## **ASSESSMENT SUMMARY**

Compilation: PASSED API: PASSED

SpotBugs: PASSED
PMD: FAILED (1 warning)
Checkstyle: FAILED (0 errors, 2 warnings)

Correctness: 35/35 tests passed Memory: 16/16 tests passed Timing: 42/42 tests passed

Aggregate score: 100.00%

[ Compilation: 5%, API: 5%, Style: 0%, Correctness: 60%, Timing: 10%, Memory: 20% ]

## ASSESSMENT DETAILS

The following files were submitted:
8.4K Aug 7 01:03 KdTree.java 2.2K Aug 7 01:03 PointSET.java
**************************************
% javac PointSET.java *
% javac KdTree.java *
Checking the APIs of your programs.
*PointSET:
KdTree:
=======================================
**************************************
% spotbugs *.class *
% pmd . *
KdTree.java:228: Avoid unused private instance (or static) variables, such as 'a'. [UnusedPrivateField] PMD ends with 1 warning.

\_\_\_\_\_\_ % checkstyle \*.java -----[WARN] KdTree.java:228:34: The constant 'a' must be ALL UPPERCASE, with words separated by underscores. [ConstantName] Checkstyle ends with 0 errors and 1 warning. % custom checkstyle checks for PointSET.java [WARN] PointSET.java:40:30: The numeric literal '0.01' appears to be unnecessary. [NumericLiteral] Checkstyle ends with 0 errors and 1 warning. % custom checkstyle checks for KdTree.java \_\_\_\_\_\_ \* TESTING CORRECTNESS \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* Testing correctness of PointSET \*\_\_\_\_\_ Running 8 total tests. A point in an m-by-m grid means that it is of the form (i/m, j/m), where i and j are integers between 0 and m Test 1: insert n random points; check size() and isEmpty() after each insertion (size may be less than n because of duplicates) \* 5 random points in a 1-by-1 grid \* 50 random points in a 8-by-8 grid \* 100 random points in a 16-by-16 grid \* 1000 random points in a 128-by-128 grid \* 5000 random points in a 1024-by-1024 grid \* 50000 random points in a 65536-by-65536 grid ==> passed Test 2: insert n random points; check contains() with random query points \* 1 random points in a 1-by-1 grid \* 10 random points in a 4-by-4 grid \* 20 random points in a 8-by-8 grid \* 10000 random points in a 128-by-128 grid \* 100000 random points in a 1024-by-1024 grid \* 100000 random points in a 65536-by-65536 grid ==> passed Test 3: insert random points; check nearest() with random query points \* 10 random points in a 4-by-4 grid \* 15 random points in a 8-by-8 grid \* 20 random points in a 16-by-16 grid \* 100 random points in a 32-by-32 grid \* 10000 random points in a 65536-by-65536 grid ==> passed Test 4: insert random points; check range() with random query rectangles \* 2 random points and random rectangles in a 2-by-2 grid \* 10 random points and random rectangles in a 4-by-4 grid \* 20 random points and random rectangles in a 8-by-8 grid st 100 random points and random rectangles in a 16-by-16 grid \* 1000 random points and random rectangles in a 64-by-64 grid \* 10000 random points and random rectangles in a 128-by-128 grid ==> passed Test 5: call methods before inserting any points \* size() and isEmpty() \* contains() \* nearest() \* range() ==> passed

