

# COMP281 Practical Sessions

## Week Commencing 7th Feb 2022 (week 2)

This week in the practical sessions for COMP281, you're going to do some C programming using a standard graphical editor and the command line C compiler via a linux-like environment. You're also going to try to program the solution to some simple problems.

### Instructions:

**Using your own Mac:** You'll need to install Xcode from Apple's App Store. It's a big download so it may take some time. Once you've downloaded it, run it (and agree to install the command-line tools). Once it's running, quit it. Open the Terminal App (you'll find it in the Utilities folder inside your Applications folder).

**Using a CS lab PC:** startup the Cygwin64 terminal from the desktop icon.

**Using a non-CS Uni lab PC:** On a University non-CS PC, we have to use the "install university applications" program to install it. Start that program, from the list on the left choose "all", and then scroll the list on the right until you see "Cygwin compilers for CompSci 2.11.1" and highlight it (note there's a version 3.1.6, but it's a test version, and so we won't use that). Click the install button and wait a short while. You should find that there's now a Cygwin64 Terminal on your desktop. Start that up.

**On your own PC:** Download and install Cygwin from the Cygwin project homepage:

<https://cygwin.com>

Once it's installed, start it up.

Cygwin is a sort of linux environment under Windows. By default Cygwin on a CS dept PC sets the working directory to your M drive. If it does not, type

`cd M:` and press return

On your own PC, choose a good location for the folder.

Make a COMP281 folder, and in the Cygwin terminal window (or the terminal on a Mac), `cd` to COMP281 (on a real linux system you'd have to use UPPERCASE where appropriate. On this Windows look-alike, filename case is apparently ignored).

**Using a CS lab PC:** startup the Atom text editor from the desktop icon.

**Using a non-CS Uni lab PC:** On a University non-CS PC, we have to use the "install university applications" program again, to install Atom. Scroll the list on the right until you see "Atom Text Editor 1.17.2" and highlight it. Click the install button and wait until the install has completed. Start the Atom text editor.

**On your own PC / Mac:** Feel free to use a different editor, but if you want to use Atom, you can find it at :

<https://atom.io>

From Atom's File menu, create a new file and in the editor window, enter the C source for the Hello World program (see the lecture notes for details). Save it into your COMP281 folder as helloworld.c (in the example below, the quotes have been made into "smart" ones by this text editor. You want to use normal quotes. If you copy and paste the text below, you'll have to replace them with standard ones.)

```
#include <stdio.h>
int main(void)
{
    printf("Hello, World!\n");
    return 0;
}
```

Notice that once the file is saved with an extension, Atom figures out that it's a C program and syntax highlights the code.

In the Cygwin window, type ls (lower case L and lowercase S - the unix list files command) and make sure that you can see the helloworld.c file listed there. Now invoke the C compiler on the file using the command

```
gcc helloworld.c
```

If you've got no syntax errors in your code, it should compile, link and produce an a.exe program (Windows) or an a.out program (on Mac or linux). Note that on a real Linux system we'd get an a.out program, but on Windows, executable programs must have a .exe extension.

Execute your program by typing

```
./a.exe
```

It should run and produce the "Hello World!" message in the terminal window.

If that all worked as expected, try running the compiler with an additional flag as follows:

```
gcc -o helloworld helloworld.c
```

You should see that there is a compiled executable program called helloworld.exe in your COMP281 folder. Execute it and see that it works as before. For future programs, make sure to use the -o option if you want to create executable programs with meaningful names.

OK, now I want you to try to program the solution to some simple problems. These problems are designed to be run by an automated system which provides input values and checks the output of your program. Your programs should not prompt for input values, or output additional text, beyond what is defined in the specification for the problem.

Start up a web browser, and navigate to Online Judge

<https://student.csc.liv.ac.uk/JudgeOnline/>

Login to the system with your MWS username and password.

Click the ProblemSet button and from the list of problems, first choose 1006 - A+B+C=?

You can see that it takes three integer values and outputs the result of adding them as a single number (with no additional strings or messages).

You can use the Atom editor to create a program to solve this problem, and compile and test it as we did for the hello world program. Note that since Online Judge doesn't want any other messages to be printed out, our program won't prompt us to enter the input values, it will simply sit there when running, waiting for us. If we were writing our program for a human to use we'd have additional `printf` statements to prompt the user. For this simple addition program we simply type three integer values on a line with a space between each, and then press return. The program should successfully add them all together and print the numeric result.

Once your program works as expected, you can return to your Online Judge session in the web browser, and click the submit button to display the window where you can enter your program code solution. Copy the code from Atom, and paste it into the web browser. Click the Test button to check your program compiles ok. If all is ok, you will get a "Test Running Done" message. Once the Submit and Test buttons are available again (remember, to prevent over-submissions, they lock out for while once you have invoked a test), click the submit button to submit your program to Online Judge. The browser will switch to your status page, which shows the status of all your submissions to the judge. Online Judge will test your program with the advertised set of test data, and a secret set in order to check that your program works as advertised. If all is ok, you should see an "Accepted" message displayed. Click the relevant "C" link to display your program and Online Judge's output in a new window tab. Close that tab and return to your status page. You should be able to see the RunID for this submission in the left-most column. When you use Online Judge on the first assignment for the module, you will need to make a note of this runID and include it as a comment line in your submitted code.

Click the ProblemSet button to return to the list of problems.

For this practical, I'd like you to work your way through the following problems:

### **1006. The Sum of A+B+C**

Write a C program to accept three integers, A, B and C (  $0 \leq a \leq 10$ ,  $0 \leq b \leq 10$ ,  $0 \leq c \leq 5$  ) as inputs, and to compute and then print out their sum. e.g.

input: 3 4 5

output: 12

### **1013. Record Marks**

You are in charge of recording integer marks for a group of students. Input a list of marks. Input ends with 0 (0 itself is not someone's mark). Output the number of students who scored 1) greater than or equal to 85; 2) between 60 and 84; 3) strictly less than 60. e.g.

input: 88 71 68 70 59 81 91 42 66 77 83 0

output:

$\geq 85:2$   
 $60-84:7$   
 $<60:2$

hint: you'll need to use a loop for this.

### 1085. Celsius-Fahrenheit Conversion Table

Your program should print a Celsius to Fahrenheit conversion table.

The program should accept three input integers -> an initial Celsius value, a step size, and the final Celsius value.

Output should be in the form of a table. e.g.

input: -50 25 100

output:

C=-50->F=-58  
C=-25->F=-13  
C=0->F=32  
C=25->F=77  
C=50->F=122  
C=75->F=167  
C=100->F=212

hint: you'll need to use a loop for this.