

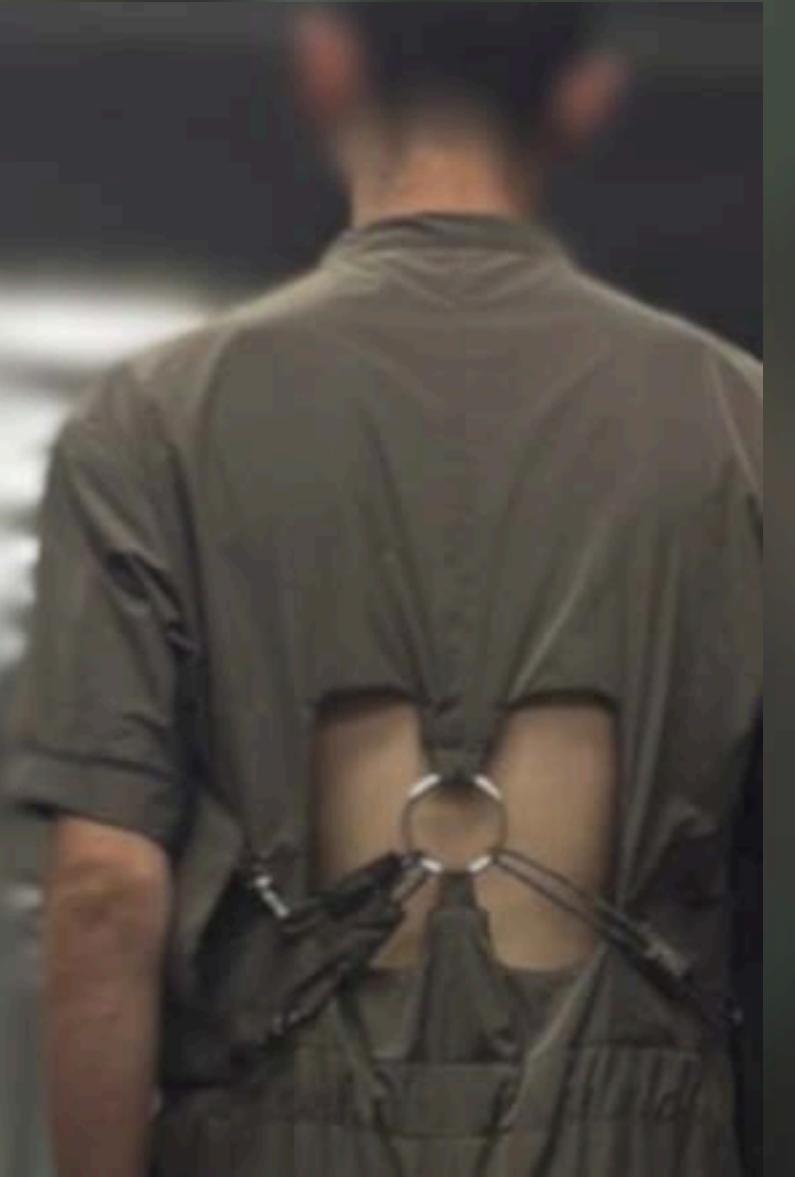


# Alloy/Runway Y2K

2016-2017

**Runway Y2K:** a DIY group fashion runway event to honor the victims of the tragic Ghost Ship warehouse fire in Oakland

**Alloy:** a self-organized and curated group show consisting of live music, paintings and sculpture, and a fashion runway element. The concept and intent of the show was to bridge various disparate art/music scenes and communities in the Bay Area

