Nicholas LaJoie, ECE 331, Project 1

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// A. Sheaff 3/14/2017
// Morse code kernel driver
// GPIO4 is active low enable
// GPIO17 is active high BPSK encoded morse data

// Note: Additional functionality written by Nicholas LaJoie for ECE 331
// Current Stage: Completed and submitted, April 20, 2017
// Sources: http://www.unix.com/man-page/all/5/mutex/

#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/device.h>
#include <linux/err.h>
#include <linux/fs.h>
#include <linux/spinlock.h>
#include <linux/delay.h>
#include <linux/list.h>
#include <linux/io.h>
#include <linux/ioctl.h>
#include <asm/uaccess.h>
#include <linux/irq.h>
#include <linux/interrupt.h>
#include <linux/slab.h>
#include <linux/gpio.h>
#include <linux/of_gpio.h>
#include <linux/platform_device.h>
#include <mach/platform.h>
#include <linux/pinctrl/consumer.h>
#include <linux/gpio/consumer.h>
#include <linux/types.h>
#include "morse.h"
#include "encoding.h"

#define MORSE_TIME_UNIT 10000                // microseconds
#define HALF_MORSE_UNIT (MORSE_TIME_UNIT/2)  // microseconds

// Function Declarations
static int morse_open(struct inode *inode, struct file *filp);
static ssize_t morse_write(struct file *filp, const char __user *ubuf, size_t s, loff_t *o);
static int morse_release(struct inode *inode, struct file *filp);
static int encode(const struct morse_s c);

// Variable Declarations
static int phase = 0;
struct morse_moddat_t *morse_dat=NULL;          // Data to be passed around the calls

// Data to be "passed" around to various functions
struct morse_moddat_t {
        int major;                      // Device major number
        struct class *morse_class;      // Class for auto /dev population
        struct device *morse_dev;       // Device for auto /dev population
        struct gpio_desc *enable;       // gpiod Enable pin
        struct gpio_desc *bm;           // gpiod BPSK Morse
        struct gpio_desc *shdn;         // Shutdown pin
    struct mutex lock;          // Mutex lock
        int irq;                                        // Shutdown IRQ
};

// File operations for the morse device
static const struct file_operations morse_fops = {
    .owner = THIS_MODULE,       // Prevents module from being unloaded while in use
    .open = morse_open,         // Open file
    .write = morse_write,       // Write to file
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    .release = morse_release,   // Release (close) file
};

// Open morse device file
static int morse_open(struct inode *inode, struct file *filp)
{
    // Only accept write-only files
    if (!(filp->f_flags & O_WRONLY)) {
            return -EINVAL;
    }
    printk(KERN_INFO "File opened successfully!\n");
    return 0;
}

// Write to morse device file
static ssize_t morse_write(struct file *filp, const char __user *ubuf, size_t s, loff_t *o)
{
    // Variable Declarations
    int err, i, sum = 0;        // Error checking value, counter, checksum
    char *kbuf;                 // Kernel buffer
    struct morse_s checksum;    // Checksum encoding

    // Let's do some locking - make sure it's interruptible
    err = mutex_lock_interruptible(&(morse_dat->lock));
    if (err) {
        printk(KERN_INFO "Error getting lock!\n");
        kfree(kbuf);
        kbuf = NULL;
        return -EACCES;
    }

    // Kernel buffer setup
    kbuf = (char *)kmalloc(s+1, GFP_ATOMIC);
    if (kbuf == NULL) {
        printk(KERN_INFO "Memory allocation failed!\n");
        return -ENOMEM;
    }

    // Get userspace data - be sure to release memory and lock on failure
    err = copy_from_user(kbuf, ubuf, s);
    if (err) {
        printk(KERN_INFO "Copying from userspace failed!\n");
        kfree(kbuf);
        kbuf = NULL;
        mutex_unlock(&(morse_dat->lock));
        return -EFAULT;
    }

    /************************* Start Encoding ***************************/
    // Set GPIO 4 low
    printk(KERN_INFO "Setting Enable LOW\n");               // DEBUGGING
    gpiod_set_value(morse_dat->enable, 0);
    usleep_range(MORSE_TIME_UNIT, MORSE_TIME_UNIT + 10);  // Wait one morse_time unit

    // Encode preamble
    sum += encode(preamble);

