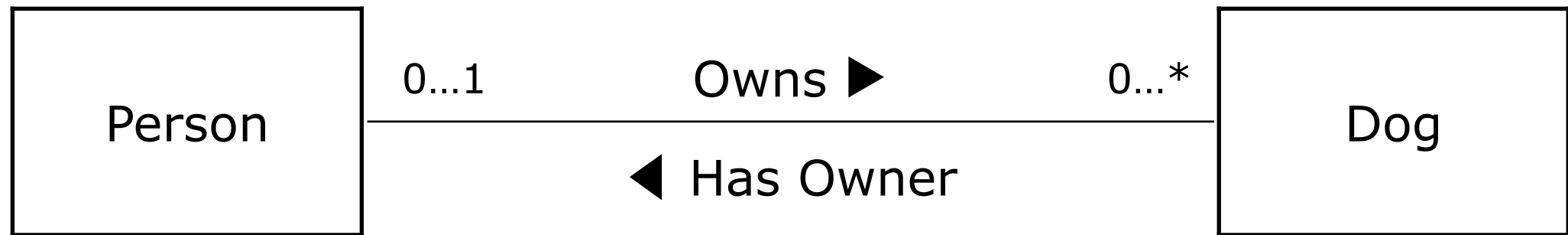


|   |                                             |                                   |                         |                                |                                                           |
|---|---------------------------------------------|-----------------------------------|-------------------------|--------------------------------|-----------------------------------------------------------|
| 6 | Number of characters $\geq 8$ and $\leq 14$ | At least one lower case character | No upper case character | At least one numeric character | At least one character: `:', `;', `<', `=', `>', `?', `@' |
|---|---------------------------------------------|-----------------------------------|-------------------------|--------------------------------|-----------------------------------------------------------|

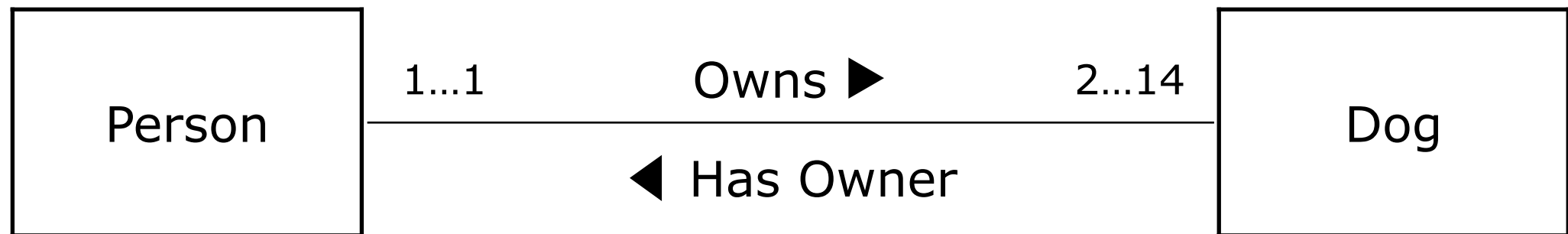
- In Point = ...
- On point = ...
- Off point = ...
- Out Point = ...

Choose the respective  
In / on / off / out points

# Associations



*Any person may own an unlimited amount of dogs*



*Every person must own at least two dogs, but no more than 14*

Consider multiplicity of associations as a special kind of boundary value analysis

# Boundary conditions for Legal Multiplicities

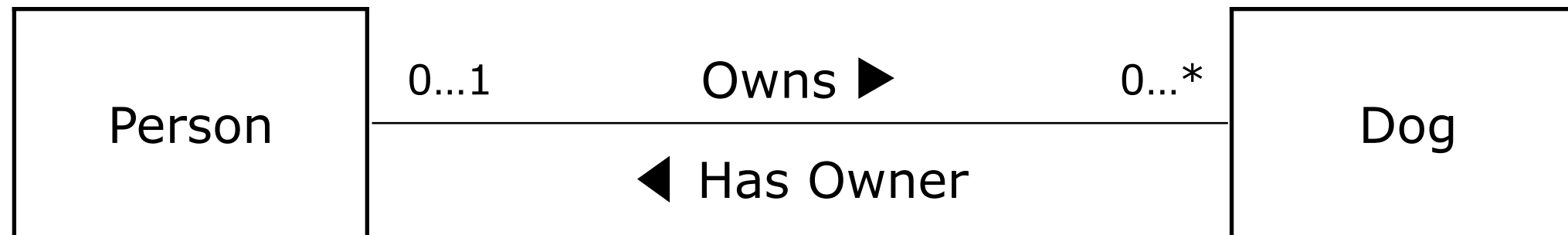
[A:n(B) <= 24]

