

Jason Zheng

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RELEVANT EXPERIENCE

Software Engineering Intern

May 2026 – Aug 2026

Super.com

San Francisco, CA

- Product Team - Incoming Summer 2026

Research Assistant

Jan 2026 – Present

UBC Computer Science

Vancouver, BC

- Working under Professor Robert Xiao and Xincheng Huang on AI-Powered Hyper-realistic Dynamic Telepresence
- Employed AI-powered volumetric rendering techniques such as NeRF and 3D Gaussian Splatting (3DGS)
- Leveraging AI-powered semantic scene understanding and Vision-Language Models (VLMs) to reason about environments, objects, and activities to enable heterogeneous spatial alignment.

Full-Stack Software Developer Intern

Sep 2025 – Dec 2026

UBC Faculty of Land and Food Systems

Vancouver, BC

- Working on a full-stack external Canvas app, built with Django, to save over 10 hours per week for instructors.
- Utilized OAuth and Django's Object-Relational Mapper to allow seamless authentication and login.
- Interacted with the Canvas API to fetch class data, restricting access to instructors, organizing students and updating schedules.
- Deployed tool while continually working with professors to improve features and fix bugs.

Firmware Engineer Intern

Jan 2025 – Aug 2025

NETINT Technologies

Burnaby, BC

- Worked on developing the firmware/software stack for NETINT's flagship Quadra chip, a custom ASIC video transcoding accelerator.
- Developed 15+ unique python test scripts for customers like Netflix, Disney, TikTok, and Apple to simulate custom workflows and environments.

Undergraduate Teaching Assistant

Sep 2024 – Present

University of British Columbia

Vancouver, BC

- CPSC 110 (Intro to CS), MATH 100 (Calculus I), MATH 180 (Calculus I)

EDUCATION

University of British Columbia

Expected April 2028

Bachelor of Science in Computer Science

GPA: 93.2%

- Y.P. Heung Foundation Award in Science (Valued at \$5000, 1 of 6 recipients in entire faculty)
- 2 x Trek Excellence Scholarship (Top 5% of faculty & year)
- Charles and Jane Banks Scholarship

PROJECTS

Post-Trade Dashboard | *TypeScript, React, Tailwind CSS, Python*

June 2025 – Present

- Developing a post-trade dashboard to graph returns and visualize portfolio re-balancing based on quant views for UBC Trading Group.
- Worked on implementing the Black-Litterman Model delivered through a custom API endpoint with granular control of start/end dates and re-balancing frequency.
- Utilized React to create a responsive web interface with a polished and interactive UI designed in Tailwind CSS and Figma.

TECHNICAL SKILLS

Languages: Python, Java, C, JavaScript, C++, HTML/CSS, C#, R, Bash

Frameworks: React, Node.js, JUnit, Next.js, Unity, Tailwind CSS, REST APIs, MySQL

Developer Tools: Git, GitHub, VS Code, Jenkins, AWS, Linux

Libraries: NumPy, Matplotlib, Tidyverse, TextBlob