Jason Ouyang

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Forward-thinking Developer with a background in IT and Web Services. Self-motivated and enthusiastic team player willing to learn and apply new technologies with speed and accuracy. Proven ability to design and develop web applications for clients with the latest tools and technologies.

Technical Proficiencies

Languages, Libraries, and Frameworks:

HTML5, CSS3, Jquery, Sass, Javascript, React.js, Python, Node.js, Express.js, Ruby, PHP, Flask, Ruby on Rails, Pattern Lab, Twig, Handlebars, React Hooks, Chakra, Webpack, and Drupal 8.

Database Knowledge: ORM, MYSQL, PSQL, Sequelize, Alembic, Active Record, Object associations, eager and lazy loading, validations, and constraints.

Methods and Planning: Object-Oriented Programming, REST APIs, CRUD, Wireframing, ERD designs, User Stories, User Authentication with JWT Token and Bcrypt, Responsive Design, MVC Pattern, AJAX, ES6+, Data Structures, and Algorithms.

Management and Deployment: Heroku, AWS S3, Google Firebase, Netlify, Git Control, GitHub, Git Bash, and Ubuntu/Linux CLI.

Experience

Web Developer Intern

Information Technology Agency, City of Los Angeles

March 2020 - May 2021

- Planned, built, and deployed static and dynamic websites using React.js, HTML5/CSS3/Javascript, and Drupal 8 CMS.
- Designed, implemented, and managed an interactive design system using Pattern Lab.
- Worked closely with stakeholders to develop websites with user-centered features.
- Attended daily meetings for stand-ups, planned and addressed design and technology implementations, and reviewed web applications for maintenance.

Customer Support Engineer Intern

September 2015 - March 2016

Information Technology Agency, City of Los Angeles

- Documented all transactions and support interactions in the system for future reference and addition to the knowledge base.
- Assisted customers with troubleshooting issues encountered while using hardware or software, providing actionable tips to resolve problems.
- Worked directly with a help desk ticket system to effectively manage problems and communicate solutions with clientele.

Education

General Assembly

March 2021 - May 2021

Software Engineer Fellow

• Successfully completed 420+ hours of expert-led instruction in hands-on learning of software engineering fundamentals and the industry's most in-demand technologies

University of California, Los Angeles, California

December 2019