



# SVORONOS - KANAVAS JASON

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<https://github.com/JasonSKK>

DoB: 23<sup>rd</sup> of September 1998

## EDUCATION

<b>BA   Department of Sound &amp; Musical Instruments Technology / Ethnomusicology</b> Ionian University GPA: 9.31/10	Sep. 2018 – Jun. 2022 Kefalonia, Greece
<b>Drums diploma</b> Northern Evros Conservatory	Jun. 2018 Didimoticho, Greece
<b>Music education   harmony, byzantine music, music workshop</b> Music School of Thessaloniki	Sep. 2015 - Jun. 2016 Thessaloniki, Greece
<b>Graduation: Music High School diploma   European Music Percussion</b> Music School of Thessaloniki	Sep. 2010 - Jun. 2016 Thessaloniki, Greece

## WORK EXPERIENCE

<b>Traineeship: Linköping University, Division for Media and Information Technology</b> Research: Sonification for communication	March – July 2022 Norrköping, Sweden
<b>Traineeship: Institut für Elektronische Musik und Akustik (IEM)</b> Research: Sonification	Sep. 2021 – Feb 2022 Graz, Austria
<b>Manual labor [seasonal]</b>	Jun. 2019 – Sep 2019 & Jul. 2020 – Oct. 2020

## PROJECTS AND RESEARCH

<b>Contribution: Disturbance-free Cities, AudioVisual display: Construction site data</b> Linköping University, Supervision: Niklas Rönnerberg. K.T.S. project manager: Anna Fredriksson	Mar. 2022 - Now
<b>An exploratory use of audiovisual displays on oceanographic data</b> WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics, <a href="#">View</a>	May 2022 Rome, Italy
<b>The Augmented Floor - Assessing Auditory Augmentation</b> IEM - collaboration with Katharina Groß Vogt & Marian Weger — <a href="mailto:vogt@iem.at">vogt@iem.at</a> <a href="#">View</a>	Sep. 2021 - Feb. 2022
<b>"Schrödinger's box" (Supervision: Weger Marian — <a href="mailto:weger@iem.at">weger@iem.at</a>)</b> IEM - contribution to the project - software development & sound design <a href="#">View</a>	Sep. 2021 - Feb. 2022
<b>Synerg(e)ia: A Networked Collaborative Live coding environment</b> International Conference on Live Coding 2021, <a href="#">View</a>	17 Dec. 2021 Valdivia, Chile
<b>Sonification &amp; Visualisation as a live coding practice   Python, of C++ lib, SuperCollider.</b> TOPLAP ATH (GR)	Nov. 2021 Graz, Austria
<b>Sonifying &amp; Visualising Sea Wave datasets   Python, OF, SuperCollider</b> BA Thesis, <a href="#">View</a>	Jan. – Jun. 2021 Ionian University
<b>Interactive multimedia system   Gaussian distribution sonification &amp; visualisation   <a href="#">View</a></b>	March 2021
<b>COVID-19 Data Sonification   SuperCollider</b>	Apr. 2020

## PRESENTATIONS

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<b>An exploratory use of audiovisual displays on oceanographic data</b> WAVA: AVI Conference 2022 Workshop on Audiovisual Analytics (Physical), <a href="#">View</a>	7 June 2022 Rome, Italy
<b>An exploratory use of audiovisual displays on oceanographic data</b> Audio-Visual-Analytics Community (AVAC) Meet-Up (Virtual), <a href="#">View</a>	25 March 2022 Vienna, Austria
<b>Synerg(e)ia: A Networked Collaborative Live coding environment</b> International Conference on Live Coding 2021 (Virtual)	17 Dec. 2021 Valdivia, Chile
<b>Sonifying &amp; Visualising Sea Wave datasets</b> Online Sessions in Computer Music and Interactive Media Arts (Virtual)	Sep. 2021 Hokkaido, Kyoto, Tokyo, Corfu
<b>Sonifing &amp; Visualising Sea Wave datasets</b> BA Thesis	Jun. 2021 Department of Ethnomusicology, Ionian University
<b>Neurons [experimental film]</b> Course: Multimedia	March. 2021 Department of Ethnomusicology, Ionian University
<b>"An acquaintance: Erik Satie" [short film]</b> Course: Music for Theatre & Cinema workshop	Dec. 2020 Department of Ethnomusicology, Ionian University

## WORKSHOPS

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<b>Interactive Workshop on Audio-Visual Analytics</b>	October 2021 IEEE VIS 2021
<b>Workshop on Audio-Visual Analytics</b>	September 2021 Audio Mostly 2021
<b>How to hack science lingo like an artist</b> Certificate of attendance	March 2021 AV-School, Ionian University
<b>Collaborative sound performing arts</b> Certificate of attendance	March 2021 AV-School, Ionian University
<b>Networked Live Coding</b> Certificate of attendance	March 2021 AV-School, Ionian University

## COMMUNITY INVOLVEMENT

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<b>Member of the Audio-Visual-Analytics Community (AVAC)</b>	Sep. 2021 – now
<b>Member of the local live coding group of TOPLAP ATH (GR)</b> <a href="https://vasileios.github.io/toplap-live-coding-gr/">https://vasileios.github.io/toplap-live-coding-gr/</a>	Sep. 2021 – now Athens
<b>Member of "Mosaic": Research group - new sound interaction practices and interfaces</b>	Jun. 2021 – now Corfu, Athens, Thessaloniki, Göteborg
<b>Philharmonic band member [percussion]</b> Philharmonic Band of Lixouri	Sep. 2018 – Jun. 2019 Lixouri, Kefalonia, Greece

## SKILLS

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**Languages:** Greek (Native), English (IELTS: 7.5)  
**Programming:** SuperCollider - Emacs configuration, Emacs, OSC (protocol), openFrameworks C++, Python, VVVV, HTML/CSS, Command line experience: macOS Terminal, linux, Windows command prompt, Git, ffmpeg.  
**Basic Knowledge:** Elisp, CLisp, Processing.js, MaxMSP, MATLAB for DSP  
**Other:** Bela platform & Arduino (hardware prototyping), Pro tools, Cubase, Audacity, Sony Vegas.  
**Document Creation:** L<sup>A</sup>T<sub>E</sub>X, Emacs org mode, Microsoft Office Suite

## HOBBIES AND INTERESTS

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Rock climbing & hiking, Anything "Emacs" related, live-coding music, Homebrewing, Researching on music, Playing the piano, harmonica & drums.