TAS Final Presentation

B. Kast, H. Zimmermann, M. Freundl, W. Burger

Final Report

Prof. D. Wollherr, L. Alkurdi, K. Hoang Dinh

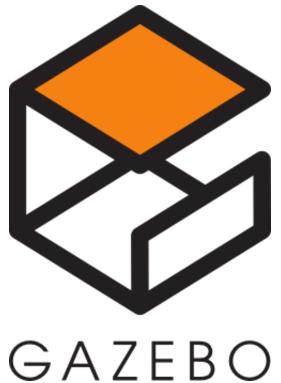
Lehrstuhl für Steuerungs- und Regelungstechnik Technische Universität München





Simulation

Bernd Kast









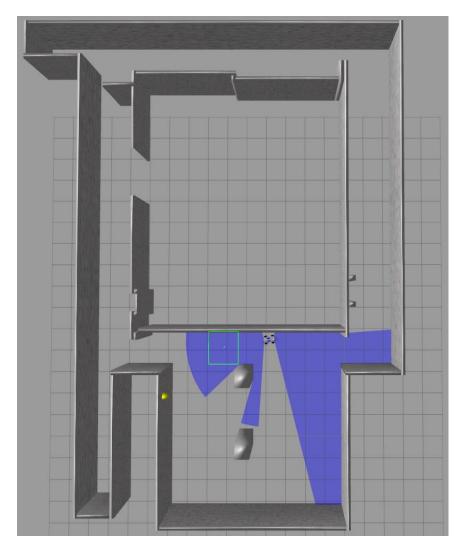
Simulator

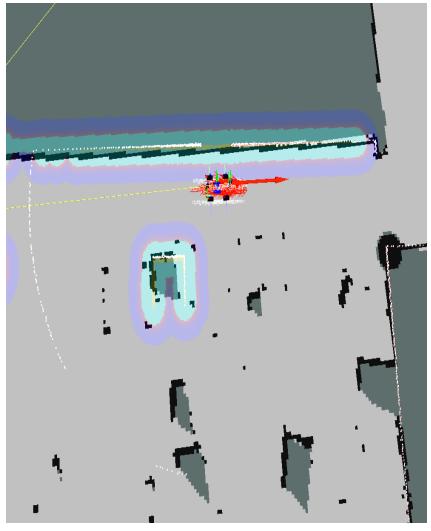
- Useful for easier development and testing
- Based on gazebo simulator
- Ackerman_vehicle adapted:
 - Wheel and chassis dimensions changed
 - Laser scanners, imu and magnetic added
- Conversion between ackerman_msg and twist
- Walls built according to map
- Weights and center of masses not changed





Simulator – Results









Speed Control

Hubert Zimmermann



© Roman Dekan - Fotolia.com

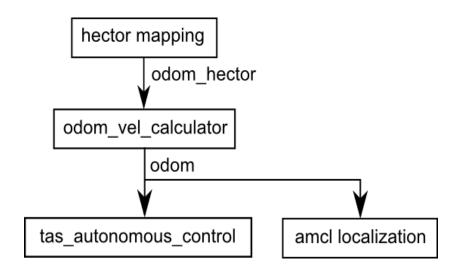




Speed Control by using Odometry

Idea:

- Subscribe odometry message from hector_mapping
- Calculate linear velocity and rotation angle out of elapsed time and two sampled points in the coordinate system
- Reduce noise of velocitymeasurement by low-pass filtering
- Publish modified odom message with velocities to autonomous_control and amcl_localization





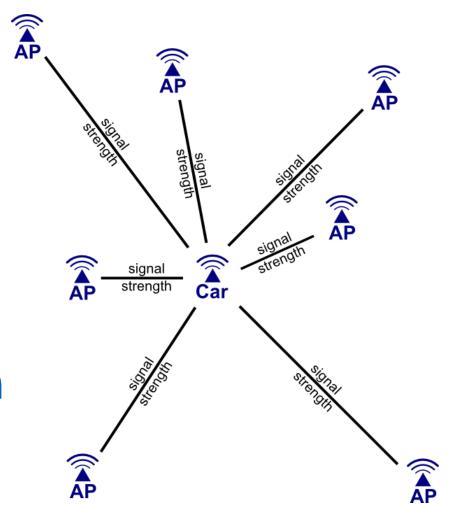


Autonomous Control Node

- Determines absolute velocity and controls it with PID-Controller
- PID-Controller was created with control_toolbox package for ROS
- Forward- and backwards-velocity are modified by seperate PID-Controllers
- Calculates the rotation velocity for controlling steering angle
- Publishes PWM-control commands to servos