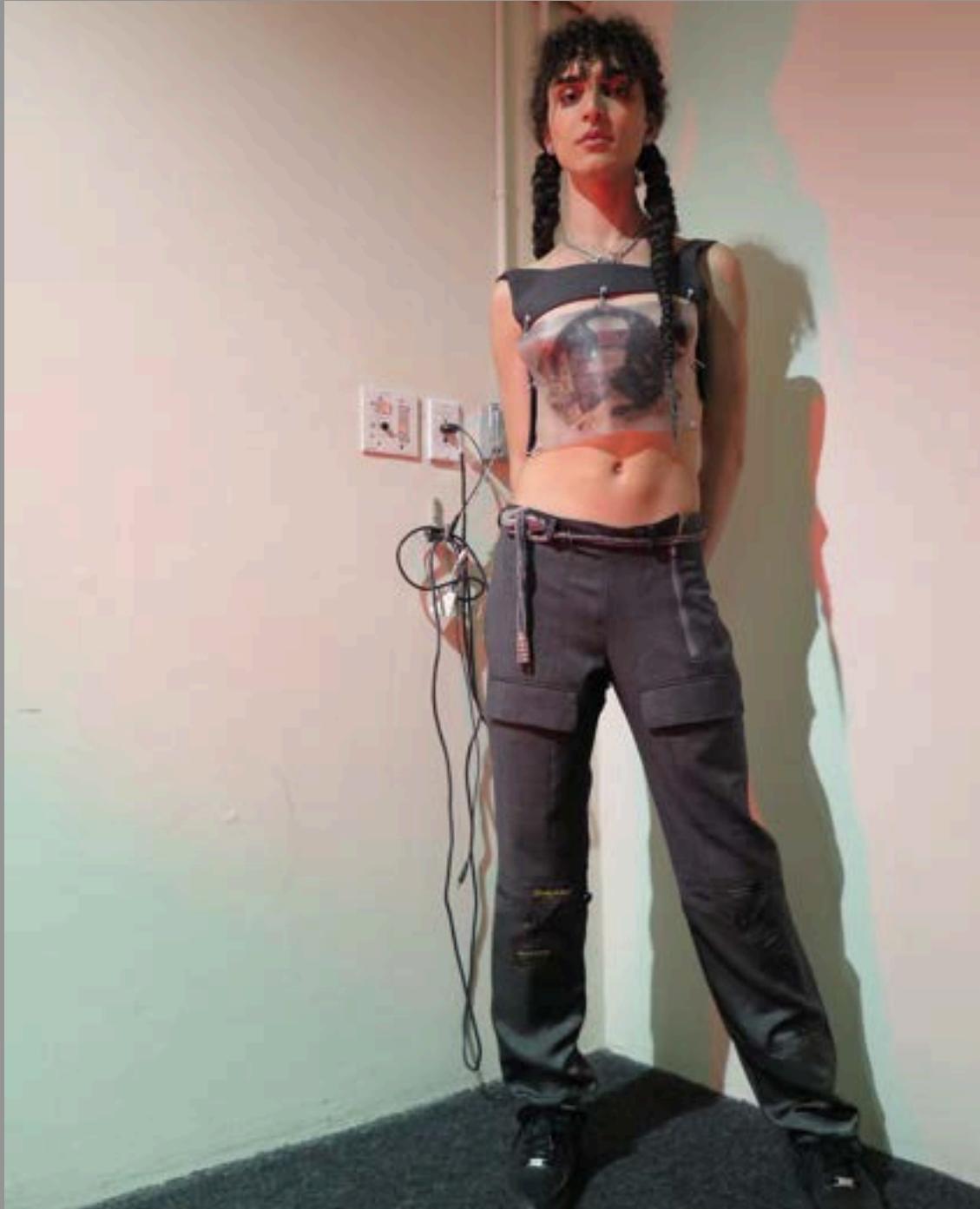


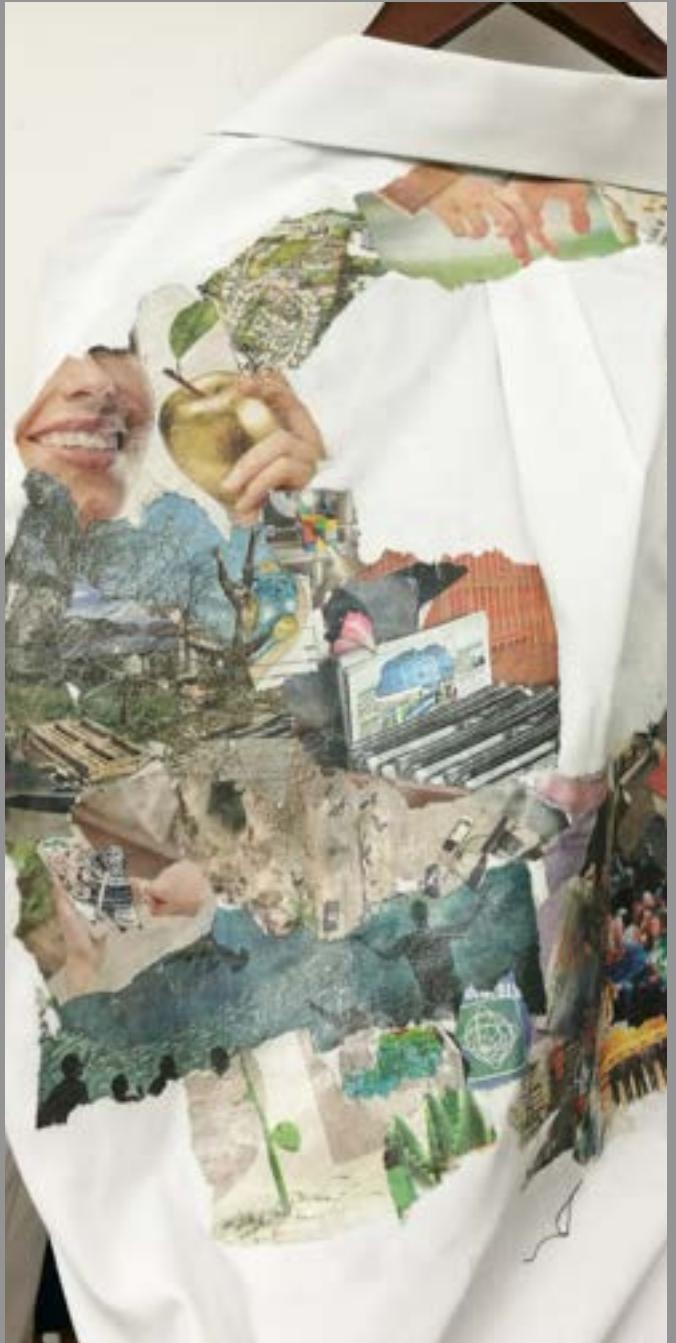
# Androsyntera:

## Cabinets of Congealed Entropy 2018

Using found garments and objects as raw material, my CCA Fashion Thesis Collection acknowledges humanity's material output as part of nature. Like a biological secretion, humans produce an endless array of physical objects. Iphones, styrofoam, a polaroid: the things we produce are as equally a part of nature as a spider web or a honeycomb. Like bees, we are a material-processing species. Utilizing pre-existing products to engineer a system of garment sampling (akin to the cut-up technique or the practice of sampling in electronic music), Androsyntera processes second-use/waste clothing to construct new identities situated in today's world.



