### Passing The Message Experiment Graphical Representation

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#### Apologies:

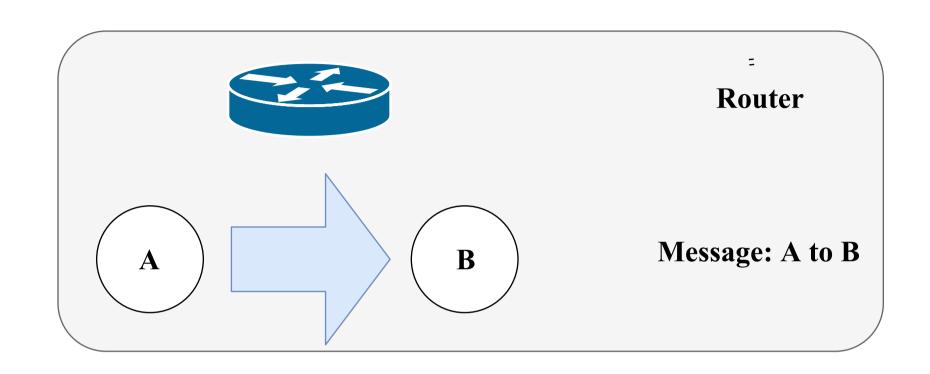
I'm using the Windows OS and struggling to import the SVG Images into my Word Office. Instead, I use the PDF format directly which is also the Vector Image, but I couldn't maintain a Content Index and a universal size for every image.

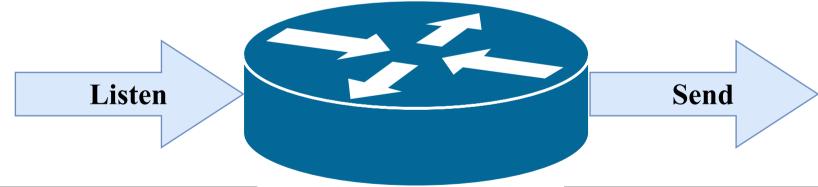
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## Router Entity

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 3	10	False
Router 1	Router 2	5	False
•••	•••	•••	•••
Router x	Router y	Infinite	True





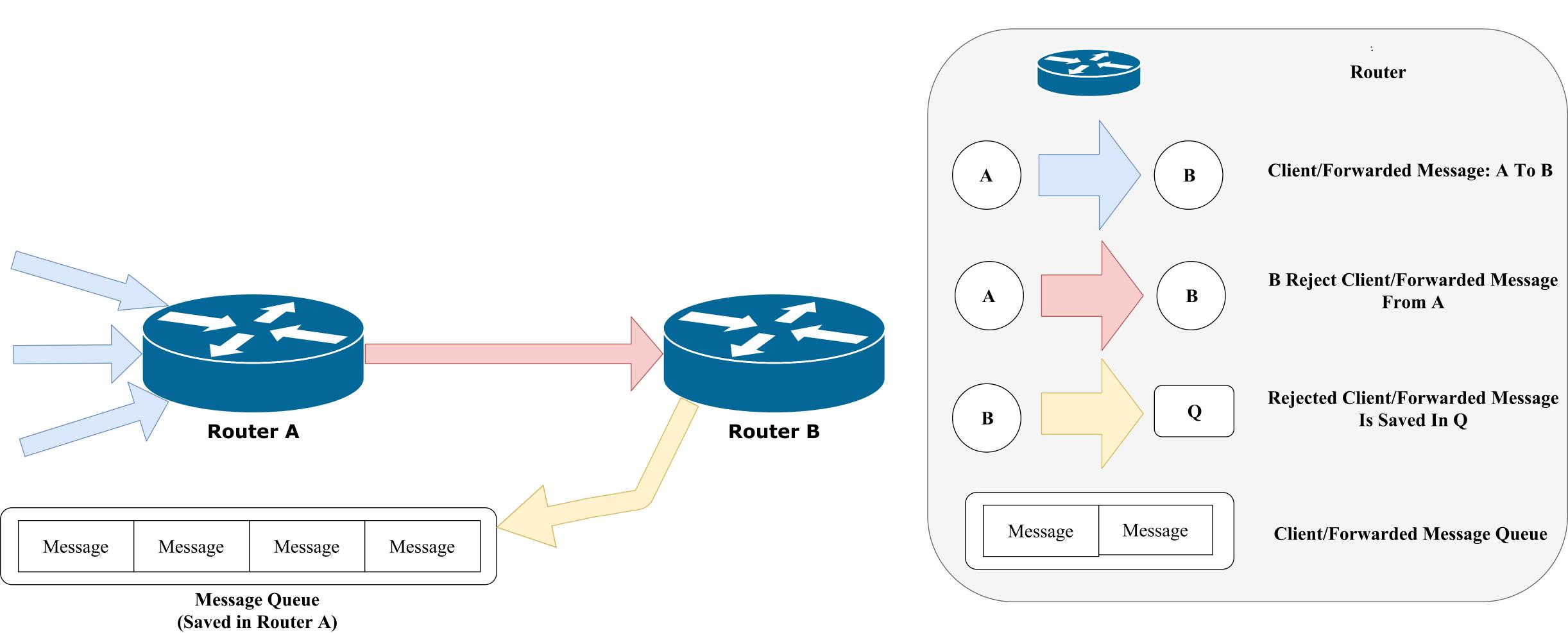
# Listen List Configuration Client Messages Shut Down Requirement Distance Vector Messages Power Down Notifications

