Jason Yao

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EDUCATION

New York University

College of Arts & Science BA in Computer Science (CS) Grad. May 2017

Hong Kong International School

Grad. May 2013

SKILLS

Programming

Programming Languages: Java, Python, C, JavaScript Bash

Frameworks:

Django, NodeJS, Express

Databases:

SQL: PostgreSQL, MySQL noSQL: MongoDB

Tools:

Git, Vim, npm, travisCI, AWS-cli

Languages

Native fluency: English, Mandarin

COURSEWORK

Data Structures Algorithms Parallel Computing

Object-Oriented Programming * Applied Internet Tech *

ACTIVITIES

Tech@NYU Varsity Fencing (Men's Foil) Phi Kappa Sigma Fraternity

EXPERIENCE

MediaMath

July 2017 – Present New York, NY

Software Engineer (Financial Platform)

- Will design & build out mission-critical internal financial platforms at the core of the company
- Will leverage real-time distributed application building to build fault-tolerant services.

Ivy Tech Capital

Software Engineer Intern

Jun. 2016 – Aug. 2016 Beijing, China

- Designed & developed prototype Chinese-focused fantasy sports web service for start-up incubator team.
- Built out full product features in rapidly changing requirement environment via Python & Django web framework.
- Created presentable MVP to incubator investors, won 2nd place out of 10 teams.

Phi Kappa Sigma Delta Phi Chapter

Jan. 2015 – May 2017 New York, NY

Technology Chair

• Designed, developed, and maintained organization website.

- Built abstraction layers in Python over NYU web services.
- Built automated chapter meeting booker in Python & Bash.
- Lowered hosting costs to \$0 USD by leveraging 3rd party services.

PROJECTS

Java → C++ Transpiler

New York, NY, 2016 Fall

Team Leader of 5 tasked with building a transpiler in Java. Used SBT to build, JUnit for testing, and visitor + delegator design patterns. *

QR Item Finder

New York, NY, 2015 Fall

Technical Lead of 4 that built a QR item finder service with a focus on scalability. Used Django, MySQL, Nginx, and memcached.

Meeter

New York, NY, 2017 Spring

Chat webapp using Node, Express, MongoDB, AWS-S3, socket.io, and a WebRTC library to connect university and high school students. (in progress)

^{*} Repo access available upon request