Test 6: call methods with null argument

\* insert()
\* contains()

```
* nearest()
==> passed
Test 7: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with
        probabilities (p1, p2, p3, p4, p5, p6, p7), respectively
  * 10000 calls with random points in a 1-by-1 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
  * 10000 calls with random points in a 16-by-16 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
  * 10000 calls with random points in a 128-by-128 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
  * 10000 calls with random points in a 1024-by-1024 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
  * 10000 calls with random points in a 8192-by-8192 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
  * 10000 calls with random points in a 65536-by-65536 grid
    and probabilities (0.3, 0.1, 0.1, 0.1, 0.2, 0.2)
==> passed
Test 8: check that two PointSET objects can be created at the same time
==> passed
Total: 8/8 tests passed!
______
Testing correctness of KdTree
Running 27 total tests.
In the tests below, we consider three classes of points and rectangles.
  * Non-degenerate points: no two points (or rectangles) share either an
                          x-coordinate or a y-coordinate
  * Distinct points:
                          no two points (or rectangles) share both an
                          x-coordinate and a y-coordinate
  * General points:
                          no restrictions on the x-coordinates or y-coordinates
                          of the points (or rectangles)
A point in an m-by-m grid means that it is of the form (i/m, j/m),
where i and j are integers between 0 and m (inclusive).
Test 1a: insert points from file; check size() and isEmpty() after each insertion
  * input0.txt
  * input1.txt
  * input5.txt
  * input10.txt
==> passed
Test 1b: insert non-degenerate points; check size() and isEmpty() after each insertion
  st 1 random non-degenerate points in a 1-by-1 grid
  * 5 random non-degenerate points in a 8-by-8 grid
  * 10 random non-degenerate points in a 16-by-16 grid
  * 50 random non-degenerate points in a 128-by-128 grid
  * 500 random non-degenerate points in a 1024-by-1024 grid
  * 50000 random non-degenerate points in a 65536-by-65536 grid
==> passed
Test 1c: insert distinct points; check size() and isEmpty() after each insertion
  * 1 random distinct points in a 1-by-1 grid
  * 10 random distinct points in a 8-by-8 grid
  * 20 random distinct points in a 16-by-16 grid
  * 10000 random distinct points in a 128-by-128 grid
  * 100000 random distinct points in a 1024-by-1024 grid
  * 100000 random distinct points in a 65536-by-65536 grid
==> passed
Test 1d: insert general points; check size() and isEmpty() after each insertion
  * 5 random general points in a 1-by-1 grid
  * 10 random general points in a 4-by-4 grid
  * 50 random general points in a 8-by-8 grid
  * 100000 random general points in a 16-by-16 grid
  * 100000 random general points in a 128-by-128 grid
```

