

CyberBlock Host Testing Instructions

Requirements:

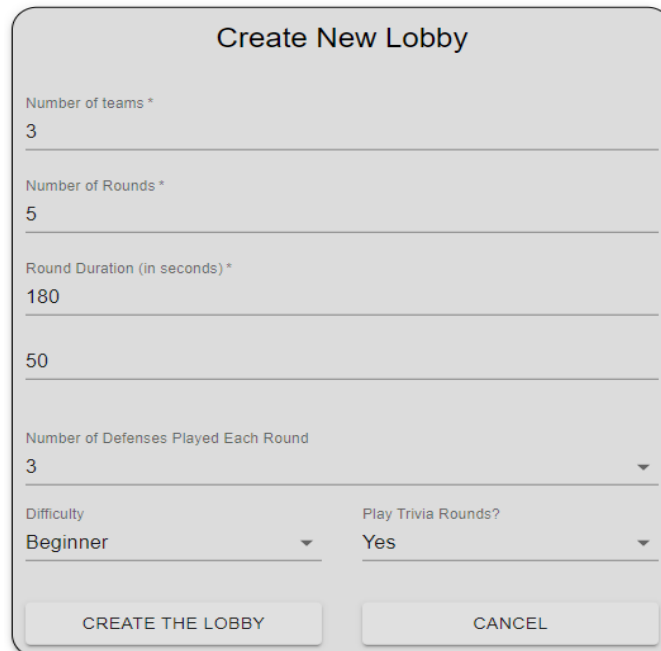
- The host will be using a laptop or computer to play the game
- Google Chrome will be used as the browser
- Testing will be conducted in groups of 6-10 players
- The group must assign one person to be the host
- The group will play a total of 3 games
- The host and players will need to be in the same Zoom call

Features that you will be testing:

- Creating the lobby
- Team changes
- Trivia phase
- Attack countering
- Scoreboard point accuracy
- User interface and user experience functionality
- Send messages through team chat and all chat

Instructions:

1. Open a Google Chrome browser
2. Type in the following website: <https://cyberblock.herokuapp.com/>
 - a. Do not close or refresh the page during each game
3. Click the “Create Lobby” button
4. For the game settings, use the same values as the image below then click the “Submit” button:

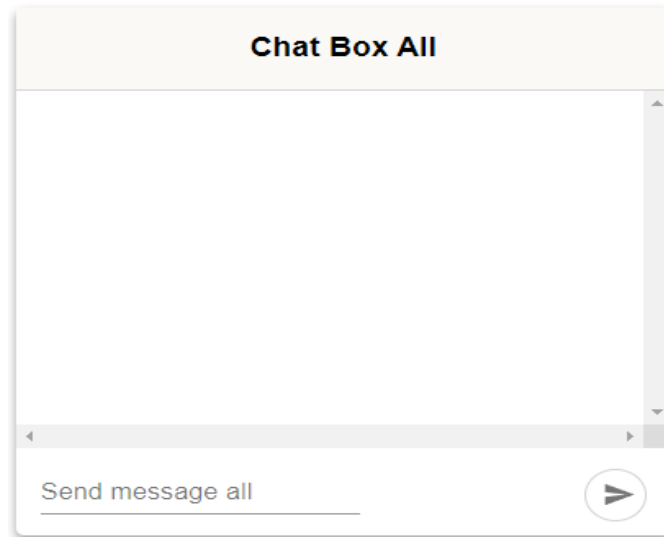


The image shows a 'Create New Lobby' form with the following fields and values:

Field	Value
Number of teams *	3
Number of Rounds *	5
Round Duration (in seconds) *	180
Number of Defenses Played Each Round	3
Difficulty	Beginner
Play Trivia Rounds?	Yes

At the bottom of the form are two buttons: 'CREATE THE LOBBY' and 'CANCEL'.

5. Give the Lobby ID number at the top right of the page to the players
6. Throughout the game, you will be able to chat with everyone



7. While players join the lobby, try switching other players to different teams
8. Once all players have joined the lobby, click the “Start Game (Trivia Round)” button
 - a. Once the game starts, players who are not in session will be unable to join
9. Click the “Next Trivia Question” button to get the first question
 - a. Please play three trivia rounds
10. Once all teams have answered the trivia questions, click the “End Trivia Round” button
11. The teams will now purchase defenses, please wait for all teams to finish
12. When all teams have completed purchasing defenses, click the “Start Game” button
13. When the game starts, players will choose their defenses
14. If all teams have submitted their defenses before the timer ends or the timer hits zero, click the “Next Round” button
15. Repeat step 14 until all rounds are completed
16. Once all teams have submitted their answers for the last round, click the “End Game” button to end the game session
17. To play another game, refresh the page and it will bring you back to the home screen
18. Once all three games have been played, type in the link below, and fill out the survey:
<https://forms.gle/gYzajALmDmKA4SQS6>
19. Thank you for playing!