# **Mechanics**

### Jasper Ty

These are notes written as I self-studied Mechanics by Landau and Lifshitz. I'm a math student, but I didn't bother to "upgrade" anything to be more rigorous.

### **Contents**

I	Equations of Motion			
	I.I	Generalized coordinates	]	
	I.2	Least action	]	
	1.3	Galilean transformations	2	

## 1 Equations of Motion

#### 1.1 Generalized coordinates

#### 1.2 Least action

**Definition 1.2.1.** The path taken in going from  $\mathbf{q}(t_1)$  to  $\mathbf{q}(t_2)$  must satisfy

$$\delta S = \delta \int_{t_1}^{t_2} L(\mathbf{q}, \dot{\mathbf{q}}, t) dx = 0.$$

This is the principle of least action, or Hamilton's principle.

**Theorem 1.2.2.** Let  $\mathbf{q}(t) = (q_1(t), \dots, q_s(t))$ . Then equations  $\mathbf{q}$  must satisfy so that  $\partial S = 0$  are

$$\frac{\mathrm{d}}{\mathrm{d}t}\left(\frac{\partial L}{\partial \dot{q}_i}\right) - \frac{\partial L}{\partial q_i} = 0, \qquad 1 \le i \le s.$$

Mechanics Jasper Ty

This is called the *Euler-Lagrange equation*.

Proof. We note that

$$L(q + \delta q, \dot{q} + \delta \dot{q}, t) \approx L(q, \dot{q}, t) + \underbrace{\frac{\partial L}{\partial q} \delta q + \frac{\partial L}{\partial \dot{q}} \delta \dot{q}}_{\text{First order terms}}.$$

Then

$$\begin{split} \delta S &= \delta \int_{t_{1}}^{t_{2}} L(\mathbf{q}, \dot{\mathbf{q}}, t) \, \mathrm{d}t \\ &= \int_{t_{1}}^{t_{2}} \left( \frac{\partial L}{\partial \mathbf{q}} \delta \mathbf{q} + \frac{\partial L}{\partial \dot{\mathbf{q}}} \delta \dot{\mathbf{q}} \right) \, \mathrm{d}t \\ &= \int_{t_{1}}^{t_{2}} \frac{\partial L}{\partial \mathbf{q}} \delta \mathbf{q} \, \mathrm{d}t + \int_{t_{1}}^{t_{2}} \frac{\partial L}{\partial \dot{\mathbf{q}}} \delta \dot{\mathbf{q}} \, \mathrm{d}t \\ &= \int_{t_{1}}^{t_{2}} \frac{\partial L}{\partial \mathbf{q}} \delta \mathbf{q} \, \mathrm{d}t + \underbrace{\left[ \frac{\partial L}{\partial \dot{\mathbf{q}}} \delta \mathbf{q} \right]_{t_{1}}^{t_{2}} - \int_{t_{1}}^{t_{2}} \left( \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial L}{\partial \dot{\mathbf{q}}} \right) \delta \mathbf{q} \, \mathrm{d}t \\ &= \int_{t_{1}}^{t_{2}} \frac{\partial L}{\partial \mathbf{q}} \delta \mathbf{q} \, \mathrm{d}t - \int_{t_{1}}^{t_{2}} \left( \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial L}{\partial \dot{\mathbf{q}}} \right) \delta \mathbf{q} \, \mathrm{d}t \\ &= \int_{t_{1}}^{t_{2}} \left( \frac{\partial L}{\partial \mathbf{q}} - \frac{\mathrm{d}}{\mathrm{d}t} \frac{\partial L}{\partial \dot{\mathbf{q}}} \right) \delta \mathbf{q} \, \mathrm{d}t, \end{split}$$

and this integral must be zero for any variation  $\delta q$  effected. So it must be that

$$\frac{\mathrm{d}}{\mathrm{d}t} \left( \frac{\partial L}{\partial \dot{\mathbf{q}}} \right) - \frac{\partial L}{\partial \mathbf{q}} = 0.$$

### 1.3 Galilean transformations

Mechanics Jasper Ty

**Definition 1.3.1.** The *Galilean group* is the group of transformations of  $\mathbb{R}^3 \times \mathbb{R}$  generated by the following families of transformations:

(a) Space translations:

$$(\mathbf{x}, t) \mapsto (\mathbf{x} + \mathbf{a}, t), \quad \mathbf{a} \in \mathbb{R}^3$$

(b) Time translations:

$$(\mathbf{x},t) \mapsto (\mathbf{x},t+s), \quad s \in \mathbb{R}$$

(c) Uniform motion:

$$(\mathbf{x},t) \mapsto (\mathbf{x}+t\mathbf{v},t), \quad \mathbf{v} \in \mathbb{R}^3$$

(d) Rotations:

$$(\mathbf{x}, t) \mapsto (R\mathbf{x}, t), \quad R \in SO(3)$$