For each instance of type A, the number of type B must be less than or equal to 24.

| Multiplicity of A to B | Boundary Conditions |                           |
|------------------------|---------------------|---------------------------|
| *                      | $A:n(B) \geq 0$     | $A:n(B) \leq M \quad (*)$ |
| 0                      | $A:n(B) = 0$        |                           |
| 1                      | $A:n(B) = 1$        |                           |
| 42                     | $A:n(B) = 42$       |                           |
| 0 ... 0                | $A:n(B) = 0$        |                           |
| 0 ... 1                | $A:n(B) \geq 0$     | $A:n(B) \leq 1$           |
| 0 ... 24               | $A:n(B) \geq 0$     | $A:n(B) \leq 24$          |
| 0 ... *                | $A:n(B) \geq 0$     | $A:n(B) \leq M$           |
| 1 ... 1                | $A:n(B) = 1$        |                           |
| 1 ... 24               | $A:n(B) \geq 1$     | $A:n(B) \leq 24$          |
| 1 ... *                | $A:n(B) \geq 1$     | $A:n(B) \leq M$           |
| 2 ... 14               | $A:n(B) \geq 2$     | $A:n(B) \leq 14$          |
| 42 ... 4096            | $A:n(B) \geq 42$    | $A:n(B) \leq 4096$        |

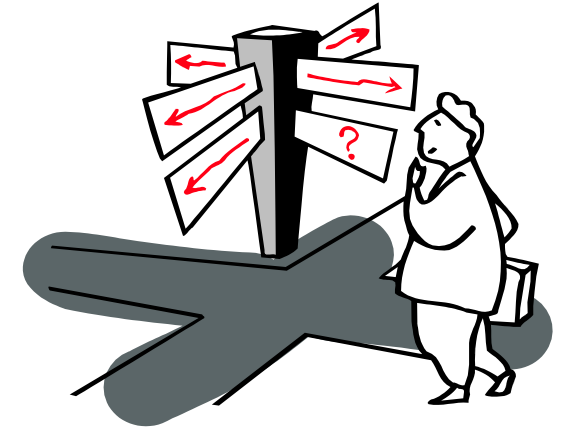
(\*) Choose M arbitrary large. For instance, largest number of associations in a legacy database

# Example: Person owns unlimited dogs



| Variable / Condition / Type |                    |     | Test Cases |     |    |     |    |     |      |     |
|-----------------------------|--------------------|-----|------------|-----|----|-----|----|-----|------|-----|
| Number of dogs              | Person:n(Dog) >= 0 | On  | 0          |     |    |     |    |     |      |     |
|                             |                    | Off |            | -1  |    |     |    |     |      |     |
|                             | Person:n(Dog) <= m | On  |            |     | M  |     |    |     |      |     |
|                             |                    | Off |            |     |    | M+1 |    |     |      |     |
|                             | Typical            | In  |            |     |    |     | 2  | 42  | 5329 | 256 |
| Number of persons           | Dog:n(Person) >= 0 | On  |            |     |    |     | 0  |     |      |     |
|                             |                    | Off |            |     |    |     |    | -1  |      |     |
|                             | Dog:n(Person) <= 1 | On  |            |     |    |     |    |     | 1    |     |
|                             |                    | Off |            |     |    |     |    |     |      | 2   |
|                             | Typical            | In  | 1          | 1   | 1  | 1   |    |     |      |     |
| Expected Result             |                    |     | OK         | ERR | OK | ERR | OK | ERR | OK   | ERR |

## 2. Test Design - part 1



(Loosely based on “Chapter 5: Domain Testing” of Practical Test Design  
+ “Chapter 6: Equivalence Class Testing” of Software Testing  
+ “Class Association Test” pattern in Testing Object-Oriented Systems — Binder)

- State Space Explosion (the needle in the haystack)
- Coverage
  - + Code Coverage vs. Test Coverage
  - + Modified condition/decision coverage (MC/DC)
- RIPR criterion (reach - infect - propagate - reveal)
- Domain Analysis (Equivalence Partitioning)
- Boundary Value Analysis
  - + in / on / off / out points
- Associations