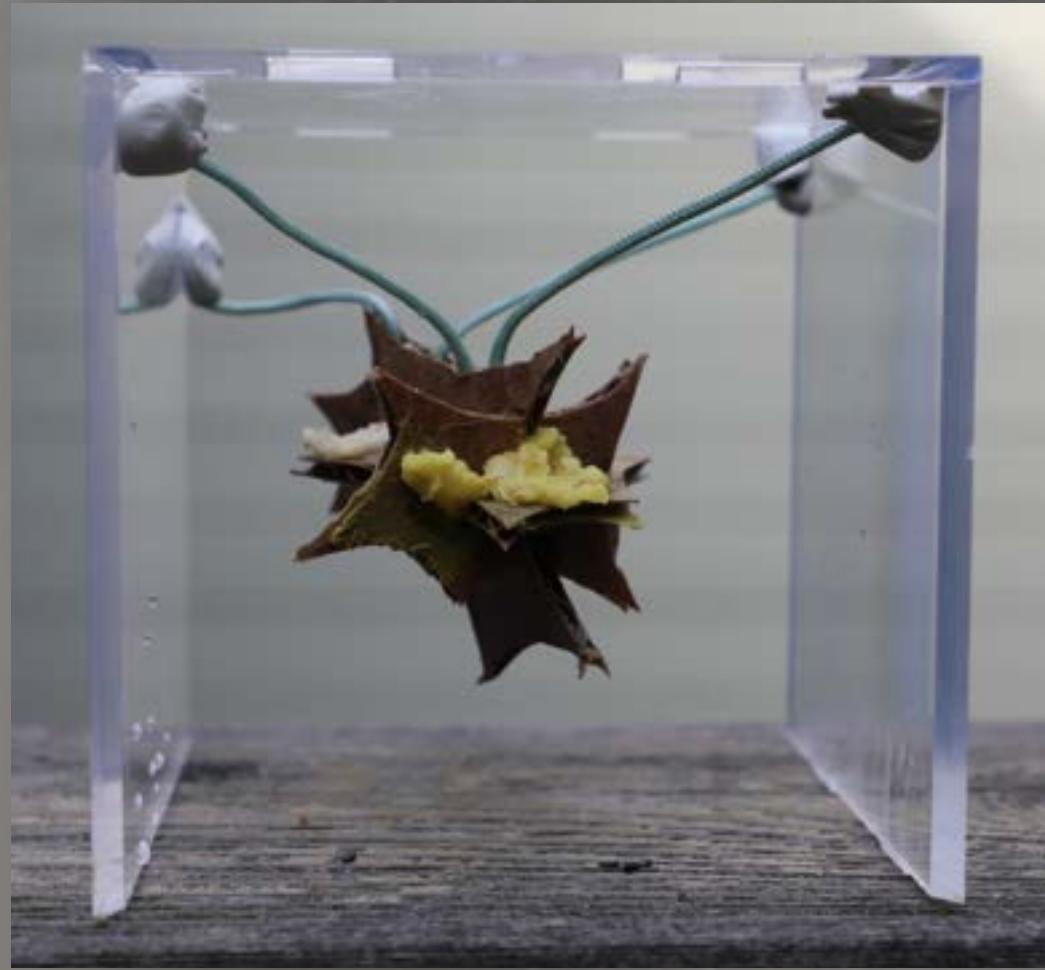








Left (top, bottom): Slime mold maze



Center: Wearable garden experiments



Right (top, bottom): Stained agar plate photography





## ÆOS / The Game II

**ÆOS:** Concept album by Oakland artist Dæmon centered within Afro-Futurism, chronicling the experience of the first user to interface with the ÆOS (artificialEmotional OperatingSystem) software. Executive produced, engineered, and mixed the project.

