Zoo World

Welcome to **Zoo World**, an exciting and immersive simulation game where you can watch animals eat each other!

How to Play

1. **Open the Game Scene:**

   - Launch Unity and load the Zoo World project.
   - Navigate to the **Scenes** folder in the Project panel.
   - Double-click on the **Game Scene** to open it.

2. **Enter Play Mode:**

   - Once the scene is open, click the **Play** button (▶) at the top of the Unity Editor to start the game.

3. **Explore Your Zoo:**

   - Watch your animals eat each other! Every animal has unique mechanics

Future Updates

We are continuously working to improve Zoo World! Stay tuned for updates that include new animals, features, and challenges. 🦒✨