Client Meeting Agenda - CyberBlock

09/09/2021

Hello Ben and Tram,

I hope you are having a good afternoon! We are the students that will be working on the Cyber ATT&CK and D3FEND Game. I'm Nelson Lau and my fellow team member Zach Kelly, Ridhisha Dangol, and Xin (Jason) Li. We wanted to schedule a meeting with you in order to determine the project requirements and specifications. An available time to meet would be on September 9th, from 4:30 to 5:00. If this time does not work, please provide times when you are available to meet over Zoom and we can get back to you with the best time.

Thanks,
Nelson Lau

Hello Ben and Tram,

I hope you are having a good morning! My team and I have some questions that we would like to discuss during our meeting today at 4:30 to 5:00. From looking at the Software Requirements Specification document, we came up with the topics to discuss:

1. View the paper-based, cyber-Attack/Defend game based on MITRE's ATT&CK and D3FEND frameworks.
2. What kind of information do we need to store in a database?
3. Will we need to enforce account creation and user authentication?
4. Requirements for the interface (System Interface, Hardware Interface, and Software Interface).

Best Regards,
Nelson Lau

09/12/2021

Hey everyone,

I hope you all had a great weekend! Based off our previous meeting, we wanted to talk about follow up material. Please review the following topics and questions listed below that the team and I would like to discuss during the meeting.

1. Are there any current software's that you would like us to use as references or examples?
2. Will the game be in a lobby-based format with no accounts needed similar to Kahoot?
3. Portability and browser requirements (what browsers will need to operate the game).
4. Requirements for scale and extensibility.
5. Scheduling a meeting for the game demo.

Thank you,
Nelson Lau

09/20/2021

Hello everyone,

I hope you all had a fantastic weekend! Please review the following topics and questions listed below that the team and I would like to discuss during the meeting.

1. Will the project be exclusively on computer, or will it be on tablet and mobile device as well?
2. Security specifics and requirements.
3. Will Medtronic provide a server to the team for hosting the game?
4. Specific performance requirements such as number of users supported per game and number of simultaneous users.
5. Are there any standards of Medtronic that we need to comply with?

Thank you,
Nelson Lau

09/27/2021

Hello everyone,

I hope you all had a fantastic weekend! Please review the following topics and questions listed below that the team and I would like to discuss during the meeting.

1. What should happen if someone in the game losses connection? Should the game pause?
2. Potential voting system for team decisions.
3. Going over the Software Requirements Specification document. (Answering potential questions/concerns)

Best Regards,
Nelson Lau

10/11/2021

Hello everyone,

Hope you all are doing well. For tomorrow's meeting, there are two main topics we want to cover. We will go into more detail during the meeting, but this is what we are going to be discussing:

- As the client, you are going to be the owner of this software. Because of this, we need any hosting for the web service or the game service be done through an account that you own. We can still do all of the development itself, but you need to be the owner of the software and the accounts controlling the hosting.
- Jason has been working on a lobby-based web app to act as the lobby system for joining the game. We are hoping to have a working demo ready to show you, otherwise, we can discuss design options.

Thanks,

Zachary Kelly

CyberBlock Dev Team

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10/25/2021

Hello everyone,

I hope you all had a great weekend! The following are the topic that we would like to discuss in the upcoming meeting.

1. How do we know which defense is good against which attack?
2. Team members will give an update on what they are working on.

Sincerely,
Ridhisha

11/01/2021

Hello everyone,

I hope you all had a great weekend! The following are the topic that we would like to discuss in the upcoming meeting.

1. Overview of the revisions made by the client of the software requirement document.
2. Team members will give an update on what they are working on.
3.

Sincerely,
Ridhisha

11/08/2021

Hello everyone,

I hope you all had a great weekend! The following are the topic that we would like to discuss in the upcoming meeting on Nov 8.

1. Discuss the spreadsheet in progress for attack and defense matrix and feedback on the design documents.
2. Team members will give an update on what they are working on.
3.

Sincerely,
Ridhisha

11/15/2021

Hello everyone,

I hope you all had a great weekend! The following are the topic that we would like to discuss in the upcoming meeting on Nov 15.

1. Discuss the spreadsheet in progress for attack and defense matrix and feedback on the design documents.
2. Team members will give an update on what they are working on.

Sincerely,
Ridhisha

11/29/2021

Hello everyone,

I hope you all had a great Thanksgiving! Below are items we want to talk about during tomorrow's meeting (11/29):

1. Go through Ben's updated attack-defense spreadsheet together and make sure our database is setup correctly.
2. Team members will give a report on where we are and our roadmap for the following weeks.
3. Grant access to GitHub and Slack, and give information on our final presentation for this semester.

Best Regards,
Xin (Jason)

12/06/2021

Hello everyone,

I hope you all had a great weekend! For tomorrow's meeting, the team doesn't have much on the agenda besides giving a report on our progress.

Please let us know if there is anything you want to talk about so the team can prepare beforehand.

Best Regards,
Xin (Jason)

12/13/2021

Hello everyone,

Sorry about the late email. For tomorrow's meeting, we will demo our prototype as planned.

Please let me know if there are any questions.

Best Regards,
Xin (Jason)