

Master of Science by Research (MRes)

# IASON SVORONOS - KANAVAS

Jan. 2023 – **Now** 

+30 6975871974

jason.skk98@gmail.com https://jasonskk.github.io/

https://orcid.org/0000-0002-5901-7697

https://github.com/JasonSKK DoB: 23<sup>rd</sup> of September 1998

# **EDUCATION**

School Of Computing and Engineering, University of Huddersfield	Huddersfield, UK
$\textbf{BA} \mid \textit{Department of Sound & Musical Instruments Technology / Ethnomusicology}$ Ionian University GPA: 9.31/10	Sep. 2018 – Jun. 2022 Kefalonia, Greece
Drums diploma	Jun. 2018
Northern Evros Conservatory	Didimoticho, Greece
Music High School diploma   European Music Percussion  Music School of Thessaloniki	Sep. 2010 - Jun. 2016 Thessaloniki, Greece
WORK EXPERIENCE	
Student volunteer at Audio Mostly 2022, A Conference on Interaction with Sound	6-9 September 2022 St. Pölten, Austria
Internship: Linköping University, Division for Media and Information Technolog Research: Sonification for communication	gy March – July 2022 Norrköping, Sweden
Internship: Institut für Elektronische Musik und Akustik (IEM) Research: Sonification	Sep. 2021 – Feb 2022 Graz, Austria
Manual labour [seasonal] Jun. 2019 – Sep 2019 &	& Jul. 2020 – Oct. 2020
SCHOLARSHIPS AND GRANTS	
SCHOLARSHIPS AND GRANTS  Scholarship for Excellent Academic Performance in support of Postgraduate Stud Funding: Synenosis, Greece	ies July 2022
Scholarship for Excellent Academic Performance in support of Postgraduate Stud	ies July 2022 July 2022
Scholarship for Excellent Academic Performance in support of Postgraduate Stud Funding: Synenosis, Greece Tuition Fee Waiver Scholarship for Postgraduate Research	
Scholarship for Excellent Academic Performance in support of Postgraduate Stud Funding: Synenosis, Greece  Tuition Fee Waiver Scholarship for Postgraduate Research Funding: University of Huddersfield - School of Computing and Engineering  Conference Submission & Participation Grant - Advanced Visual Interfaces 2022	July 2022
Scholarship for Excellent Academic Performance in support of Postgraduate Stud Funding: Synenosis, Greece  Tuition Fee Waiver Scholarship for Postgraduate Research Funding: University of Huddersfield - School of Computing and Engineering  Conference Submission & Participation Grant - Advanced Visual Interfaces 2022 Funding: Linköping University, Division for Media and Information Technology  Erasmus Placement Grant - Internship: AudioVisual Display Research  Division MIT, Department for Science and Technology, Linköping University, Sweden	July 2022 June 2022
Scholarship for Excellent Academic Performance in support of Postgraduate Stud Funding: Synenosis, Greece  Tuition Fee Waiver Scholarship for Postgraduate Research Funding: University of Huddersfield - School of Computing and Engineering  Conference Submission & Participation Grant - Advanced Visual Interfaces 2022 Funding: Linköping University, Division for Media and Information Technology  Erasmus Placement Grant - Internship: AudioVisual Display Research Division MIT, Department for Science and Technology, Linköping University, Sweden  Erasmus Placement Grant - Internship: Sonification Research	July 2022  June 2022  Mar. 2022 – July 2022

Contribution: Disturbance-free Cities, AudioVisual display: Construction site data Mar. 2022 - July 2022 Linköping University, Supervision: Niklas Rönnberg. K.T.S. project manager: Anna Fredriksson

Supervision: Hyunkook Lee, Applied Psychoacoustics Lab (APL), SCE, University of Huddersfield

An exploratory use of audiovisual displays on oceanographic data May 2022 WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics, View Rome, Italy The Augmented Floor - Assessing Auditory Augmentation IEM - collaboration with Katharina Groß Vogt & Marian Weger — vogt@iem.at View Sep. 2021 - Feb. 2022 Schrödinger's box: an artifact to study the limits of plausibility in auditory augmentations Supervision: Weger M. — weger@iem.at IEM, contribution to the project – View Sep. 2021 - Feb. 2022 Synerg(e)ia: A Networked Collaborative Live coding environment 17 Dec. 2021 International Conference on Live Coding 2021, View Valdivia, Chile **PRESENTATIONS** An exploratory use of audiovisual displays on oceanographic data 7 June 2022 WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics (Physical), View Rome, Italy An exploratory use of audiovisual displays on oceanographic data 25 March 2022 Audio-Visual-Analytics Community (AVAC) Meet-Up (Virtual), View Vienna, Austria Synerg(e)ia: A Networked Collaborative Live coding environment 17 Dec. 2021 International Conference on Live Coding 2021 (Virtual) Valdivia, Chile Sonifying & Visualising Sea Wave datasets Sep. 2021 Online Sessions in Computer Music and Interactive Media Arts (Virtual) Hokkaido, Kyoto, Tokyo, Corfu Neurons [experimental film] March. 2021 Course: Multimedia Department of Ethomusicology, Ionian University

### Workshops

**Interactive Workshop on Audio-Visual Analytics** October 2021 IEEE VIS 2021 Workshop on Audio-Visual Analytics September 2021 Audio Mostly 2021 **Networked Live Coding** March 2021 Certificate of attendance AV-School, Ionian University

### COMMUNITY INVOLVEMENT

Member of the Audio-Visual-Analytics Community (AVAC)

Sep. 2021 – now

https://audio-visual-analytics.github.io/

Member of the local live coding group of TOPLAP ATH (GR)

Sep. 2021 – now

https://vasileios.github.io/toplap-live-coding-gr/

Athens

Member of "Mosaic": Research group - new sound interaction practices and interfaces Jun. 2021 - now Corfu, Athens, Thessaloniki, Göteborg

## SKILLS

Languages: Greek (Native), English (IELTS: 7.5)

Programming: SuperCollider - Emacs configuration, Emacs, OSC (protocol), Python, openFrameworks C++, HTML/CSS, VVVV, Command line experience: macOS Terminal, linux, Windows command prompt, Git, ffmpeg.

Other: Bela platform & Arduino (hardware prototyping), Pro tools, Cubase, Audacity, Sony Vegas.

**Document Creation**: LATEX, Emacs org mode, Microsoft Office Suite

### HOBBIES AND INTERESTS

Rock climbing & hiking, Anything "Emacs" related, live-coding music, Homebrewing, Researching on music, Playing the piano, harmonica & drums.