**The Game II:** Designed cover art and produced/co-produced tracks 2, 4, 6–8.





# i8i and Trauma Bar und Kino: Infinite Scroll

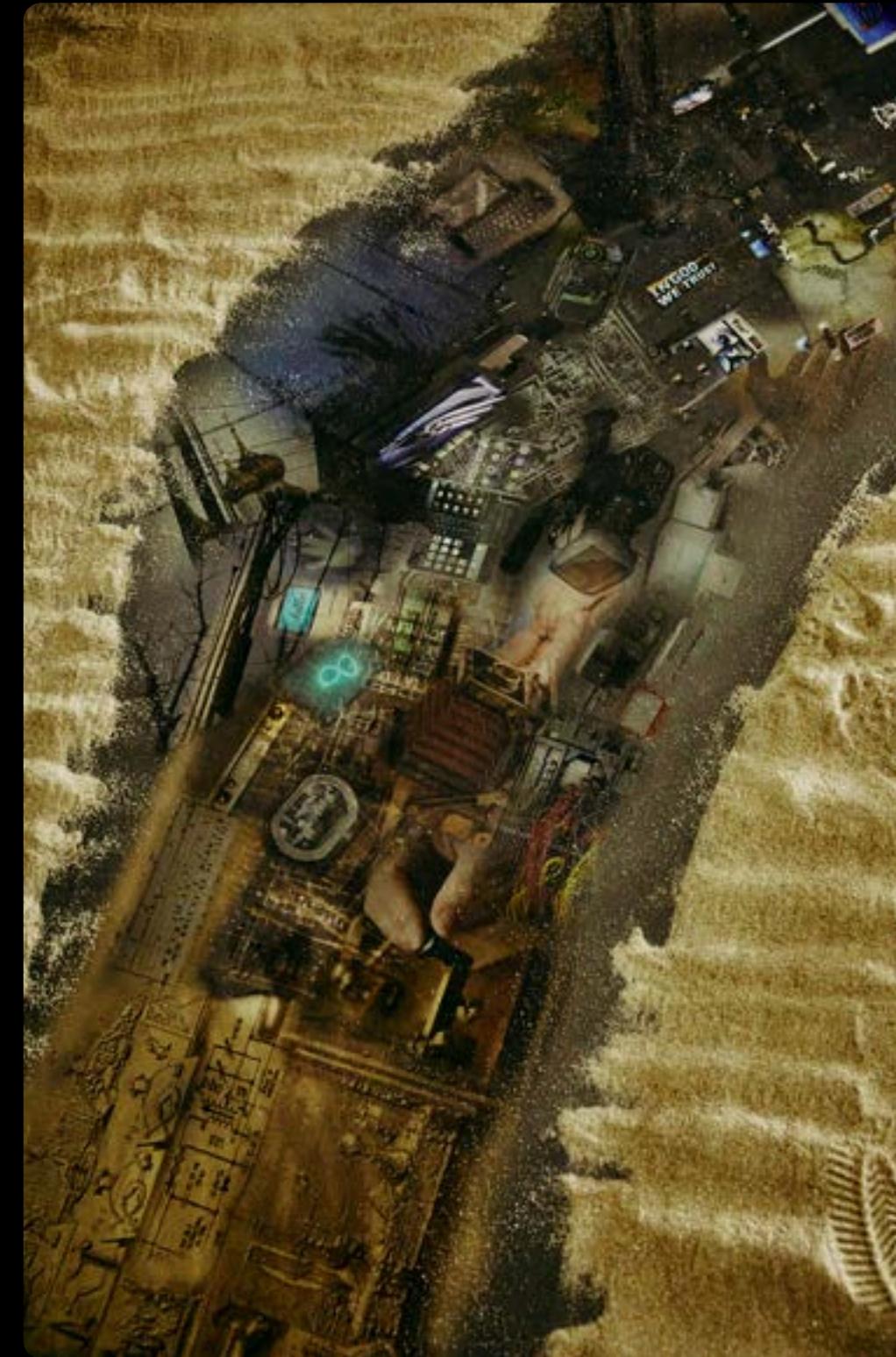
Multimedia group art show consisting of several installation and sculptural pieces, an immersive game engine room, and multiple nights of live performance.

The Infinite Scroll refers to a timeless Instagram incarnate; an archaic force we are collectively uploading ourselves into – a living, growing archive of humanity.

A crash in a parallel dimension's equivalent of Berlin creates a dimensional rift which materializes inside Trauma Bar, merging our reality with the i8i universe.

The forces emanating from this rift start to compress geological time underneath Trauma Bar and tectonic activity summons a structure in the basement.

