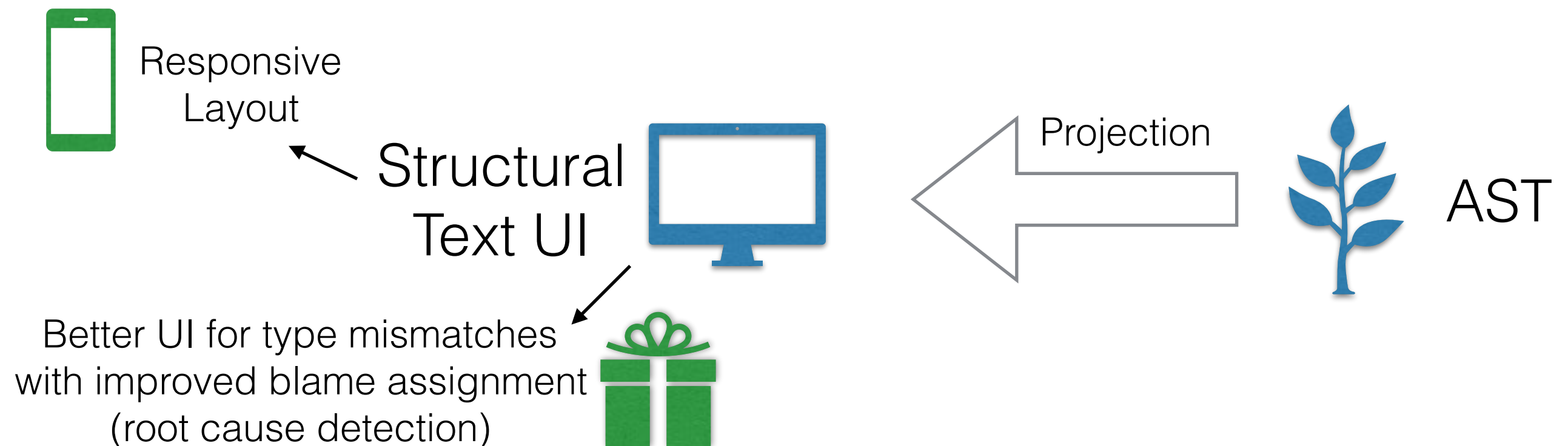
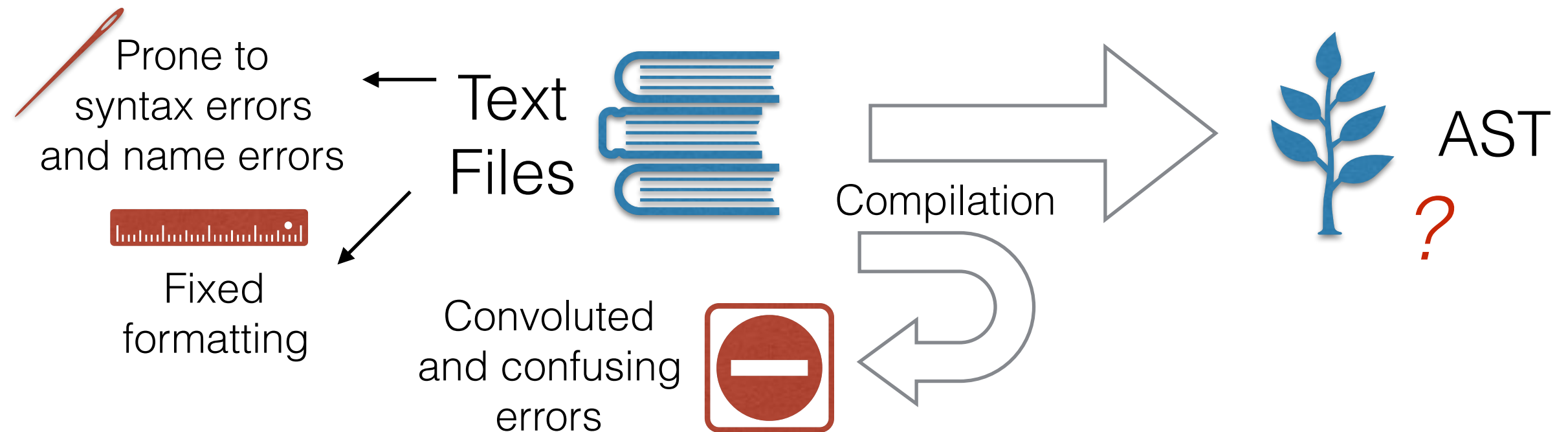
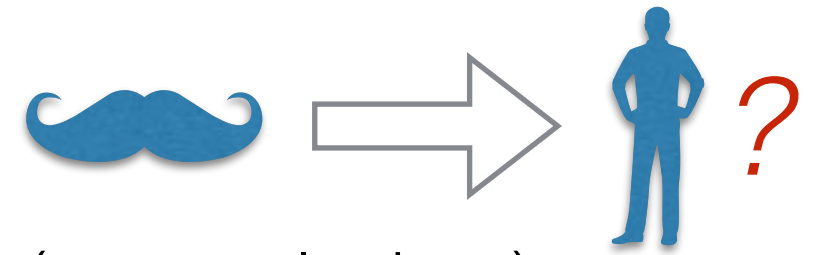



Compilation vs. Projection

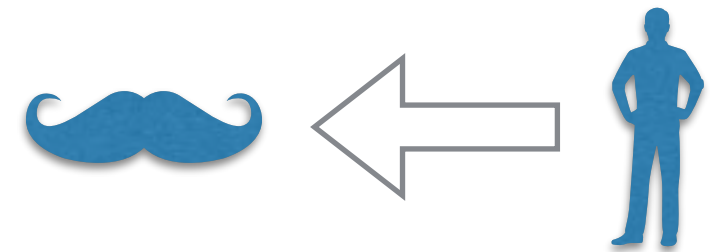


Name Resolution:



- Adding new functions may break existing code (name clashes)
- Even a “simple” rename is far from trivial:
 - Prone to silently change code behaviour (C++, D, ...) 
 - Only applies in one branch, causing evident and undetected merge conflicts

Name Presentation:



- Adding new functions never breaks existing code
- Clashes are a presentation issue - how to display them?
- Renames are simple and reliable
- Enables localisation - Identifiers may have names in different languages (English, French, etc) enabling diverse collaboration