\* range()

```
* 100000 random general points in a 1024-by-1024 grid
==> passed
Test 2a: insert points from file; check contains() with random query points
  * input0.txt
  * input1.txt
  * input5.txt
  * input10.txt
==> passed
Test 2b: insert non-degenerate points; check contains() with random query points
  * 1 random non-degenerate points in a 1-by-1 grid
  * 5 random non-degenerate points in a 8-by-8 grid
  * 10 random non-degenerate points in a 16-by-16 grid
  * 20 random non-degenerate points in a 32-by-32 grid
  * 500 random non-degenerate points in a 1024-by-1024 grid
  * 10000 random non-degenerate points in a 65536-by-65536 grid
==> passed
Test 2c: insert distinct points; check contains() with random query points
   1 random distinct points in a 1-by-1 grid
  * 10 random distinct points in a 4-by-4 grid
  * 20 random distinct points in a 8-by-8 grid
  * 10000 random distinct points in a 128-by-128 grid
  * 100000 random distinct points in a 1024-by-1024 grid
  * 100000 random distinct points in a 65536-by-65536 grid
==> passed
Test 2d: insert general points; check contains() with random query points
  * 10000 random general points in a 1-by-1 grid
  * 10000 random general points in a 16-by-16 grid
  * 10000 random general points in a 128-by-128 grid
  * 10000 random general points in a 1024-by-1024 grid
==> passed
Test 3a: insert points from file; check range() with random query rectangles
  * input0.txt
  * input1.txt
  * input5.txt
  * input10.txt
==> passed
Test 3b: insert non-degenerate points; check range() with random query rectangles
  * 1 random non-degenerate points and random rectangles in a 2-by-2 grid
  * 5 random non-degenerate points and random rectangles in a 8-by-8 grid
  * 10 random non-degenerate points and random rectangles in a 16-by-16 grid
  * 20 random non-degenerate points and random rectangles in a 32-by-32 grid
  * 500 random non-degenerate points and random rectangles in a 1024-by-1024 grid
  * 10000 random non-degenerate points and random rectangles in a 65536-by-65536 grid
==> passed
Test 3c: insert distinct points; check range() with random query rectangles
  * 2 random distinct points and random rectangles in a 2-by-2 grid
  * 10 random distinct points and random rectangles in a 4-by-4 grid
  * 20 random distinct points and random rectangles in a 8-by-8 grid
  st 100 random distinct points and random rectangles in a 16-by-16 grid
  * 1000 random distinct points and random rectangles in a 64-by-64 grid
  * 10000 random distinct points and random rectangles in a 128-by-128 grid
==> passed
Test 3d: insert general points; check range() with random query rectangles
  * 5000 random general points and random rectangles in a 2-by-2 grid
  * 5000 random general points and random rectangles in a 16-by-16 grid
  ^{*} 5000 random general points and random rectangles in a 128-by-128 grid
  * 5000 random general points and random rectangles in a 1024-by-1024 grid
==> passed
Test 3e: insert random points; check range() with tiny rectangles
         enclosing each point
  * 5 tiny rectangles and 5 general points in a 2-by-2 grid
  * 10 tiny rectangles and 10 general points in a 4-by-4 grid
  * 20 tiny rectangles and 20 general points in a 8-by-8 grid
  * 5000 tiny rectangles and 5000 general points in a 128-by-128 grid
  * 5000 tiny rectangles and 5000 general points in a 1024-by-1024 grid
  * 5000 tiny rectangles and 5000 general points in a 65536-by-65536 grid
==> passed
Test 4a: insert points from file; check range() with random query rectangles
```

```
and check traversal of kd-tree
  * input5.txt
  * input10.txt
==> passed
Test 4b: insert non-degenerate points; check range() with random query rectangles
         and check traversal of kd-tree
  * 3 random non-degenerate points and 1000 random rectangles in a 4-by-4 grid
  * 6 random non-degenerate points and 1000 random rectangles in a 8-by-8 grid
  * 10 random non-degenerate points and 1000 random rectangles in a 16-by-16 grid
  * 20 random non-degenerate points and 1000 random rectangles in a 32-by-32 grid
  * 30 random non-degenerate points and 1000 random rectangles in a 64-by-64 grid
==> passed
Test 5a: insert points from file; check nearest() with random query points
  * input0.txt
  * input1.txt
  * input5.txt
  * input10.txt
==> passed
Test 5b: insert non-degenerate points; check nearest() with random query points
  * 5 random non-degenerate points in a 8-by-8 grid
  * 10 random non-degenerate points in a 16-by-16 grid
  * 20 random non-degenerate points in a 32-by-32 grid
  * 30 random non-degenerate points in a 64-by-64 grid
  * 10000 random non-degenerate points in a 65536-by-65536 grid
Test 5c: insert distinct points; check nearest() with random query points
  * 10 random distinct points in a 4-by-4 grid
  * 15 random distinct points in a 8-by-8 grid
  * 20 random distinct points in a 16-by-16 grid
  * 100 random distinct points in a 32-by-32 grid
  * 10000 random distinct points in a 65536-by-65536 grid
==> passed
Test 5d: insert general points; check nearest() with random query points
   10000 random general points in a 16-by-16 grid
  * 10000 random general points in a 128-by-128 grid
  * 10000 random general points in a 1024-by-1024 grid
==> passed
Test 6a: insert points from file; check nearest() with random query points
         and check traversal of kd-tree
  * input5.txt
  * input10.txt
==> passed
Test 6b: insert non-degenerate points; check nearest() with random query points
         and check traversal of kd-tree
  * 5 random non-degenerate points in a 8-by-8 grid
  * 10 random non-degenerate points in a 16-by-16 grid
  * 20 random non-degenerate points in a 32-by-32 grid
  * 30 random non-degenerate points in a 64-by-64 grid
  * 50 random non-degenerate points in a 128-by-128 grid
  * 1000 random non-degenerate points in a 2048-by-2048 grid
==> passed
Test 7: check with no points
  * size() and isEmpty()
  * contains()
  * nearest()
  * range()
==> passed
Test 8: check that the specified exception is thrown with null arguments
  * argument to insert() is null
  * argument to contains() is null
  * argument to range() is null
  * argument to nearest() is null
==> passed
Test 9a: check intermixed sequence of calls to insert(), isEmpty(),
         size(), contains(), range(), and nearest() with probabilities
         (p1, p2, p3, p4, p5, p6), respectively
  * 20000 calls with non-degenerate points in a 1-by-1 grid
    and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
```

```
* 20000 calls with non-degenerate points in a 16-by-16 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
   20000 calls with non-degenerate points in a 128-by-128 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with non-degenerate points in a 1024-by-1024 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with non-degenerate points in a 8192-by-8192 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
   20000 calls with non-degenerate points in a 65536-by-65536 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
Test 9b: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
  * 20000 calls with distinct points in a 1-by-1 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with distinct points in a 16-by-16 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with distinct points in a 128-by-128 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with distinct points in a 1024-by-1024 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with distinct points in a 8192-by-8192 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with distinct points in a 65536-by-65536 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
Test 9c: check intermixed sequence of calls to insert(), isEmpty(),
        size(), contains(), range(), and nearest() with probabilities
        (p1, p2, p3, p4, p5, p6), respectively
  * 20000 calls with general points in a 1-by-1 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with general points in a 16-by-16 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with general points in a 128-by-128 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with general points in a 1024-by-1024 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
  * 20000 calls with general points in a 8192-by-8192 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
   20000 calls with general points in a 65536-by-65536 grid
   and probabilities (0.3, 0.05, 0.05, 0.2, 0.2, 0.2)
==> passed
Test 10: insert n random points into two different KdTree objects;
       check that repeated calls to size(), contains(), range(),
       and nearest() with the same arguments yield same results
 * 10 random general points in a 4-by-4 grid
  * 20 random general points in a 8-by-8 grid
   100 random general points in a 128-by-128 grid
  * 1000 random general points in a 65536-by-65536 grid
==> passed
Total: 27/27 tests passed!
______
***********************************
********************************
Analyzing memory of Point2D
Memory of Point2D object = 32 bytes
______
Analyzing memory of RectHV
Memory of RectHV object = 48 bytes
```