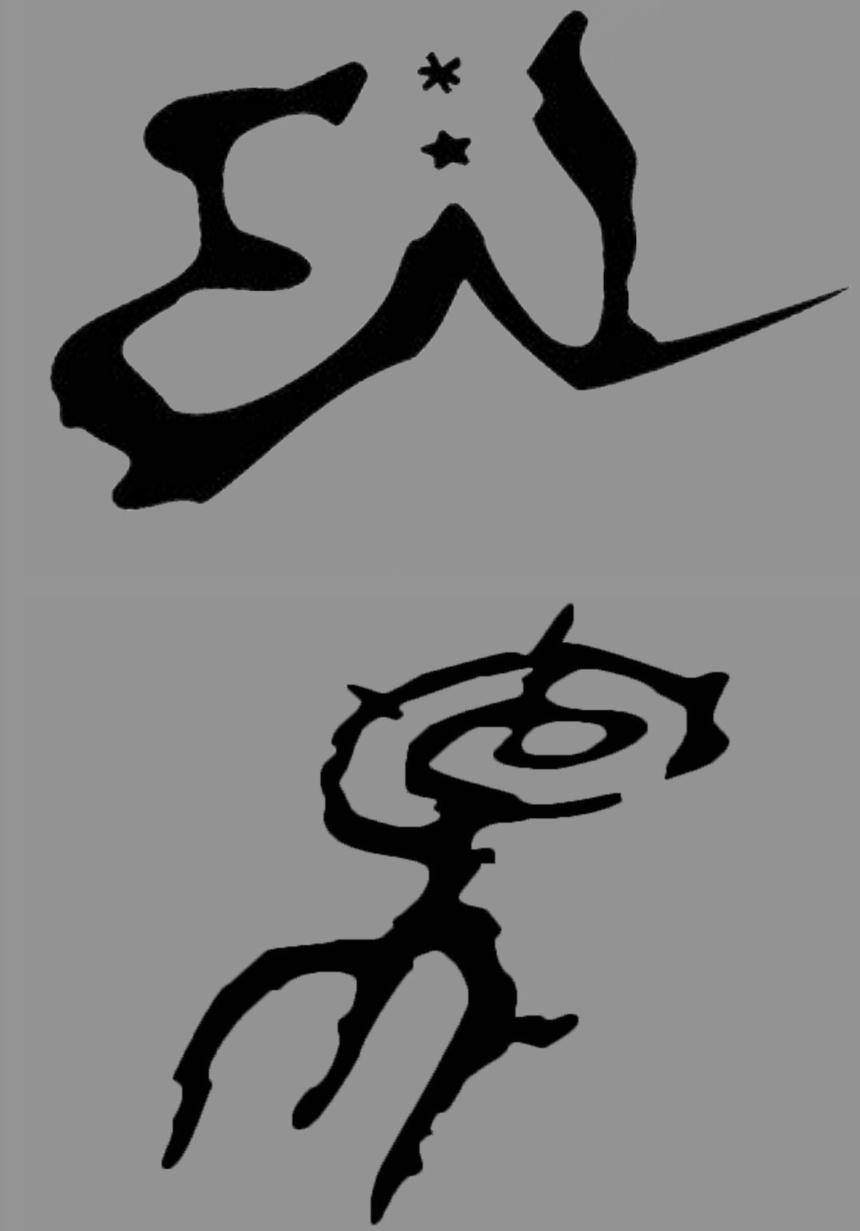
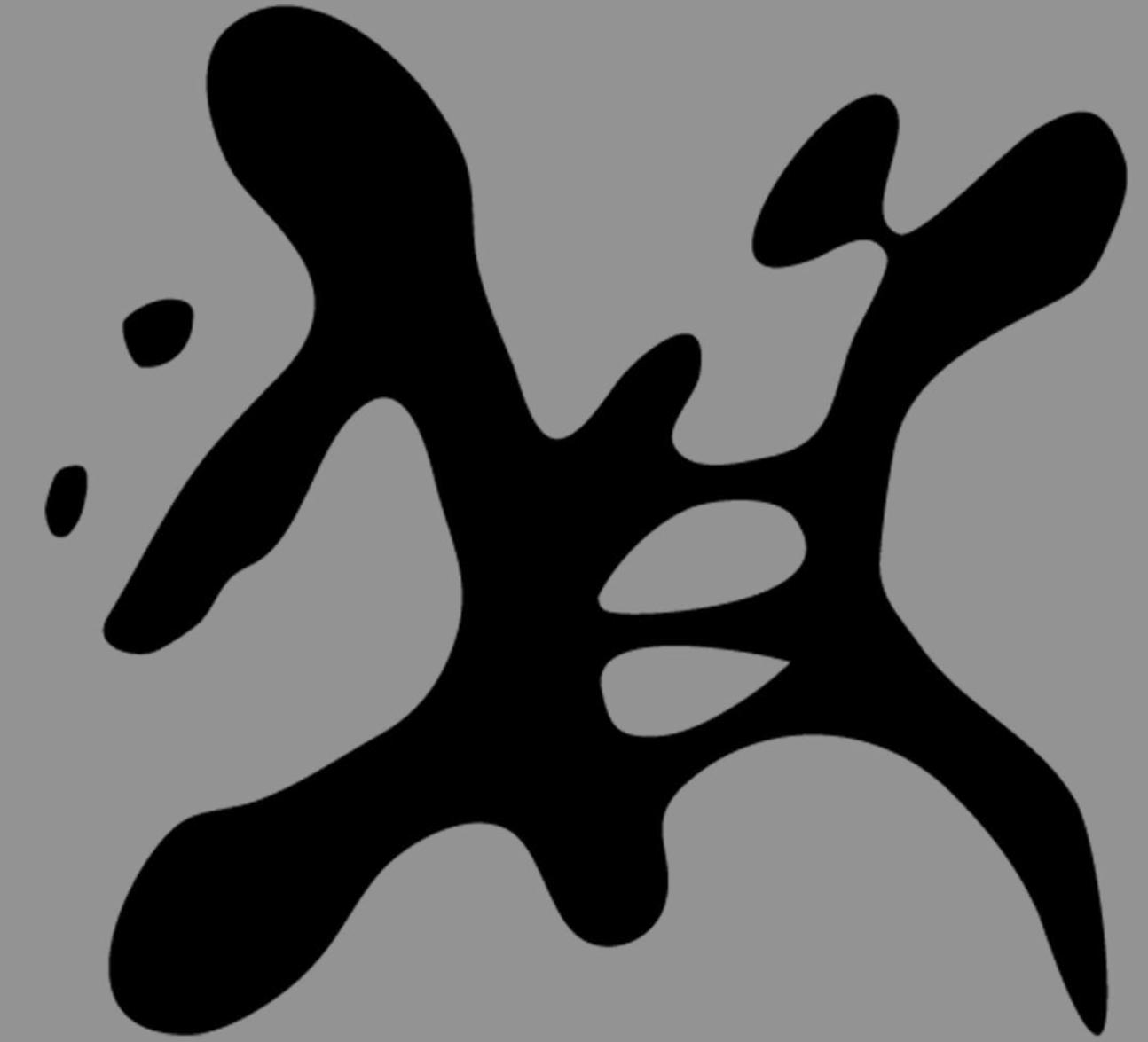




The forces of religion and technology, oil, gas, and silicon, power and control, and creativity, community and God all converge at the helm of the Infinite Scroll.