Wifi Localization

Wolfgang Burger





Localization

Idea:

Signal strengths of the detected wifi signals for localization

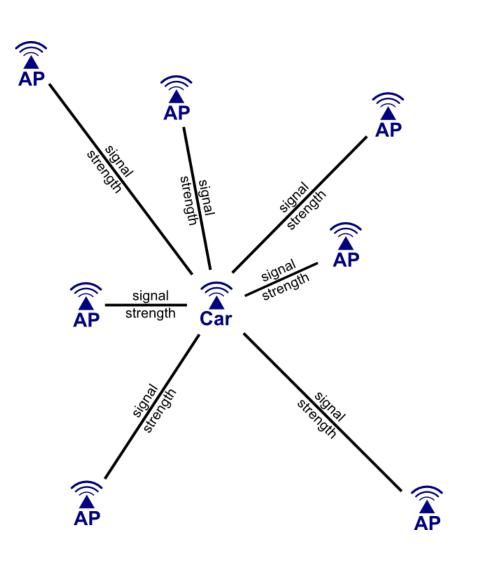
Collect samples when the car is located at the positions

Train a Feedforward Neural Network with this data

Used packages:

wifi_scan (https://github.com/RafBerkvens/wifi_scan)

wifi_localization (self-written)





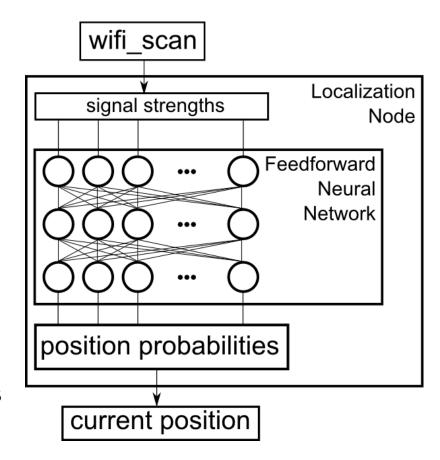


Localization

For every detected wifi we get the MAC adress of the access point and the corresponding signal strength.

Each signal strength is mapped to one input of the FFNN by using the MAC adress. If a network is not detected, the signal strength is set to a very low bottom level.

Each output of the FFNN represents the pseudo-probability that the car is in one specific position







Localization

Results:

- The program is able to collect data, train the network and save it for another time so there is only need to train it once
- The localization was successfully tried on different laptops using 8 positions at the LSR floor (4 corners and in between them)
- It was not possible to get it running on the cars (we tried Gerty and Vettel) because of some issue with the wifi_scan package





Parking Task

Martin Freundl

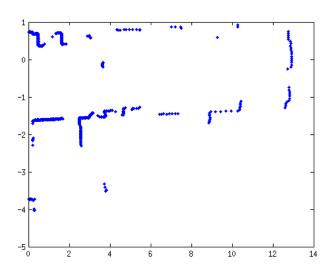


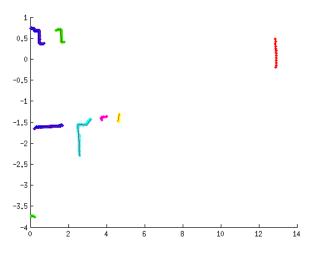




Parking – Box Recognition

- Group neighbouring points of the laser scan into clusters
- Only select clusters with a certain number of points
- Fit lines into the remaining clusters
- Choose those clusters as boxes:
 - Consisting of 3 lines
 - 2 angles of about 90°
 - Second line is about 30 cm long (edge of DIN A4)



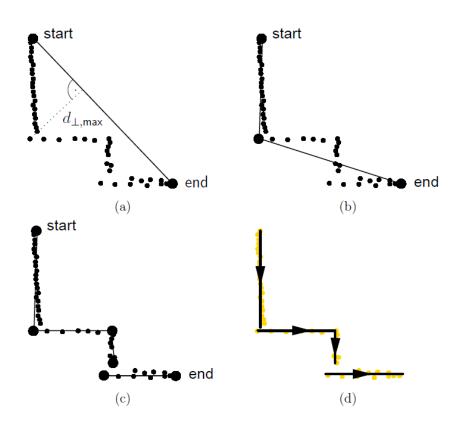






Parking – Box Recognition

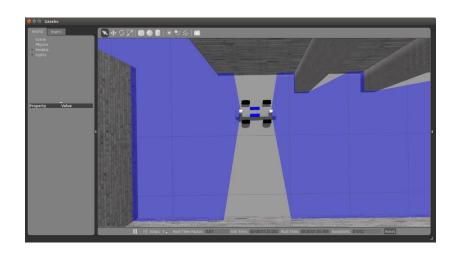
- Group neighbouring points of the laser scan into clusters
- Only select clusters with a certain number of points
- Fit lines into the remaining clusters
- Choose those clusters as boxes:
 - Consisting of 3 lines
 - 2 angles of about 90°
 - Second line is about 30 cm long (edge of DIN A4)