Forwarded Messages

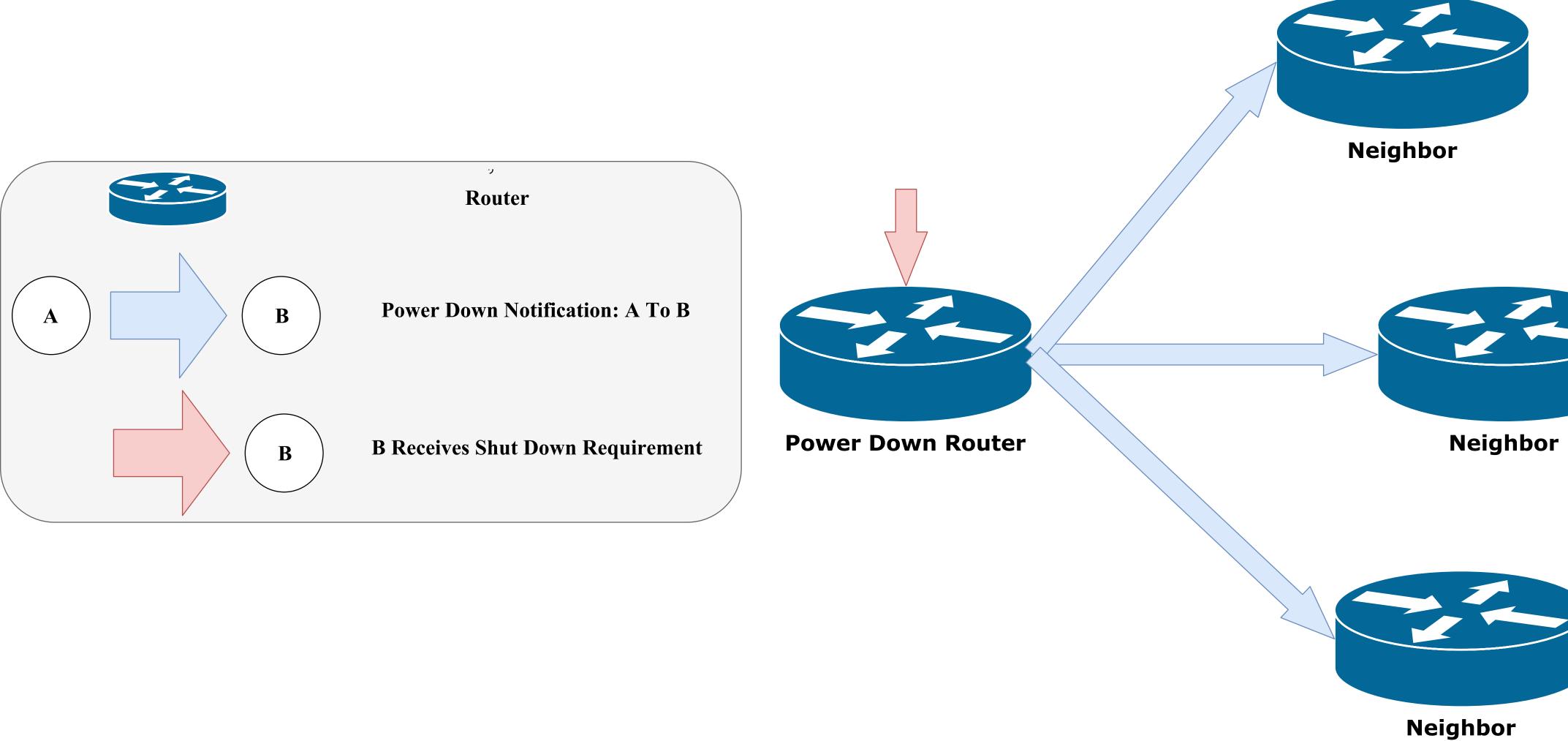
#### Router

## Send List Forwarded Messages Distance Vector Messages Power Down Notifications Forwarded Messages

## Message Queue For Client\_Forwarded Message



## Power Down Notification



#### **Neighbor Routing Table**

			,
Destination	Next Hop	Distance	Power Down Check
Router 0	Router 3	10	False