    // Iterate through each character in kbuf
    for (i = 0; i < s; i++) {
        sum += encode(list[(int)kbuf[i]]);
        if ((i != (s - 1)) && (kbuf[i + 1] != ' ') && (kbuf[i] != ' ')) {
            encode(three_units); // Spacing between characters
        }
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    }

    // Encode checksum
    encode(one_unit);       // Encode a 0
    checksum.bin = ~sum;    // Ones complement
    checksum.len = 8;       // Set length - 8 bit checksum
    encode(checksum);       // Encode the checksum

    // If BPSK is low, toggle once within a time unit
    // If BPSK is high, bring it low and wait one time unit
    if (!gpiod_get_value(morse_dat->bm)) {
        // Bring it high then low again
        gpiod_set_value(morse_dat->bm, 1);
        usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
        gpiod_set_value(morse_dat->bm, 0);
        usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
    } else {
        gpiod_set_value(morse_dat->bm, 0);
        usleep_range(MORSE_TIME_UNIT, MORSE_TIME_UNIT + 10);
    }

    // Bring enable line high again
    gpiod_set_value(morse_dat->enable, 1);
    printk(KERN_INFO "Enable set HIGH\n");  // DEBUGGING

    /************************ Finish Encoding ************************/

    // Reset the phase (critical for preventing preamble failures)
    phase = 0;

    // One extra time delay for good measure (per Sheaff's suggestion)
    // usleep_range(MORSE_TIME_UNIT, MORSE_TIME_UNIT + 1000);

    // Don't forget to unlock!
    mutex_unlock(&(morse_dat->lock));

    // Clean up (free memory, etc.)
    printk(KERN_INFO "Cleaning up...\n"); // DEBUGGING
    kfree(kbuf);
    kbuf = NULL;
    return s; // Return size_t variable
}

// Close morse device file
static int morse_release(struct inode *inode, struct file *filp)
{
    printk(KERN_INFO "File closed successfully!\n");
    return 0;
}

// Morse encode function - returns the number of 1s encoded for the checksum
static int encode(const struct morse_s c)
{
    int i, mask = 1, ones = 0;

    // Iterate through each bit, toggle phase if bit == 1
    for (i = 0; i < c.len; i++) {
        // Determine bit value
        if ((c.bin & mask) == 0) {
            printk(KERN_INFO "0"); // DEBUGGING
        } else {
            ones++;                 // Increment ones count
            phase ^= 1;             // Toggle phase
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            printk(KERN_INFO "1");  // DEBUGGING
        }

        // Encode bit based on phase (0 -> low to high, 1 -> high to low)
        if (phase == 0) {
                // Toggle low to high
                gpiod_set_value(morse_dat->bm, 0);  // Low
                usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
                gpiod_set_value(morse_dat->bm, 1);  // High
                usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
        } else if (phase == 1) {
                // Toggle high to low
                gpiod_set_value(morse_dat->bm, 1);  // High
                usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
                gpiod_set_value(morse_dat->bm, 0);  // Low
                usleep_range(HALF_MORSE_UNIT, HALF_MORSE_UNIT + 10);
        }
        // Shift mask
        mask <<= 1;
    }
    // Encoding of one char complete, return ones count
    return ones;
}

// Sets device node permission on the /dev device special file
static char *morse_devnode(struct device *dev, umode_t *mode)
{
        if (mode) *mode = 0666;
        return NULL;
}

static struct gpio_desc *morse_dt_obtain_pin(struct device *dev, struct device_node *parent, c
har *name, int init_val)
{
        struct device_node *child=NULL;
        struct gpio_desc *gpiod_pin=NULL;
        char *label=NULL;
        int pin=-1;
        int ret=-1;

