CS281A-Problem Set#4

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1. K-Means

1) Keeping μ_j fixed for any i

$$\min_{z_i^j} J = \sum_{i=1}^N \min_{z_i^j} \sum_{j=1}^K z_i^j ||x_i - \mu_j||^2$$

Since $z_i = [z_i^1, \dots, z_i^j, \dots, z_i^K]$ with only one element to be 1, others to be zero, minimizing J with fixed μ_j yields that $z_i^j = 1$ only when $||x_i - \mu_j||$ is the smallest among all i. This is the same as:

$$z_i^j := 1[j = \arg\min_k ||x_i - \mu_k||]$$

2) Keeping z_i^j for any j

$$\min_{\mu_j} J = \sum_{i=1}^K \min_{\mu_j} \sum_{i=1}^N z_i^j ||x_i - \mu_j||^2$$

Taking first derivative of J respect to μ_j , and assigning it to zero:

$$\frac{\partial J}{\partial \mu_j} = -2\sum_i z_i^j (x_i - \mu_j) = 0$$

$$\mu_j = \frac{\sum_i z_i^j x_i}{\sum_i z_i^j}$$

2. IPF

By implementing IPF algorithm (see Appendix) on hw4data.data, I got a result like the following:

	Model1	Model2	Model3
$\overline{\psi_{3,4}(x_3,x_4)}$	[11.6498 6.9329 0.9661 2.1663	$ \begin{bmatrix} 1.0350 & 2.0743 \\ 1.2814 & 5.4192 \end{bmatrix} $	[1.9353 2.0758] [1.9525 4.3465]
$l(\theta \mathcal{D})$	-3285.051	-3316.203	-3319.577

Note that initialization of $\psi_{i,j}(x_i, x_j)$ for any pair clique i, j is $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$, since this would affect the final result.

Computation of the log likelihood for each of the model shows that the first one yields the largest value. I think this indicates that the first model best fits the data in the "maximum likelihood" sense.

3. Max Likelihood Tree

(a) Every node in T of degree d appears as the separator set of d - 1 edges in the junction tree for T.

Proof: The statement holds, when there's one node in the tree. Assume that the statement is still true for tree T with N-1 nodes. Now consider the case of tree T with N nodes. The newly added node must appear as the leaf in the tree, with 1 degree. The node and its parent have formed a new clique in the junction tree. For this node, the statement is true because it is not a seperator $(S=\emptyset, d-1=0)$. Now take a look at its parent, which had degree d_{π} and appeared as the seperator set of $d_{\pi}-1$ edges. After attaching the new node, the parent now has degree $d_{\pi}+1$ and is the seperator set of d_{π} edges. Therefore, the statement is proved to be true.

(b) Maximize the likelihood by choosing potential

Proof: According to Chapter 9, first derivative of the log likelihood for tree T can be expressed as:

$$\frac{\partial l}{\partial \psi_{i,j}(x_i,x_j)} = N[\frac{\tilde{p}(x_i,x_j)}{\psi_{i,j}(x_i,x_j)} - \frac{p(x_i,x_j)}{\psi_{i,j}(x_i,x_j)}]$$

Besides, now that we choose the potential as:

$$\psi_i(x_i) = \tilde{p}(x_i)$$

$$\psi_{i,j}(x_i, x_j) = \frac{\tilde{p}(x_i, x_j)}{\tilde{p}(x_i)\tilde{p}(x_j)}$$

$$Z = 1$$

Joint probability can be transformed accordingly:

$$p(x) = \frac{1}{Z} \prod_{i \in V} \psi_i(x_i) \prod_{\{i,j\} \in E} \psi_{i,j}(x_i, x_j)$$

$$= \frac{\prod_{i \in V} \tilde{p}(x_i) \prod_{\{i,j\} \in E} \tilde{p}(x_i, x_j)}{\prod_{i \in V} \tilde{p}(x_i)^{d_i}}$$

$$= \frac{\prod_{\{i,j\} \in E} \tilde{p}(x_i, x_j)}{\prod_{i \in V} \tilde{p}(x_i)^{d_i - 1}}$$

Note that the formula above has incorporated the conclusion proved in (a).

Computing marginal $p(x_i, x_j)$ from the joint probability, we have:

$$p(x_i, x_j) = \sum_{\{i, j\} \notin E} \frac{\prod_{\{i, j\} \in E} \tilde{p}(x_i, x_j)}{\prod_{i \in V} \tilde{p}(x_i)^{d_i - 1}}$$
$$= \tilde{p}(x_i, x_j)$$

Thus, by choosing appropriate $\psi_i(x_i)$ and $\psi_{i,j}(x_i,x_j)$, the likelihood is maximized.