Router 1	Router 7	5	False
•••	•••	•••	•••
Power Down Router	Infinite	Infinite	True

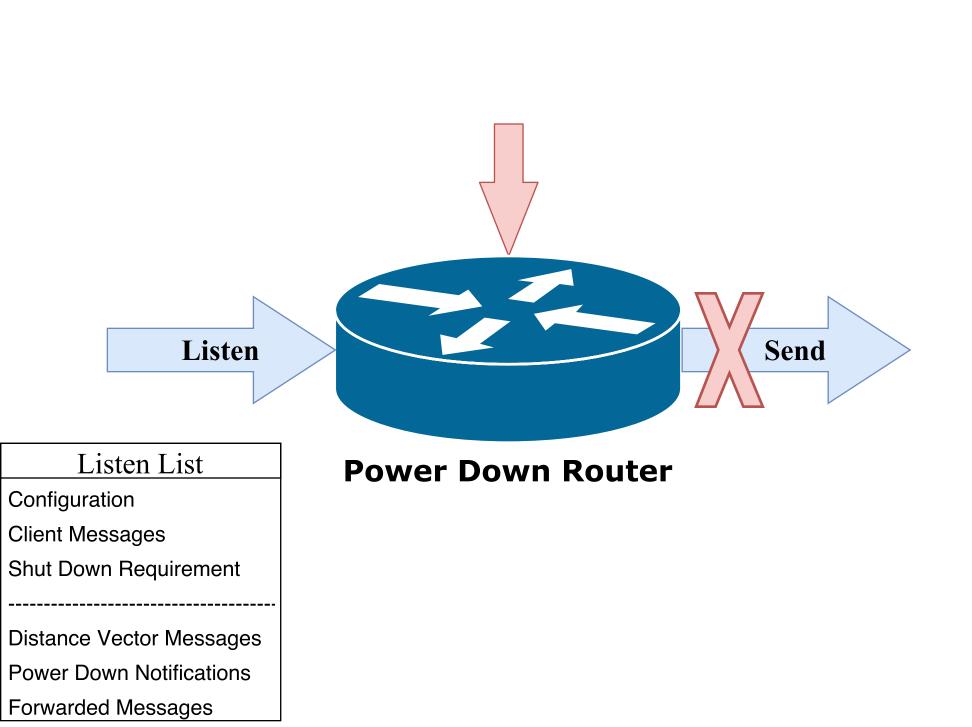
#### **Neighbor Routing Table**

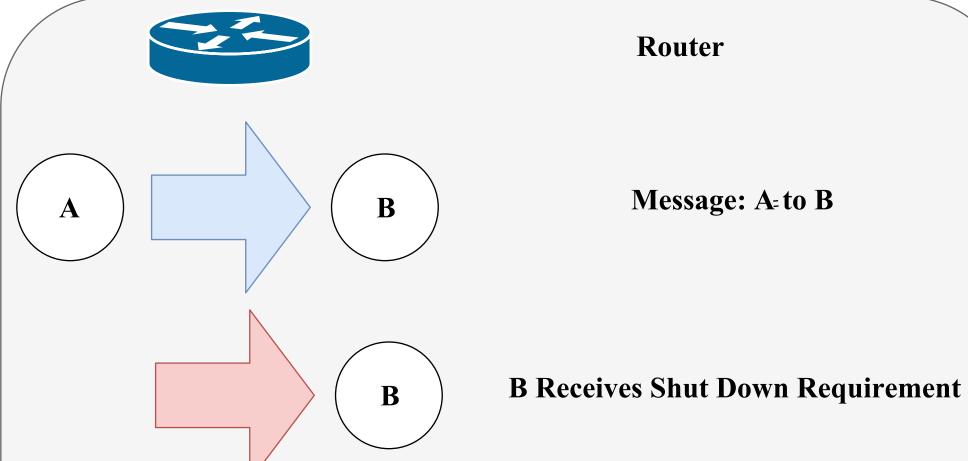
Destination	Next Hop	Distance	Power Down Check
Router 0	Router 10	11	False
Router 1	Router 3	3	False
•••	•••	•••	•••
Power Down Router	Infinita	Infinite	True
Router			True

