Object Oriented Programming.

Israr Fallon
20190104B

Addition of two numbers using 4 categories of functions.

```
// class 1.

public class My Class
{
    public static void main (String args[])
    {
      My Class obj = new My class ();
      obj.area ();
    }
    public void area ().
    {
      public void area ().
      {
        int s=5;
        int a= s*s;
        System.out.print (a);
      }
}
```

Jason Tallon
20190104 8.

// class 2.

```
public class My class
{
  public static void main (String args [])
  {
    My Class obj = new My class ();
      int S=5;
    obj . area (s);
  }
    public void area (int s)
  {
    int a = s*s;
    system .out. print(a)
  }.

}
```

// class 3.

```
public class My Class.
{
  public static void main (string .args[]
  {
    My Class obj = new My Class (),
    int r;
    r = obj .area();
    System . out . print (r),
  }
    public int area().
  {.
    int s=5;
    int a=s*s;
  } return a;
2.
```

Jason Fallon
2019010 48.

// class 4

```
public class MyClass.
{
  public static void main (String args[])
  {
     MyClass obj = new MyClass ();
     int s=5;
     int r= obj . area (s);
     System .out. print(r);
  }
     public int area (int s)
  {
     int a = s*s;
     return a;
  }
}.
```

Jason Fallon
20190L048.

Addition of 2 numbers.

```
public class AddTwoNumbers {

    public static void main (String [] args) {

int num1=5, num2=15, sum;
 sum = num1 + num2;

 System.out.println("Sum of these numbers: "+sum);

  }

}
```