Line segment extraction within a group of scan points [1]







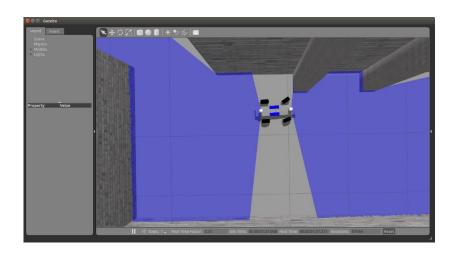


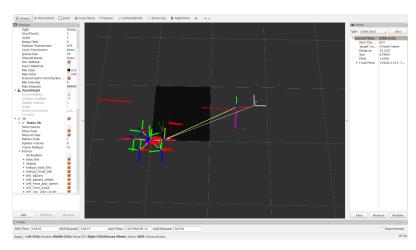
Step 1:

Detect a gap of the right length to start the parking task.









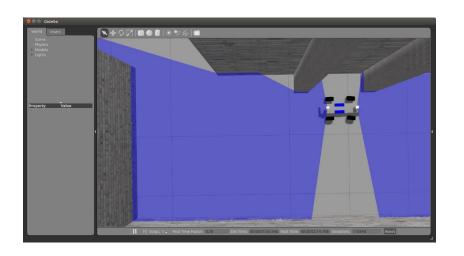
Step 2:

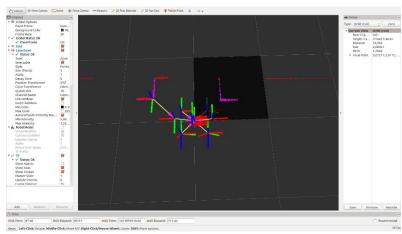
Move to position 2.

Control orientation and position of the car.









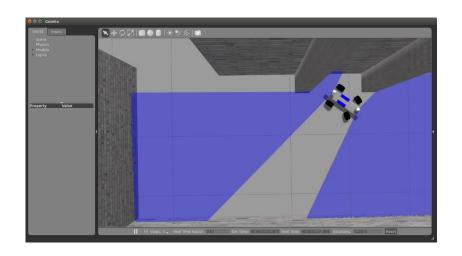
Step 2:

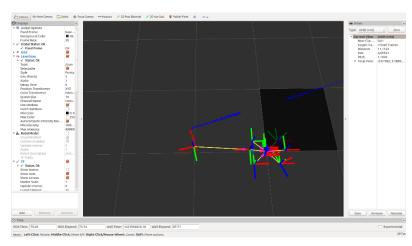
Move to position 2.

Switch to back-scanner when box in the front disappears.









Step 3:

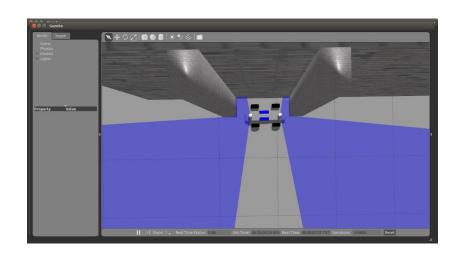
Move into the gap.

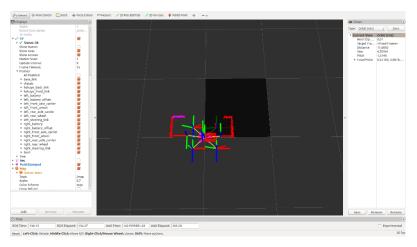
Steering angle is reversed

when the car has a certain orientation to the box behind it.









Step 4:

Do a movement for correction.

Both laser scanners are used so that the car does not touch the boxes.





Parking – Results & Conclusion

- The parking task is a set of controlled movements and not just a recorded movement, so minor changes of the start position lead to the same result
- Thanks to the simulation and the velocity controller, the parking task
 was completely developed in the simulation and then adapted to the
 reality by only doing little modifications on some parameters.
- The second box needs to be higher otherwise it is not detected in the start position because the scanner is mounted on the car at a certain slope





Thanks!



T. Einsele **Localization in Indoor Environments Using a Panoramic Laser Range Finder** Dissertation

[1]

