

Jason Zheng

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RELEVANT EXPERIENCE

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| Software Engineering Intern <i>Super.com</i> | May 2026 – Aug 2026 San Francisco, CA |
| • Product Team - Incoming Summer 2026 | |
| Research Assistant <i>UBC Computer Science</i> | Jan 2026 – Present Vancouver, BC |
| • Working under Professor Robert Xiao and Xincheng Huang on AI-Powered Hyper-realistic Dynamic Telepresence | |
| • Employed AI-powered volumetric rendering techniques such as NeRF and 3D Gaussian Splatting (3DGS) | |
| • Leveraging AI-powered semantic scene understanding and Vision-Language Models (VLMs) to reason about environments, objects, and activities to enable heterogeneous spatial alignment. | |
| Full-Stack Software Developer Intern <i>UBC Faculty of Land and Food Systems</i> | Sep 2025 – Dec 2026 Vancouver, BC |
| • Working on a full-stack external Canvas app, built with Django, to save over 10 hours per week for instructors. | |
| • Utilized OAuth and Django's Object-Relational Mapper to allow seamless authentication and login. | |
| • Interacted with the Canvas API to fetch class data, restricting access to instructors, organizing students and updating schedules. | |
| • Deployed tool while continually working with professors to improve features and fix bugs. | |
| Firmware Engineer Intern <i>NETINT Technologies</i> | Jan 2025 – Aug 2025 Burnaby, BC |
| • Worked on developing the firmware/software stack for NETINT's flagship Quadra chip, a custom ASIC video transcoding accelerator. | |
| • Developed 15+ unique python test scripts for customers like Netflix, Disney, TikTok, and Apple to simulate custom workflows and environments. | |
| Undergraduate Teaching Assistant <i>University of British Columbia</i> | Sep 2024 – Present Vancouver, BC |
| • CPSC 110 (Intro to CS), MATH 100 (Calculus I), MATH 180 (Calculus I) | |

EDUCATION

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| University of British Columbia <i>Bachelor of Science in Computer Science</i> | Expected April 2028 GPA: 93.2% |
| • Y.P. Heung Foundation Award in Science (Valued at \$5000, 1 of 6 recipients in entire faculty) | |
| • 2 x Trek Excellence Scholarship (Top 5% of faculty & year) | |
| • Charles and Jane Banks Scholarship | |

PROJECTS

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| Post-Trade Dashboard <i>TypeScript, React, Tailwind CSS, Python</i> | June 2025 – Present |
| • Developing a post-trade dashboard to graph returns and visualize portfolio re-balancing based on quant views for UBC Trading Group. | |
| • Worked on implementing the Black-Litterman Model delivered through a custom API endpoint with granular control of start/end dates and re-balancing frequency. | |
| • Utilized React to create a responsive web interface with a polished and interactive UI designed in Tailwind CSS and Figma. | |

TECHNICAL SKILLS

Languages: Python, Java, C, JavaScript, C++, HTML/CSS, C#, R, Bash

Frameworks: React, Node.js, JUnit, Next.js, Unity, Tailwind CSS, REST APIs, mySQL

Developer Tools: Git, GitHub, VS Code, Jenkins, AWS, Linux

Libraries: NumPy, Matplotlib, Tidyverse, TextBlob