



# JASON SVORONOS - KANAVAS

+30 6975871974

[jason.skk98@gmail.com](mailto:jason.skk98@gmail.com)

<https://jasonskk.github.io/>

<https://orcid.org/0000-0002-5901-7697>

<https://github.com/JasonSKK>

DoB: 23<sup>rd</sup> of September 1998

## EDUCATION

### Master of Science by Research (MRes)

School Of Computing and Engineering, University of Huddersfield

Jan. 2023 – **Now**

Huddersfield, UK

### BA | *Department of Sound & Musical Instruments Technology / Ethnomusicology*

Ionian University

GPA: 9.31/10

Sep. 2018 – Jun. 2022

Kefalonia, Greece

### Drums diploma

Northern Evros Conservatory

Jun. 2018

Didimoticho, Greece

### Music High School diploma

Music School of Thessaloniki

Sep. 2010 - Jun. 2016

Thessaloniki, Greece

## WORK EXPERIENCE

**Student volunteer at Audio Mostly 2022, A Conference on Interaction with Sound** 6-9 September 2022  
St. Pölten, Austria

**Internship: Linköping University, Division for Media and Information Technology** March – July 2022  
Research: Sonification for communication  
Norrköping, Sweden

**Internship: Institut für Elektronische Musik und Akustik (IEM)** Sep. 2021 – Feb 2022  
Research: Sonification  
Graz, Austria

**Manual labour [seasonal]** Jun. 2019 – Sep 2019 & Jul. 2020 – Oct. 2020

## SCHOLARSHIPS, GRANTS AND AWARDS

**Awards of Excellence in Higher Education Graduates for acad. year 2021-2022** May 2023  
State Scholarships Foundation (IKY), Greece

**Scholarship for Excellent Academic Performance in support of Postgraduate Studies** July 2022  
Funding: Synenosis, Greece

**Tuition Fee Waiver Scholarship for Postgraduate Research** July 2022  
Funding: University of Huddersfield - School of Computing and Engineering

**Conference Submission & Participation Grant - Advanced Visual Interfaces 2022** June 2022  
Funding: Linköping University, Division for Media and Information Technology

**Erasmus Placement Grant – Internship: AudioVisual Display Research** Mar. 2022 – July 2022  
Division MIT, Department for Science and Technology, Linköping University, Sweden

**Erasmus Placement Grant – Internship: Sonification Research** Sep. 2021 – Mar. 2022  
IEM, University of Music and Performing Arts, Graz, Austria

## PROJECTS AND RESEARCH

---

- Soni-Cross** Jan. 2023 – Now  
Supervision: Hyunkook Lee, Applied Psychoacoustics Lab (APL), SCE, University of Huddersfield
- Contribution: Disturbance-free Cities, AudioVisual display: Construction site data** Mar. 2022 - July 2022  
Linköping University, Supervision: Niklas Rönnerberg. K.T.S. project manager: Anna Fredriksson
- An exploratory use of audiovisual displays on oceanographic data** May 2022  
WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics, [View](#) Rome, Italy
- The Augmented Floor - Assessing Auditory Augmentation**  
IEM - collaboration with Katharina Groß Vogt & Marian Weger — vogt@iem.at [View](#) Sep. 2021 - Feb. 2022
- Schrödinger's box: an artifact to study the limits of plausibility in auditory augmentations**  
Supervision: Weger M. — weger@iem.at IEM, contribution to the project – [View](#) Sep. 2021 - Feb. 2022
- Synerg(e)ia: A Networked Collaborative Live coding environment** 17 Dec. 2021  
International Conference on Live Coding 2021, [View](#) Valdivia, Chile

## PRESENTATIONS

---

- An exploratory use of audiovisual displays on oceanographic data** 7 June 2022  
WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics (Physical), [View](#) Rome, Italy
- An exploratory use of audiovisual displays on oceanographic data** 25 March 2022  
Audio-Visual-Analytics Community (AVAC) Meet-Up (Virtual), [View](#) Vienna, Austria
- Synerg(e)ia: A Networked Collaborative Live coding environment** 17 Dec. 2021  
International Conference on Live Coding 2021 (Virtual) Valdivia, Chile
- Sonifying & Visualising Sea Wave datasets** Sep. 2021  
Online Sessions in Computer Music and Interactive Media Arts (Virtual) Hokkaido, Kyoto, Tokyo, Corfu
- Neurons [experimental film]** March. 2021  
Course: Multimedia Department of Ethnomusicology, Ionian University

## COMMUNITY INVOLVEMENT

---

- Member of the Audio-Visual-Analytics Community (AVAC)** Sep. 2021 – now  
<https://audio-visual-analytics.github.io/>
- Member of the local live coding group of TOPLAP ATH (GR)** Sep. 2021 – now  
<https://vasileios.github.io/toplap-live-coding-gr/> Athens
- Member of "Mosaic": Research group - new sound interaction practices and interfaces** Jun. 2021 – now  
Corfu, Athens, Thessaloniki, Göteborg

## SKILLS

---

**Languages:** Greek (Native), English (IELTS: 7.5)  
**Programming:** SuperCollider - Emacs configuration, Emacs, OSC (protocol), Python, openFrameworks C++, HTML/CSS, VVVV, Command line experience: macOS Terminal, linux, Windows command prompt, Git, ffmpeg.  
**Other:** Bela platform & Arduino (hardware prototyping), Pro tools, Cubase, Audacity, Sony Vegas.  
**Document Creation:** L<sup>A</sup>T<sub>E</sub>X, Emacs org mode, Microsoft Office Suite

## HOBBIES AND INTERESTS

---

Rock climbing & hiking, Anything "Emacs" related, live-coding music, Homebrewing, Researching on music, Playing the piano, harmonica & drums.