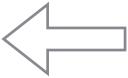






- Adding new functions may break existing code (name clashes) Even a "simple" rename is far from trivial: Prone to silently change code behaviour (C++, D, ...)
  - Only applies in one branch, causing evident and undetected merge conflicts







- Adding new functions never breaks existing code Clashes are a presentation issue - how to display them? Renames are simple and reliable Enables localisation - Identifiers may have names in different languages (English,
  - French, etc) enabling diverse collaboration

## Name Resolution:

## Name Presentation:



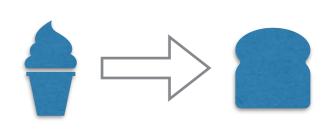








# Syntactic Sugar - Today

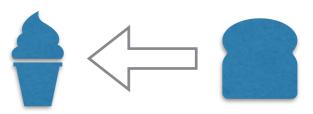


Syntactic sugars allow the programmer to write sweeter code. In Scala {\_\_ \* 2 + \_\_} is equivalent to {(x,y) => x \* 2 + y}

These sugars apply in special patterns, small changes to the code require switching syntaxes



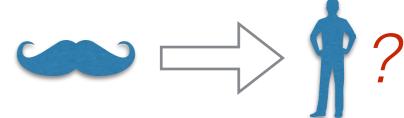
# Projectional Syntactic Sugar 🛑 💳



Code is presented sugared when it matches patterns

- Automatic reformatting of code
- Consistent style, less spurious choices

### Name Resolution:

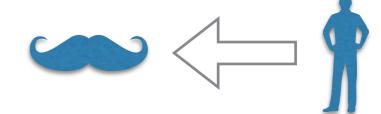


- Adding new functions may break existing code (name clashes)
- Even a "simple" rename is far from trivial:
  - Prone to silently change code behaviour (C++, D, ...)



 Only applies in one branch, causing evident and undetected merge conflicts

#### Name Presentation:



- Adding new functions never breaks existing code
- Clashes are a presentation issue how to display them?
- Renames are simple and reliable
- Enables localisation Identifiers may have names in different languages (English, French, etc) enabling diverse collaboration