Jason Miletta

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Experience / Employment:

Penrod Software - Full Stack Software Engineer

Milwaukee, Wisconsin: Oct 3, 2014 – Current

> *Responsibilities*

- Architected frontend and backend Salesforce systems through Visualforce and Apex development.
- Undertook Lead developer role on multiple small scale projects.
- Collaborated among a larger team and developed the backend of larger enterprise solutions.
- Carried projects from discovery phases with clients through development and to completion.
- Communicated directly with clients to build out solutions as well as on bug fixes and ongoing support issues.
- Developed a complete kanban board product within Salesforce alongside a small team.
- Created heavily customized salesforce site front ends through Visualforce and Javascript development.
- Supported Clients with Saleforce site administrative changes.
- Customized Microsoft Dynamics CRM sites through administrative development

Course Project / Related Course Work:

- Senior Capstone Project: Developed a two player 2D platformer game and an arcade cabinet with an arduino-controller set of joy sticks and buttons. Lead the design and development of the game, primarily on the gameplay mechanics and code for the game functionality and software.

Technical Skills:

- Java, C#, C, Javascript, Swift, IntelliJ, Eclipse, Visual Studios, Unity, UE4, JQuery, AngularJs, MVC 6, CSS, Bootstrap, HTML, XML, SQL, PHP, Git, SVN, Salesforce.com, Apex, Visualforce, SOQL

Education:

University of Wisconsin-Milwaukee,

> Bachelor of Science in **Computer Science**, Dec/2015
>> Senior GPA: 3.4

Certifications:

- Salesforce Certified Force.com Developer - Summer 2015