(c) Marginal entropies

Based on the joint probability derived in (b):

$$\begin{split} l(\theta; \mathcal{D}) &= \sum_{x_{\mathcal{V}}} m(x_{\mathcal{V}}) (\sum_{\{i,j\} \in E} \log \tilde{p}(x_i, x_j) - \sum_{i \in V} (d_i - 1) \log \tilde{p}(x_i)) \\ &= \sum_{\{i,j\} \in E} \sum_{x_{\mathcal{V}}} m(x_{\mathcal{V}}) \log \tilde{p}(x_i, x_j) - \sum_{i \in V} \sum_{x_{\mathcal{V}}} m(x_{\mathcal{V}}) \log \tilde{p}(x_i) \\ &= N \sum_{\{i,j\} \in E} \sum_{x_i, x_j} \tilde{p}(x_i, x_j) \log \tilde{p}(x_i, x_j) - N \sum_{i \in V} \sum_{x_i} (d_i - 1) \tilde{p}(x_i) \log \tilde{p}(x_i) \\ &= -N \sum_{\{i,j\} \in E} H(\tilde{p}_{i,j}) + N \sum_{i \in V} (d_i - 1) H(\tilde{p}_i) \end{split}$$

(d) Maximum weight spanning tree

$$I(i,j) = \sum_{x_i, x_j \in \mathcal{X}} \tilde{p}(x_i, x_j) \log \frac{\tilde{p}(x_i, x_j)}{\tilde{p}(x_i)\tilde{p}(x_j)}$$

Note that log likelihood in (c) can also be written as:

$$l(\theta; \mathcal{D}) = N(\sum_{i \in V} \sum_{x_i} \tilde{p}(x_i) \log \tilde{p}(x_i) + \sum_{\{i,j\} \in E} \sum_{x_i, x_j} \tilde{p}(x_i, x_j) \log \frac{\tilde{p}(x_i, x_j)}{\tilde{p}(x_i)\tilde{p}(x_j)})$$

$$= N(\sum_{i \in V} \sum_{x_i} \tilde{p}(x_i) \log \tilde{p}(x_i) + \sum_{\{i,j\} \in E} I(i,j))$$

When given an observed dataset, maximizing the log likelihood can be done by finding a maximum weight spanning tree with weight defined as I(i, j).

(e) Maximum weight spanning tree (Implementation)

Implementation of Kruskal's algorithm returns a maximum weight spanning tree, the edges are shown below:

Node u	Node v
1	7
5	7
1	4
3	7
2	6
1	2

Appendix

hw4-IPF.R: Implementation of IPF algorithm on hw4data.data

```
setwd("E:/Berkeley/CS281A/ps4")
source("IPF_computation.R")
##Read data as data.frame
data <- read.table("hw4data.data")</pre>
dim(data) # 500 * 7
for(s in 1:3){
  ##Initialize
  potential <- init(s)</pre>
  nVal <- 4
  ##Compute counts for each clique(empirical dist on one node)
  count <- lapply(potential,pcount)</pre>
  ##TPF
  iter <- 40 # number of iterations</pre>
  \#scene \leftarrow as.matrix(expand.grid(rep(list(c(1:nVal)),length(potential)-1)))
  #map <- matrix(0,ncol=dim(scene)[2],nrow=dim(scene)[1])</pre>
  n <- length(potential)</pre>
  uni <- unique(data)</pre>
  for(i in 1:iter){
    #Get all the marginal probabilities
    #Question: should we use the unique value to compute this?
    f < rep(0,4)
    for(j in 1:n){
      phi_prod <- mapping(uni)</pre>
      clique <- potential[[j]][[1]] # current clique/pair index</pre>
      ind <- 1 + uni[,clique[1]] + 2*uni[,clique[2]]</pre>
      for(k in 1:nVal){
        f[k] = sum(phi_prod[which(ind==k)])
      potential[[j]][[2]] = potential[[j]][[2]]*count[[j]]*(sum(f)/f)
    }
  }
  #Print potential for clique {3,4}
  for (i in 1 : n){
    if(potential[[i]][[1]][1] == 3 & potential[[i]][[1]][2] == 4){
      print(potential[[i]][[2]])
  }
  #Compute the log likelihood
  prod <- mapping(data)</pre>
  pdist <- sum(log(prod/sum(prod)))</pre>
  print(pdist)
```

