
CS 61A Structure and Interpretation of Computer Programs

Summer 2016

QUIZ 3 SOLUTIONS

INSTRUCTIONS

- You have 25 minutes to complete this quiz.
- The exam is closed book, closed notes, closed computer, closed calculator.
- Mark your answers **on the quiz itself**. We will *not* grade answers written on scratch paper.

Last name	
First name	
Student ID number	
Instructional account (cs61a-_)	
BearFacts email (_@berkeley.edu)	
TA	
Name of the person to your left	
Name of the person to your right	
<i>All the work on this exam is my own.</i> (please sign)	

1. (5 points) The Evil Empire

Let's implement a data abstraction for basketball players. Our constructor takes in a name, a position (1, 2, 3, 4, or 5), and, optionally, a backup position. Our selectors retrieve information about a player.

```
def player(name, position, backup=None):
    if backup:
        return {'name': name, 'position': position, 'backup': backup}
    return {'name': name, 'position': position}

def name(player):
    return player['name']

def position(player):
    return player['position']

def backup(player):
    return player['backup'] if 'backup' in player else None
```

When we make a basketball team, we want to make sure that there is at least one player for each position. So we define a function `check_team` that takes in a non-empty list of players. `check_team` returns `True` if there is at least one player per position, and `False` otherwise.

- (a) (3 pt) The following implementation works, but it breaks abstraction barriers! Cross out each violation and, above the original line, write some replacement code that has no violations and maintains correctness.

```
def check_team(players):
    """Make sure there is at least one player per position.
    Look on the next page for the players used in these doctests,
    and the implementation of the insert helper function.

    >>> check_team([steph, kd, klay, iggy, money])
    True
    >>> check_team([lebron, wade, kyrie])
    False
    """
    def checker(players, covered):

        if len(covered) == 5:

            return True

        elif len(players) == 0:

            return False

        p = players[0]

        in_main_role = checker(players[1:], insert(covered, p['position']), p['position'])
        backup(p) != None
        if 'backup' in p:
            in_backup_role = checker(players[1:], insert(covered, p['backup']), p['backup'])
            backup(p)

        return in_main_role or in_backup_role

    return in_main_role

return checker(players, [])
```

The doctest references these players, constructed for testing purposes:

```
>>> steph = player('Steph Curry', 1)
>>> lebron = player('LeBron James', 3, 4)
>>> kd = player('Kevin Durant', 3, 4)
>>> klay = player('Klay Thompson', 2)
>>> iggy = player('Andre Iguodala', 4, 3)
>>> money = player('Draymond Green', 4, 5)
>>> wade = player('Dwyane Wade', 1)
>>> kyrie = player('Kyrie Irving', 1)
```

The `insert` helper function is also used in `check_team`:

```
def insert(lst, elem):
    """Add elem to lst if elem is not already contained in lst.

    >>> insert([1, 2, 3], 5)
    [1, 2, 3, 5]
    >>> insert([1, 2, 3], 2)
    [1, 2, 3]
    """
    return lst if elem in lst else lst + [elem]
```

- (b) (1 pt) Write a constructor and selectors that correctly implement the player abstraction, but would cause the original abstraction-violating code of `check_team` to error or have incorrect behavior.

```
def player(name, position, backup=None):
    return [name, position, backup]
```

```
def name(player):
    return player[0]
```

```
def position(player):
    return player[1]
```

```
def backup(player):
    return player[2]
```

- (c) (1 pt) If we call `check_team` with a list of n players, and every player in the list has a backup position, what is the order of growth on the runtime of `check_team` as a function of n ? Assume that all built-in functions and operations run in constant time.

 $\Theta(1)$
 $\Theta(\log n)$
 $\Theta(n)$
 $\Theta(n^2)$
 $\Theta(2^n)$