        // Find the child node - release with of_node_put()
        child=of_get_child_by_name(parent,name);
        if (child==NULL) {
                printk(KERN_INFO "No device child\n");
                return NULL;
        }
        // Get the child pin number - Does not appear to need to be released
        pin=of_get_named_gpio(child,"gpios",0);
        if (pin<0) {
                printk(KERN_INFO "no GPIO pin\n");
                of_node_put(child);
                return NULL;
        }
        printk(KERN_INFO "Found %s pin %d\n",name,pin);
        // Verify the pin is OK
        if (!gpio_is_valid(pin)) {
                of_node_put(child);
                return NULL;
        }
        // Get the of string tied to pin - Does not appear to need to be released
        ret=of_property_read_string(child,"label",(const char **)&label);
        if (ret<0) {
                printk(KERN_INFO "Cannot find label\n");
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                of_node_put(child);
                return NULL;
        }
        // Request the pin - release with devm_gpio_free() by pin number
        if (init_val>=0) {
                ret=devm_gpio_request_one(dev,pin,GPIOF_OUT_INIT_HIGH,label);
                if (ret<0) {
                        dev_err(dev,"Cannot allocate gpio pin\n");
                        of_node_put(child);
                        return NULL;
                }
        } else {
                ret=devm_gpio_request_one(dev,pin,GPIOF_IN,label);
                if (ret<0) {
                        dev_err(dev,"Cannot allocate gpio pin\n");
                        of_node_put(child);
                        return NULL;
                }
        }

        // Release the device node
        of_node_put(child);

        // Get the gpiod pin struct
        gpiod_pin=gpio_to_desc(pin);
        if (gpiod_pin==NULL) {
                of_node_put(child);
                devm_gpio_free(dev,pin);
                printk(KERN_INFO "Failed to acquire enable gpio\n");
                return NULL;
        }

        // Make sure the pin is set correctly
        if (init_val>=0) gpiod_set_value(gpiod_pin,init_val);

        return gpiod_pin;
}

// My data is going to go in either platform_data or driver_data
// within &pdev->dev. (dev_set/get_drvdata)
// Called when the device is "found" - for us
// This is called on module load based on ".of_match_table" member
static int morse_probe(struct platform_device *pdev)
{
        struct device *dev = &pdev->dev;        // Device associcated with platform
        struct device_node *dn=NULL;                    // Start of my device tree
        int ret;        // Return value


        // Allocate device driver data and save
        morse_dat=kmalloc(sizeof(struct morse_moddat_t),GFP_ATOMIC);
        if (morse_dat==NULL) {
                printk(KERN_INFO "Memory allocation failed\n");
                return -ENOMEM;
        }
        memset(morse_dat,0,sizeof(struct morse_moddat_t));

        // Tag in device data to the device
        dev_set_drvdata(dev,morse_dat);

        // Create the device - automagically assign a major number
        morse_dat->major=register_chrdev(0,"morse",&morse_fops);
        if (morse_dat->major<0) {
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                printk(KERN_INFO "Failed to register character device\n");
                ret=morse_dat->major;
                goto fail;
        }

        // Create a class instance
        morse_dat->morse_class=class_create(THIS_MODULE, "morse_class");
        if (IS_ERR(morse_dat->morse_class)) {
                printk(KERN_INFO "Failed to create class\n");
                ret=PTR_ERR(morse_dat->morse_class);
                goto fail;
        }

        // Setup the device so the device special file is created with 0666 perms
        morse_dat->morse_class->devnode=morse_devnode;
        morse_dat->morse_dev=device_create(morse_dat->morse_class,NULL,MKDEV(morse_dat->major,
0),(void *)morse_dat,"morse");
        if (IS_ERR(morse_dat->morse_dev)) {
                printk(KERN_INFO "Failed to create device file\n");
                ret=PTR_ERR(morse_dat->morse_dev);
                goto fail;
        }

        // Find my device node
        dn=of_find_node_by_name(NULL,"morse");
        if (dn==NULL) {
                printk(KERN_INFO "Cannot find device\n");
                ret=-ENODEV;
                goto fail;
        }
        morse_dat->enable=morse_dt_obtain_pin(dev,dn,"Enable",1);
        if (morse_dat->enable==NULL) {
                goto fail;
        }
        morse_dat->bm=morse_dt_obtain_pin(dev,dn,"BPSK_Morse",0);
        if (morse_dat->bm==NULL) {
                goto fail;
        }
        morse_dat->shdn=morse_dt_obtain_pin(dev,dn,"Shutdown",-1);
        if (morse_dat->shdn==NULL) {
                goto fail;
        }

        // Release the device node
        if (dn) of_node_put(dn);

        // Initialize the output pins - should already be done above....
        gpiod_set_value(morse_dat->enable,1);
        gpiod_set_value(morse_dat->bm,0);