Analyzing memory of PointSET

\*-----

Running 8 total tests.

Memory usage of a PointSET with n points (including Point2D and RectHV objects). Maximum allowed memory is 96n + 200 bytes.

	n	student (byt	es) reference (bytes)	)
=> passed	1	264	264	
=> passed	2	360	360	
=> passed	5	648	648	
=> passed	10	1128	1128	
=> passed	25	2568	2568	
=> passed	100	9768	9768	
=> passed	400	38568	38568	
=> passed	800	76968	76968	
==> 8/8 tests	passed			

Total: 8/8 tests passed!

Estimated student memory (bytes) =  $96.00 \text{ n} + 168.00 \text{ (R}^2 = 1.000)$ Estimated reference memory (bytes) =  $96.00 \text{ n} + 168.00 \text{ (R}^2 = 1.000)$ 

\_\_\_\_\_

Analyzing memory of KdTree

\*\_\_\_\_\_

Running 8 total tests.

Memory usage of a KdTree with n points (including Point2D and RectHV objects). Maximum allowed memory is 312n + 192 bytes.

	n	student (bytes)	reference (bytes)
=> passed	1	136	160
=> passed	2	272	288
=> passed	5	680	672
=> passed	10	1360	1312
=> passed	25	3400	3232
=> passed	100	13600	12832
=> passed	400	54400	51232
=> passed	800	108800	102432
==> 8/8 test	s passed		

Total: 8/8 tests passed!