}

IPF_computation.R: Functions used in IPF algorithms

```
#Initialization
init <- function(model=1){ # Graph models selection, default to be model 1
  nVal <- 4 # number of possible values in each clique potential
  phi <- c(1:nVal) # Initial assignment for clique(pair) potential
  if(model%%1==0) { # Check input argument
    if(model == 1){
      pairlist \leftarrow list(c(1,5),c(1,6),c(2,5),c(3,4),c(3,6),c(4,5),c(4,7),c(6,7)) # 8 pairs
      potential <- lapply(pairlist,list,phi)</pre>
    else if(model==2){
      pairlist \leftarrow list(c(1,2),c(1,3),c(1,4),c(1,7),c(2,4),c(2,6),c(3,4),
                        c(3,5),c(3,7),c(4,6),c(5,7)) # 11 pairs
      potential <- lapply(pairlist,list,phi)</pre>
    else if(model==3){
      pairlist \leftarrow list(c(1,2),c(1,3),c(1,4),c(1,5),c(1,6),c(1,7),c(2,3),
                        c(2,4),c(2,5),c(2,6),c(2,7),c(3,4),c(3,5),c(3,6),
                        c(3,7),c(4,5),c(4,6),c(4,7),c(5,6),c(5,7),c(6,7)) # 21 pairs
      potential <- lapply(pairlist,list,phi)</pre>
    }
    else{
      stop("Only 1,2 and 3 are accepted!")
    return(potential)
  }
  else{
    stop("Invalid input!")
  }
}
#Computation of counts
pcount <- function(p){</pre>
 nObs <- dim(data)[1]
  count <- as.data.frame(table(data[p[[1]]]))[,3]/nObs</pre>
 return(count)
}
#Computation of marginal probability distribution
mapping<- function(dat){</pre>
 map <- matrix(0,ncol=n,nrow=dim(dat)[1])</pre>
 for(i in 1 : n){
    ind <- as.matrix(dat[,potential[[i]][[1]] + 2*dat[,potential[[i]][[1]][2]]+1)
    map[,i] = potential[[i]][[2]][ind]
 phi_prod <- apply(map,1,prod)</pre>
 return(phi_prod)
}
```

hw4-mwst.R: Implementation of Kruskal's algorithm to find maximum spanning tree based on hw4data.data

```
setwd("E:/Berkeley/CS281A/ps4")
source("kruskal.R")
##Read data as data.frame
data <- read.table("hw4data.data")</pre>
dim(data) # 500 * 7
nObs <- dim(data)[1]
nNodes <- dim(data)[2]
nPairs <- choose(nNodes,2)
pairlist \langle -1 \text{ ist}(c(1,2),c(1,3),c(1,4),c(1,5),c(1,6),c(1,7),c(2,3),
                  c(2,4),c(2,5),c(2,6),c(2,7),c(3,4),c(3,5),c(3,6),
                  c(3,7),c(4,5),c(4,6),c(4,7),c(5,6),c(5,7),c(6,7)) # 21 pairs
##Compute empirical marginals on nodes and pairs
pairCount <- lapply(pairlist,function(vec){</pre>
                                   as.data.frame(table(data[vec]))[,3]/n0bs
nodeCount <- lapply(c(1:nNodes),function(val){</pre>
                                   as.data.frame(table(data[,val]))[,2]/nObs
##Compute the weight for each edge
weight <- rep(0,nPairs)</pre>
for(i in 1 : nPairs){
  first <- pairlist[[i]][1]</pre>
  second <- pairlist[[i]][2]</pre>
  denominator <- c(nodeCount[[first]][1]*nodeCount[[second]][1],</pre>
                     nodeCount[[first]][2]*nodeCount[[second]][1],
                    nodeCount[[first]][1]*nodeCount[[second]][2],
                     nodeCount[[first]][2]*nodeCount[[second]][2])
  weight[i] = sum(pairCount[[i]]*log(pairCount[[i]]/denominator))
df <- data.frame(cbind(t(matrix(unlist(pairlist),nrow=2)),weight))</pre>
order <- order(df$weight,decreasing=TRUE)</pre>
##Find the maximum spanning tree
s <- init(nNodes)
parent <- s[[1]]
rank \leftarrow s[[2]]
msTree <- list()</pre>
for (i in 1 : nPairs){
  u <- df[order[i],1]
  v <- df[order[i],2]</pre>
  if(find(u) != find(v)){
    msTree[[i]] \leftarrow c(u,v)
    union(u,v)
  }
}
```

```
msTree <- t(matrix(unlist(msTree),nrow=2))</pre>
```

kruskal.R: Source code for Kruskal's algorithm

```
#Kruskal's algorithm
init <- function(n){</pre>
 return(list(c(1:n),rep(0,n)))
}
find <- function(u){</pre>
  while(.GlobalEnv$parent[u] != u)
    u = .GlobalEnv$parent[u]
 return(u)
}
union <- function(u,v){
 ru <- find(u)
 rv <- find(v)
  if(ru == rv) {
    return
  if(.GlobalEnv$rank[ru] > .GlobalEnv$rank[rv]){
    .GlobalEnv$parent[rv] = ru
  else{
    .GlobalEnv$parent[ru] = rv
    if(.GlobalEnv$rank[ru] == .GlobalEnv$rank[rv]){
    }
 }
}
```