#### **Neighbor Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 10	10	False
Router 1	Router 6	20	False
•••	•••	•••	•••
Power Down Router	Infinita	Infinite	True
Router	minite	minite	True

## Graceful Degradation

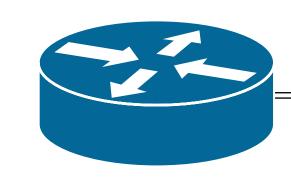




Graceful Degradation:

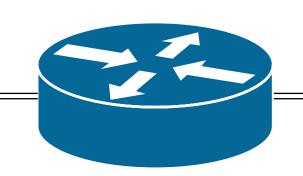
After receives the Shutdown Call, the router will keep listening until there isn't any potential call in the network but keep silence. That's to simulate the real world router, which already doesn't exist.

## Distance Vector Algorithm(Global)

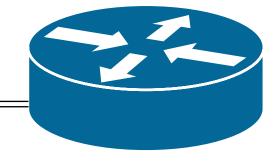


#### Router 0

#### **Router 1**



#### Router 2



#### Router 3

Wire

Router

**A Send Distance Vector** 

**Messages To B** 

Distance Vector Algorithm:

Table and notify its neighbors.

Every time a router finds a shorter path, it will update its Routing

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 0	0	False
Router 1	Router 1	1	False

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 0	1	False
Router 1	Router 1	0	False
Router 2	Router 2	1	False

#### **Routing Table**

1 1 1 1 1 1 1	Destination	Next Hop	Distance	Power Down Check
! ! ! ! ! ! !	Router 1	Router 1	1	False
 	Router 2	Router 2	0	False
! ! ! ! !	Router 3	Router 3	1	

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 2	Router 2	1	False
Router 3	Router 3	0	False

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 0	0	False
Router 1	Router 1	1	False
Router 2	Router 1	2	False

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 0	0	False
Router 1	Router 1	1	False
Router 2	Router 2	1	False
Router 3	Router 2	2	False

#### **Routing Table**

Destination	Next Hop	Distance	Power Down Check
Router 0	Router 1	2	False
Router 1	Router 1	1	False
Router 2	Router 2	0	False
Router 3	Router 3	1	False