This installation piece, entitled *Crash River*, is my sculptural contribution to Infinite Scroll, which, in addition to the visible sculptural elements, consisted of an interactive audio component triggered by piezo mics hidden underneath the sand. Stepping on or near the piezo elements activated a series of tuned resonances and a randomized selection of samples from a computer on site running Ableton Live.







Left: Flier design for Royal Academy of the Arts Graduate Marie Lueder's SS23 London Fashion Week Show, *Synthetic Fire*, designed in collaboration with ash sumiko holloway

Center: Album art for Dæmon and Cassius Select's 4 track 2022 EP, *Cycles of Night*

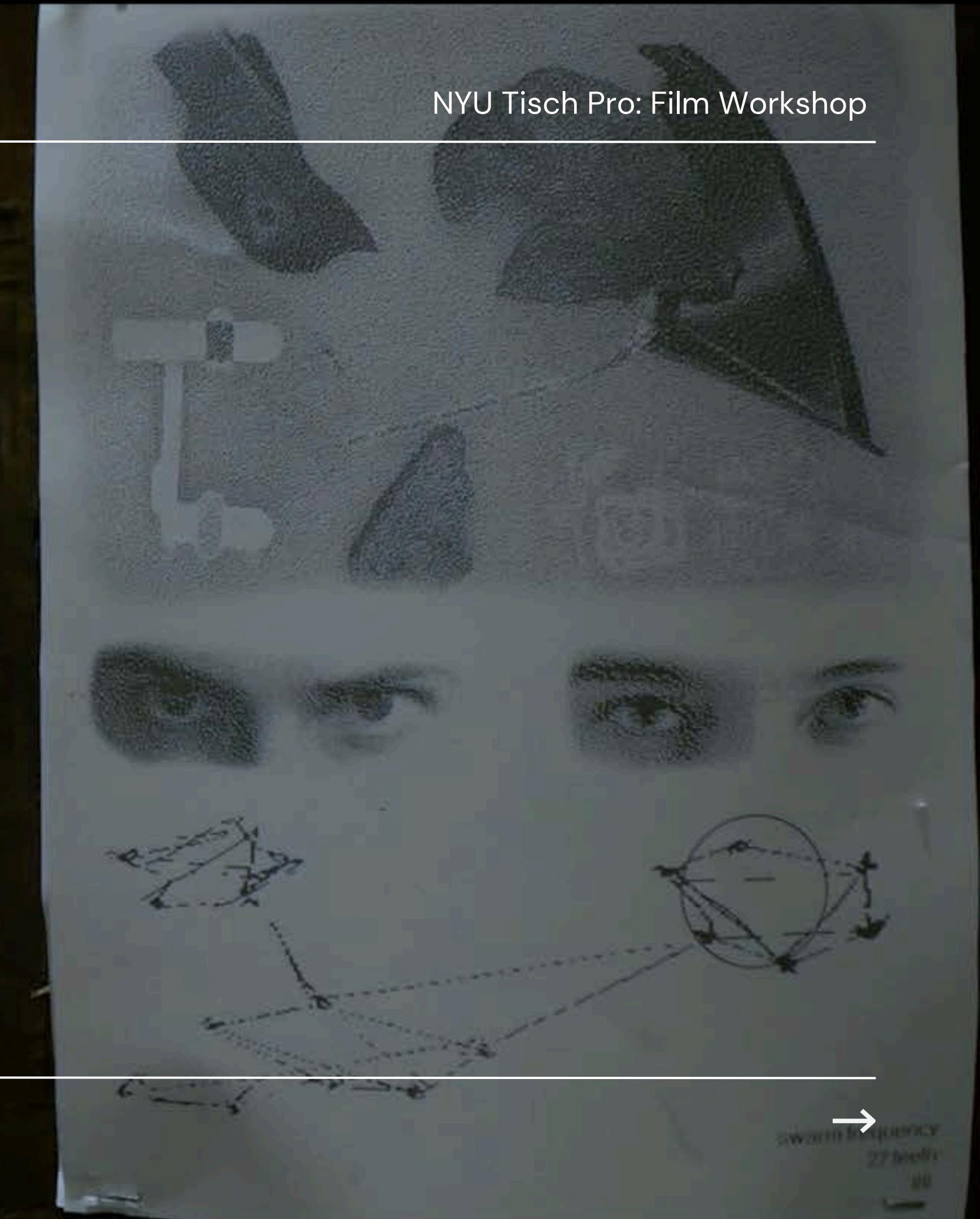
Right: EU tour flier for Oakland multimedia artist Evanora:Unlimited, designed in collaboration with ash sumiko holloway