        // Get the IRQ # tagged with the input shutdown pin
        /*morse_dat->irq=gpiod_to_irq(morse_dat->shdn);
        if (morse_dat->irq<0) {
                printk(KERN_INFO "Failed to get shutdown IRQ #\n");
                ret=-ENODEV;
                goto fail;
        }
        printk(KERN_INFO "IRQ: %d\n",morse_dat->irq);
        // Actually request and register a handler
        ret=request_irq(morse_dat->irq,morse_irq,IRQF_TRIGGER_RISING,"morse#shutdown",(void *)
morse_dat);
        if (ret<0) {
                printk(KERN_INFO "Failed to register shutdown IRQ\n");
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                ret=-ENODEV;
                goto fail;
        }
        printk(KERN_INFO "IRQ Registered\n");
    */

    // Initialize the mutex (otherwise, it won't work...)
    mutex_init(&(morse_dat->lock));
    printk(KERN_INFO "Mutex initialized\n");

        printk(KERN_INFO "Registered\n");
        dev_info(dev, "Initialized");
        return 0;

fail:
        if (morse_dat->shdn) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->shdn));
                gpiod_put(morse_dat->shdn);
        }
        if (morse_dat->bm) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->bm));
                gpiod_put(morse_dat->bm);
        }
        if (morse_dat->enable) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->enable));
                gpiod_put(morse_dat->enable);
        }
        if (morse_dat->morse_class) class_destroy(morse_dat->morse_class);
        if (morse_dat->major) unregister_chrdev(morse_dat->major,"morse");
        dev_set_drvdata(dev,NULL);
        kfree(morse_dat);
        printk(KERN_INFO "Morse Failed\n");
        return ret;
}

// Called when the device is removed or the module is removed
static int morse_remove(struct platform_device *pdev)
{
        struct device *dev = &pdev->dev;
        struct morse_moddat_t *morse_dat;       // Data to be passed around the calls

        // Obtain the device driver data
        morse_dat=dev_get_drvdata(dev);

        if (morse_dat->irq>0) free_irq(morse_dat->irq,(void *)morse_dat);

        if (morse_dat->shdn) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->shdn));
                gpiod_put(morse_dat->shdn);
        }
        if (morse_dat->bm) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->bm));
                gpiod_put(morse_dat->bm);
        }
        if (morse_dat->enable) {
                devm_gpio_free(dev,desc_to_gpio(morse_dat->enable));
                gpiod_put(morse_dat->enable);
        }

        // Release the device
        device_destroy(morse_dat->morse_class,MKDEV(morse_dat->major,0));

        // Release the class
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        class_destroy(morse_dat->morse_class);

        // Release the character device
        unregister_chrdev(morse_dat->major,"morse");

        // Free the device driver data
        dev_set_drvdata(dev,NULL);
        kfree(morse_dat);

        printk(KERN_INFO "Removed\n");
        dev_info(dev, "GPIO mem driver removed - OK");

        return 0;
}


// From Caf on StackOverflow - "Shutdown (embedded) linux from kernel-space"
/*static char *poweroff_argv[]={
        "/sbin/poweroff",NULL,
};*/

/*static irqreturn_t morse_irq(int irq, void *data)
{
        struct morse_moddat_t *morse_dat=(struct morse_moddat_t *)data;
//      int p;

//      call_usermodehelper(poweroff_argv[0],poweroff_argv,NULL,UMH_NO_WAIT);
        printk(KERN_INFO "In IRQ\n");
//      p=gpiod_get_value(morse_dat->shdn);
//      printk(KERN_INFO "GPIO: %d\n",p);
        return IRQ_HANDLED;
}*/

static const struct of_device_id morse_of_match[] = {
    {.compatible = "brcm,bcm2835-morse",},
    { /* sentinel */ },
};

MODULE_DEVICE_TABLE(of, morse_of_match);

static struct platform_driver morse_driver = {
    .probe = morse_probe,
    .remove = morse_remove,
    .driver = {
           .name = "bcm2835-morse",
           .owner = THIS_MODULE,
           .of_match_table = morse_of_match,
           },
};

module_platform_driver(morse_driver);

MODULE_DESCRIPTION("Morse pin modulator");
MODULE_LICENSE("GPL");
MODULE_DESCRIPTION("Morse");
//MODULE_ALIAS("platform:morse-bcm2835");
```