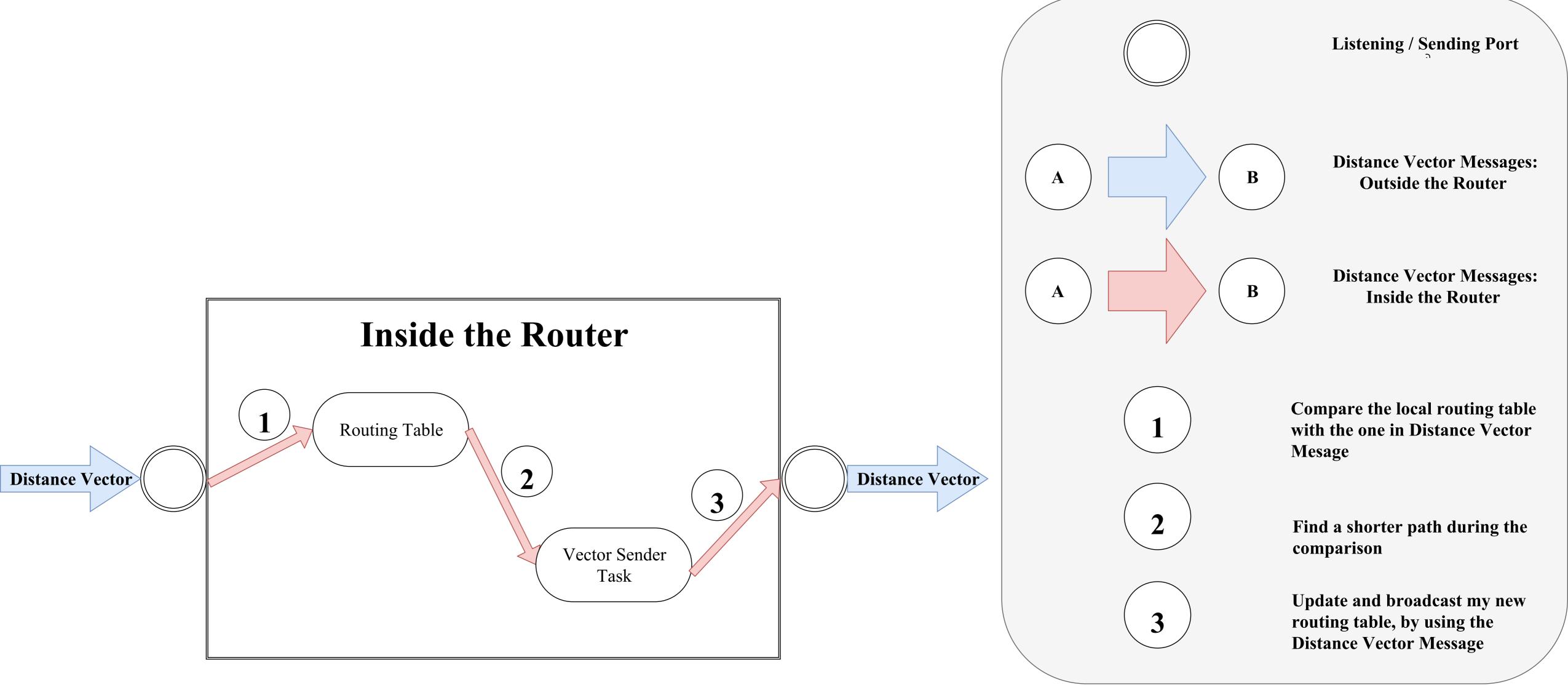
#### **Routing Table**

	I		
Destination	Next Hop	Distance	Power Down Check
Router 1	Router 2	2	False
Router 2	Router 2	1	False
Router 3	Router 3	0	False

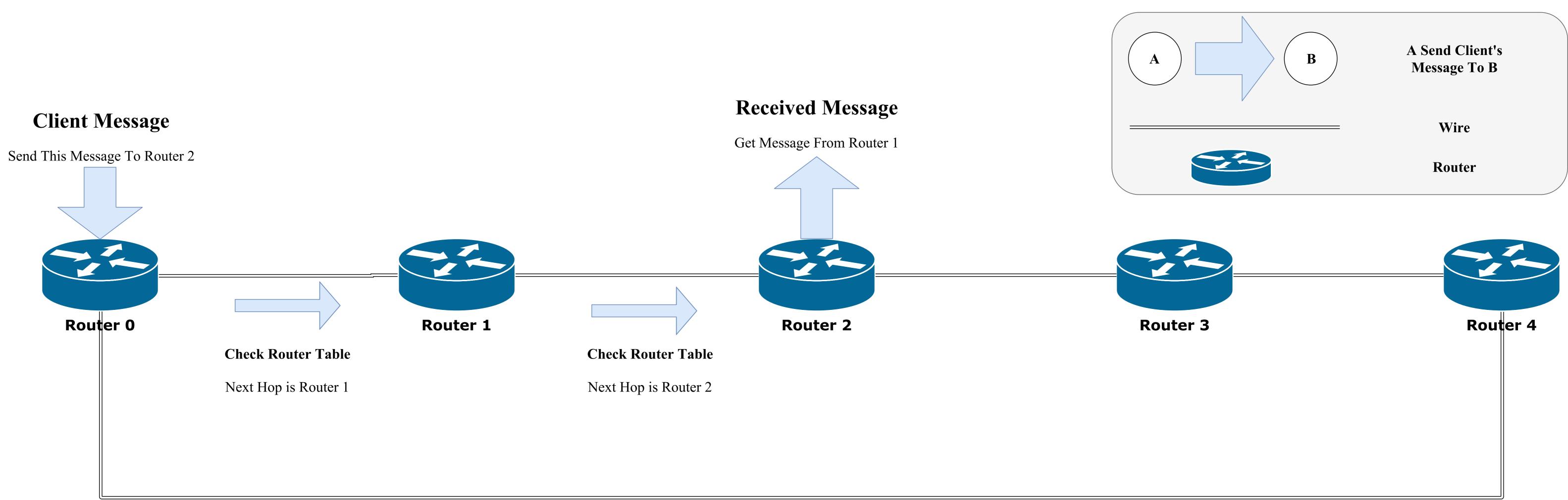
Destination	Next Hop	Distance	Power Down Chec
Router 0	Router 0	0	False
Router 1	Router 1	1	False
Router 2	Router 1	2	False
Router 3	Router 1	3	False