Estimated student memory (bytes) =  $136.00 \text{ n} + -0.00 \text{ (R}^2 = 1.000)$ Estimated reference memory (bytes) =  $128.00 \text{ n} + 32.00 \text{ (R}^2 = 1.000)$ 

\_\_\_\_\_

Timing PointSET

\*-----

Running 14 total tests.

Inserting n points into a PointSET

	n	ops per second
=> passed	160000	1993380
=> passed	320000	1994215
=> passed	640000	1704140
=> passed	1280000	1225963
==> 4/4 te	sts passed	

Performing contains() queries after inserting n points into a PointSET

		n	ops per	second
=>	passed	160000	701115	
=>	passed	320000	638736	
=>	passed	640000	640796	
=>	passed	1280000	528163	
==:	> 4/4 te	sts passed		

Performing range() queries after inserting n points into a PointSET

	n	ops per second					
=> passed	10000	4881					
=> passed	20000	1727					
=> passed	40000	746					
==> 3/3 tests passed							

Performing nearest() queries after inserting n points into a PointSET

	n	ops per second
=> passed	10000	6449
=> passed	20000	2122
=> passed	40000	871
==> 3/3 tes	ts passed	

Total: 14/14 tests passed!

## Timing KdTree

\*\_\_\_\_\_

Running 28 total tests.

Test 1a-d: Insert n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to insert().

	n	ops per second	RectHV()	x()	y()	Point2D equals()	
=> passed	160000	1142895	1.0	22.6	21.6	21.6	
=> passed	320000	1410044	1.0	23.0	22.0	22.0	
=> passed	640000	1137495	1.0	24.5	23.5	23.5	
=> passed	1280000	859062	1.0	26.6	25.6	25.6	
==> 4/4 tes	ts passed	İ					

Test 2a-h: Perform contains() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to contains().

	n	ops per second	x()	y()	Point2D equals()
=> passed	10000	870644	46.1	38.2	18.0
=> passed	20000	884223	50.9	41.2	19.2
=> passed	40000	809363	55.9	45.8	21.3
=> passed	80000	701103	56.5	46.1	21.5
=> passed	160000	613453	58.1	47.9	22.7
=> passed	320000	527647	64.9	53.0	24.5
=> passed	640000	469359	66.1	54.4	25.2
=> passed ==> 8/8 te		394907	70.4	57.5	26.7

Test 3a-h: Perform range() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to range().

	n	ops per second	intersects()	contains()	x()	y()	
=> passed	10000	545296	49.4	31.1	50.1	12.1	
=> passed	20000	488310	51.7	32.6	53.3	16.2	
=> passed	40000	426541	63.9	39.3	63.1	14.1	
=> passed	80000	364380	66.1	40.7	65.2	14.9	

=> passed	160000	313971	69.0	42.5	70.9	20.4
=> passed	320000	259338	66.0	40.2	65.2	15.7
=> passed	640000	199791	71.0	43.3	70.7	19.2
=> passed	1280000	192354	77.7	47.0	74.8	14.2
==> 8/8 te	sts passed					

Test 4a-h: Perform nearest() queries after inserting n points into a 2d tree. The table gives the average number of calls to methods in RectHV and Point per call to nearest().

	n	ops per second	Point2D distanceSquaredTo()	RectHV distanceSquaredTo()	x()	y()
=> passed	10000	485405	158.3	40.5	88.6	87.5
=> passed	20000	499097	174.4	44.8	97.7	97.0
=> passed	40000	428070	205.7	53.1	116.9	114.7
=> passed	80000	385724	210.3	54.4	117.4	119.0
=> passed	160000	327496	228.5	59.3	129.7	129.0
=> passed	320000	258849	238.5	62.1	135.0	135.1
=> passed	640000	208986	247.6	64.4	139.4	140.2
=> passed	1280000	194174	277.5	72.4	158.4	155.7
==> 8/8 te	sts passe	d				

Total: 28/28 tests passed!