What went right:
The project had a lot of problems prevented by starting with quality code in the first few weeks of the project. Choosing the right framework and right code structure allowed us to solve many problems more easily than expected.

My part:
My part in the assignments has mostly been in writing up UML and reviewing. From outstanding UML sequence cases to quality reviews of code, I have mostly been concerned with work in that area.
I have learned to better plan my role in future projects so I can give more contributions in code. My tasks have mostly been concerned with non-code related parts of the assignments. I have also learned that UML and several other tools in software design can provide benefits only when used properly.

What should be improved next time:
Most challenges we faced were about delegation and consistency. The dynamic character of the assignments made us take a more unstructured approach to completing them. However, we did not sufficiently acknowledge the caveats that come with this type of approach. We would often find ourselves in need of leadership and structure when deadlines came about. In future projects it would be wise to make more explicit decisions about responsibilities and handling deadlines. Mostly, we need to plan far ahead L of deadlines instead of working last minute like we usually did.