Svoronos - Kanavas Iason

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DoB: 23rd of September 1998

EDUCATION

BA | *Department of Sound & Musical Instruments Technology / Ethnomusicology*	Sep. 2018 – Jun. 2022
Ionian University	Kefalonia, Greece
GPA: 9.31/10	
Drums diploma	Jun. 2018
Northern Evros Conservatory	Didimoticho, Greece
Music education | *harmony, byzantine music, music workshop*	Sep. 2015 - Jun. 2016
Music School of Thessaloniki	Thessaloniki, Greece
Graduation: Music High School diploma | *European Music Percussion*	Sep. 2010 - Jun. 2016
Music School of Thessaloniki	Thessaloniki, Greece

WORK EXPERIENCE

Traineeship: Linköping University, Division for Media and Information Technology	March – July 2022
Research: Sonification for communication	Norrköping, Sweden
Traineeship: Institut für Elektronische Musik und Akustik (IEM)	Sep. 2021 – Feb 2022
Research: Sonification	Graz, Austria
Manual labor [seasonal]	Jun. 2019 – Sep 2019 & Jul. 2020 – Oct. 2020

PROJECTS AND RESEARCH

Contribution: Disturbance-free Cities, AudioVisual display: Construction site data	Mar. 2022 - Now
Linköping University, Supervision: Niklas Rönnberg. K.T.S. project manager: Anna Fredriksson	
Publication: An exploratory use of audiovisual displays on oceanographic data	May 2022
WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics, View	Rome, Italy
Submitted: The Augmented Floor - Assessing Auditory Augmentation	
IEM - collaboration with Katharina Groß Vogt — vogt@iem.at View	Sep. 2021 - Feb. 2022
Submitted: "Schrödinger's box" (Supervision: Weger Marian — weger@iem.at)	
IEM - contribution to the project - software development & sound design View	Sep. 2021 - Feb. 2022
Publication: Synerg(e)ia: A Networked Collaborative Live coding environment	17 Dec. 2021
International Conference on Live Coding 2021, View	Valdivia, Chile
Sonification & Visualisation as a live coding practice | **Python, oF C++ lib, SuperCollider.**	Nov. 2021
TOPLAP ATH (GR)	Graz, Austria
Sonifying & Visualising Sea Wave datasets | *Python, OF, SuperCollider*	Jan. – Jun. 2021
BA Thesis, View	Ionian University
Interactive multimedia system | *Gaussian distribution sonification & visualisation* |	March 2021
Personal repository	
COVID-19 Data Sonification | *SuperCollider*	Apr. 2020

PRESENTATIONS

An exploratory use of audiovisual displays on oceanographic data — 7 June 2022
WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics (Physical), View — Rome, Italy

An exploratory use of audiovisual displays on oceanographic data — 25 March 2022
Audio-Visual-Analytics Community (AVAC) Meet-Up (Virtual), View — Vienna, Austria

Synerg(e)ia: A Networked Collaborative Live coding environment — 17 Dec. 2021
International Conference on Live Coding 2021 (Virtual) — Valdivia, Chile

Sonifying & Visualising Sea Wave datasets — Sep. 2021
Online Sessions in Computer Music and Interactive Media Arts (Virtual) — Hokkaido, Kyoto, Tokyo, Corfu

Sonifing & Visualising Sea Wave datasets — Jun. 2021
BA Thesis — Department of Ethomusicology, Ionian University

Neurons [experimental film] — March. 2021
Course: Multimedia — Department of Ethomusicology, Ionian University

"An acquaintance: Erik Satie" [short film] — Dec. 2020
Course: Music for Theatre & Cinema workshop — Department of Ethomusicology, Ionian University

WORKSHOPS

Interactive Workshop on Audio-Visual Analytics — October 2021
IEEE VIS 2021

Workshop on Audio-Visual Analytics — September 2021
Audio Mostly 2021

How to hack science lingo like an artist — March 2021
Certificate of attendance — AV-School, Ionian University

Collaborative sound performing arts — March 2021
Certificate of attendance — AV-School, Ionian University

Networked Live Coding — March 2021
Certificate of attendance — AV-School, Ionian University

COMMUNITY INVOLVEMENT

Member of the Audio-Visual-Analytics Community (AVAC) — Sep. 2021 – now

Member of the local live coding group of TOPLAP ATH (GR) — Sep. 2021 – now
https://vasileios.github.io/toplap-live-coding-gr/ — Athens

Member of "Mosaic": Research group - new sound interaction practices and interfaces Jun. 2021 – now
Corfu, Athens, Thessaloniki, Göteborg

Philharmonic band member [percussion] — Sep. 2018 – Jun. 2019
Philharmonic Band of Lixouri — Lixouri, Kefalonia, Greece

SKILLS

Languages: Greek (Native), English (IELTS: 7.5)
Programming: SuperCollider - Emacs configuration, Emacs, OSC (protocol), openFrameworks C++, Python, VVVV, HTML/CSS, Command line experience: macOS Terminal, linux, Windows command prompt, Git, ffmpeg.
Basic Knowledge: Elisp, CLisp, Processing.js, MaxMSP, MATLAB for DSP
Other: Bela platform & Arduino (hardware prototyping), Pro tools, Cubase, Audacity, Sony Vegas.
Document Creation: LaTeX, Emacs org mode, Microsoft Office Suite

HOBBIES AND INTERESTS

Rock climbing & hiking, Anything "Emacs" related, live-coding music, Homebrewing, Researching on music, Playing the piano, harmonica & drums.