Fire Event Report

UNF

Fire_Event (fire_id, fire_name, fire_date_started, fire_lives_lost, fire_damage (property_id, building_id, building_class, damage_cost, damage_total_destroy, building_insur_coverage))

1NF

Fire_Event (fire_id, fire_name, fire_date_started, fire_lives_lost, fire_damage)

Building_Damage (<u>fire_id</u>, <u>property_id</u>, <u>building_id</u>, <u>building_id</u>, <u>building_class</u>, damage_cost, damage_total_destroy, <u>building_insur_coverage</u>)

Candidate Kevs:

fire_id, property_id, building_id (PK)

Partial dependency:

property_id, building_id → building_class, building_insur_coverage

2NF

Fire_Event(fire_id, fire_name, fire_date_started, fire_lives_lost, fire_damage)

Building_Damage(property_id, fire_id, building_id, damage_cost, damage_total_destroy)

Building_Info (property_id, building_id, building_class, building_insur_coverage)

Transitive dependency:

- No transitive dependency is found

3NF

Fire_Event(fire_id, fire_name, fire_date_started, fire_lives_lost, fire_damage)

Building_Damage(<u>property_id</u>, <u>fire_id</u>, <u>building_id</u>, damage_cost, damage_total_destroy)

Building_Info (<u>building_id</u>, <u>property_id</u>, building_class, building_insur_coverage)

Full dependency:

- fire_id → fire_name, fire_date_started, fire_lives_lost, fire_damage
- property_id, fire_id, building_id, → damage_cost, damage_total_destroy
- property_id, building_id, → building_class, building_insur_coverage

Assessment Visit

UNF

Assess_Damage(property_id, property_street, property_town, property_postcode, lga_code, lga_name, building_id, Lga_building_value, building_class, fire_id, assessor_id, assessor_gname, assessor_fname, (arrival_date_and_time, departed_date_and_time))

1NF

Assess_Damage(property_id,building_id, fire_id, property_street, property_town, property_postcode, lga_code, lga_name, Lga_building_value, building_class, assessor_id, assessor_gname, assessor_fname)

Candidate Keys:

property_id, building_id, fire_id (PK)

Partial dependency:

- property_id → property_street, property_town, property_postcode
- property_id, building_id → building_class

Visit_datetime (<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, <u>arrival_date_and_time</u>, departed_date_and_time)

Candidate Kevs:

- property_id,building_id, fire_id, date_and_time_arrived (PK)
- property_id,building_id, fire_id, date_and_time_departed

Partial dependency:

No partial dependency is found.

Assess_Damage(<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, lga_code, lga_name, assessor_id, assessor_gname, assessor_fname)

Transitive dependency:

lga_code → lga_name, Lga_building_value
assessor_id → assessor_gname, assessor_fname

Visit_datetime (<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, <u>arrival_date_and_time</u>, departed_date_and_time)

Transitive dependency:

- No transitive dependency is found.

Property (<u>property_id</u>, property_street, property_town, property_postcode)

Transitive dependency:

- No transitive dependency is found.

Building (property_id,building_id, building_class, lga_code)

Transitive dependency:

- No transitive dependency is found.

3NF

Assess_Damage(property_id,building_id, fire_id, lga_code, assessor_id)

Visit_datetime (<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, <u>arrival_date_and_time</u>, departed_date_and_time)

Property (property_id, property_street, property_town, property_postcode)

Building (property_id,building_id, building_class, lga_code)

LGA (<u>lga_code</u>, lga_name, Lga_building_value)

Assessor(assessor_id, assessor_gname, assessor_fname)

Full dependency

- property_id,building_id, fire_id → lga_code, assessor_id
- property_id,building_id, fire_id, arrival_date_and_time → departed_date_and_time
- property_id → property_street, property_town, property_postcode
- property_id,building_id, → building_class
- Iga_code → Iga_name, Lga_building_value
- assessor_id → assessor_gname, assessor_fname

COLLECTED 3NF RELATIONS:

For Fire Event Report:

- 1. **Fire_Event**(<u>fire_id</u>, fire_name, fire_date_started, fire_lives_lost, fire_damage)
- 2. **Building_Damage**(property_id, fire_id, building_id, damage_cost, damage_total_destroy)
- 3. **Building_Info** (<u>property_id</u>, <u>building_id</u>, building_class, building_insur_coverage)

For Assessment Visit:

- 4. Assess_Damage(property_id,building_id, fire_id, lga_code, assessor_id)
- 5. **Visit_datetime** (<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, <u>arrival_date_and_time</u>, departed_date_and_time)
- 6. **Property** (<u>property_id</u>, property_street, property_town, property_postcode)
- 7. **Building** (property_id,building_id, lga_code, building_class)
- 8. **LGA** (<u>lga_code</u>, lga_name,Lga_building_value)
- 9. **Assessor**(assessor_id, assessor_gname, assessor_fname)

ATTRIBUTE SYNTHESIS:

- 1. **Fire_Event**(<u>fire_id</u>, fire_name, fire_date_started, fire_lives_lost, fire_damage)
- 2.&4. **Damage**(<u>property_id</u>, <u>fire_id</u>, <u>building_id</u>, damage_cost, damage_total_destroy, lga_code, assessor_id)
- 3.& 7. **Building** (property_id,building_id, building_class, building_insur_coverage)
 - 5. **Property** (property_id, property_street, property_town, property_postcode)
 - 6. **Assessor**(assessor_id, assessor_gname, assessor_fname)
 - 8. **LGA** (<u>lga_code</u>, lga_name, Lga_building_value)
 - 9. **Visit_datetime** (<u>property_id</u>, <u>building_id</u>, <u>fire_id</u>, <u>arrival_date_and_time</u>, departed_date_and_time)