Routing Table					
Destination	Next Hop	Distance	Power Down Check		
Router 0	Router 0	3	False		
Router 1	Router 1	2	False		
Router 2	Router 2	1	False		
Router 3	Router 3	0	False		

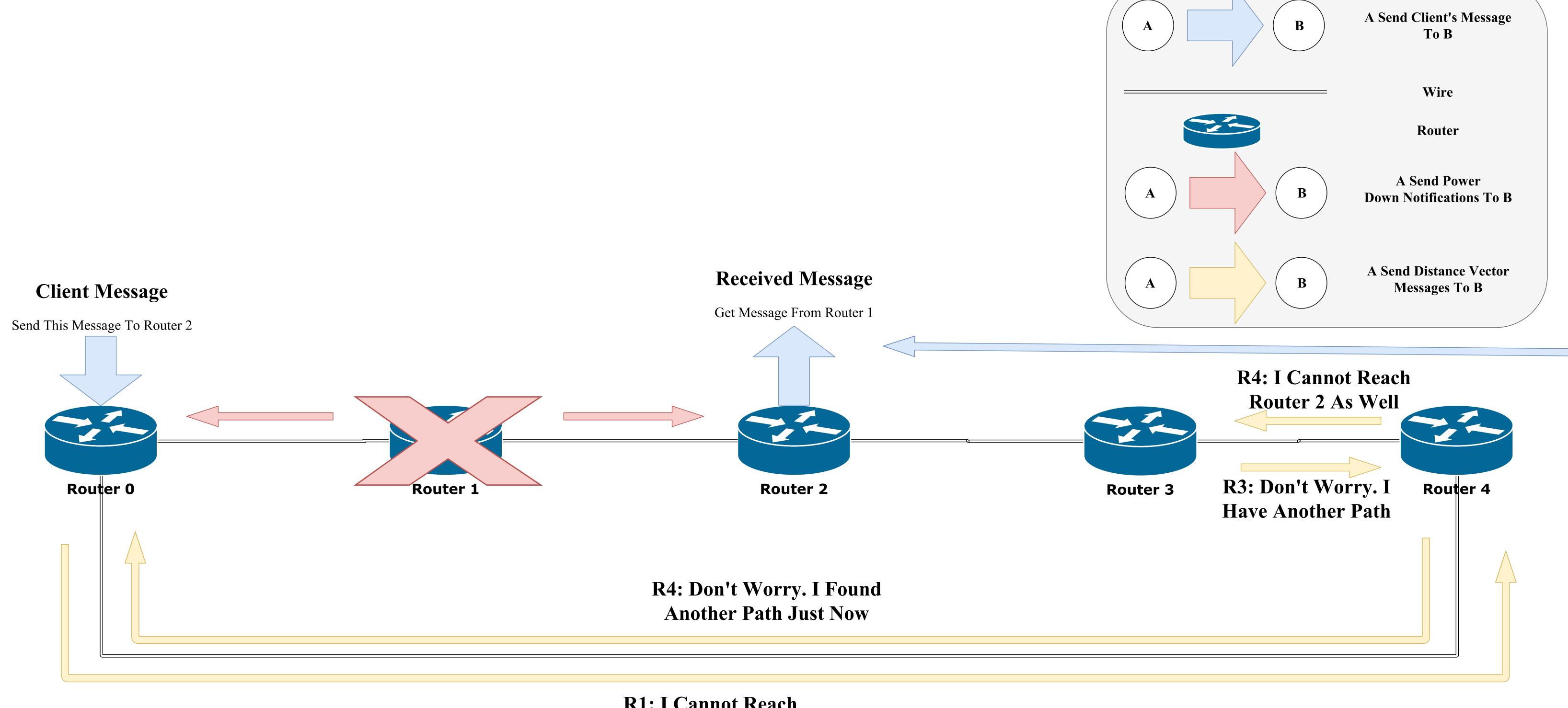
## Distance Vector Algorithm(Individual)



## **Ideal Network Condition**



## With Routers Dropping Out



R1: I Cannot Reach Router 2 Anymore

#### **Control Flow Graph**