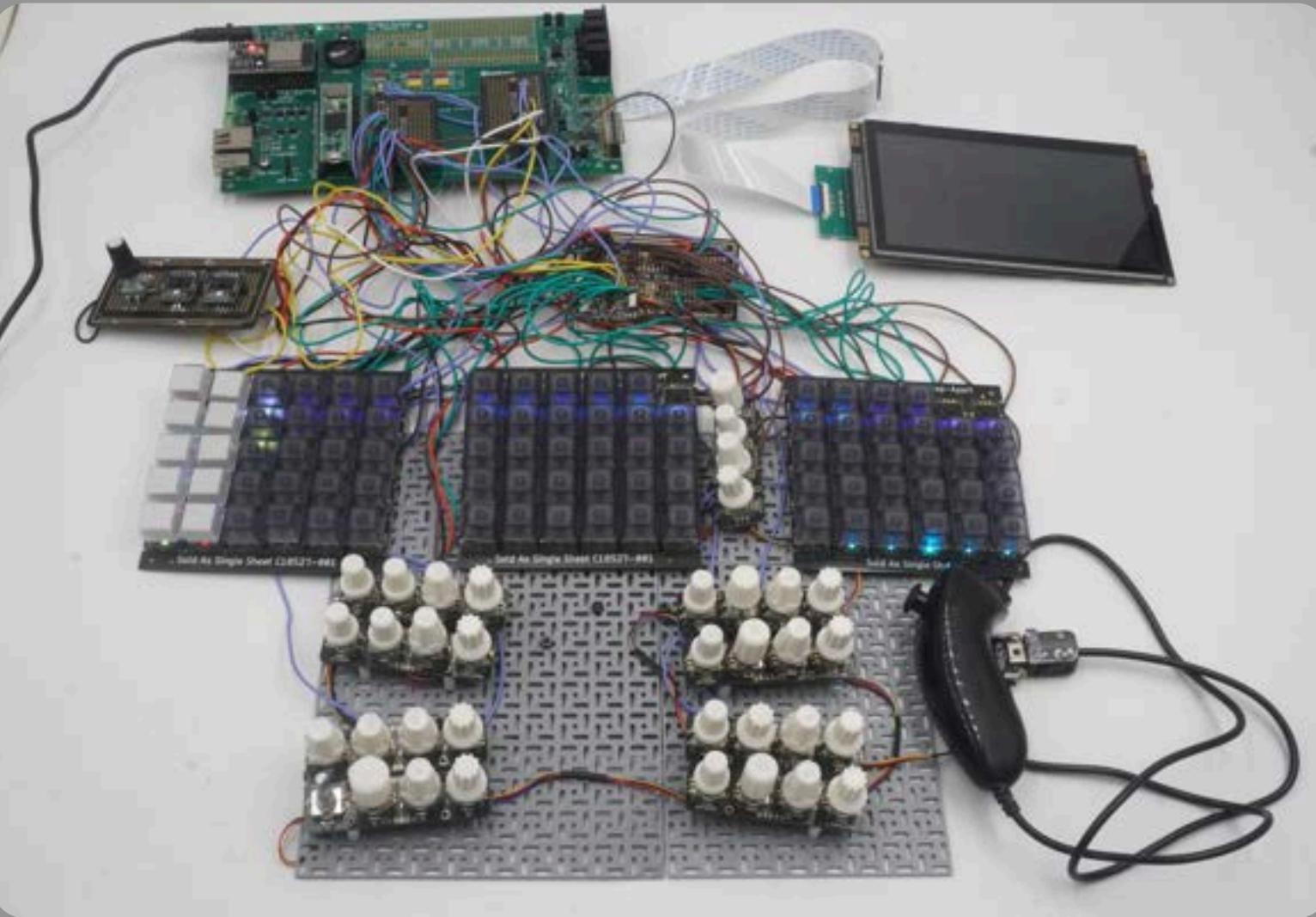
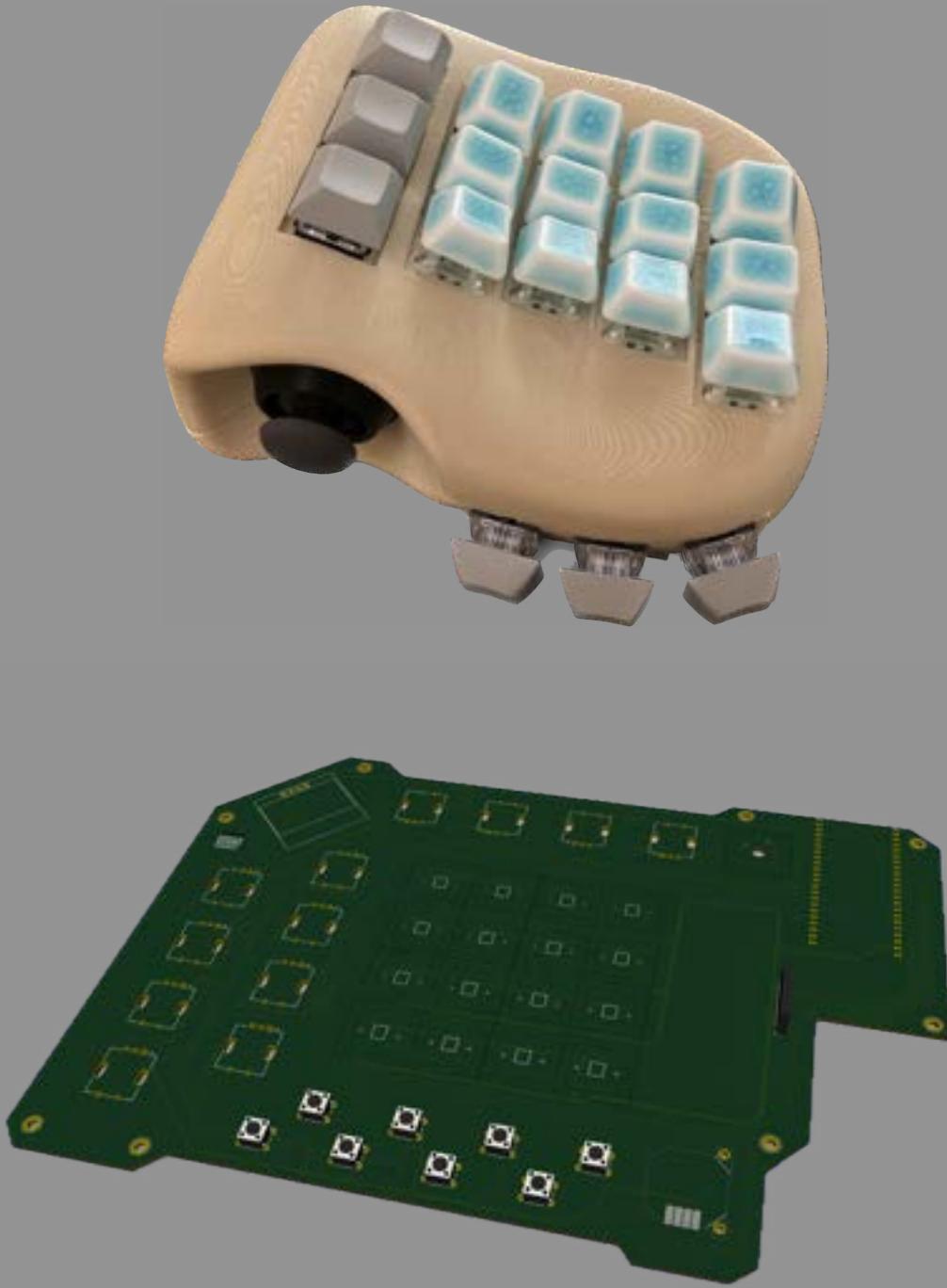


# The Librarian

2021

Final project for the NYU Tisch Pro Film Workshop about an obsessive hermit and rabid anthropologist who roams around collecting and archiving trash and found objects. Storing them in a briefcase titled, "The Library," he obsessively catalogues and frames his findings, composing them into collages which he cements with the use of a vacuum sealer. He imbues his collages with potent energy and intention, mixing his own bodily fluids with the trash, creating accelerationist sigils to usher in the fall of capitalism and his vision of an archaic revival and a return to tribal existence. A chance encounter leads to the "activation" of his first co-conspirator.





# Mutax Prototypes

2024-5

Hardware prototypes for live performance MIDI system combining retroactive looping and algorithmic sequencing with a gesture controlled Mutation engine to steer the musical content in new directions. Firmware is implemented in C++ on a Teensy 4.1 microcontroller with generative AI tools used extensively in the development process. Developed custom PCBs and 3D printed enclosures using Kicad and Fusion 360.



# Acknowledgements

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Front page image was photographed by Pan Priatel.

*i8i Infinite Scroll* was curated by Madalina Stanescu and made possible by the generous contributions of Adrian Ghenie.

Conceptualization and execution of *Crash River* was assisted by ash sumiko holloway. *Crash River* was made possible with the help of Lavurn Lee, Jahsiri Asabi Shakir, Shally, Ben Sang, Erik Felfalusi, Andrew Eastman, and Kyle Steffes.

All photography of *Infinite Scroll* exhibition by Julian Tell.

*Alloy/Runway Y2K* Models:  
Jahsiri Asabi Shakir, Alex Torpey, Oscar Tidd, Violet Batista

*Runway Y2K* was organized and curated by Gallery Y2K;  
photography by Ryan Molnar.

*Alloy* was made possible by Layer Studios and featured contributions from Gallery Y2K, Yui Fukunaga, Tasha Romano, Sofía Sinibaldi, Eric Look, Tommy Bogo, Robert Falco, and many more.

*Androsyntera* Lookbook modeled by Violet Batista and photographed by Mariah.

Vocals on *ÆOS* were written and performed by Jahsiri Asabi Shakir; cover art by S.A. Mayer.

Vocals on *The Game II* were written and performed by Jahsiri Asabi Shakir; photography by David Onwukeme, Executive Production by Modulaw and additional production by Xzavier Stone and Louis Brodinski.

*The Librarian* features acting by ash sumiko holloway.  
Gloves by Chino Amobi.

Background image on this page made in collaboration with Jahsiri Asabi Shakir.